

Universal laws and architecture 1:

Theoretical foundations for complex networks relevant to biology, medicine, and neuroscience?

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John G Braun Professor

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Caltech

Outline

- Human complexity, robustness, fragility
- Neuro motivation
- Laws, tradeoffs, constraints, hard limits
- Human evolution
- Organized vs disorganized complexity
- Emergent chaocritiplexity

Thanks

Lectures

- 1) Concrete motivation
- 2-3) Universal laws and architectures*
- 4) A teensy bit of math

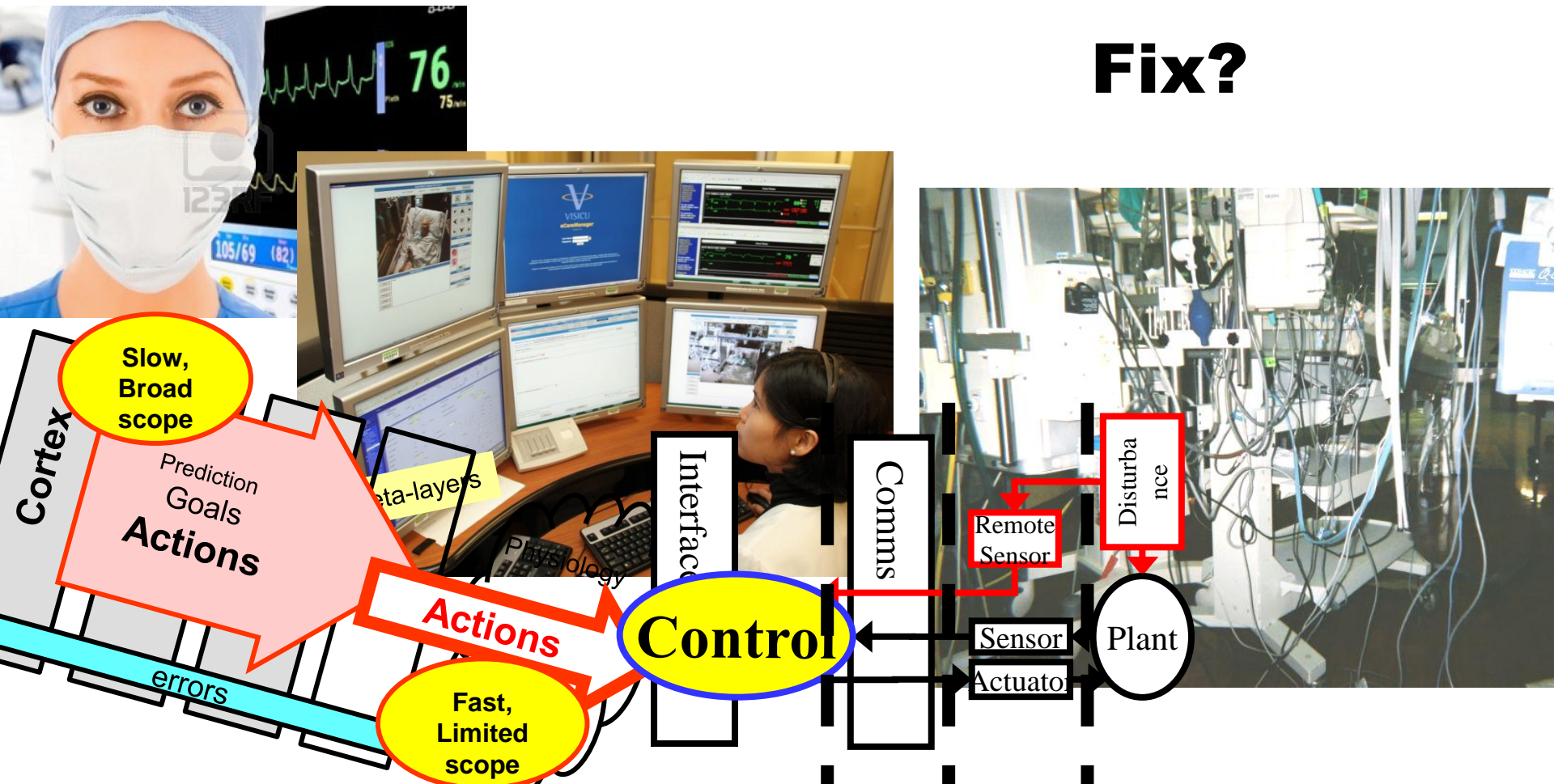
*have you ever heard of anything more pretentious?

Seriously?

- 1) Irresponsible speculation
(Feedback from audience)
- 2-3) Slightly less speculative?
- 4) A teensy bit of math?

- # Existing design frameworks
- Sophisticated components
 - Poor integration
 - Limited theoretical framework

Fix?



Lectures

- 1) Concrete motivation
- 2-3) Universal laws and architectures
- 4) A teensy bit of math

fundamentals!



A rant

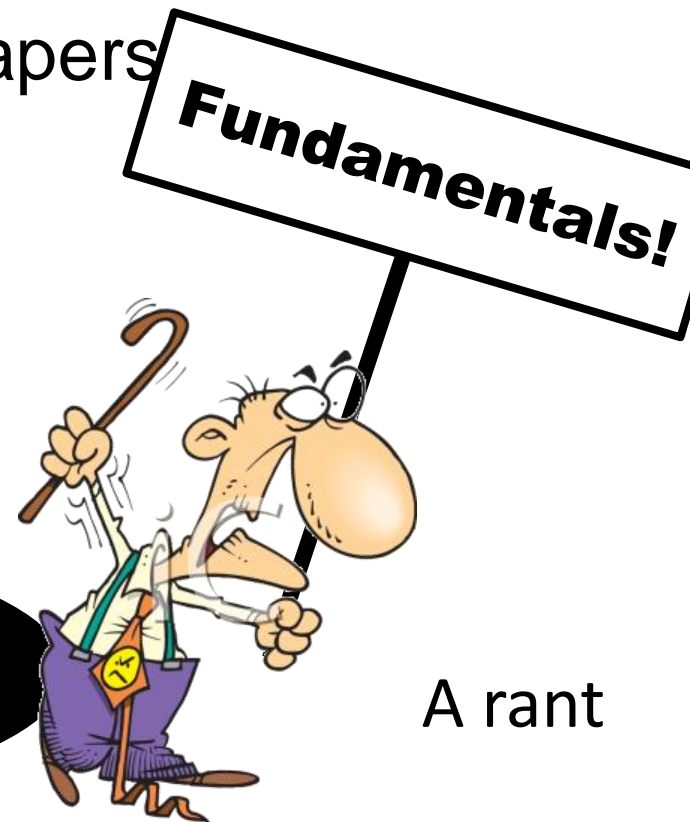
Systems

“Universal laws and architectures?”

- Theoretical foundations for complex systems
- Universal “conservation laws” (constraints)
- Universal architectures (constraints that deconstrain)
- Mention recent papers*
- Focus on broader context not in papers
- Lots of case studies for motivation

*try to get you
to read them?

