# Universal laws and architecture 4:

Layering, learning, and decentralized control

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Control and Dynamical Systems, EE, BE
Caltech

## Outline: Laws and architectures

- Motivating case studies
  - Brains
  - Computers, networks
  - Cells
  - Physiology
- Layered architecture of the cell
  - replication, transcription, translation
  - metabolism, signaling, chemotaxis
  - 2CST and cross layer control

#### **Compute**

**Turing** 

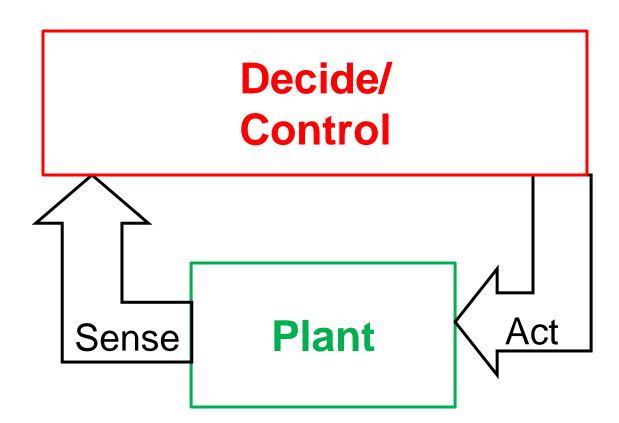
Delay is most important

**Bode** 

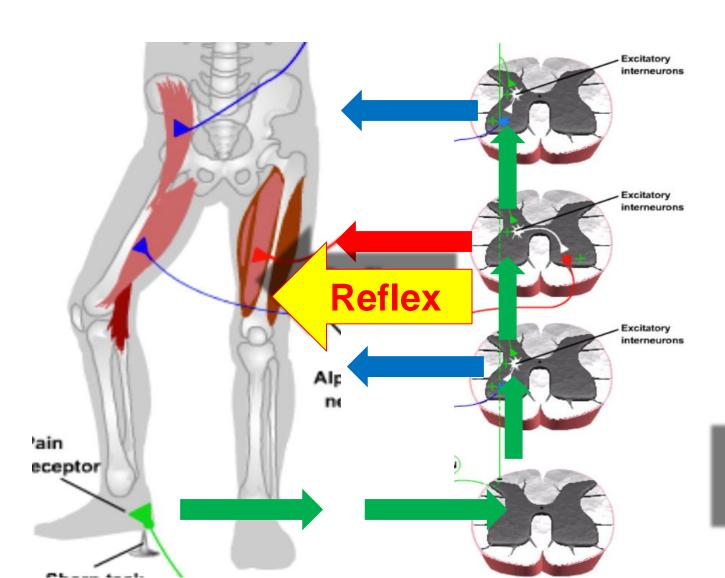
**Control** 

# **Closing the loop**

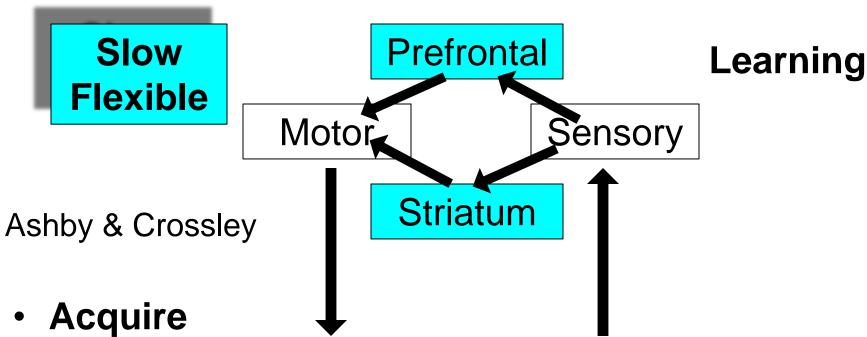
- On the "plant"
- On the "story"



## **Neuro motivation**



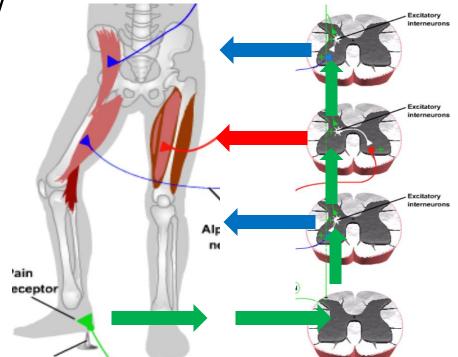
Fast Inflexible



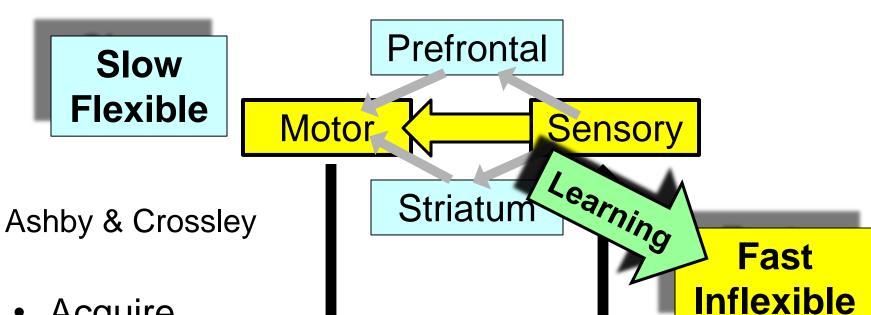
Acquire

 Translate/ integrate

**Automate** 



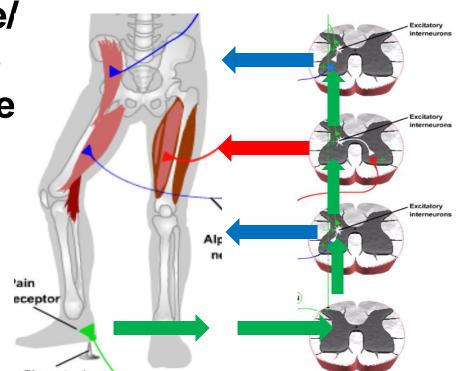
Thanks to **Bassett & Grafton** 

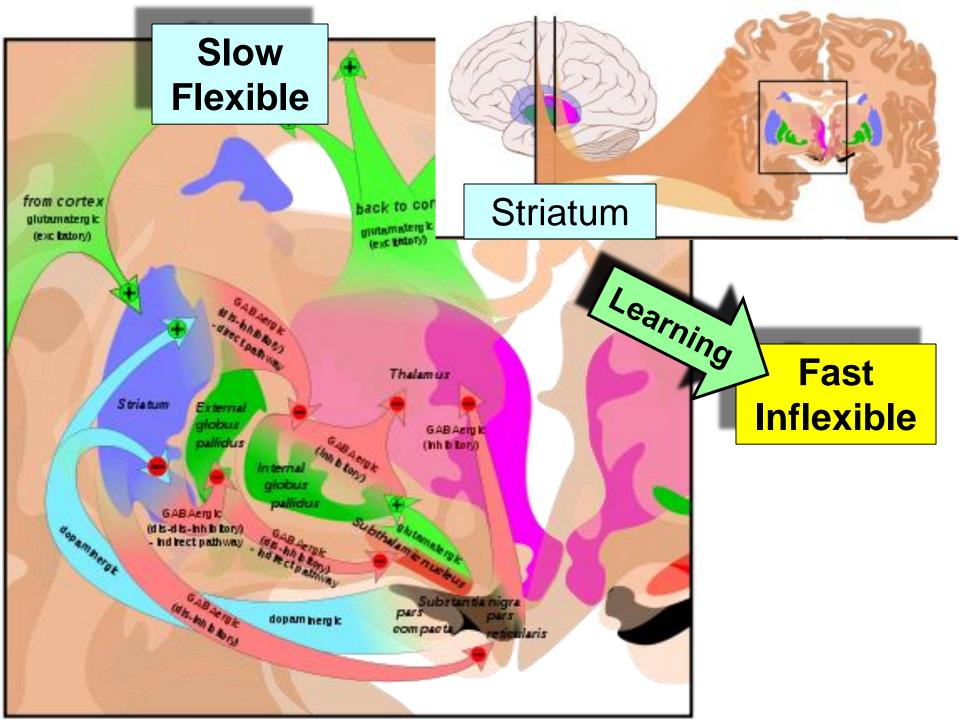


Acquire

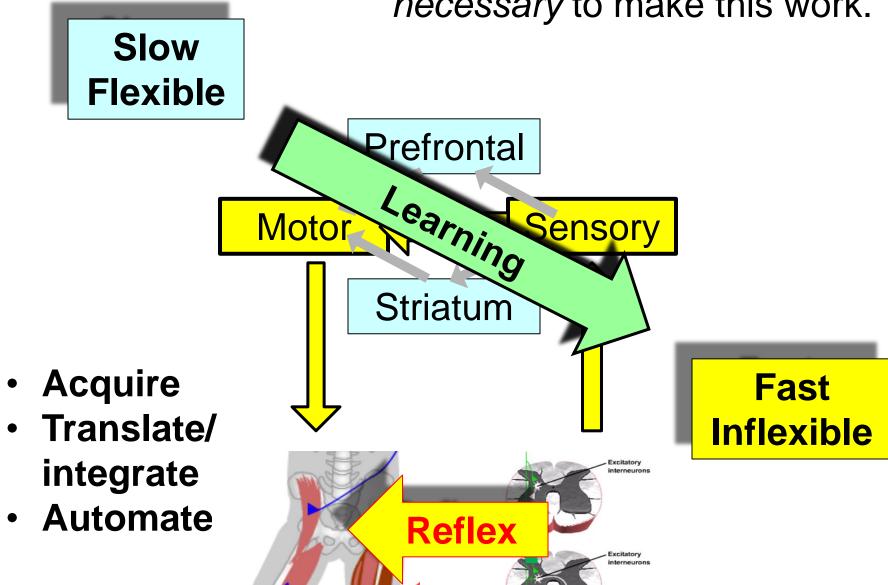
 Translate/ integrate

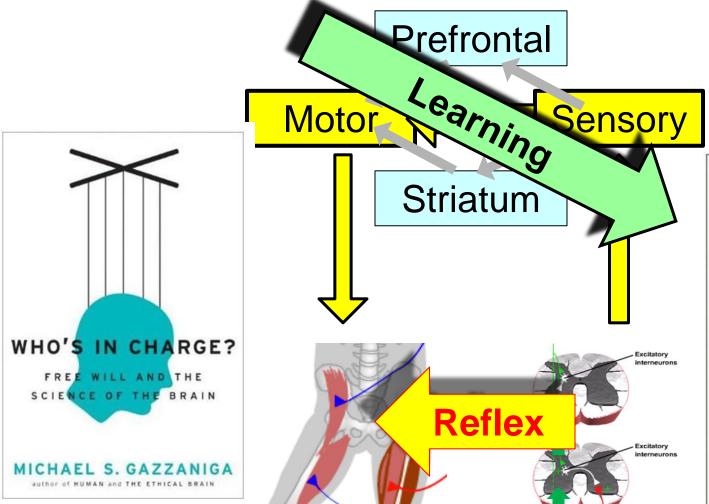
**Automate** 

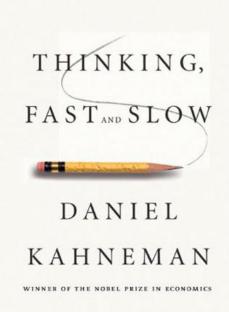


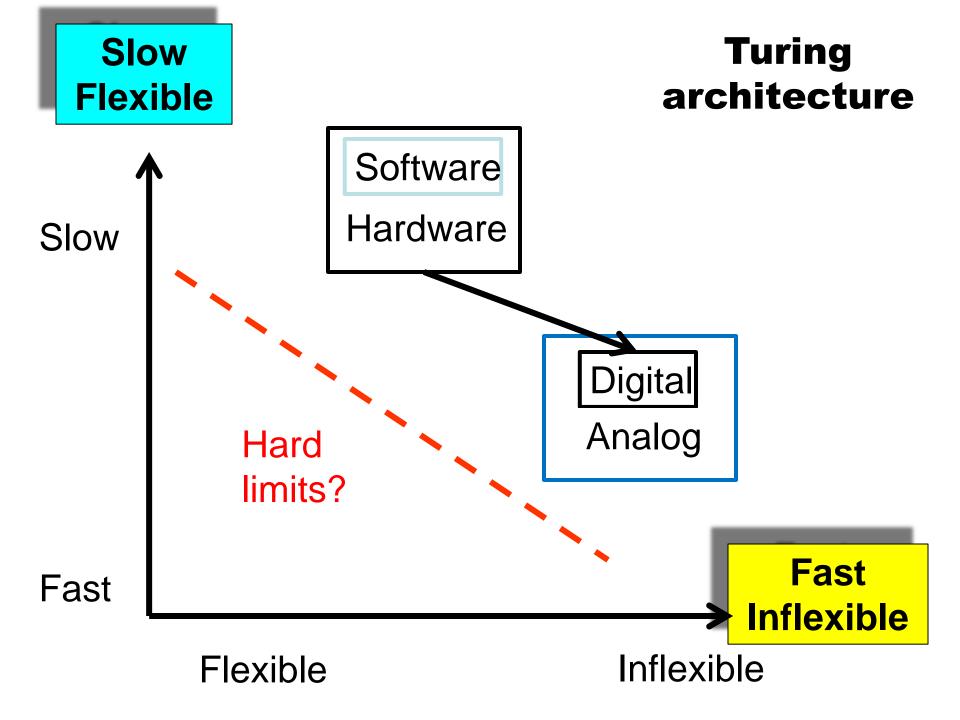


Build on Turing to show what is necessary to make this work.





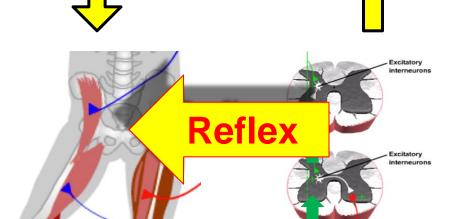






Brain as optimal controller

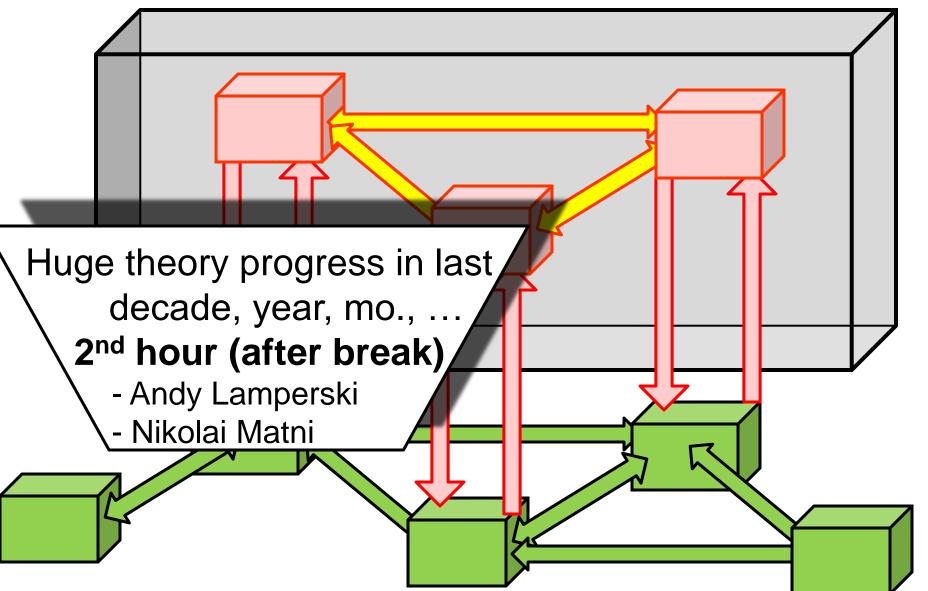
- Acquire
- Translate/ integrate
- Automate



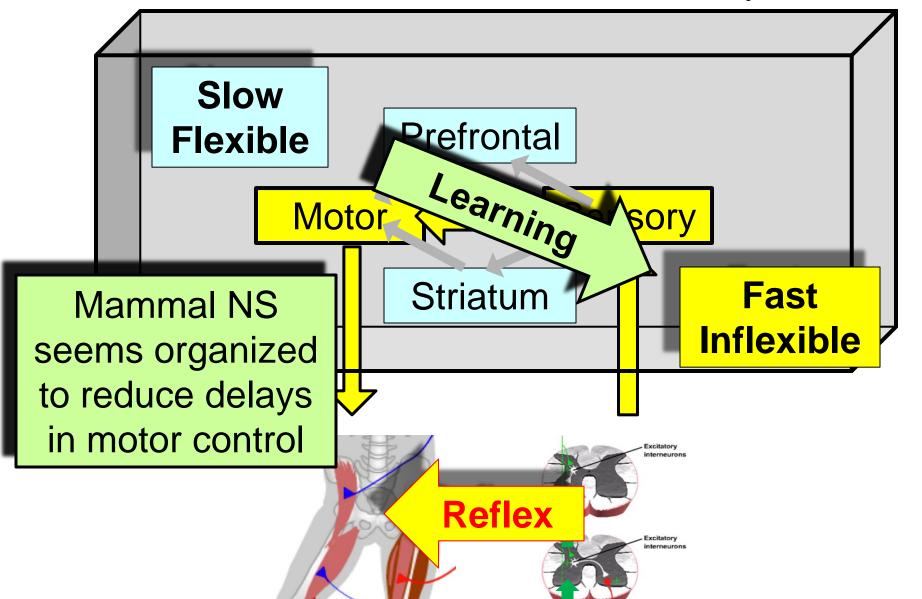
# What I'm not going to talk about

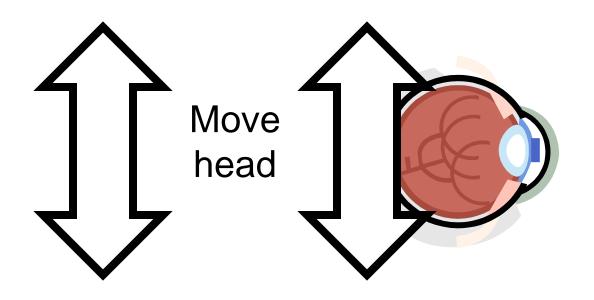
- Connections between robustness and risk sensitivity
- Asymmetry between false positives and negatives
- Risk aversion and risk seeking
- Uncertainty is more in models than in probabilities
- Life is not like a casino

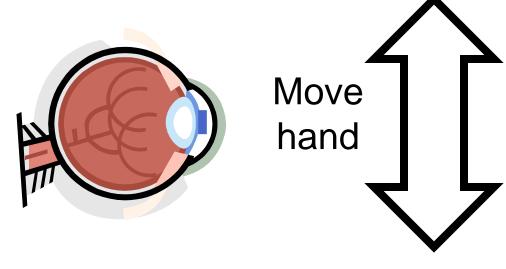
Going beyond black box: control is decentralized with internal delays.



Going beyond black box: control is decentralized with internal delays.