Systems



A rant

This paper aims to bridge progress in **neuroscience** involving sophisticated quantitative analysis of behavior, including the use of **robust control**, with other relevant conceptual and theoretical frameworks from **systems engineering, systems biology, and mathematics**.

Very accessible
No math

Architecture, constraints, and behavior

John C. Doyle^{a,1} and Marie Csete^{b,1}

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Edited by Donald W. Pfaff, The Rockefeller University, New York, NY, and approved June 10, 2011 (received for review March 3, 2011)

This paper aims to bridge progress in neuroscience involving sophisticated quantitative analysis of behavior, including the use of robust control, with other relevant conceptual and theoretical frameworks from systems engineering, systems biology, and mathematics. Familiar and accessible case studies are used to illustrate concepts of robustness, organization, and architecture (modularity and protocols) that are central to understanding complex networks. These essential organizational features are hidden during normal function of a system but are fundamental for understanding the nature, design, and function of complex biologic and technologic systems.

evolved for sensorimotor control and retain much of that evolved architecture, then the apparent distinctions between perceptual, cognitive, and motor processes may be another form of illusion (9), reinforcing the claim that robust control and adaptive feedback (7, 11) rather than more conventional serial signal processing might be more useful in interpreting neurophysiology data (9). This view also seems broadly consistent with the arguments from grounded cognition that modal simulations, bodily states, and situated action underlie not only motor control but cognition in general (12), including language (13). Furthermore, the myriad constraints involved in the evolution of circuit

Doyle and Csete, *Proc Nat Acad Sci USA*, JULY 25 2011

Human complexity

Robust

Fragile

Human complexity

Robust

- ☺ Metabolism
- ☺ Regeneration & repair
- ☺ Healing wound /infect

Fragile

- ☹ Obesity, diabetes
- ☹ Cancer
- ☹ AutoImmune/Inflame

Start with physiology

Lots of triage

Benefits

Robust

- ☺ Metabolism
 - ☺ Regeneration & repair
 - ☺ Healing wound /infect
-
- ☺ Efficient
 - ☺ Mobility
 - ☺ Survive uncertain food supply
 - ☺ Recover from moderate trauma and infection

Mechanism?

Robust

- ☺ Metabolism
- ☺ Regeneration & repair
- ☺ Healing wound /infect
- ☹ Fat accumulation
- ☹ Insulin resistance
- ☹ Proliferation
- ☹ Inflammation

Fragile

- ☹ Obesity, diabetes
- ☹ Cancer
- ☹ AutoImmune/Inflame
- ☹ Fat accumulation
- ☹ Insulin resistance
- ☹ Proliferation
- ☹ Inflammation

What's the difference?