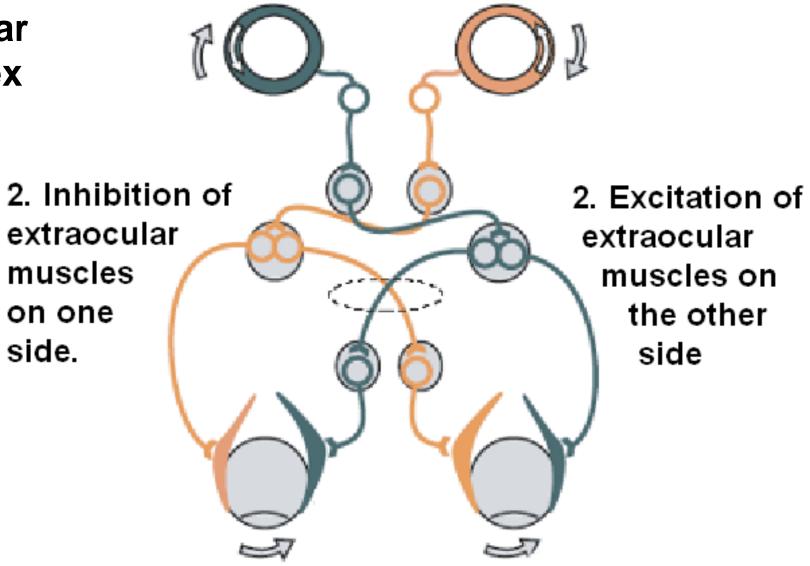




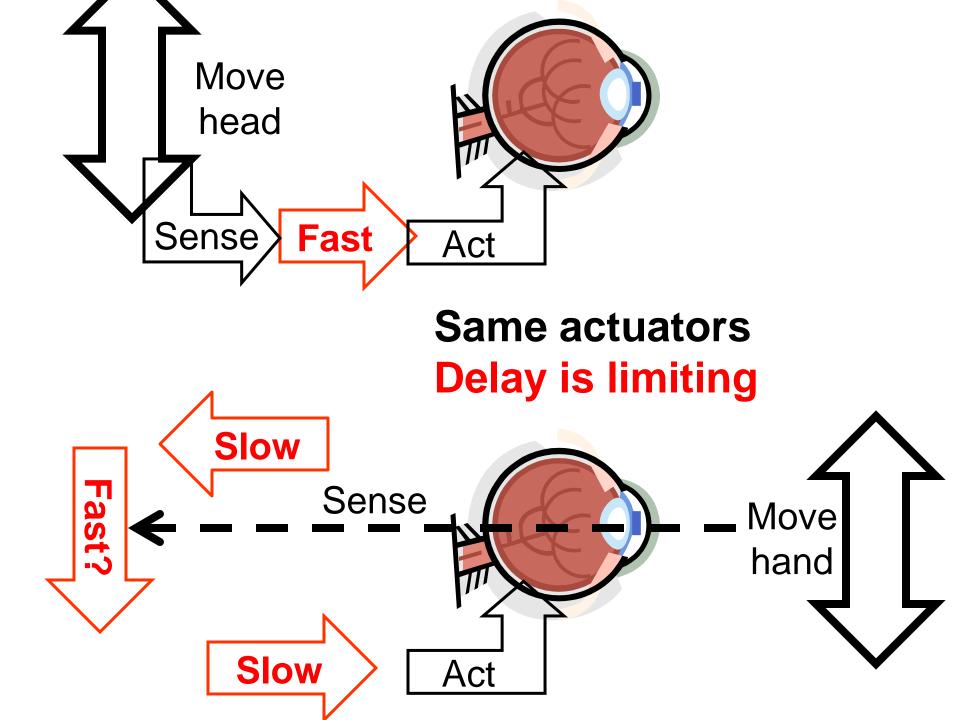
Bigger error

#### 1. Detection of rotation



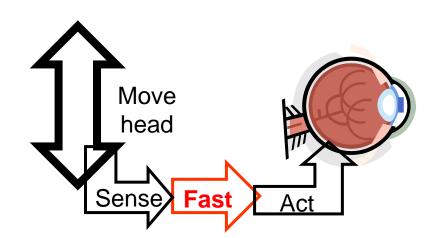


3. Compensating eye movement



## Versus standing on one leg

- Eyes open vs closed
- Contrast
  - young surfers
  - old football players



# Slow Sense Move hand

Same actuators

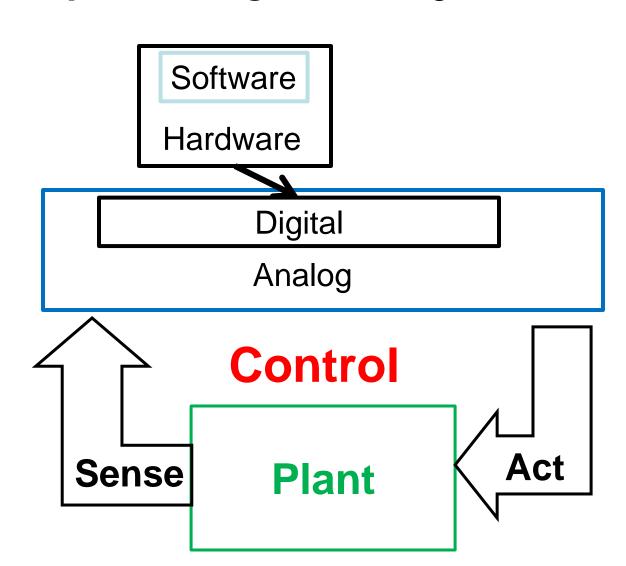
## Compute

Computational complexity of

- Designing control algorithms
- Implementing control algorithms

Delay is even more important in control

**Control** 



#### Issues for neuroscience

- Brains and UTMs?
  - Time is most critical resource?
  - Space (memory) almost free?
- Read/write random access memory hierarchies?
- Brain >> UTM?

## Conjecture

- Memory potential ≈ ∞
- Examples
  - Insects
  - Scrub jays
  - Autistic Savants

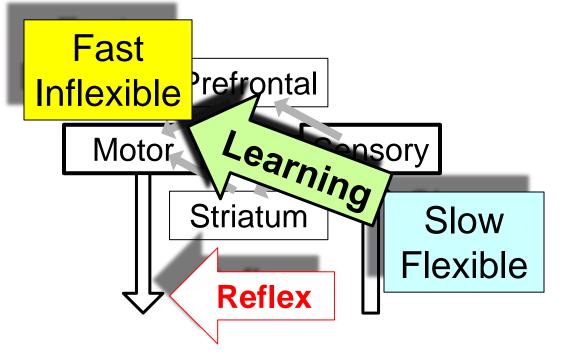




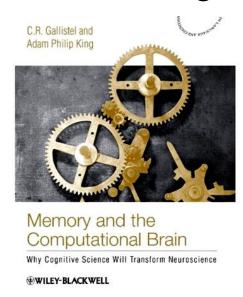
Memory and the Computational Brain

Why Cognitive Science Will Transform Neuroscience

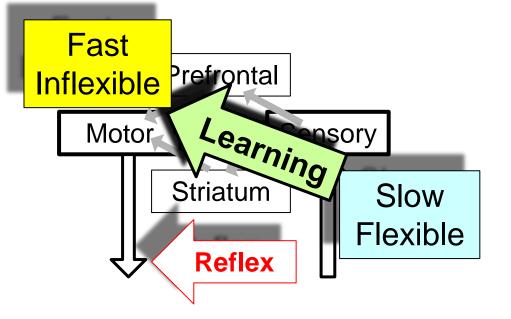
WILEY-BLACKWELL



#### Gallistel and King

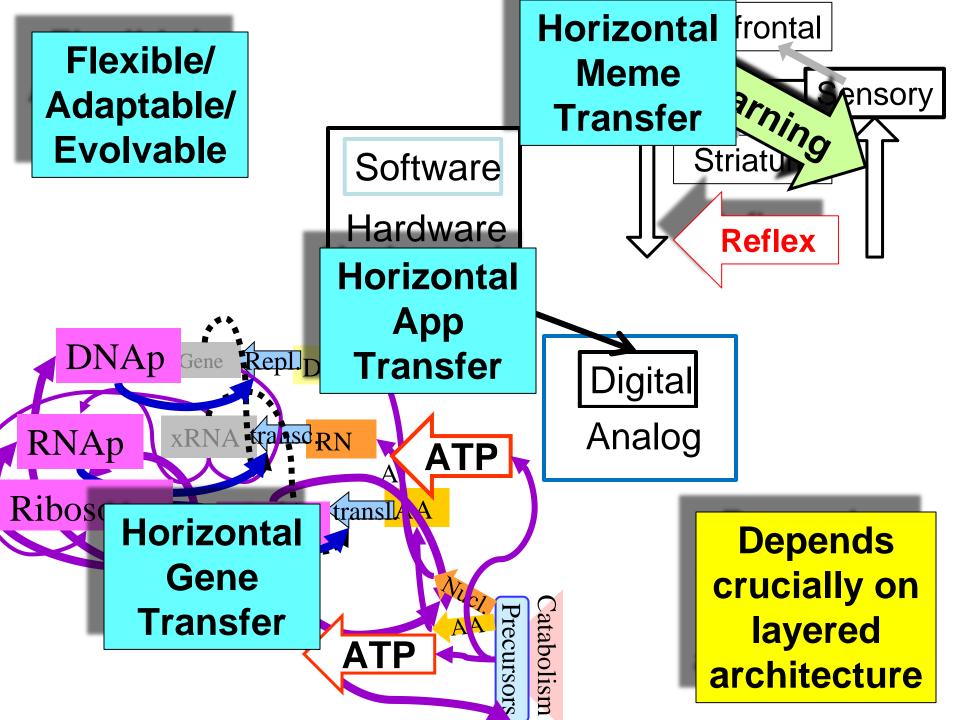


- Sensori-motor memory potential ≈ ∞ (Ashby)
- Limits are on speed of
  - nerve propagation delays
  - learning
- But control is never centralized
- Is there a random access read/write memory?



The EvoPsycho question: why?

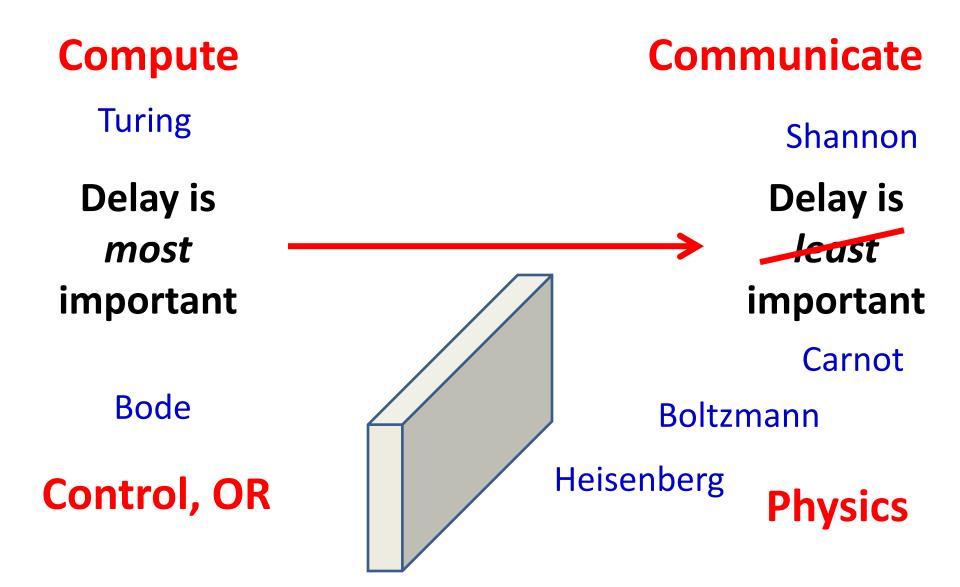
- Sensori-motor memory potential ≈ ∞ (Ashby)
- Limits are on speed of
  - nerve propagation delays (fish parts?)
  - learning ???
- · I'm probably confused
- What about robust learning

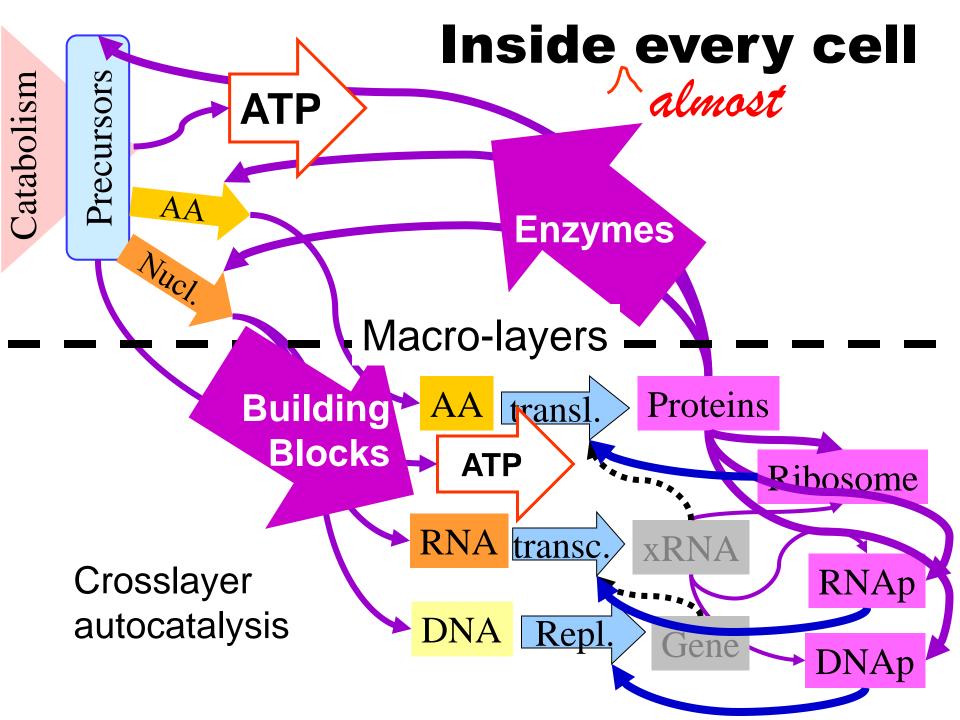


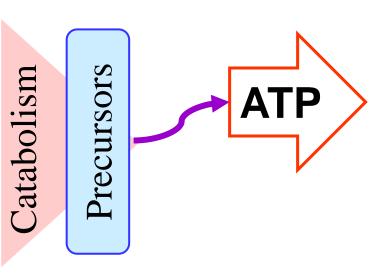
# What I'm not going to talk about

- It's true that most "really smart scientists" think almost everything in this talk is nonsense
- Why they think this
- Why they are wrong
- Time (not space) is our problem, as usual
- Don't have enough time for what is true, so have to limit discussion of what isn't
- No one ever changes a made up mind (almost)

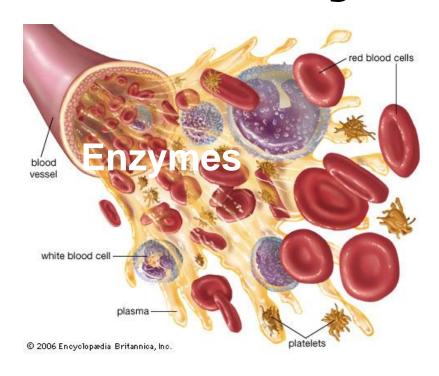
# What I'm not going to talk about





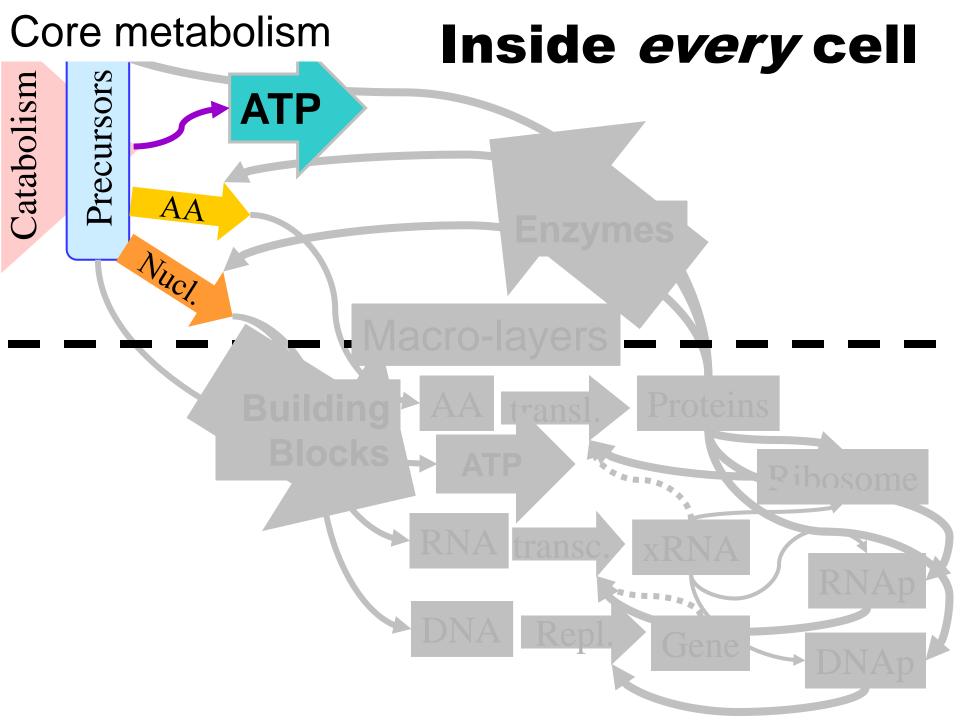


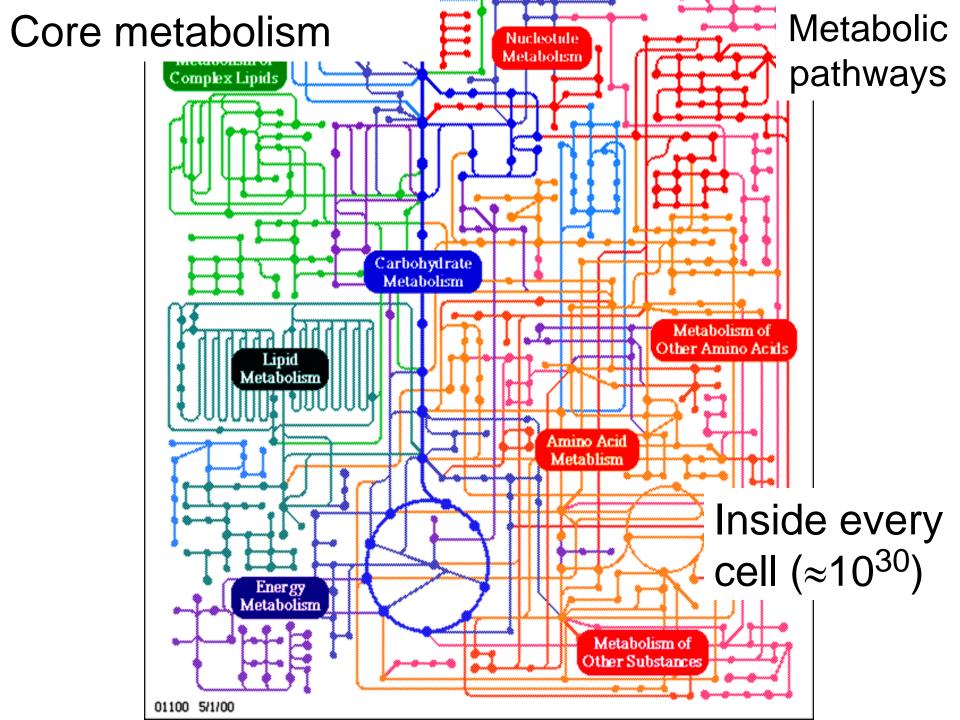
# Inside every cell

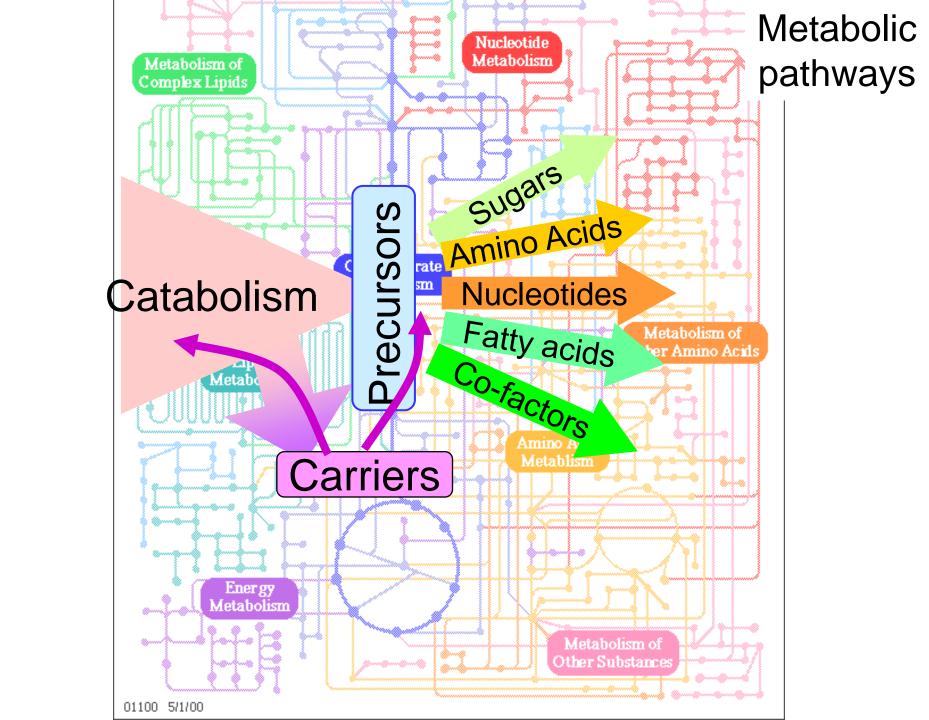


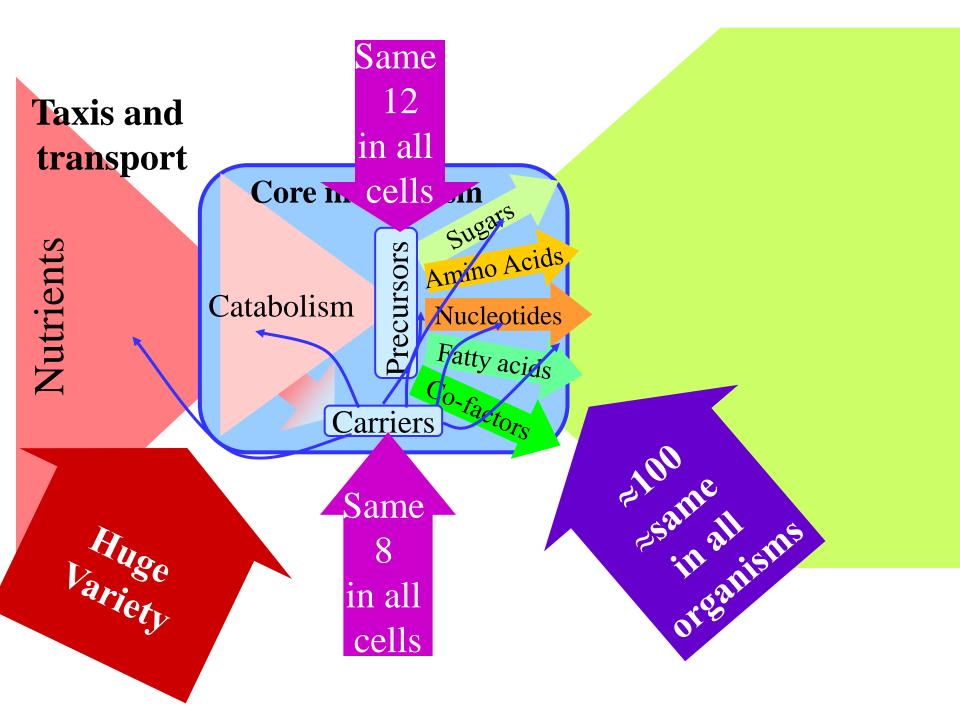
Mature red blood cells live 120 days

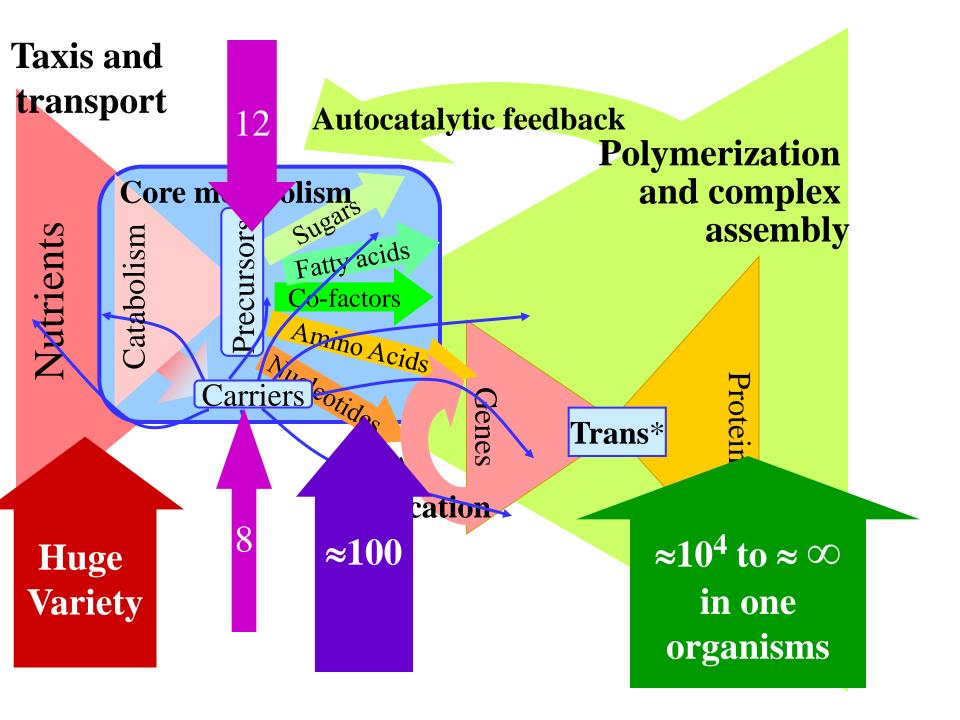
or "metabolism first" origins of life?











sports music dance crafts art toolmaking sex

**Universal reward systems** 

**VTA** dopamine

Reward Drive Control Memory

food

Constraints that deconstrain

Blood

Glucose

Oxygen

Organs
Tissues
Cells
Molecules

Universal metabolic system

## Modularity 2.0

**Constraints** 

dopamine

**Blood** 

Glucose

Oxygen

sports music dance crafts art toolmaking sex

food

Modularity 2.0

Reward Drive Control Memory

that deconstrain

Organs
Tissues
Cells
Molecules

## Universal reward/metabolic systems

work family community nature

food

sex toolmaking sports music dance

crafts

art

dopamine

**Blood** 

Reward Drive Control Memory

Organs Tissues

Cells

Molecules

Robust and adaptive, yet ...

work family community nature

sex food toolmaking sports music dance crafts art

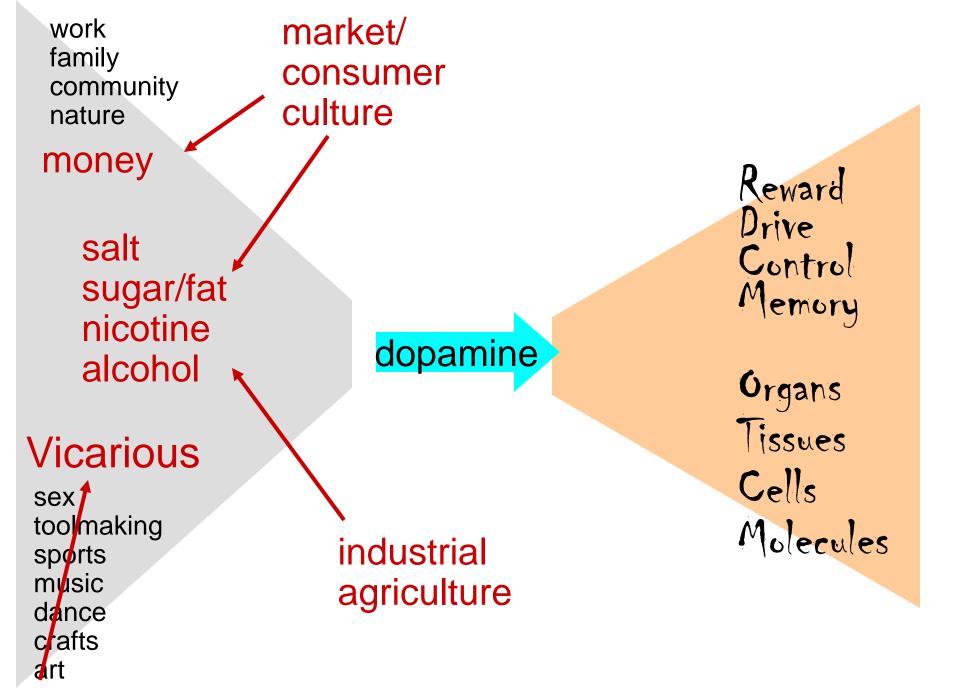
cocaine amphetamine

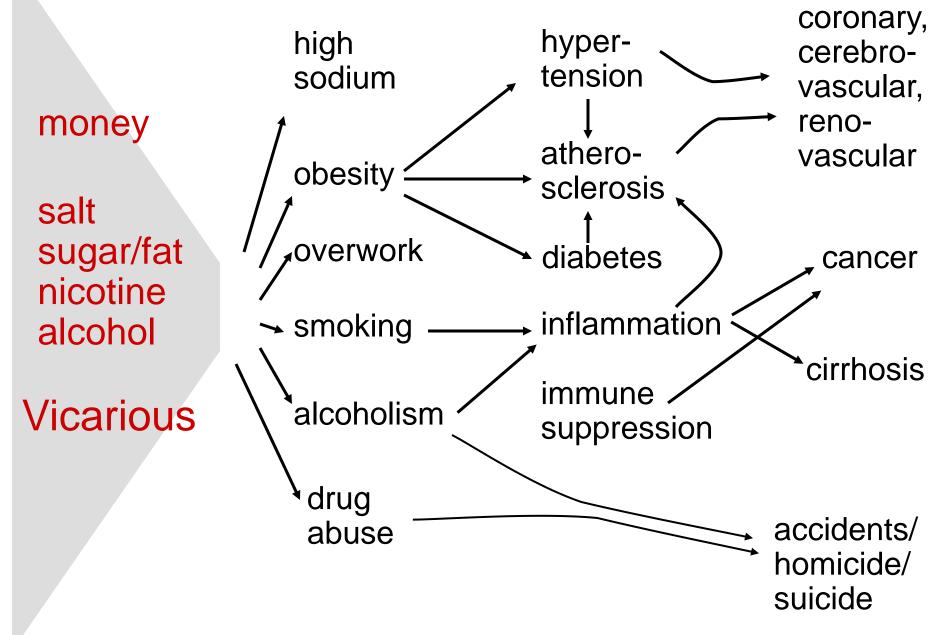
dopamine

**Blood** 

Reward Drive Control Memory

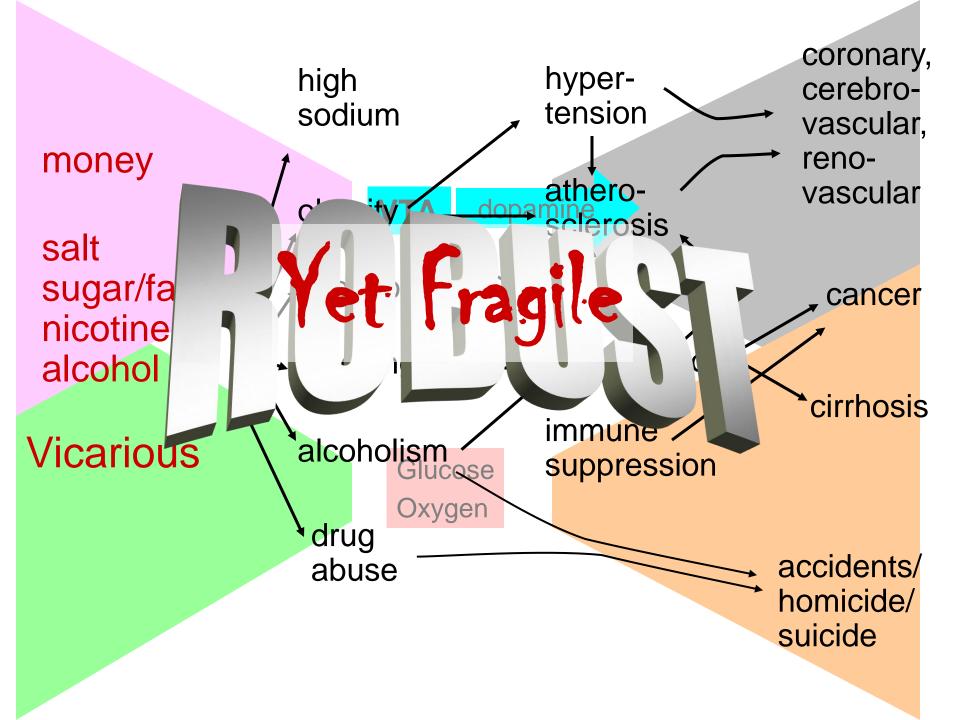
Organs
Tissues
Cells
Molecules



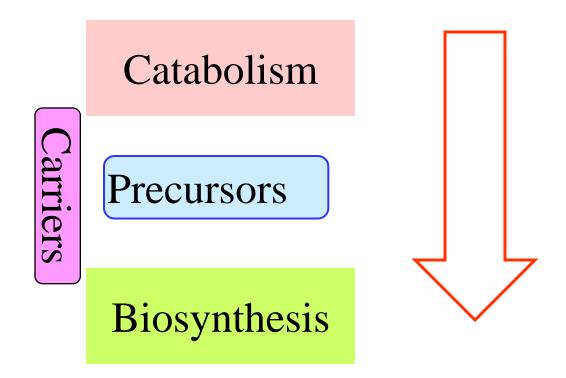


From Sterling

sports Universal reward systems music **Prefrontal** dance cortex crafts dopamine art cumbens toolmaki sex food Plood rgans Glucose **Tissues** Oxygen Cells Molecules Universal metabolic system

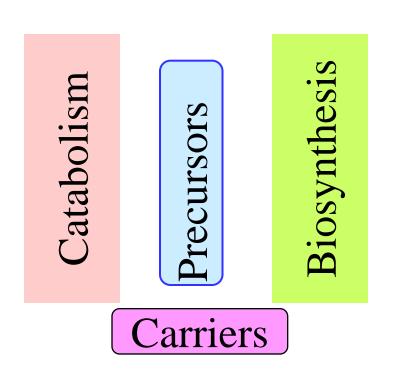


### Inside every cell

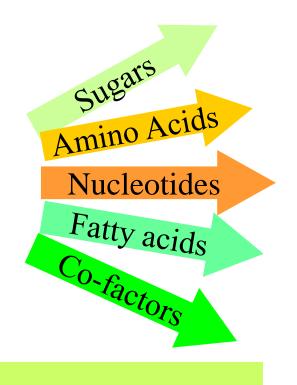


Layered architecture

## Inside every cell

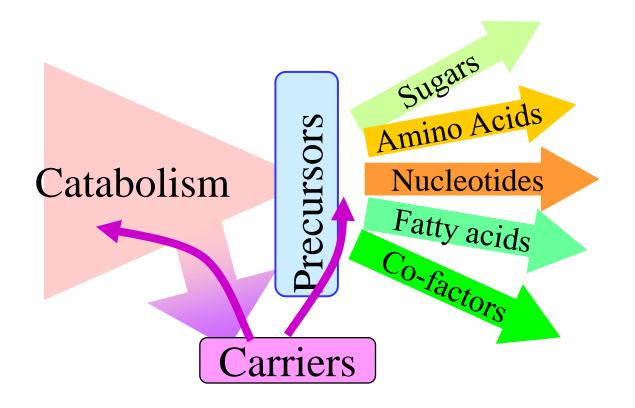


Layered architecture

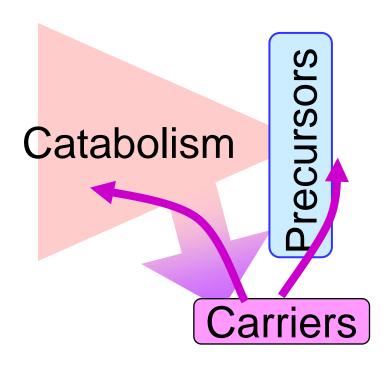


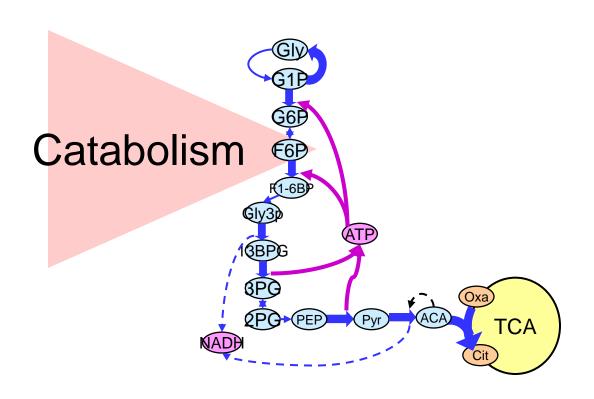
Biosynthetic Pathways

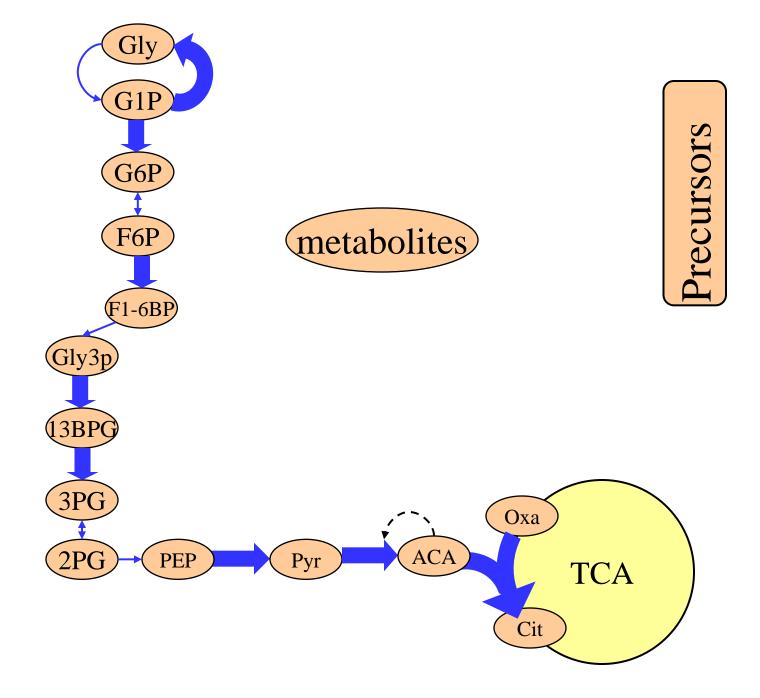
### Inside every cell

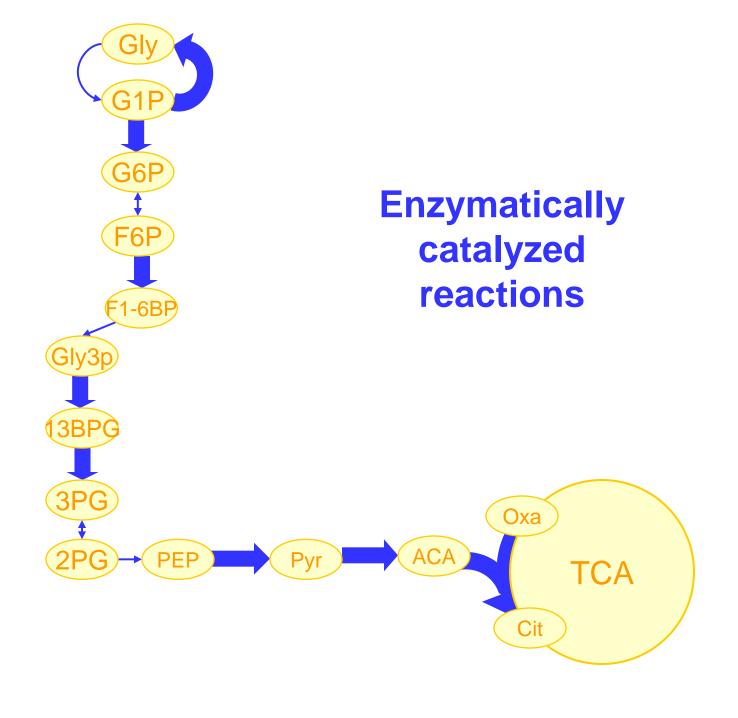


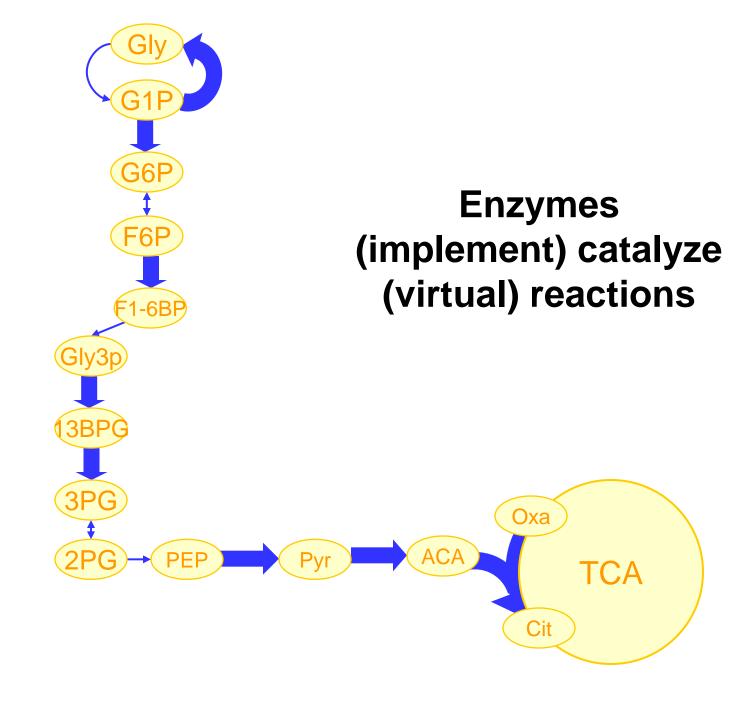
Core metabolic bowtie Layered architecture