Robust

- 😊 Metabolism
- 😊 Regeneration & repair
- 😊 Healing wound /infect

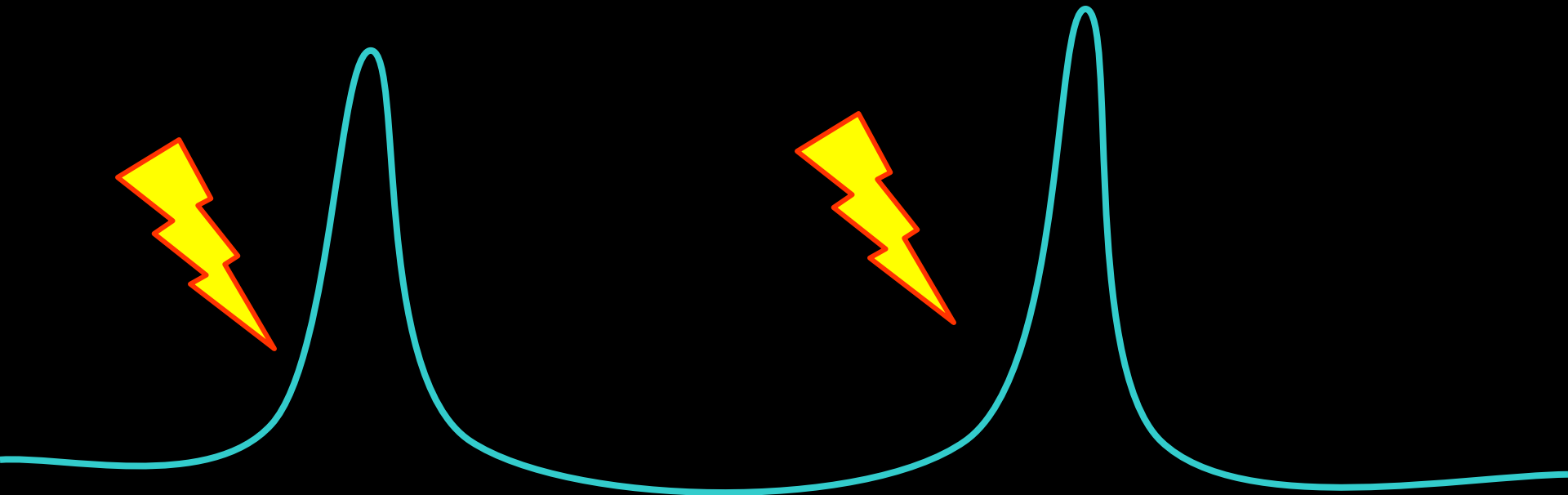
Fragile

- 😞 Obesity, diabetes
- 😞 Cancer
- 😞 AutoImmune/Inflame

- 😞 Fat accumulation
- 😞 Insulin resistance
- 😞 Proliferation
- 😞 Inflammation

Controlled
Dynamic

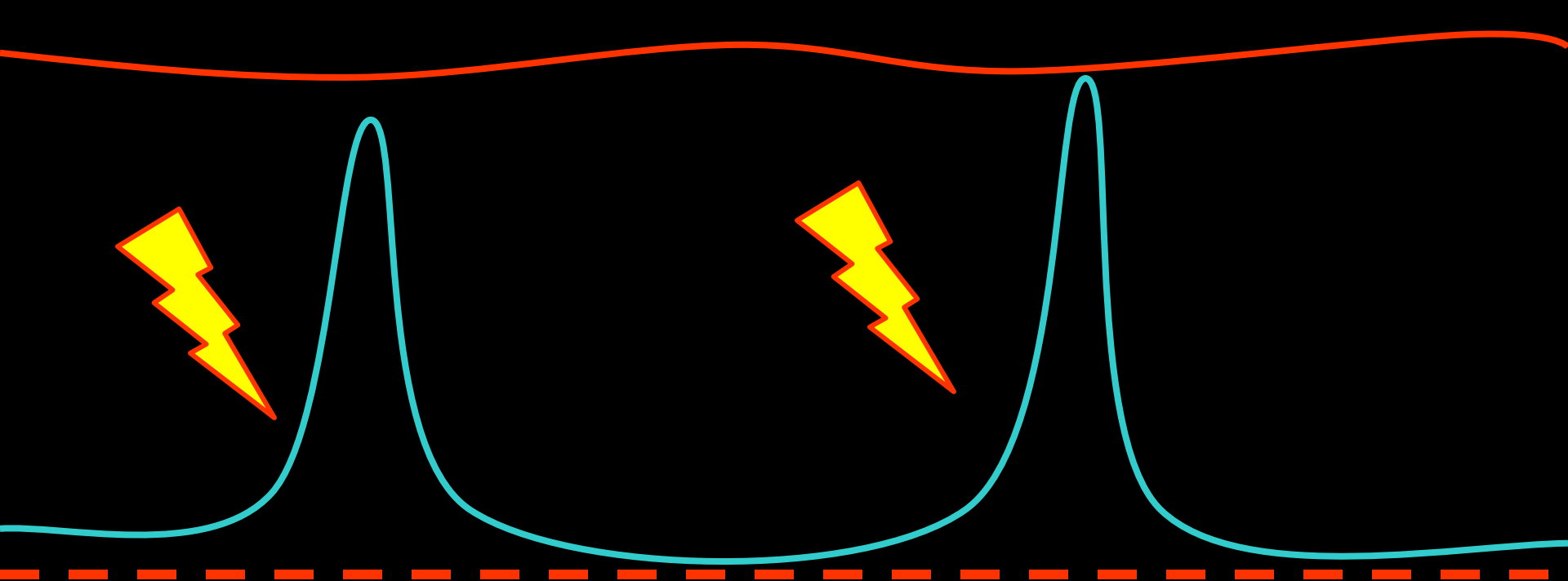
Uncontrolled
Chronic



- ☹ Fat accumulation
- ☹ Insulin resistance
- ☹ Proliferation
- ☹ Inflammation

Controlled
Dynamic

Low mean
High variability



Death

- ☹ Fat accumulation
- ☹ Insulin resistance
- ☹ Proliferation
- ☹ Inflammation

Controlled
Dynamic

Low mean
High variability

Uncontrolled
Chronic

High mean
Low variability

Restoring robustness?

Robust

- 😊 Metabolism
- 😊 Regeneration & repair
- 😊 Healing wound /infect
- ☹ Fat accumulation
- ☹ Insulin resistance
- ☹ Proliferation
- ☹ Inflammation

Controlled
Dynamic

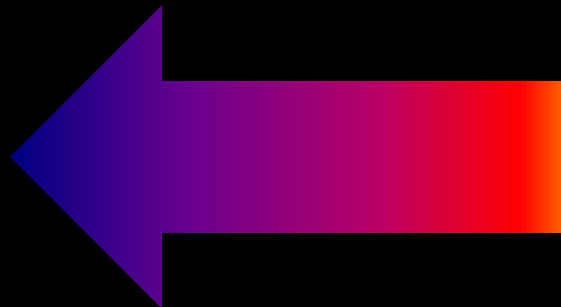
Low mean
High variability

Fragile

- ☹ Obesity, diabetes
- ☹ Cancer
- ☹ AutoImmune/Inflame
- ☹ Fat accumulation
- ☹ Insulin resistance
- ☹ Proliferation
- ☹ Inflammation

Uncontrolled
Chronic

High mean
Low variability



Human complexity

Robust

- 😊 Metabolism
- 😊 Regeneration & repair
- 😊 Immune/inflammation
- 😊 Microbe symbionts
- 😊 Neuro-endocrine
- 📄 Complex societies
- 📄 Advanced technologies
- 📄 Risk “management”

Yet Fragile

- 😞 Obesity, diabetes
- 😞 Cancer
- 😞 AutoImmune/Inflame
- 😞 Parasites, infection
- 😞 Addiction, psychosis,...
- 💀 Epidemics, war,...
- 💣 Disasters, global &!%\$#
- 💣 Obfuscate, amplify,...

Accident or necessity?

Robust

☺ Metabolism

☺ Regenerati

☺ Healing wo

Fragile

☹ Obesity, diabetes

☹ Fat accumulation

☹ Insulin resistance

☹ Proliferation

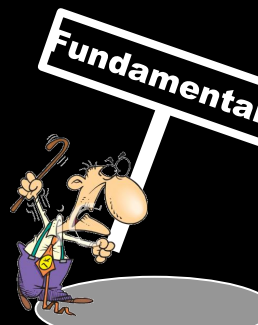
☹ Inflammation

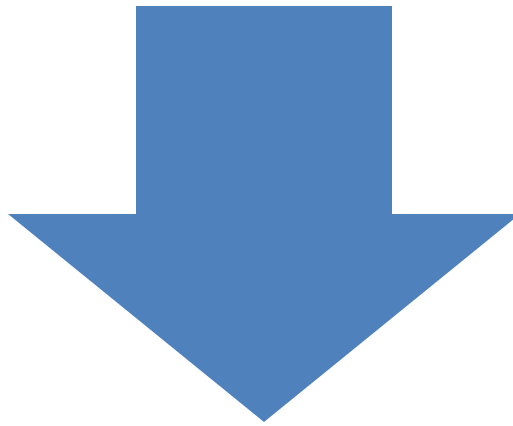
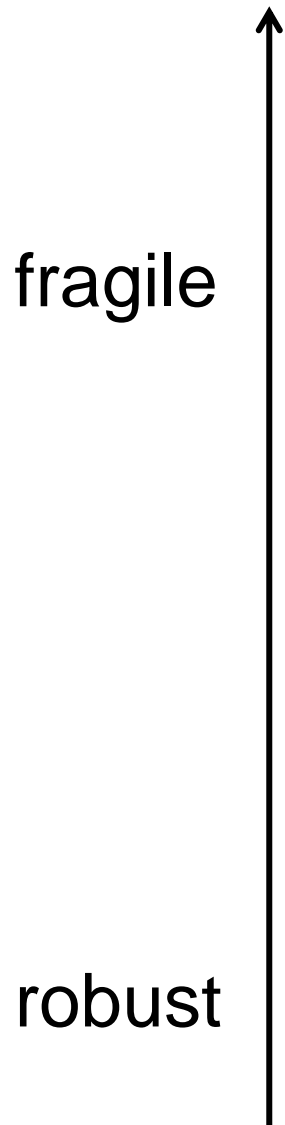
une/Inflame

- Fragility ← Hijacking, side effects, unintended...
- Of mechanisms evolved for robustness
- Complexity ← control, robust/fragile tradeoffs
- Math: robust/fragile constraints (“conservation laws”)

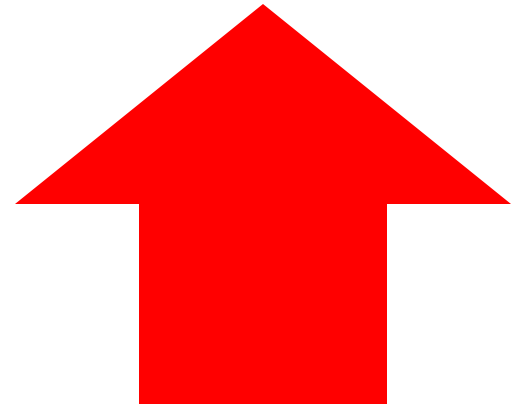
Both

Accident or necessity?