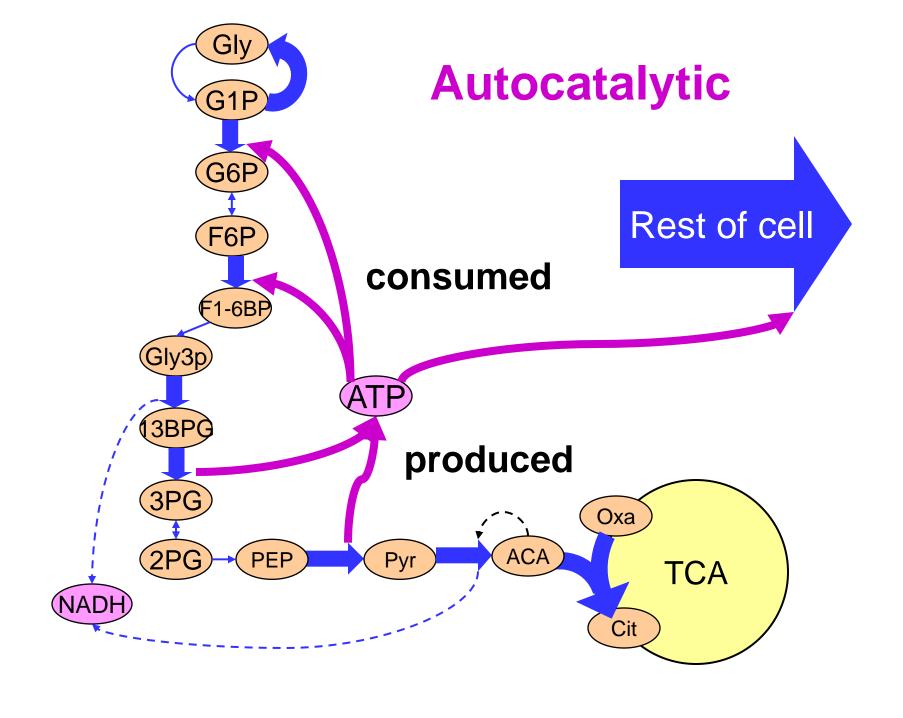


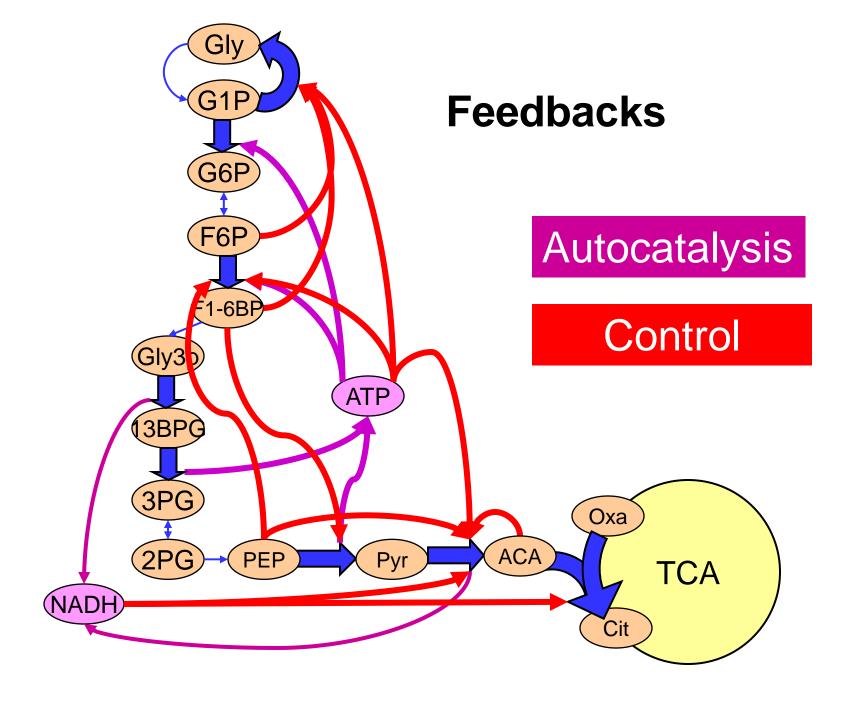


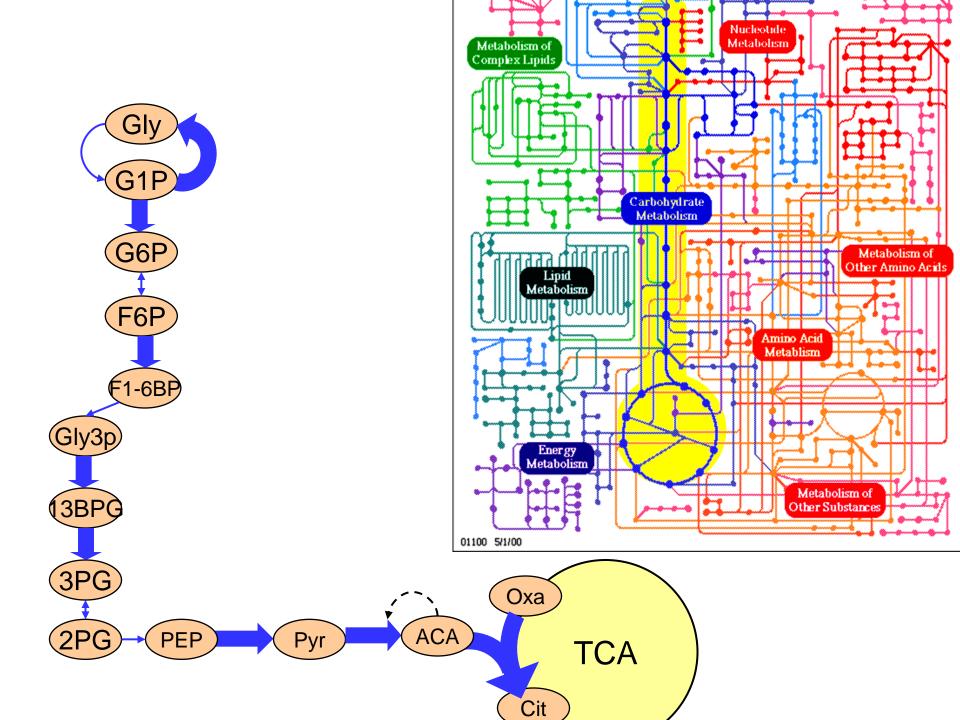


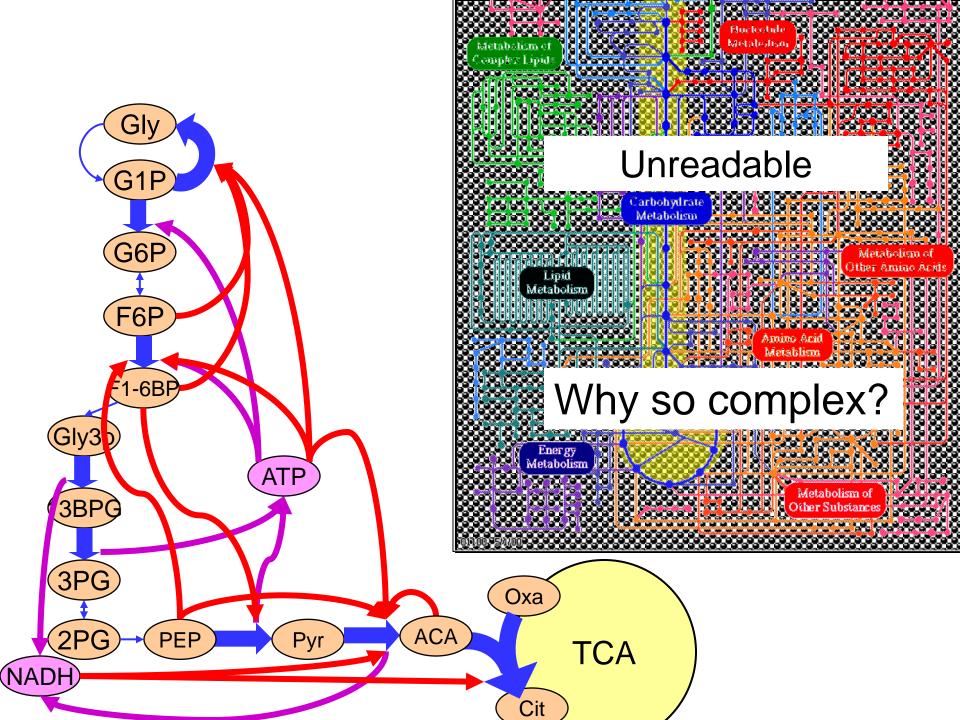












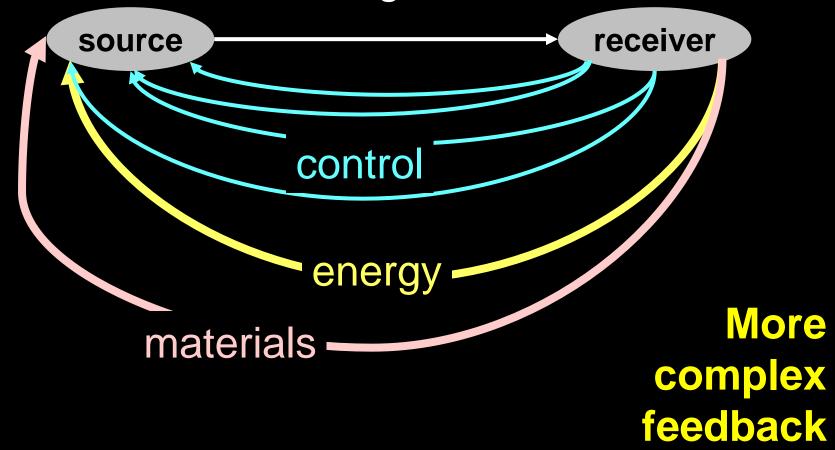
signaling gene expression metabolism lineage

source

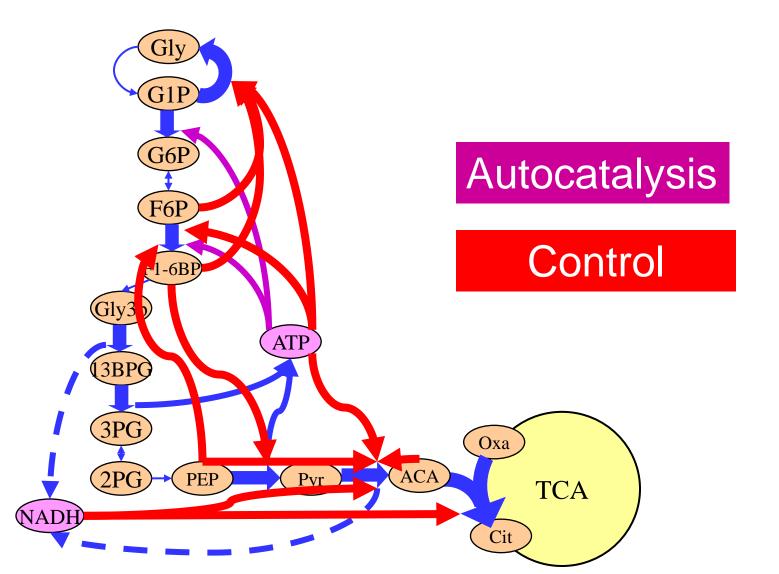
receiver

Biological pathways

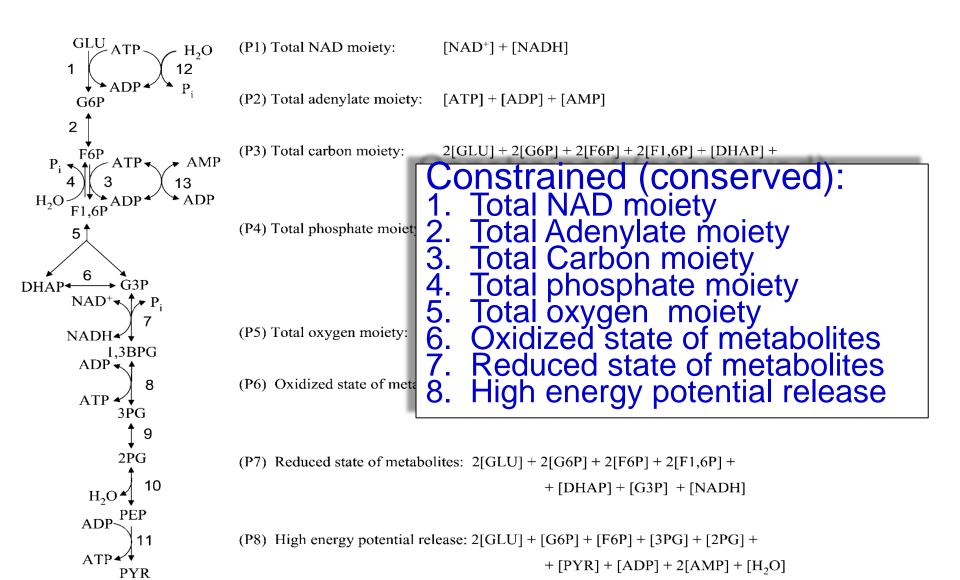
signaling gene expression metabolism lineage

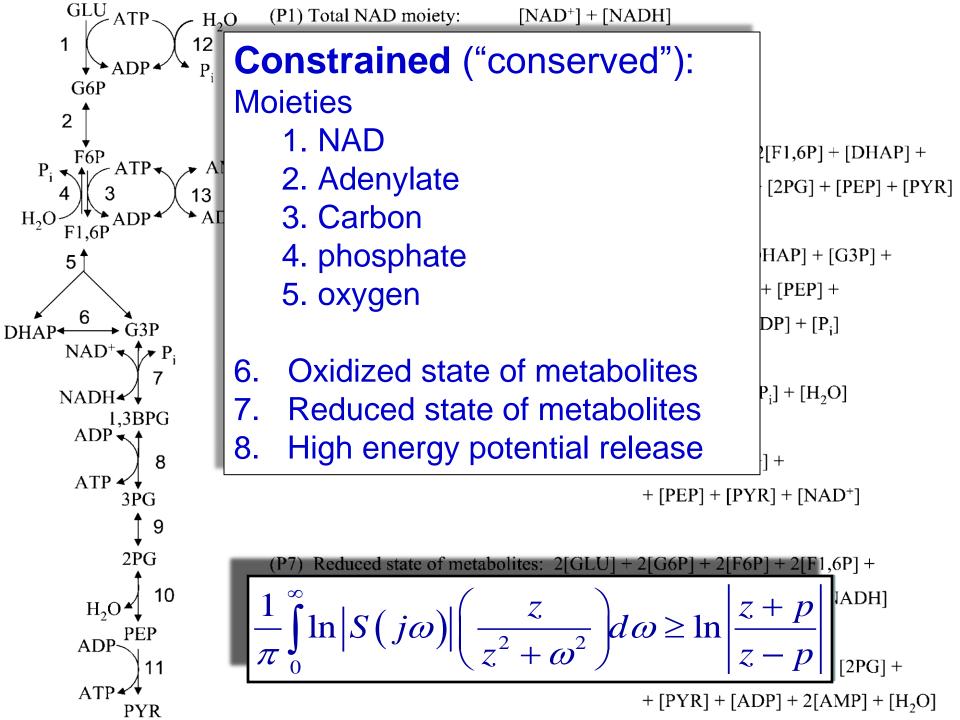


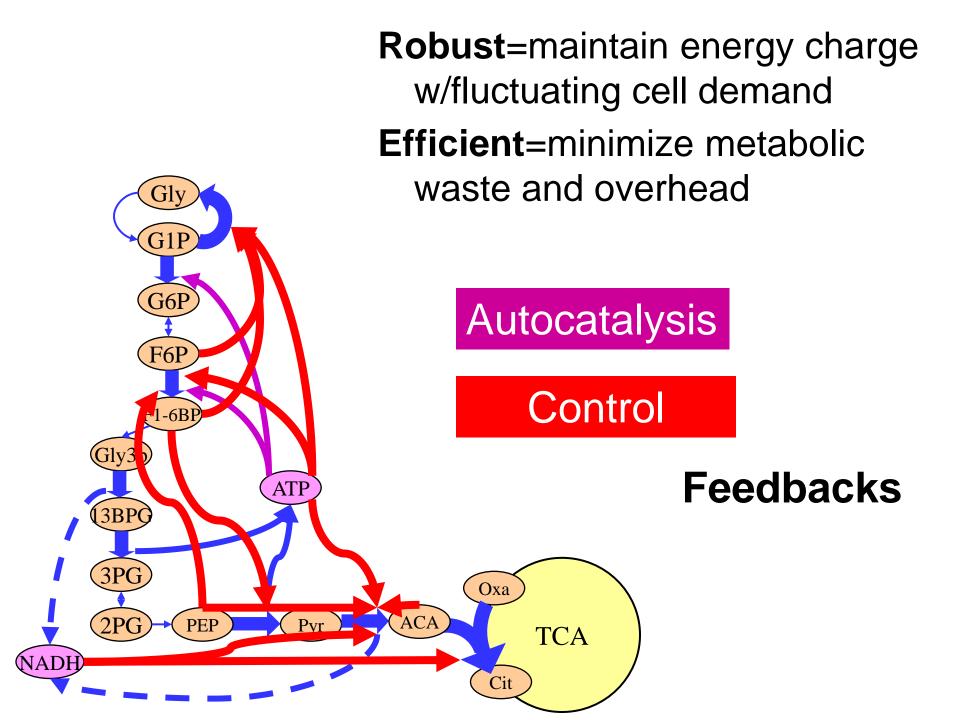
#### **Feedbacks**



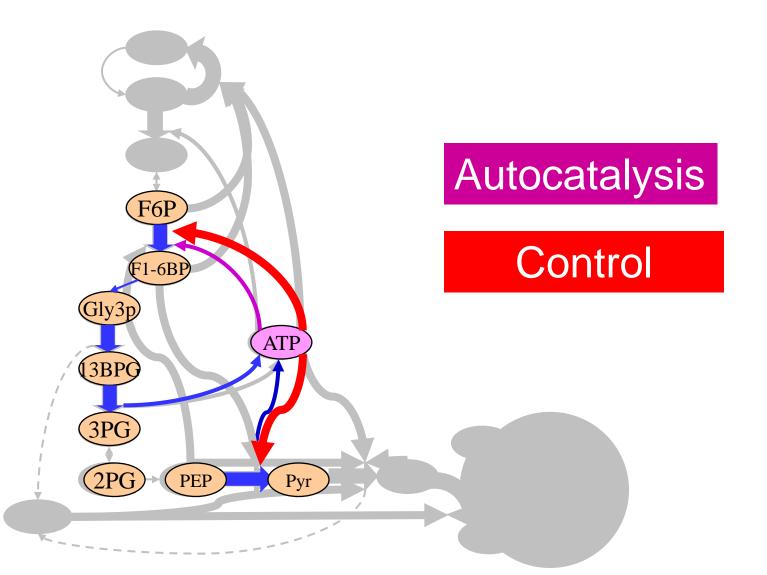
# Nikolaev, ..., Elucidation and Structural Analysis of **Conserved Pools** for Genome-Scale Metabolic Reconstructions, Biophysical Journal, Volume 88, Issue 1, January 2005, Pages 37-49







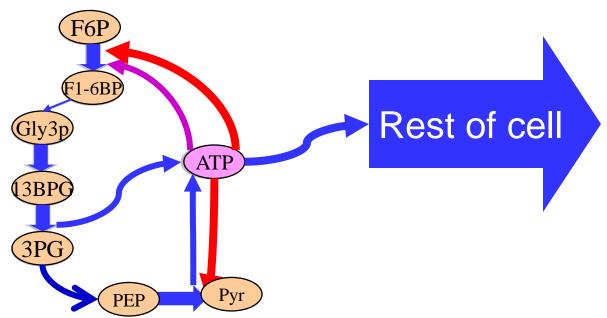
#### Minimal model?