**Some features
robust to some
perturbations**

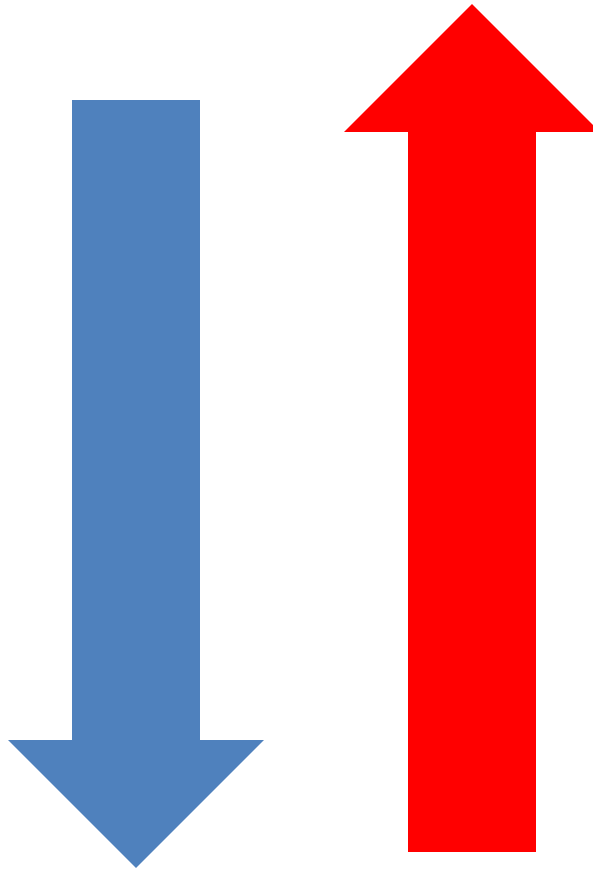


**Other features or
other
perturbations**

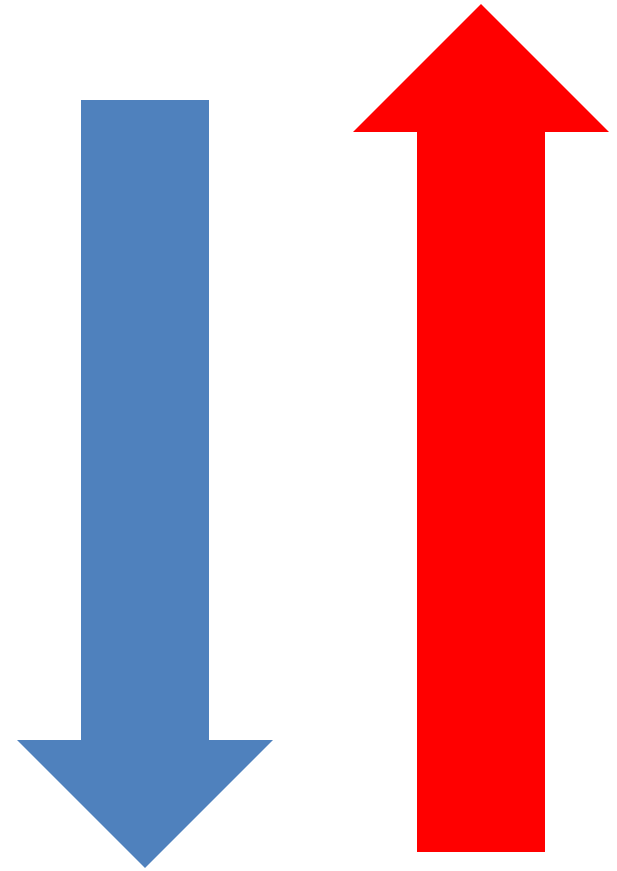
Increased complexity?

fragile

robust



**Some features
robust to some
perturbations**



**Other features or
other
perturbations**

Robust

Modular

Simple

Plastic

Evolvable

and

~~**xor**~~

Fragile

Distributed

Complex

Frozen

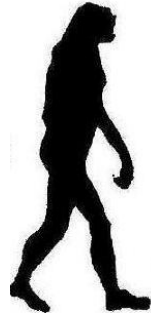
Frozen

tradeoffs

weak
fragile
slow



Human evolution



hands
feet
skeleton
muscle
skin
gut
long helpless childhood

All very
different.

strong
robust
fast

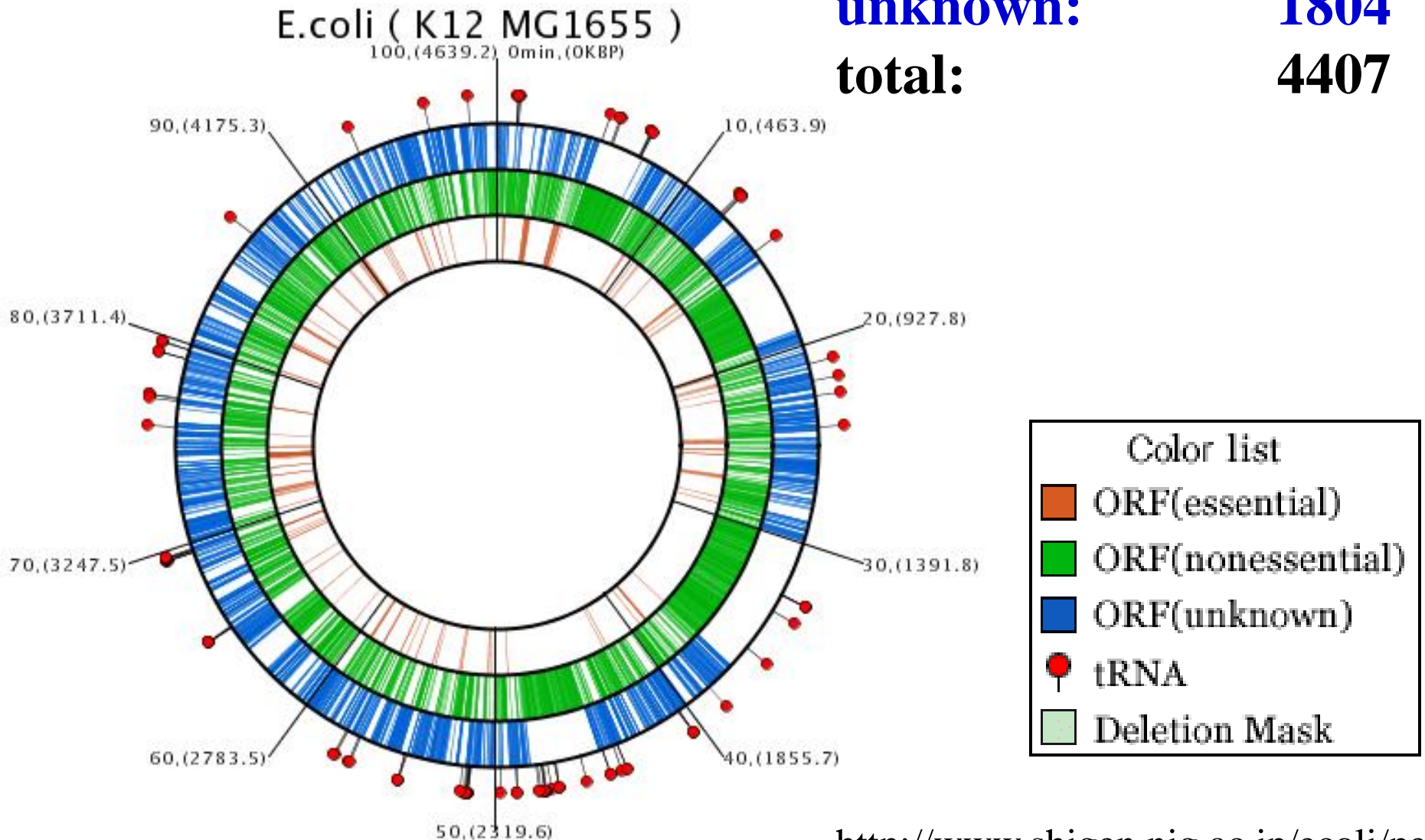


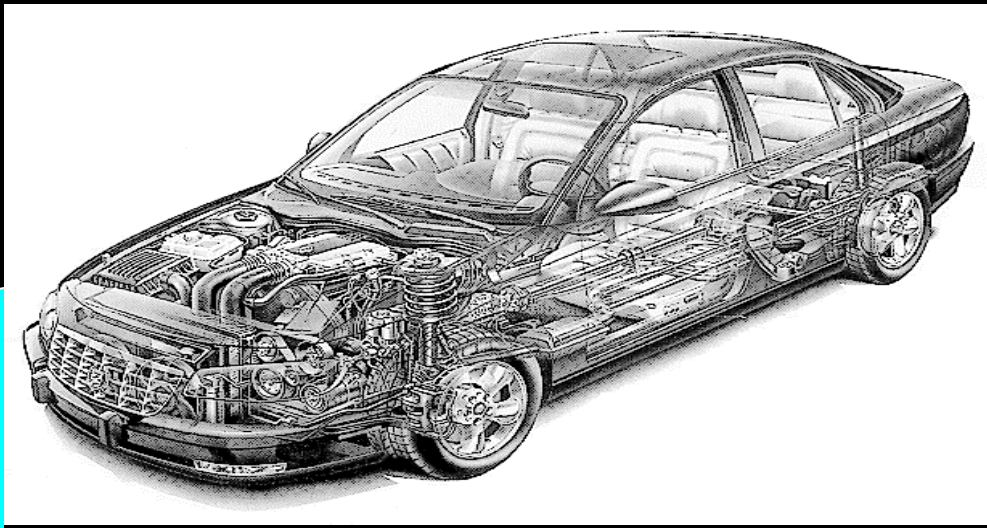
Apes

How is this
progress?

Gene networks?