#### Minimal model

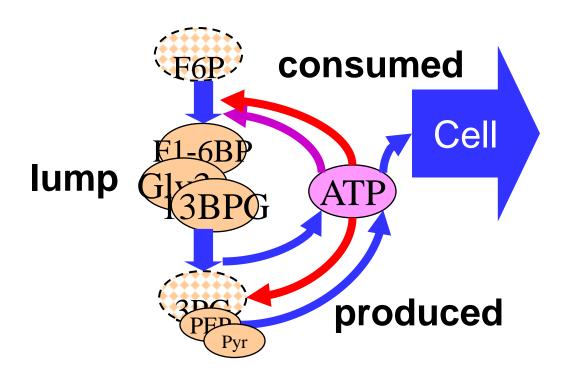
- ~1 equilibrium
  - 2 metabolites
  - 3 "reactions"

Control
Plus
Autocatalytic
Feedback



#### Minimal model

- ~1 equilibrium
  - 2 metabolites
  - 3 "reactions"



#### **RESEARCH** ARTICLES

# Glycolytic Oscillations and Limits on Robust Efficiency

Fiona A. Chandra, 1\* Gentian Buzi, 2 John C. Doyle 2

Both engineering and evolution are constrained by trade-offs between efficiency and robustness, but theory that formalizes this fact is limited. For a simple two-state model of glycolysis, we explicitly derive analytic equations for hard trade-offs between robustness and efficiency with oscillations as an inevitable side effect. The model describes how the trade-offs arise from individual parameters, including the interplay of feedback control with autocatalysis of network products necessary to power and catalyze intermediate reactions. We then use control theory to prove that the essential features of these hard trade-off "laws" are universal and fundamental, in that they depend minimally on the details of this system and generalize to the robust efficiency of any autocatalytic network. The theory also suggests worst-case conditions that are consistent with initial experiments.

Chandra, Buzi, and Doyle

Most important paper so far.

# UG biochem, math, control theory

the cen's use of ATT. III glycolysis, two ATP molecules are consumed upstream and four are produced downstream, which normalizes to q = 1(each y molecule produces two downstream) with kinetic exponent a = 1. To highlight essential trade-offs with the simplest possible analysis, we normalize the concentration such that the unperturbed ( $\delta = 0$ ) steady states are  $\overline{y} = 1$  and  $\bar{x} = 1/k$  [the system can have one additional steady state, which is unstable when (1, 1/k) is stable]. [See the supporting online material (SOM) part I]. The basal rate of the PFK reaction and the consumption rate have been normalized to 1 (the 2 in the numerator and feedback coefficients of the reactions come from these normalizations). Our results hold for more general systems on discussed below and in SOM, but the analysis



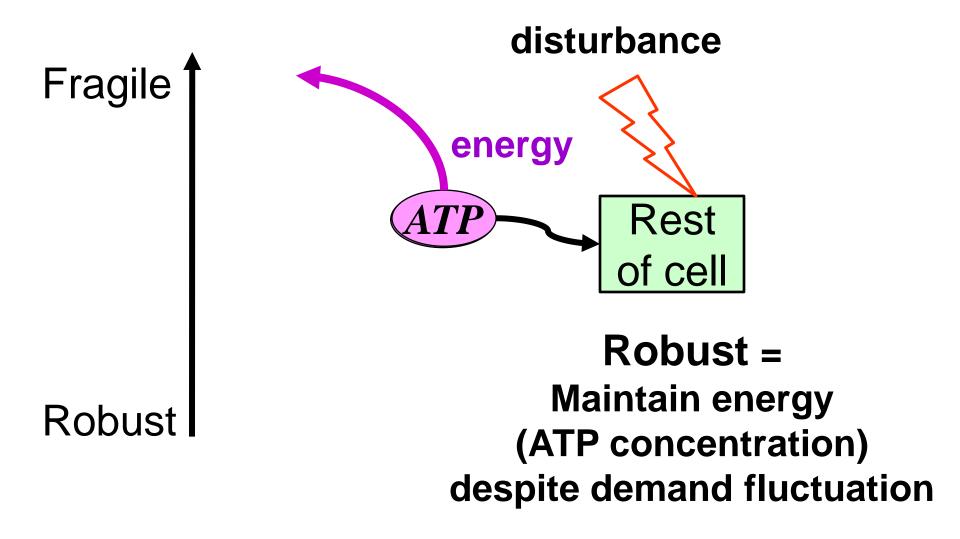
www.sciencemag.org SCIE

SCIENCE

VOL 333

8 JULY 2011

(May 21): Hard tradeoff in glycolysis



disturbance

Accurate vs sloppy

Fragile



What makes this hard?

- 1. Instability (autocatalysis)
- 2. Delay (enzyme amount)

Robust

Robust

≈Disturbance rejection

≈ Accurate

# Fragile '

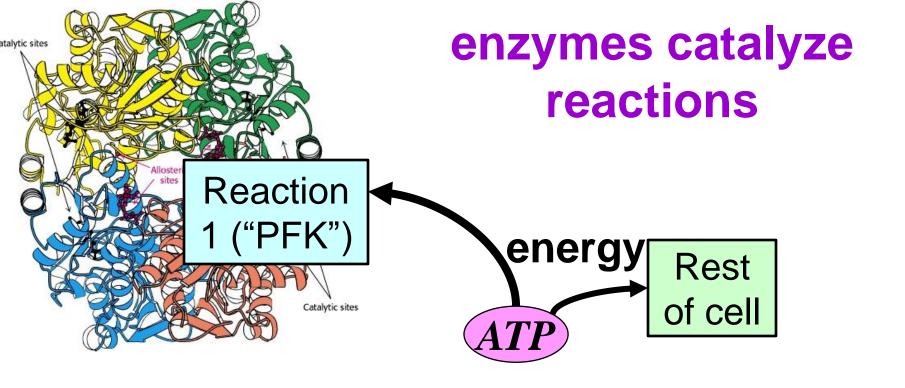
What makes this hard?

- 1. Instability
- 2. Delay

Robust

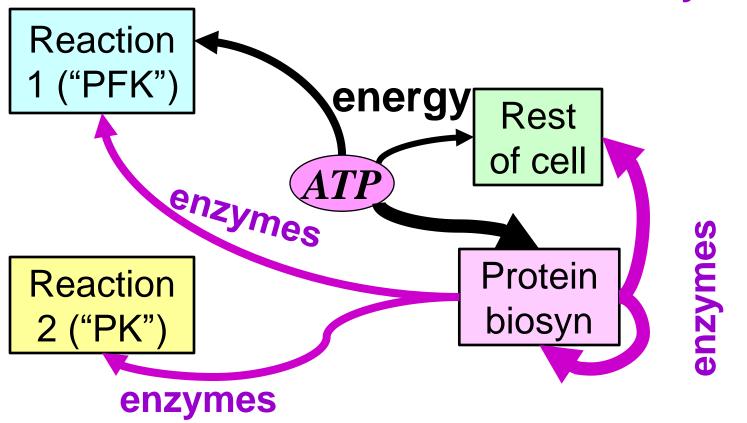
The CNS must cope with both

**Today's important point** 



Reaction 2 ("PK")

# enzymes catalyze reactions, another source of autocatalysis



Efficient = low metabolic overhead ≈ low enzyme amount reaction rates

 $\infty$ 

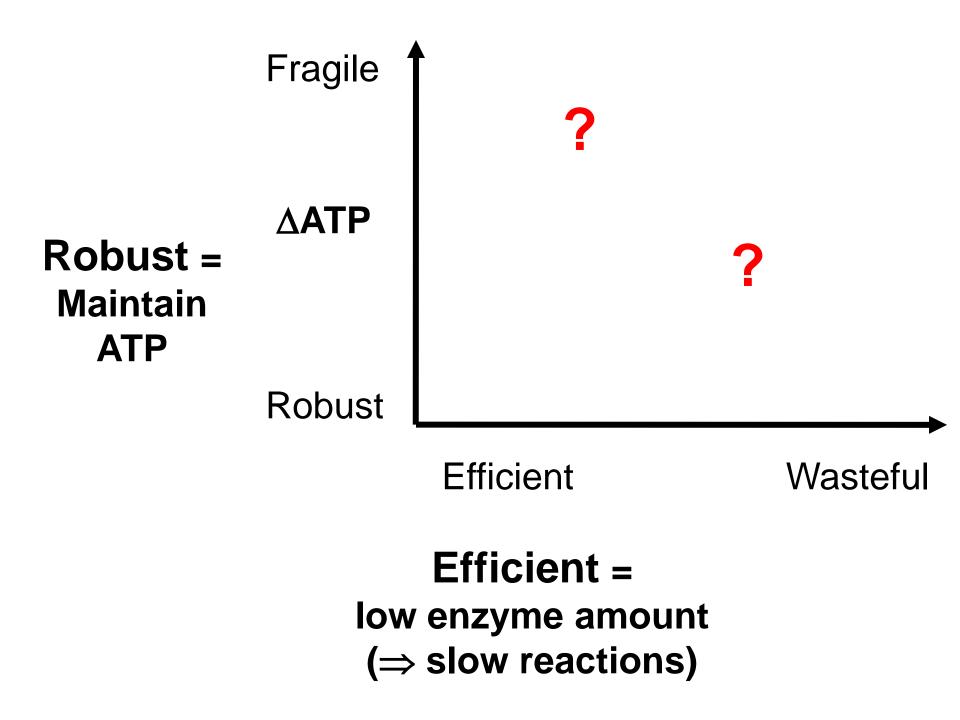
enzyme amount

Can't make too many enzymes here, need to supply rest of the cell.

enzymes catalyze reactions, another source of autocatalysis

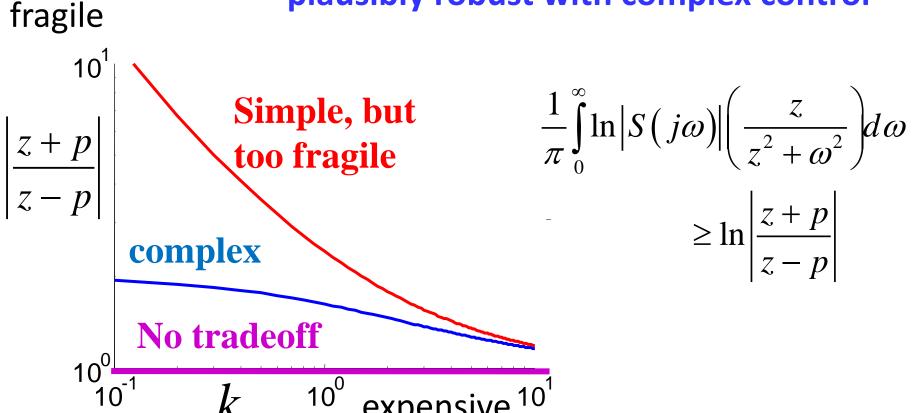
enzymes

energy Rest of cell enzymes **Protein** biosyn enzymes Efficient = low metabolic overhead ≈ low enzyme amount (⇒ slow reactions)



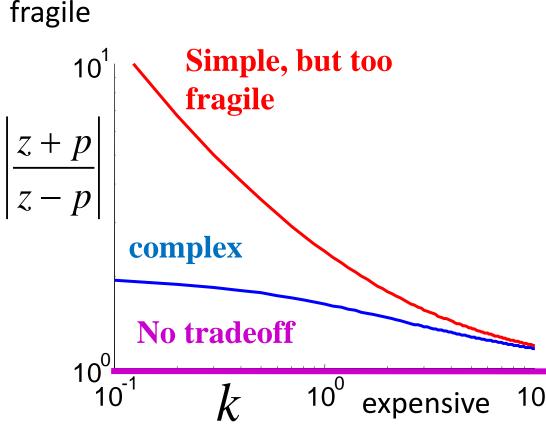
(May 21): Hard tradeoff in glycolysis is

- robustness vs efficiency
- absent without autocatalysis
- too fragile with simple control
- plausibly robust with complex control

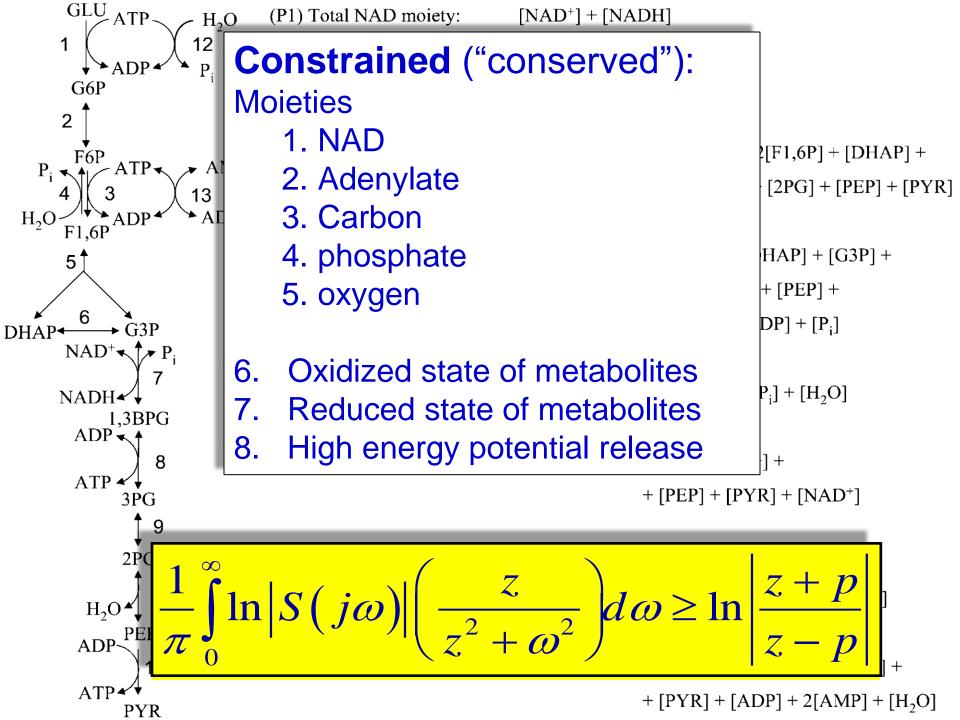


#### (May 21): Hard tradeoff in glycolysis is

- robustness vs efficiency
- absent without autocatalysis
- too fragile with simple control
- plausibly robust with complex control



- Evolution can
- increase complexity
- to improve robustness tradeoffs.
- But this complexity creates new fragilities
- so there is always more to this story.



## What makes the bacterial biosphere so adaptable?

**Deconstrained** 

**Environment** 

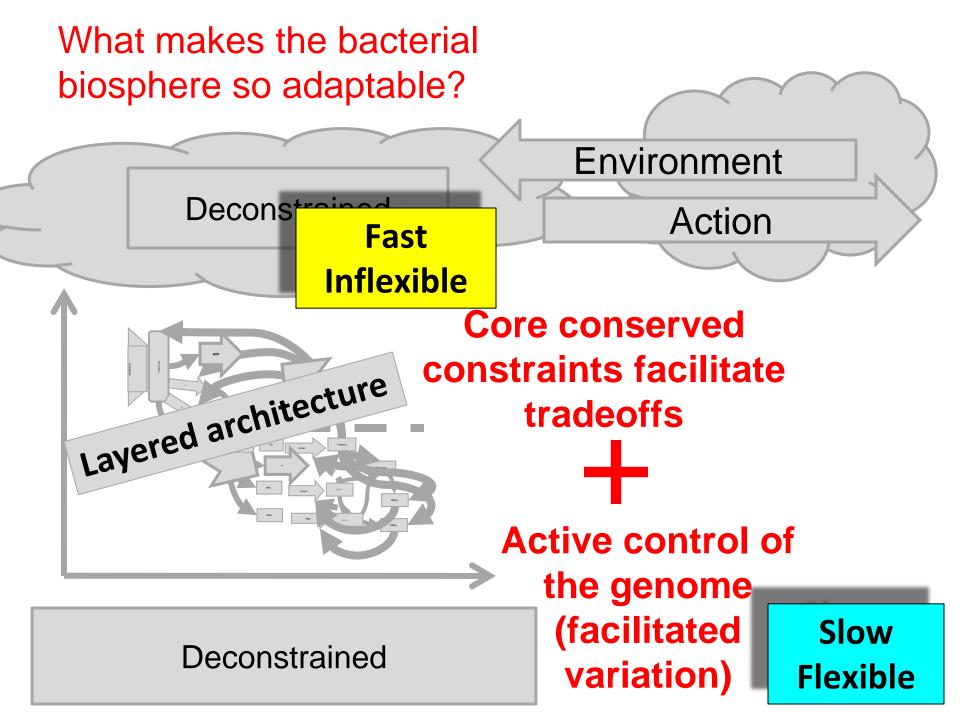
Action



**Deconstrained** 

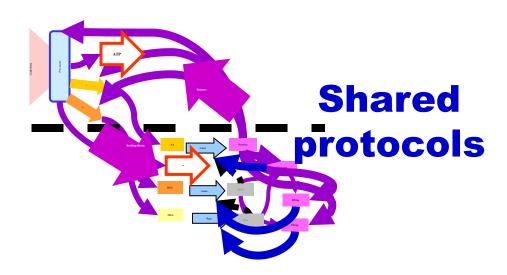
the genome (facilitated variation)

**Active control of** 



Deconstrained Environments

# **Bacterial** biosphere



**Architecture** 

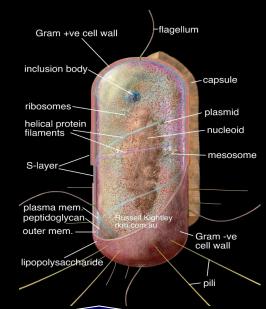
Constraints that Deconstrain

**Deconstrained Genomes** 

### System

"Emergent":
"Nontrivial"
consequences
of other
constraints

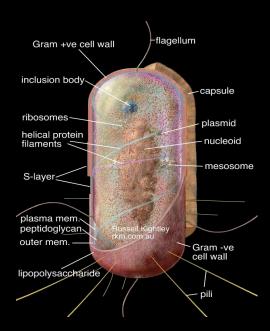
# Architecture = Constraints



**Protocols** 

### Components

# Systems requirements: Survive in hostile environments



### Constraints

Components and materials: "Chemistry"

### **Constrained** ("conserved"):

#### Moieties

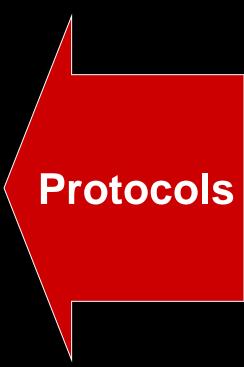
- 1. NAD
- 2. Adenylate
- 3. Carbon
- 4. phosphate
- 5. oxygen
- 6. Oxidized state of metabolites
- 7. Reduced state of metabolites
- 8. High energy potential release

### Constraints

Components and materials: "Chemistry"

### Bacterial biosphere

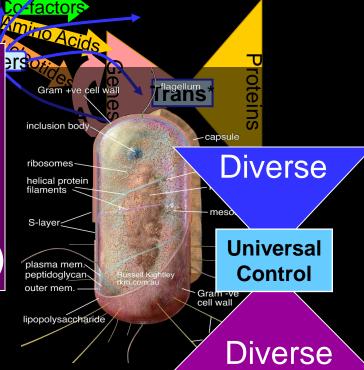
- carriers: ATP, NADH, etc
- Precursors, ...
- Enzymes
- Translation
- Transcription
- Replication
- . . .



# Architecture = protocols = "constraints that deconstrain"

Systems requirements: functional, efficient, robust, evolvable

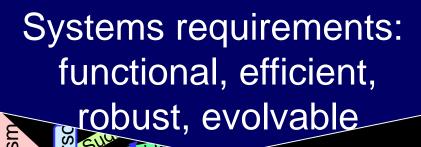
Hard constraints:
Thermo (Carnot)
Info (Shannon)
Control (Bode)
Compute (Turing)



**Protocols** 

**Constraints** 

Components and materials: Energy, moieties



c-factors

### Hard constraints:

$$\frac{1}{\pi} \int_{0}^{\infty} \ln |S(j\omega)| \left(\frac{z}{z^{2} + \omega^{2}}\right) d\omega$$

$$\geq \ln \left|\frac{z + p}{z - p}\right|$$

ribosomes
helical protein
filaments

S-layer

plasma mem.
peptidoglycan
outer mem.

Protein
flagellum
capsule

Diverse

Universal
Control
Gram -ve
cell wall
lipopolysaccharide

Diverse

**Protocols** 

### Constraints

Components and materials: Energy, moieties

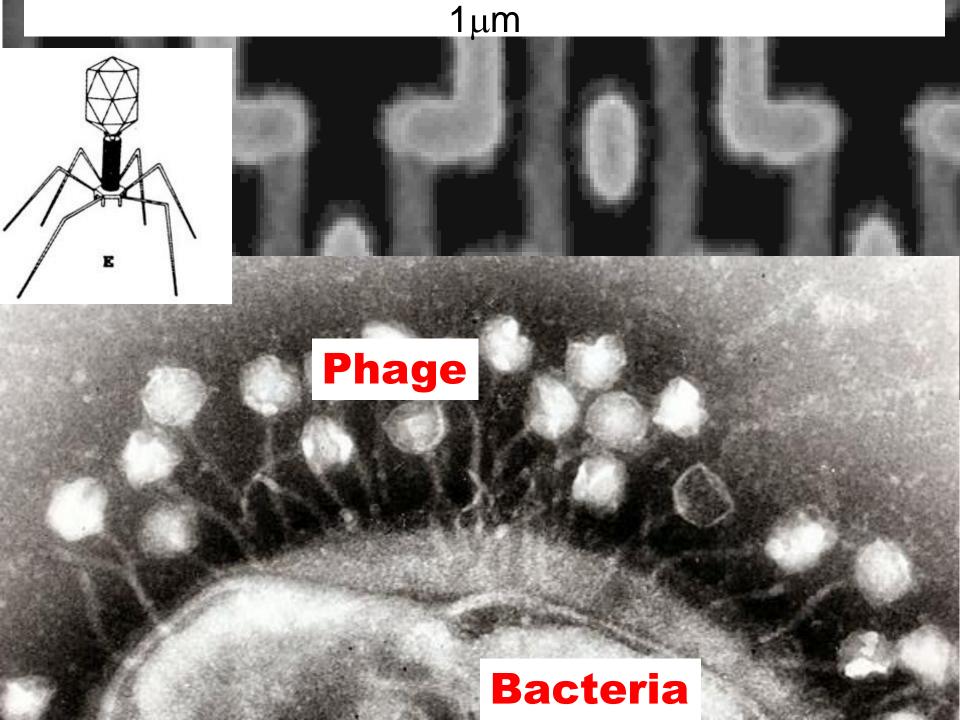
# Viruses' Life History: Towards a Mechanistic Basis of a Trade-Off between Survival and Reproduction among Phages

Marianne De Paepe, François Taddei\*

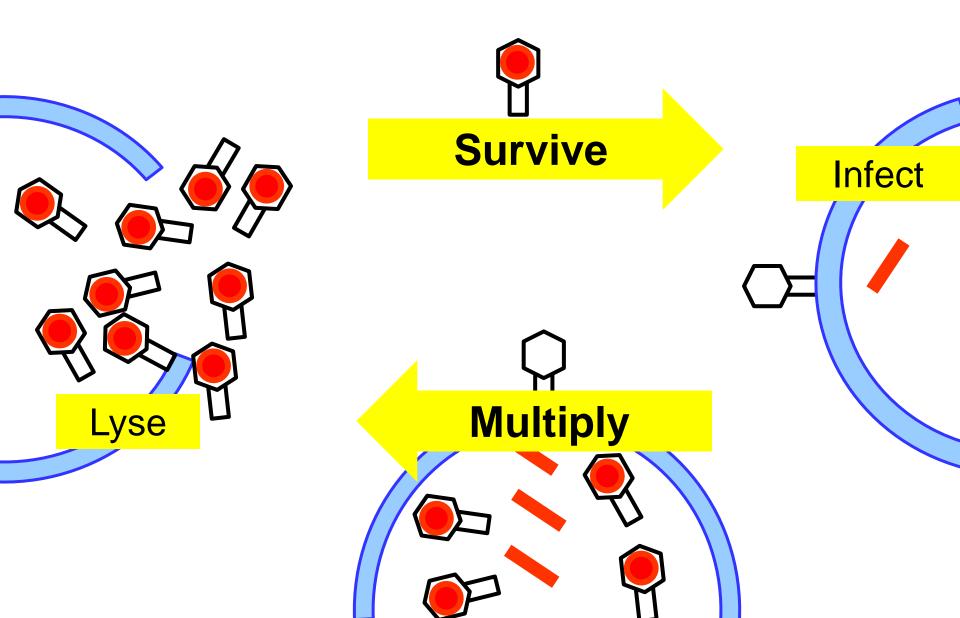
Laboratoire de Genetique Moleculaire, Evolutive et Medicale, University of Paris 5, INSERM, Paris, France

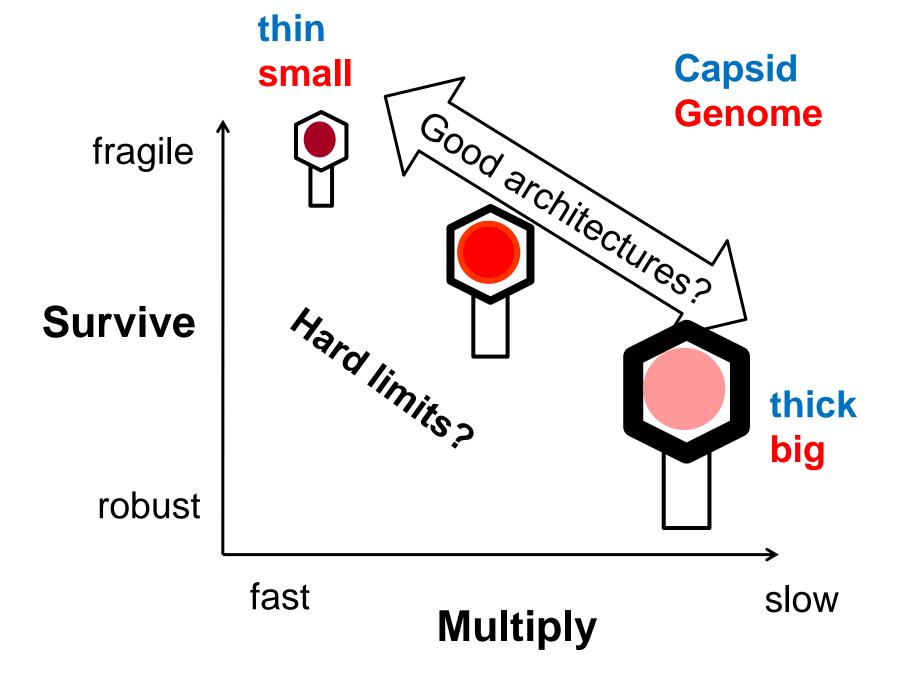
July 2006 | Volume 4 | Issue 7 | e193

I recently found this paper, a rare example of exploring an explicit tradeoff between robustness and efficiency. This seems like an important paper but it is rarely cited.



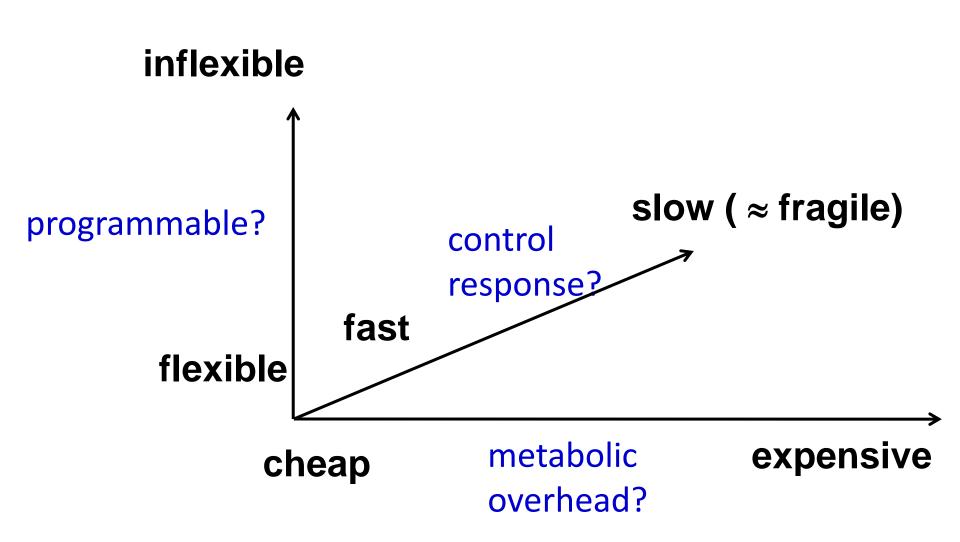
### **Phage lifecycle**





### **Tradeoffs?**

Accurate vs sloppy is now an implicit dimension of robust/fragile



**Conjecture**: human brain tradeoffs dominated by fast vs flexible more than robust vs cheap

- 1. For hunter/gatherer metabolism is far above basal, and dominated by active muscle
- 2. Brain homeostasis is a much greater challenge than basal metabolic demands

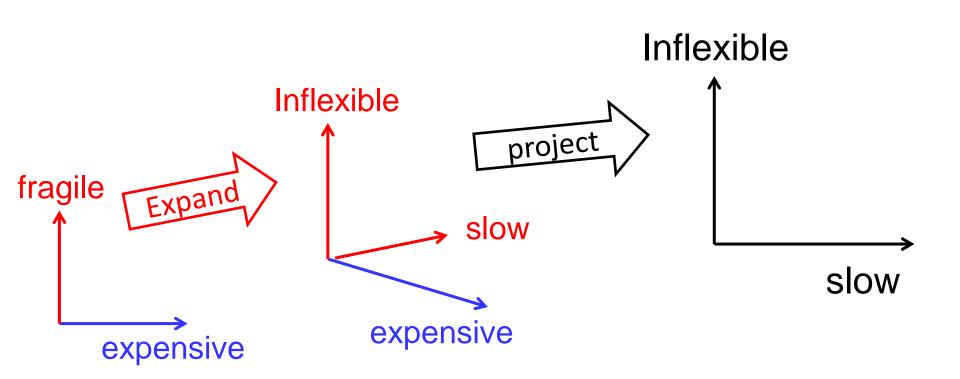
Creates new fragilities in modern lifestyle

**Not** true for sedentary organisms with limited nutrient diets (e.g. Koala, Panda, ...)

### **Conjecture**: human brain tradeoffs dominated by fast vs flexible more than robust vs cheap

Fragility dimensions with most important tradeoffs:

- 1. latency/delay/speed of control vs.
- 2. flexibility/adaptability





Consistent tradeoff across very different systems:

- nervous system
- cell
- computer

   (that have some shared architecture)

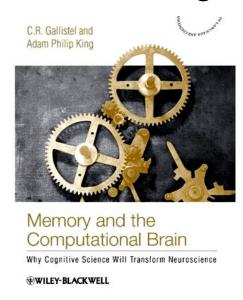
Expense is complicated tradeoff between

- design effort
- fabrication cost
- energy use
- etc etc

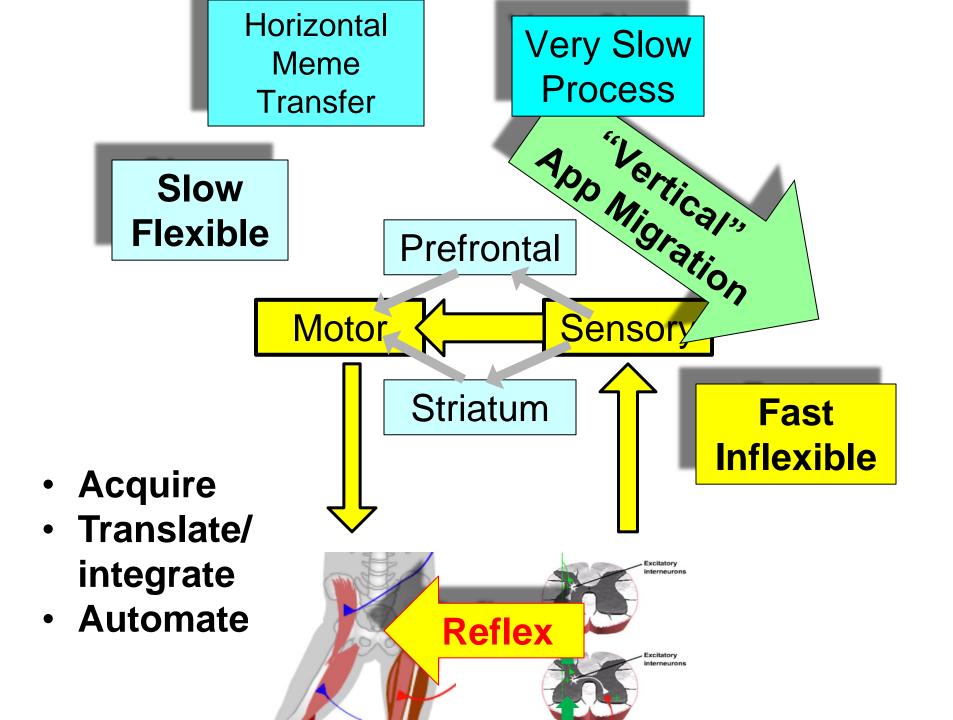
Fast Inflexible

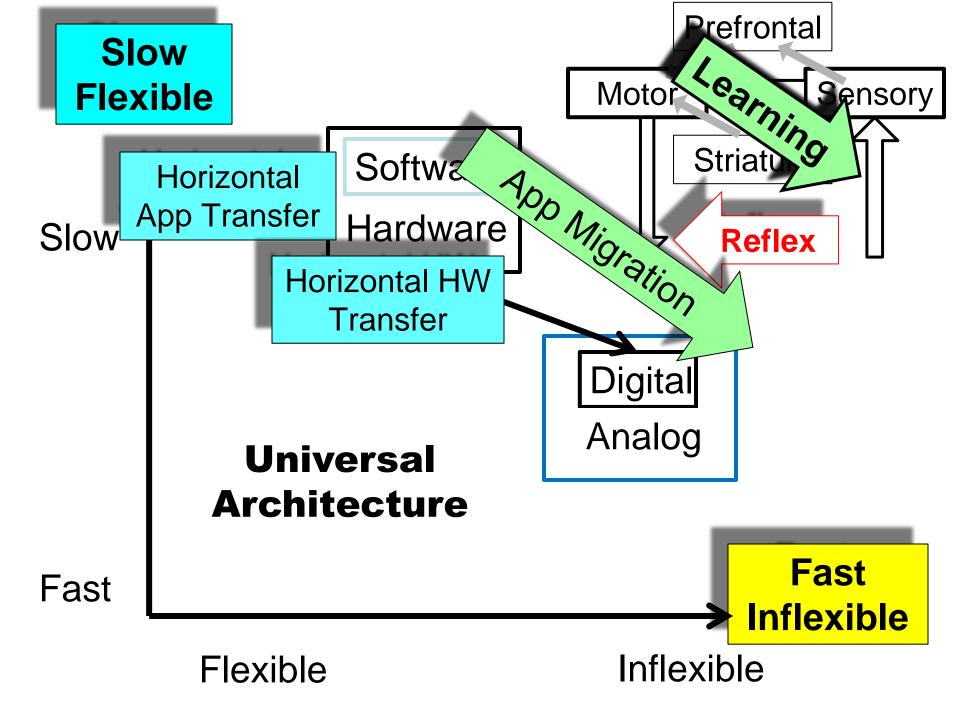
# Flexible Prefrontal Motor Striatum Fast Reflex Inflexible

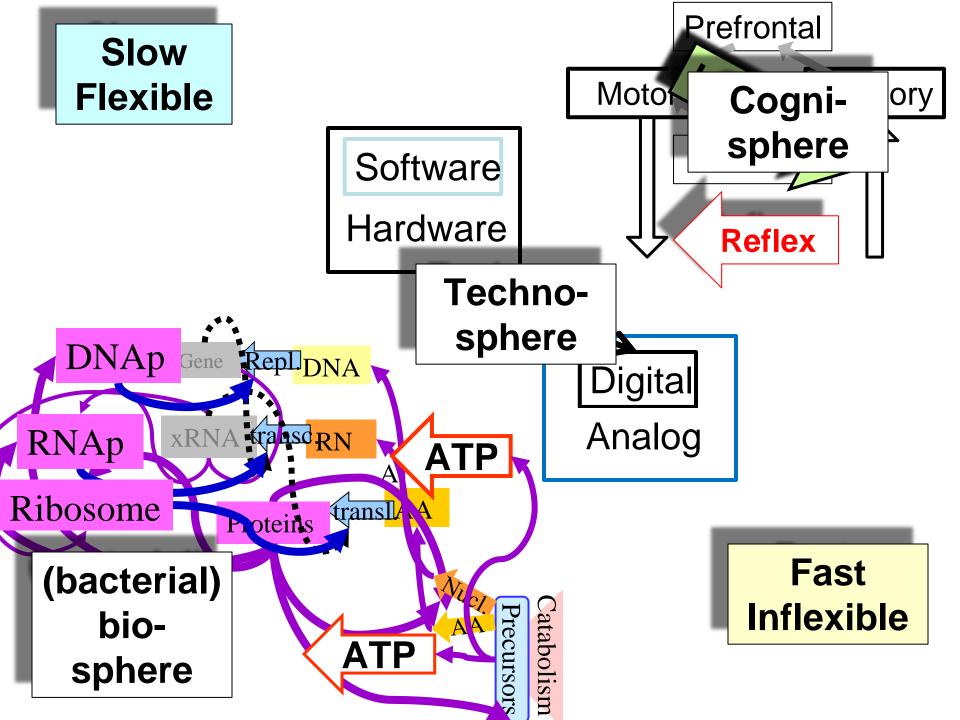
### Gallistel and King

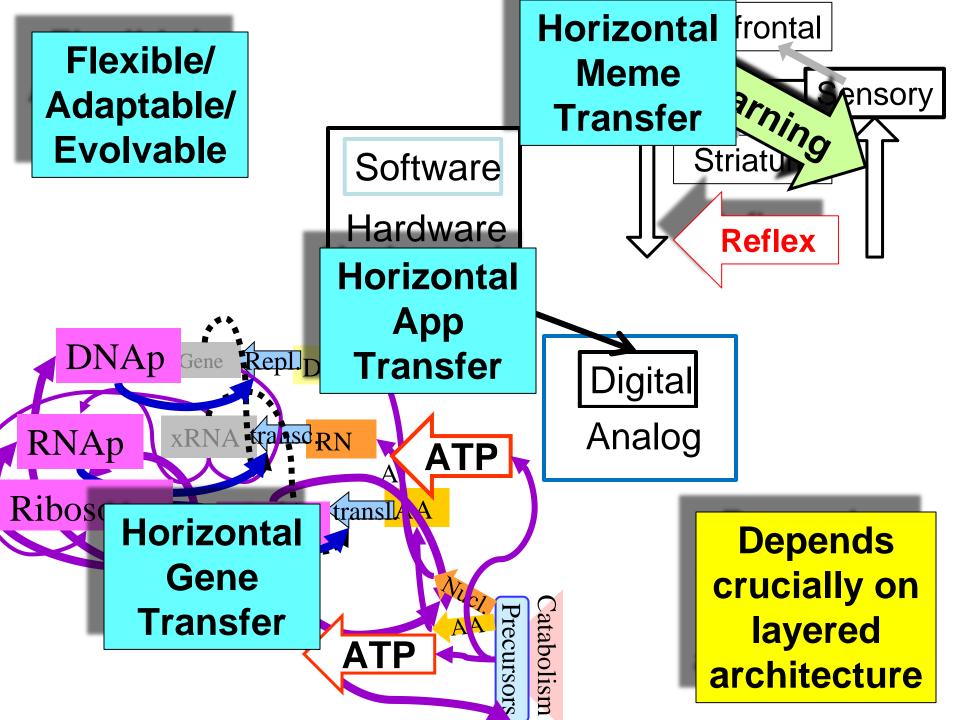


- Sensori-motor memory potential ≈ ∞ (Ashby)
- Limits are on speed of
  - nerve propagation delays
  - learning
- But control is never centralized
- Is there a random access read/write memory?