essential: 230
nonessential: 2373
unknown: 1804
total: 4407





Steering

Brakes

Anti-skid

Wipers

Mirrors

Cruise control

GPS

Radio

Traction control

Shifting

Headlights

Electronic ignition

Temperature control

Seats

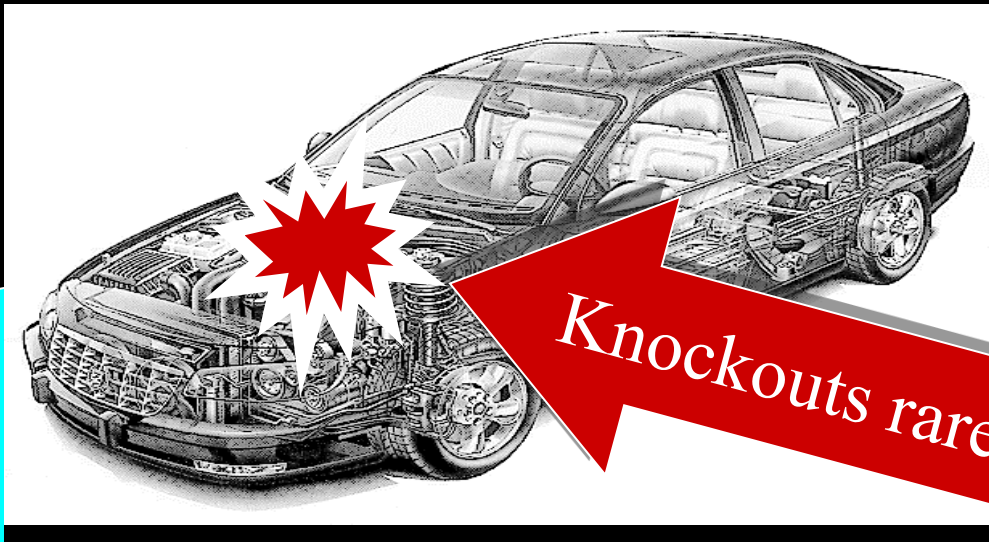
Electronic fuel injection

Seatbelts

Bumpers Fenders

Suspension (control) Airbags





Knockouts rarely lethal

Steering
Brakes

Anti-skid

Wipers Mirrors

Cruise control

GPS Radio

Traction c

Knockouts often lose robustness,
not minimal functionality

Electronic ignition

Temperature control

Seats

Electronic fuel injection

Seatbelts

Bumpers Fenders

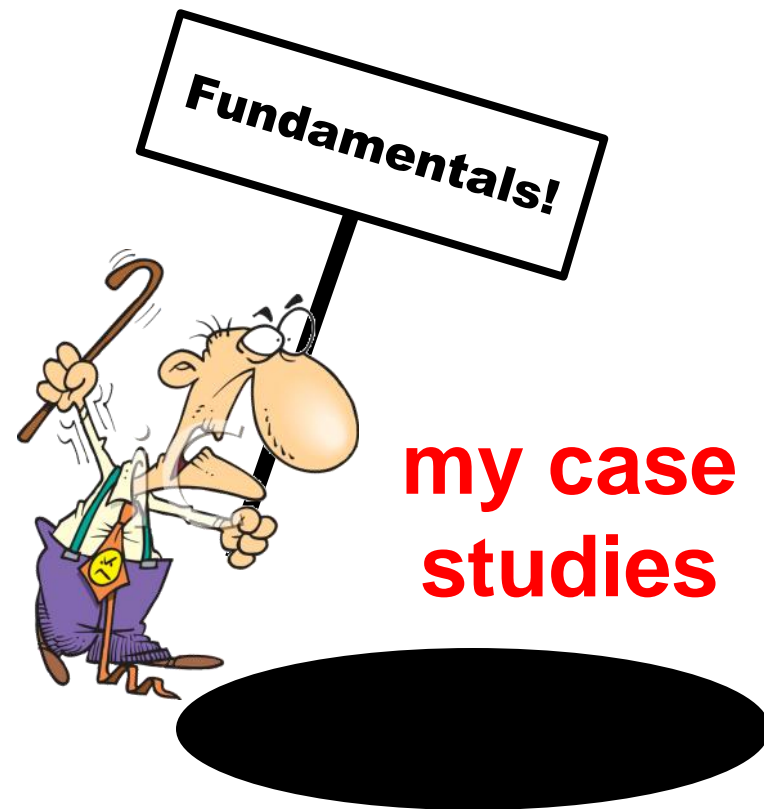
Suspension (control) Airbags

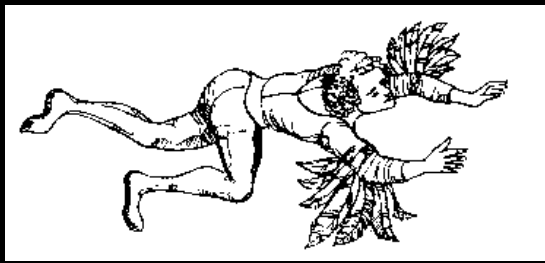


- Lots from cell biology
 - glycolytic oscillations for hard limits
 - bacterial layering for architecture
- Networking and “clean slate” architectures
 - wireless end systems
 - info or content centric application layer
 - integrate routing, control, scheduling, coding, caching
 - control of cyber-physical
 - PC, OS, VLSI, antennas, etc (IT components)

**my case
studies**

- Cell biology
- Networking & “clean slate” architectures
- Neuroscience
- Medical physiology
- Smartgrid, cyber-phys
- Wildfire ecology
- Earthquakes
- Lots of aerospace
- Physics:
 - turbulence,
 - stat mech (QM?)
- “Toy”:
 - Lego,
 - clothing,
 - buildings, ...





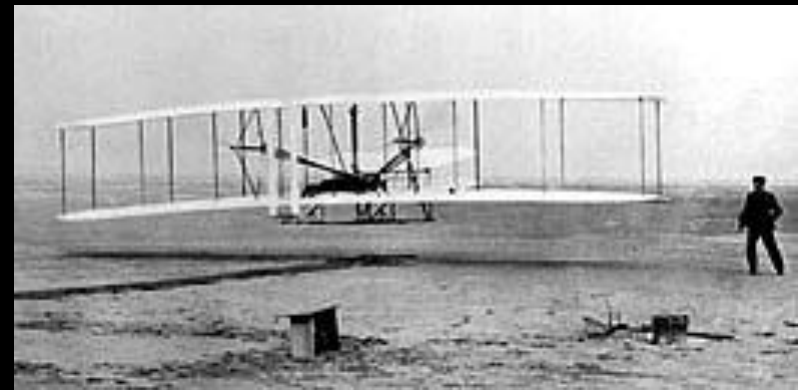
The dangers of naïve biomimetics



Feathers
and
flapping?



Or lift, drag, propulsion,
and ***control***?



Getting it (W)right, 1901

- “We know how to construct airplanes...” (lift and drag)
- “... also know how to build engines.” (propulsion)
- “When... balance and steer[ing]... has been worked out, the age of flying will have arrived, for all other difficulties are of minor importance.” (control)

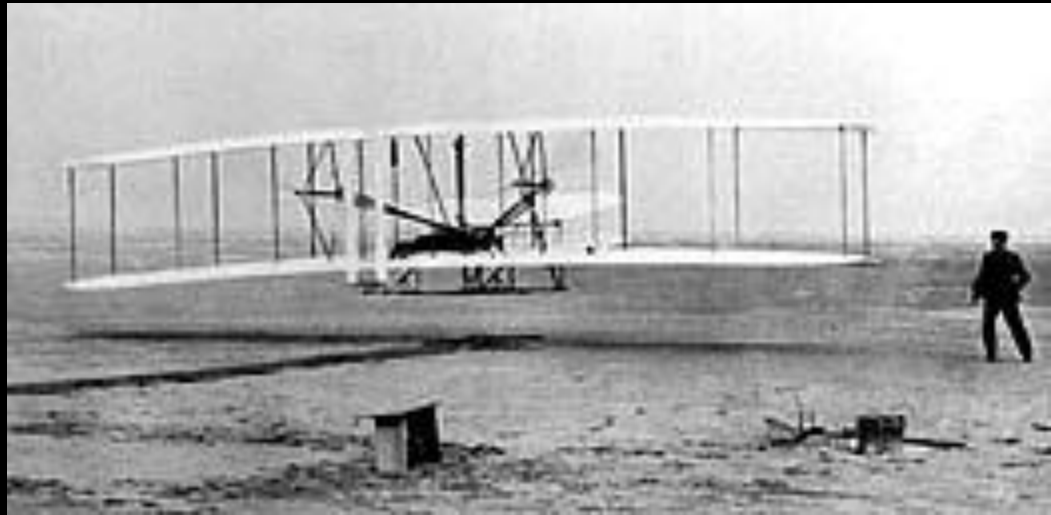


Wilbur Wright on Control, 1901
(First powered flight, 1903)

Universals?

~~Feathers
and
flapping?~~

Lift, drag, propulsion,
and ***control?***

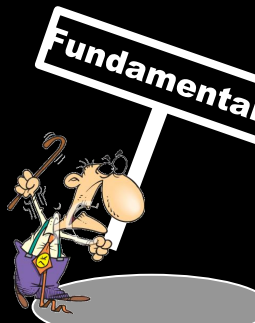


Universals?

- Complexity \leftarrow control, robust/fragile tradeoffs
- Fragility \leftarrow Hijacking, side effects, unintended...
- Of mechanisms evolved for robustness
- Math: robust/fragile constraints (“conservation laws”)