Horizontal Meme Transfer

Horizontal App Transfer

### Horizontal Gene Transfer

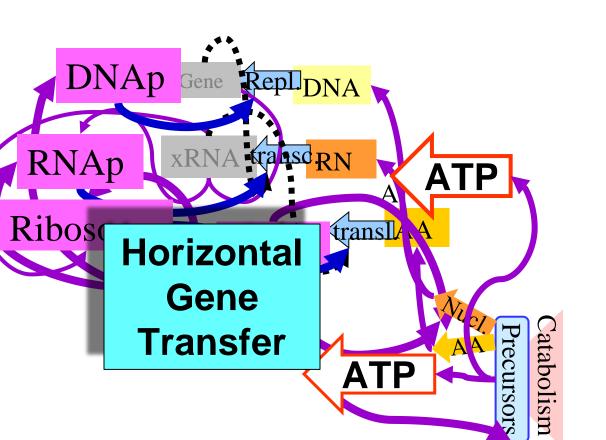
### Most

- software and hardware
- new ideas (humans)
- new genes (bacteria)

is acquired by "horizontal" transfer, though sometimes it is evolved locally

### Sequence ~100 E Coli (not chosen randomly)

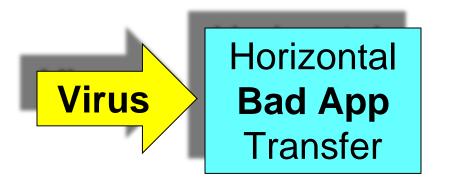
- ~ 4K genes per cell
- ~20K different genes in total
- ~ 1K universally shared genes



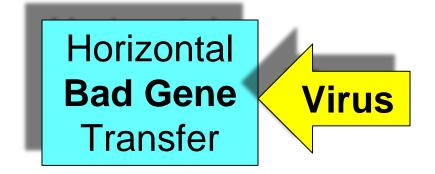
See slides on bacterial biosphere

Exploiting layered architecture

Horizontal **Bad Meme**Transfer



**Fragility?** 



Parasites & Hijacking

Depends crucially on layered architecture

# Build on Turing to show what is *necessary* to make this work.

Horizontal Meme Transfer

- Acquire
- Translate/ integrate
- Automate

Horizontal Gene Transfer Horizontal
App
Transfer

Amazingly Flexible/ Adaptable

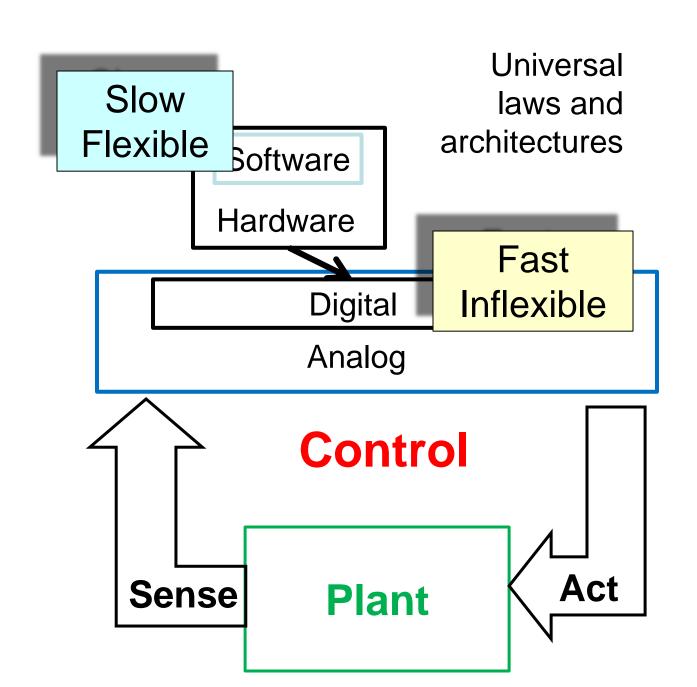
### Compute

**Turing** 

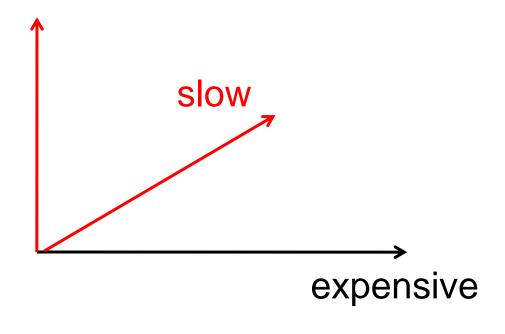
Delay is even more important

**Bode** 

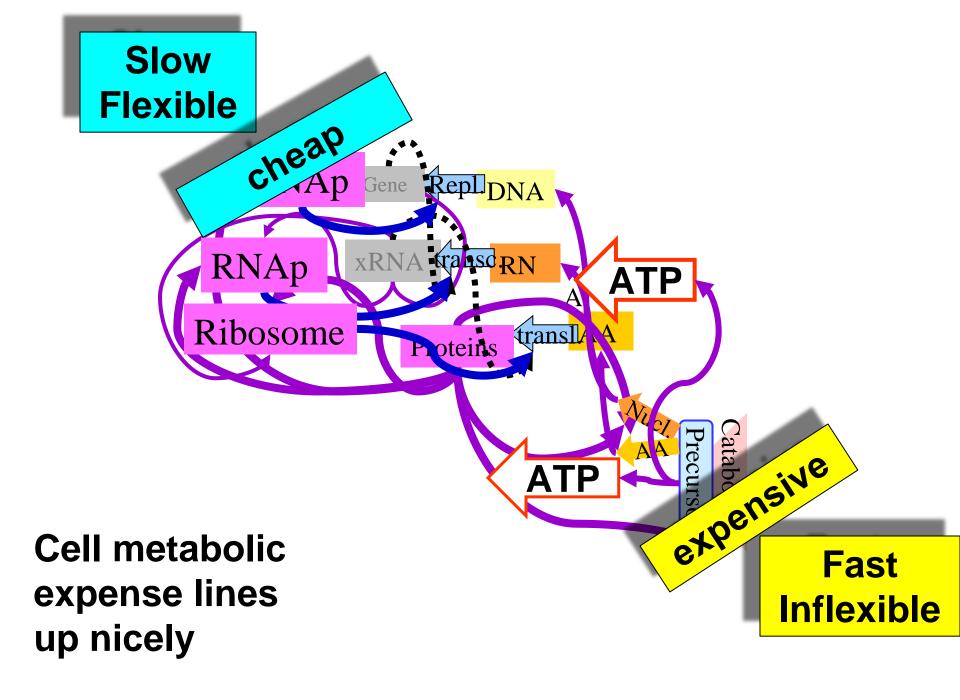
**Control** 

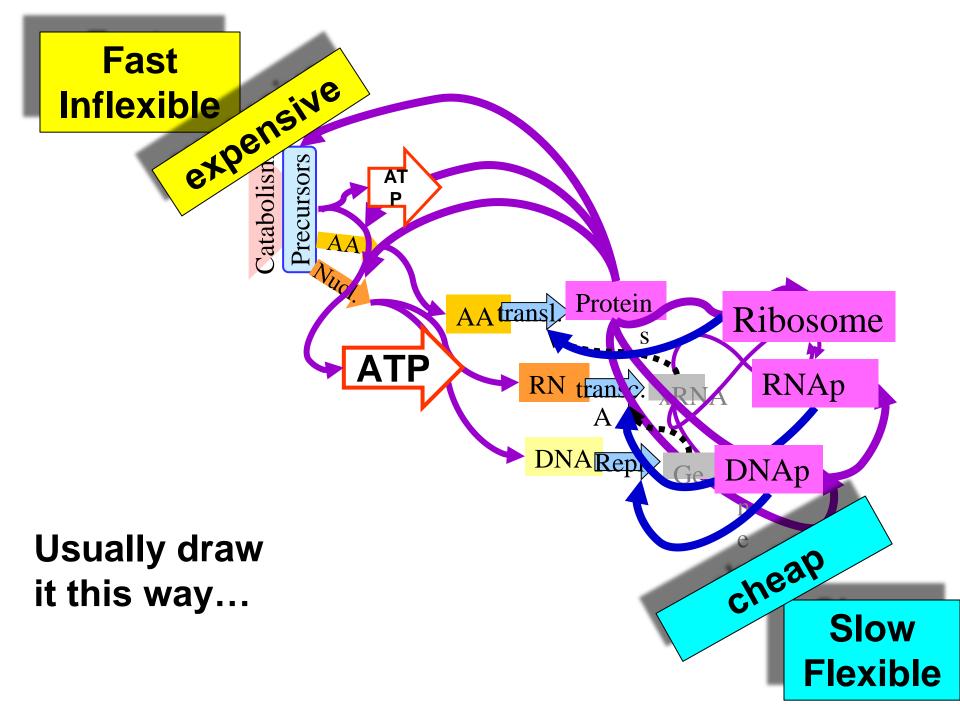


### Inflexible

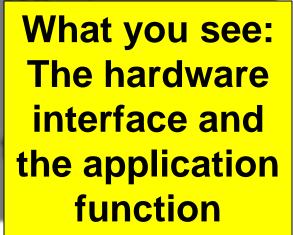


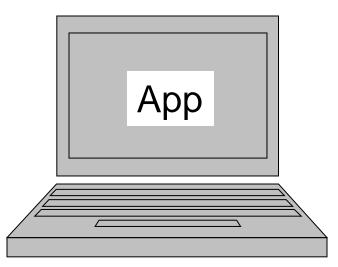
But efficiency tradeoffs are different.



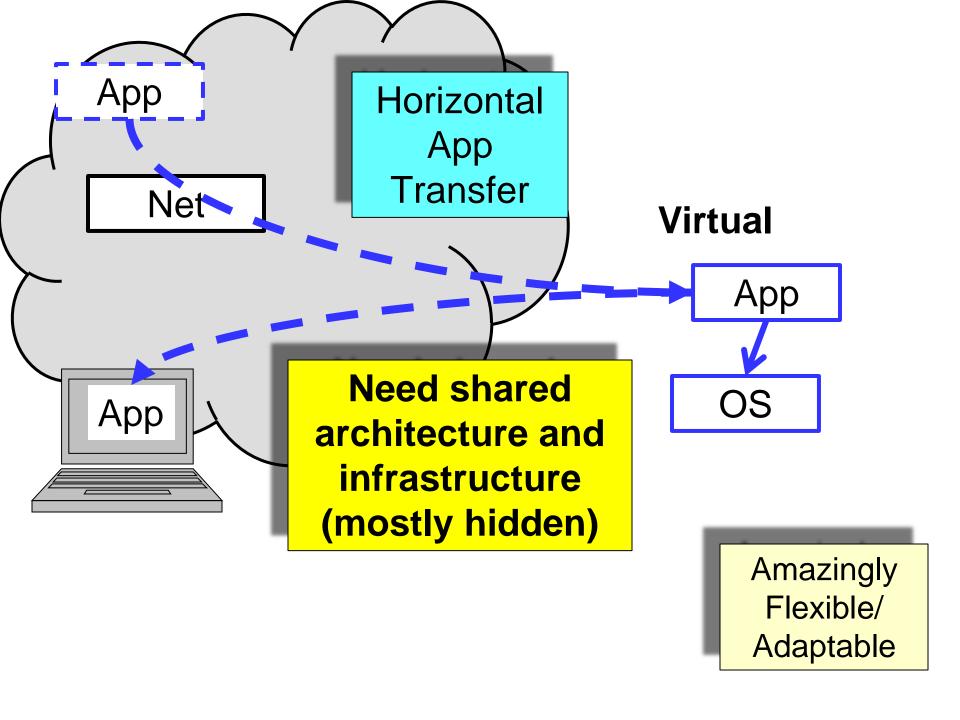


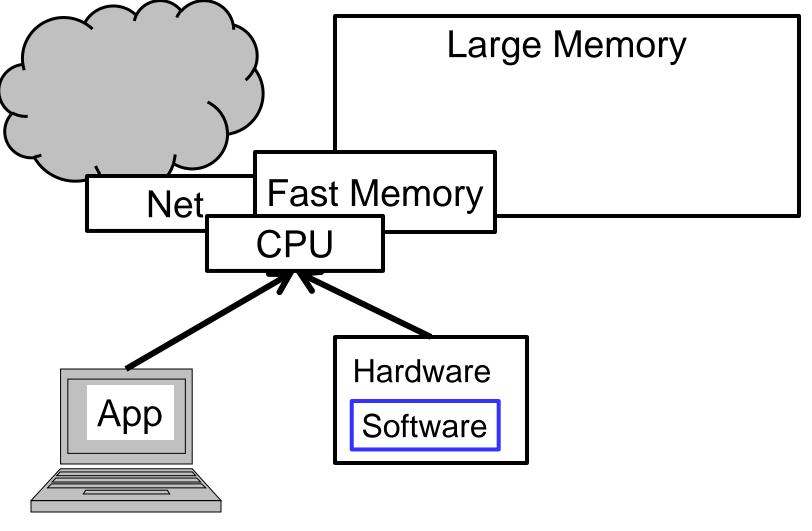




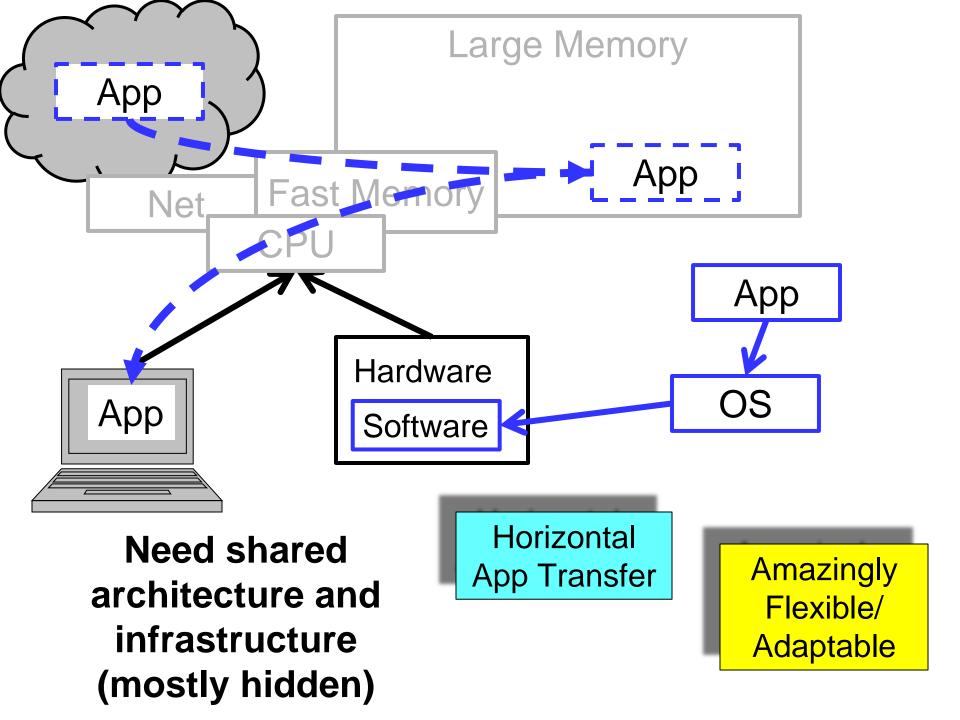


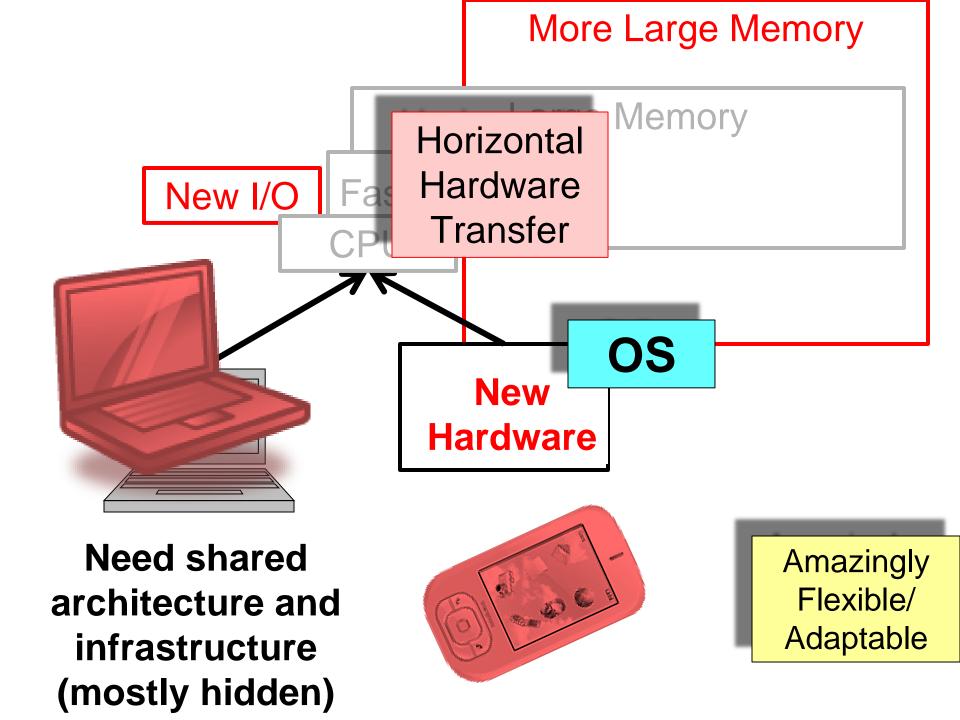
Need shared architecture and infrastructure (mostly hidden)