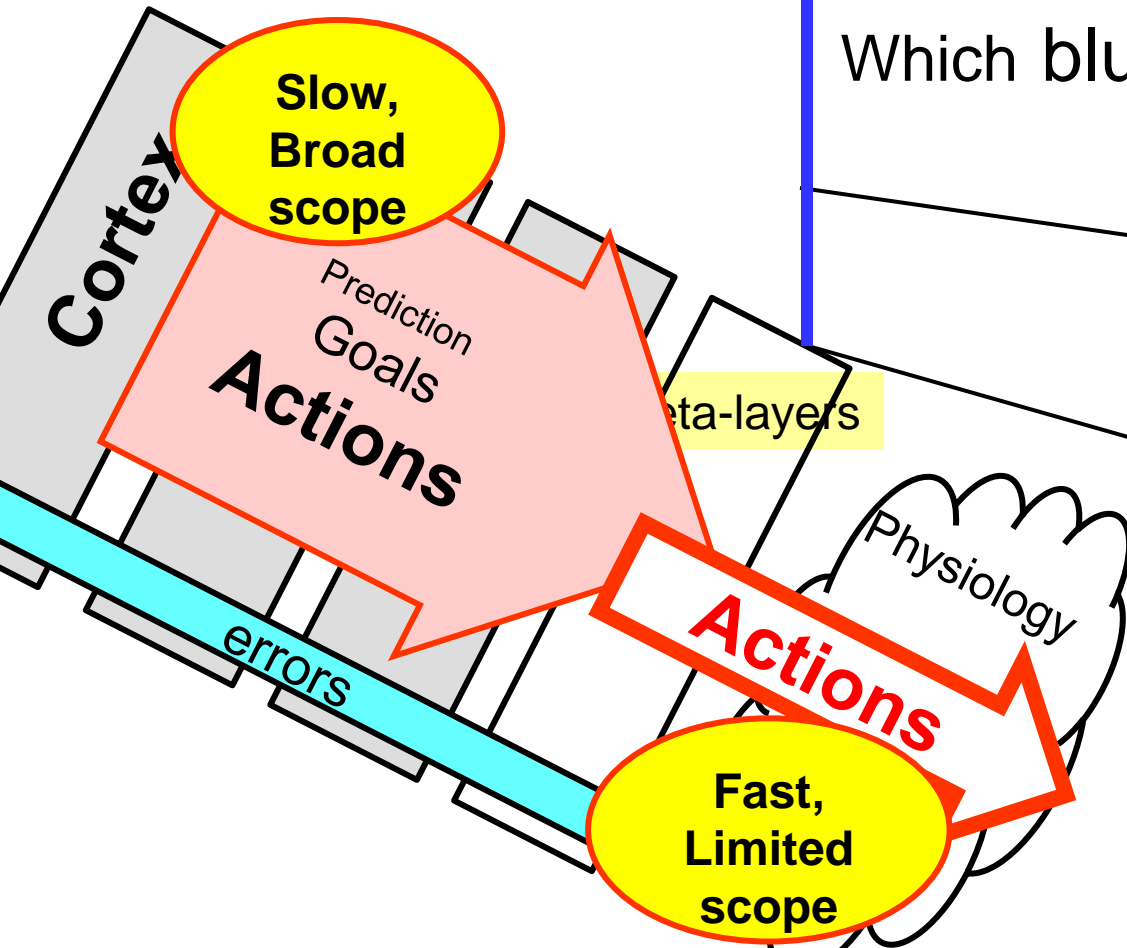
Both

Accident or necessity?



“Seeing is dreaming?”

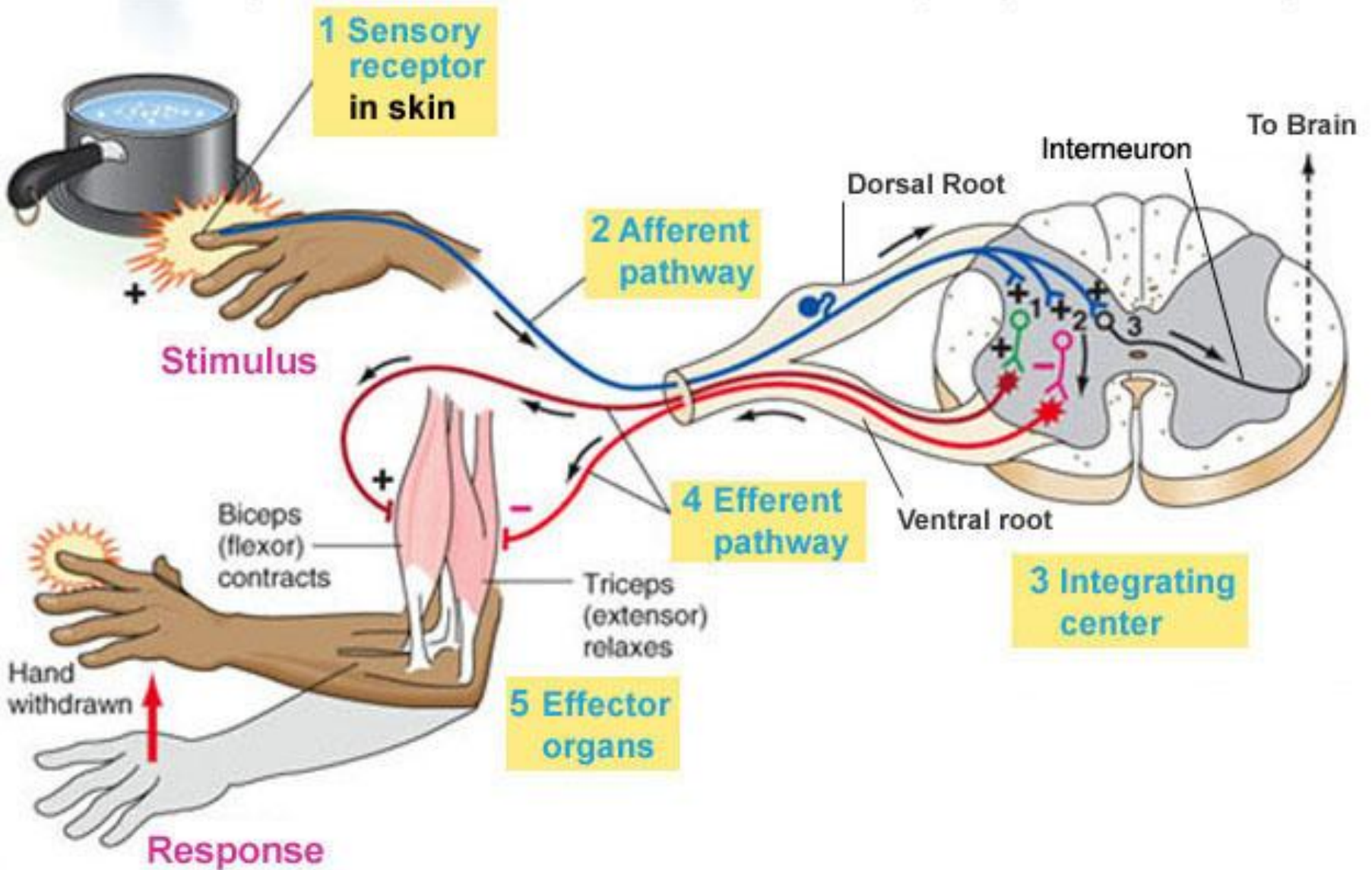
“Seeing is believing?”