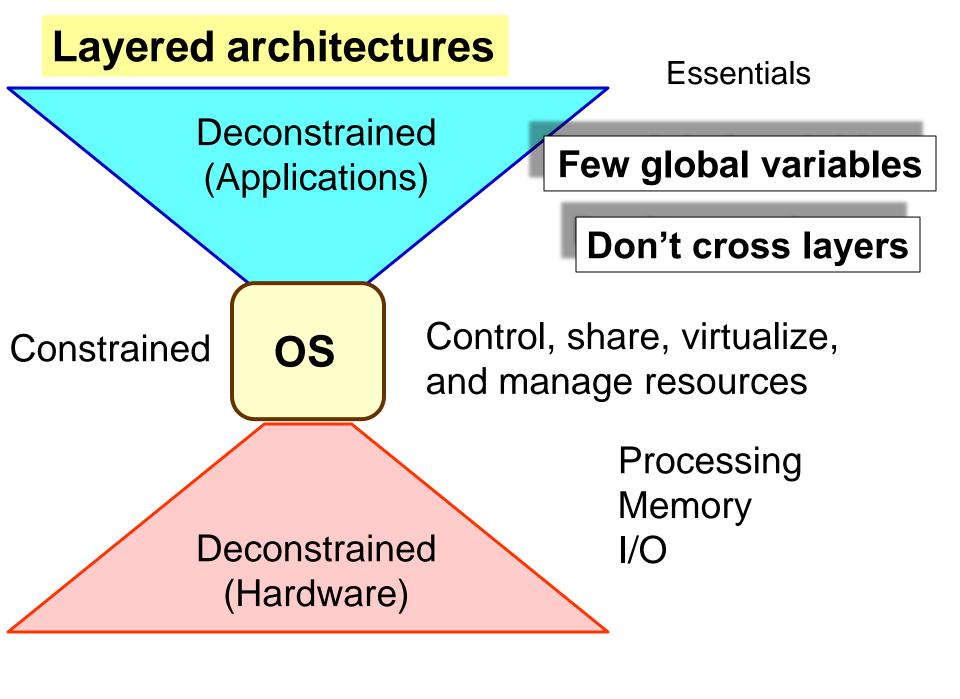


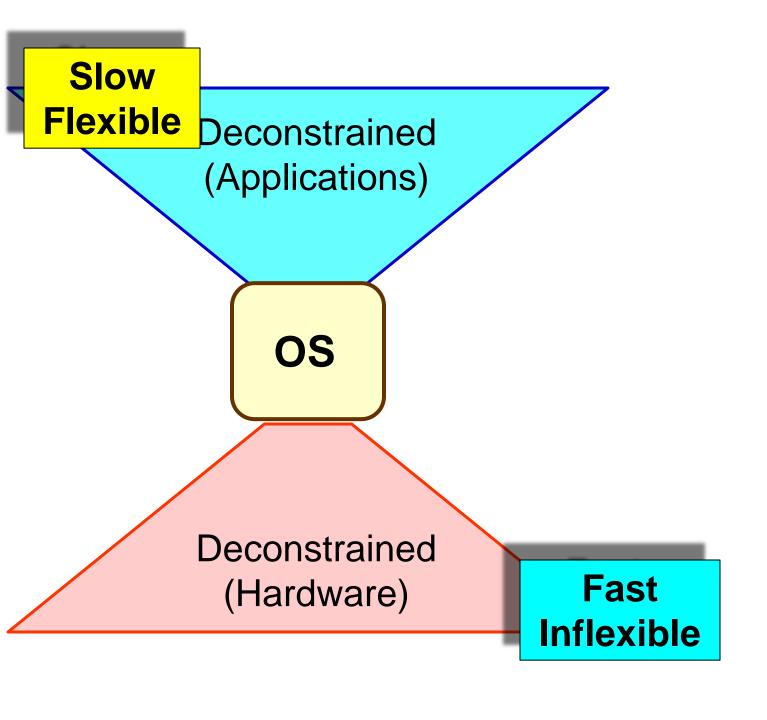


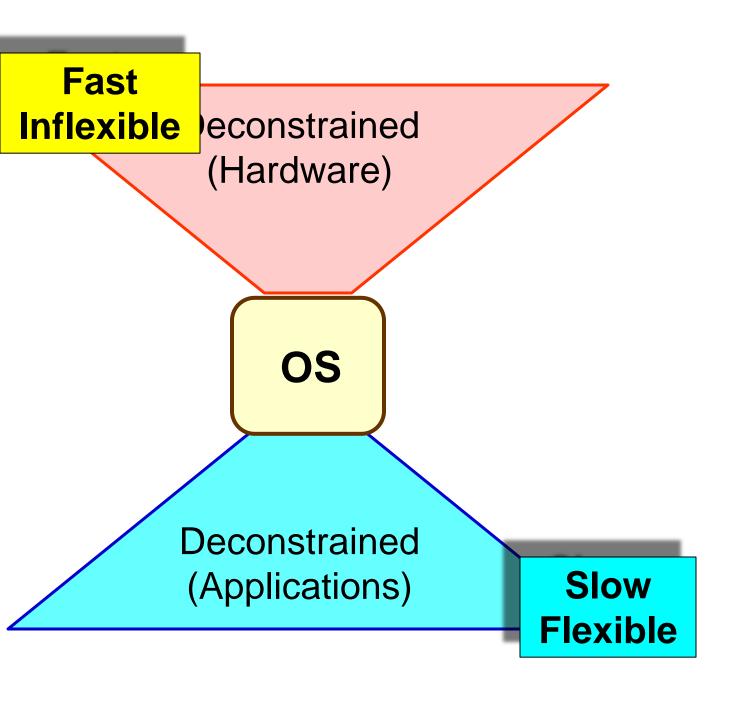
Need shared architecture and infrastructure (mostly hidden)

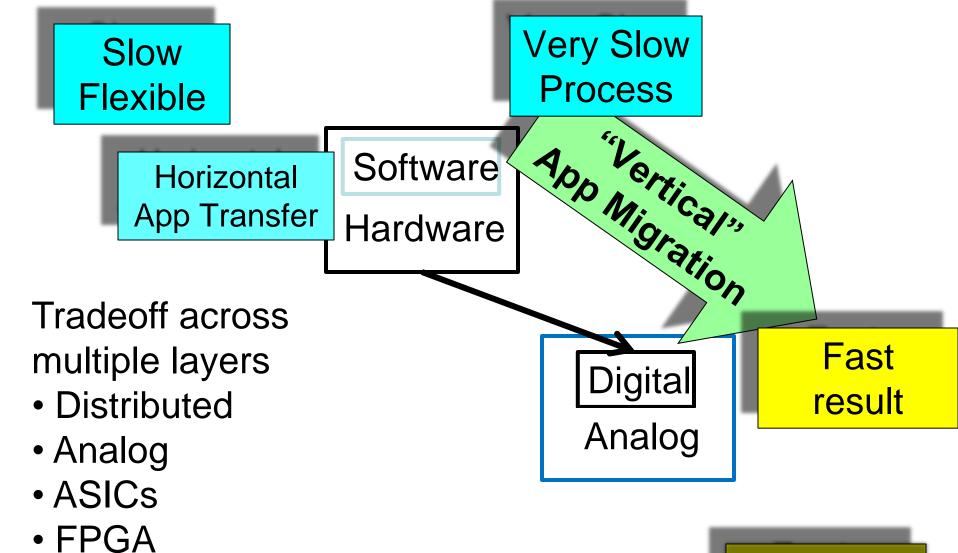








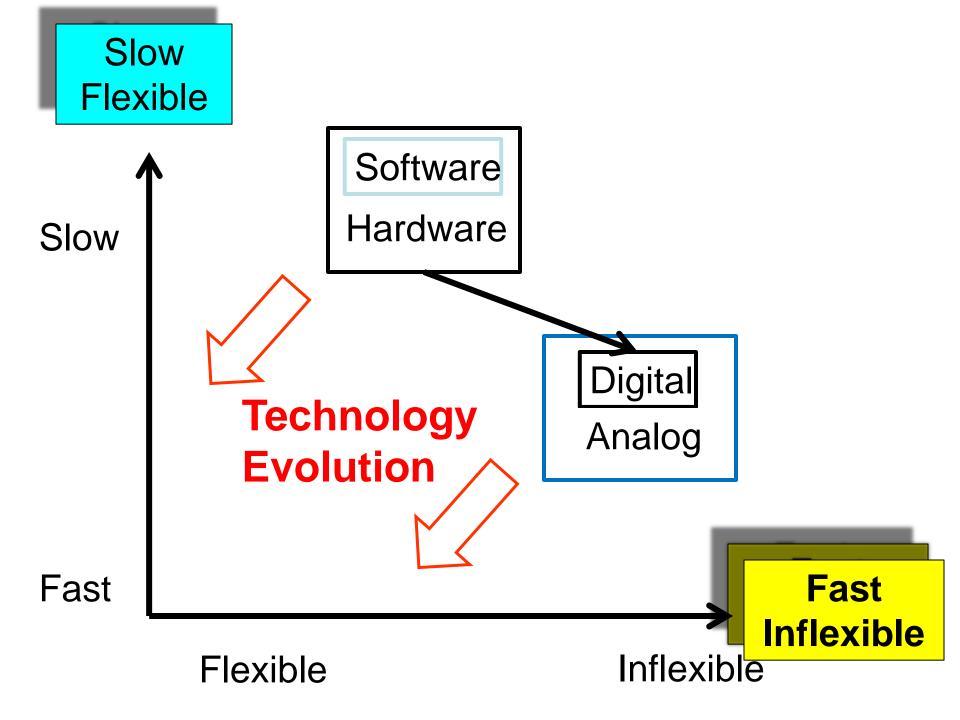


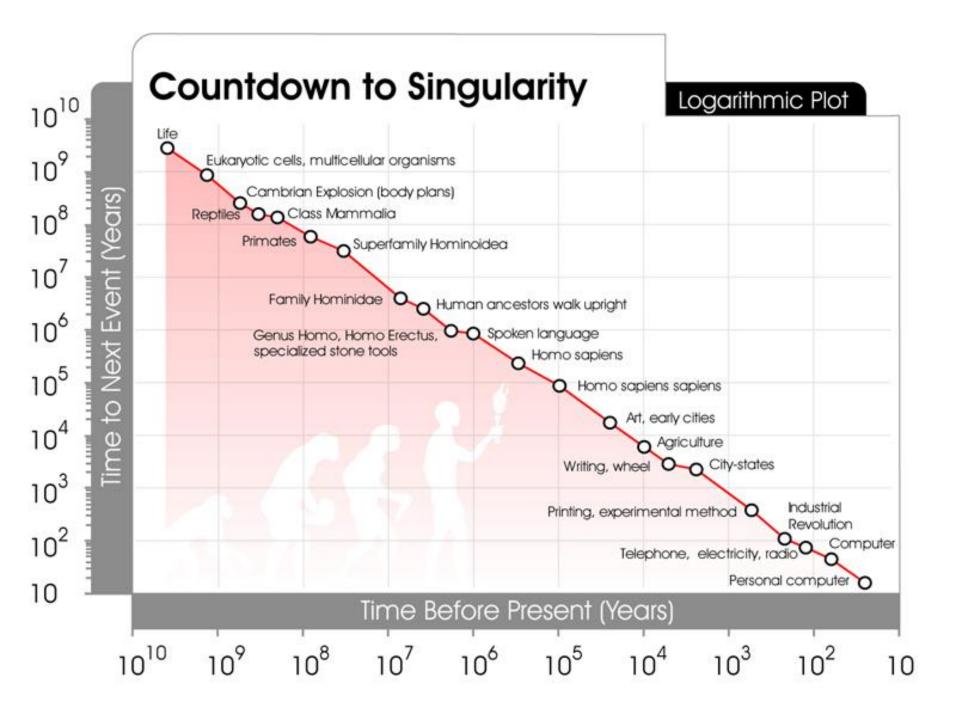


•...

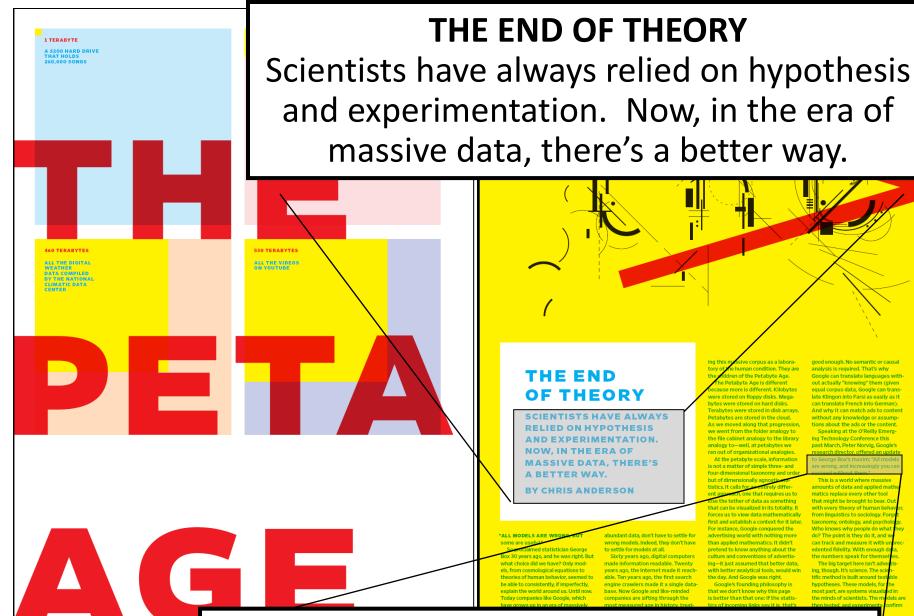
- Compiled
- Interpreted







**Exponential Growth of Computing** Twentieth through twenty first century 10<sup>60</sup> Logarithmic Plot 10<sup>55</sup>  $10^{50}$  $10^{45}$  $10^{40}$ Calculations per Second per \$1,000  $10^{35}$ 10<sup>30</sup> All Human Brains 10<sup>25</sup>  $10^{20}$  $10^{15}$ One Human Brain One Mouse Brain  $10^{\,10}$ 10<sup>5</sup> One Insect Brain 10<sup>-5</sup> 10<sup>-10</sup>-2080 1920 1940 1960 1980 2020 2040 2060 2000 1900 2100 Year



"All models are wrong, and increasingly you can succeed without them."

analysis is required. That's why

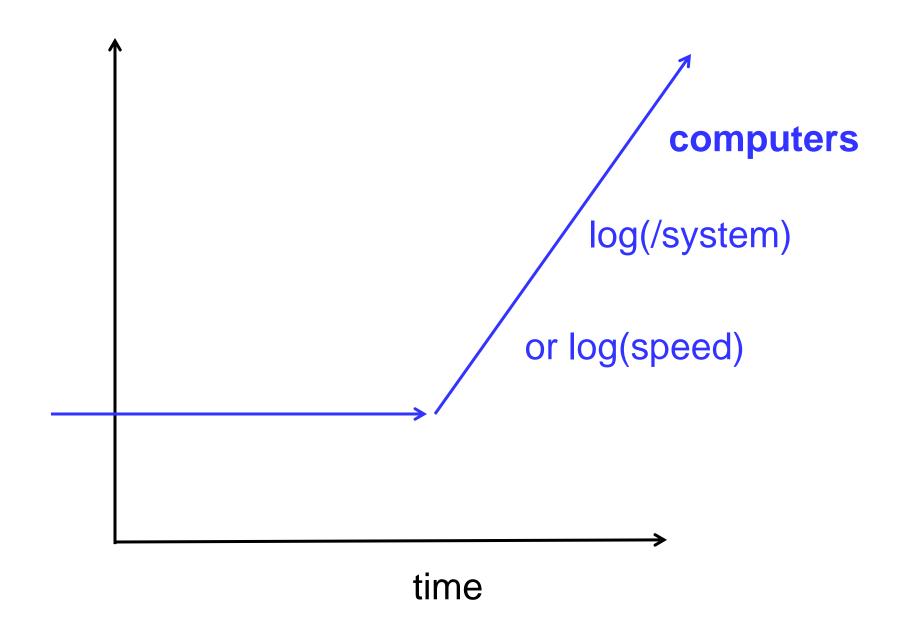
Speaking at the O'Reilly Emerg

Save our children, stop

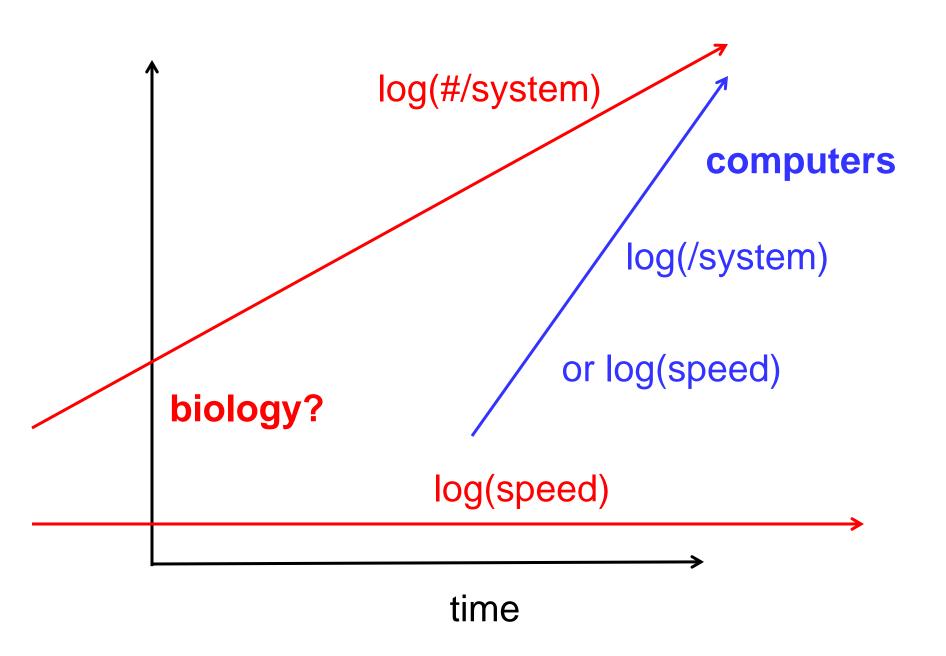




## transistors

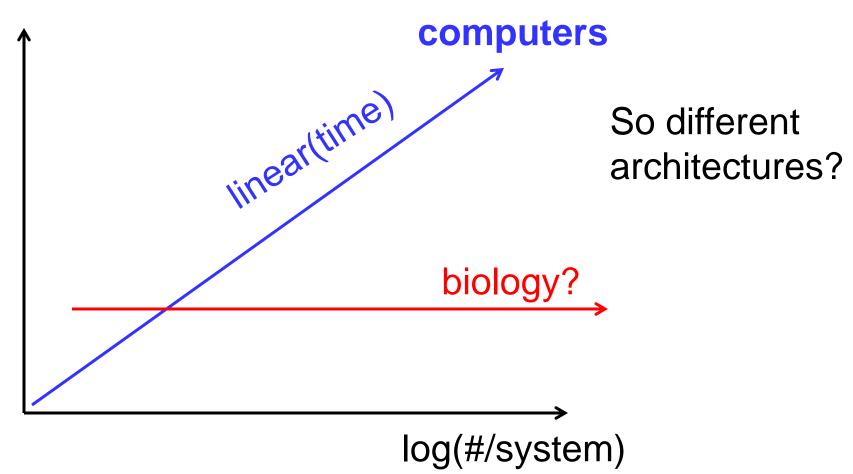


## transistors or synapses\*1e6



## transistors or synapses





## How general is this picture?