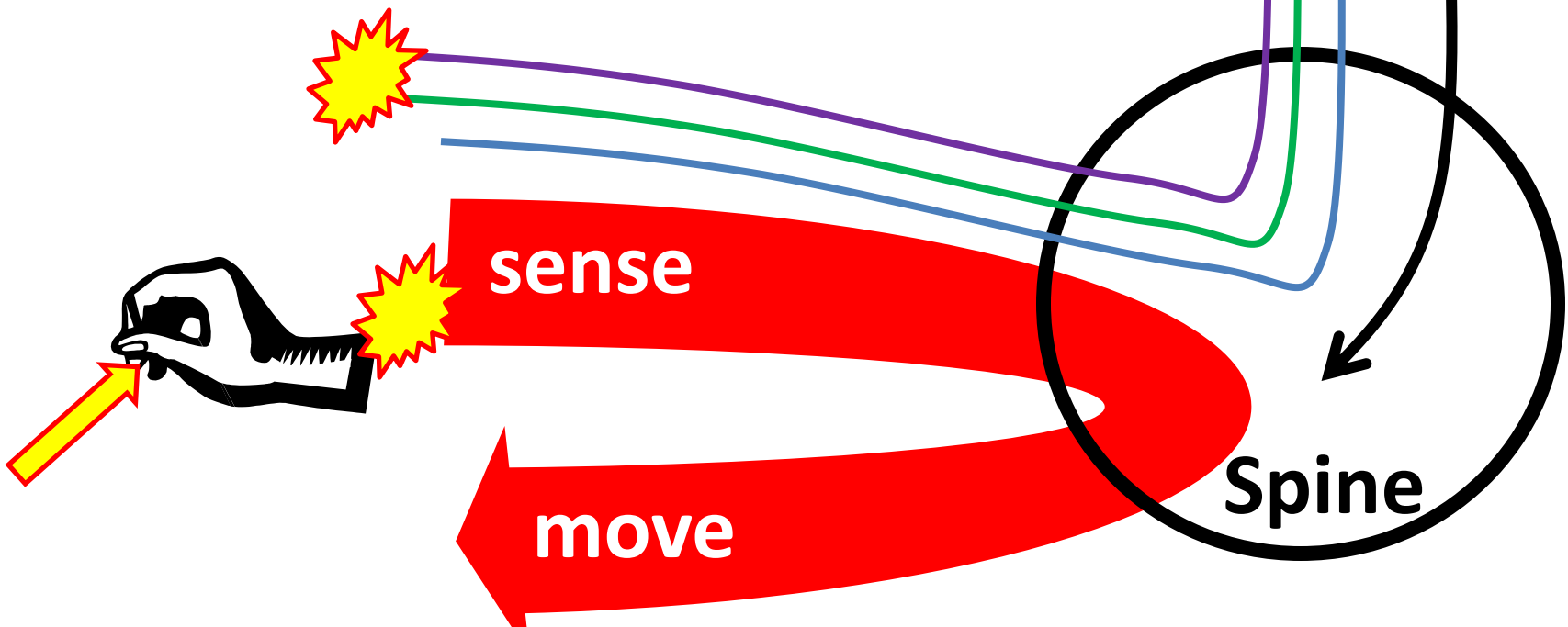
Which blue line is longer?

Peripheral
nervous
system

Central
nervous
system



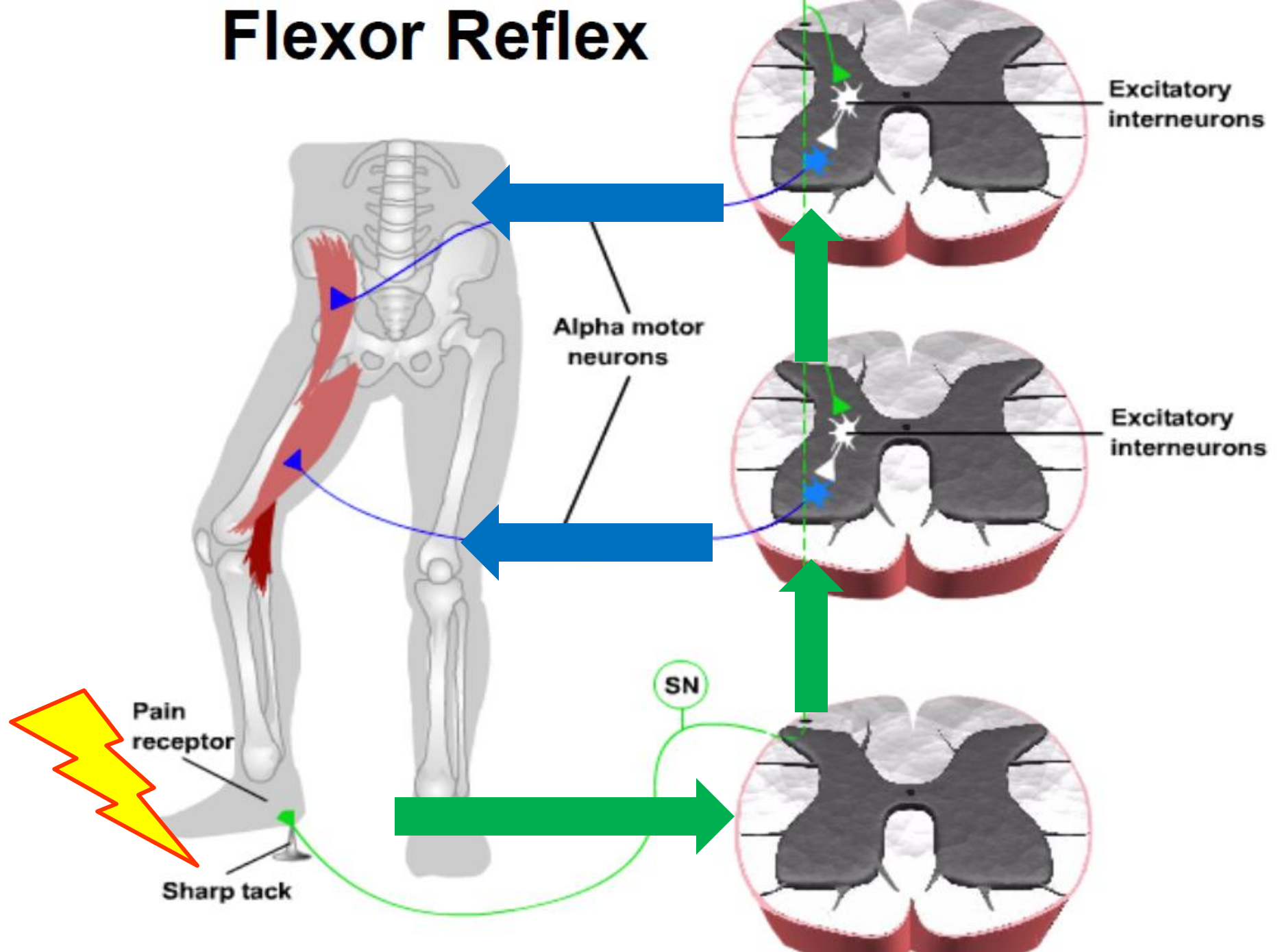
delay=death

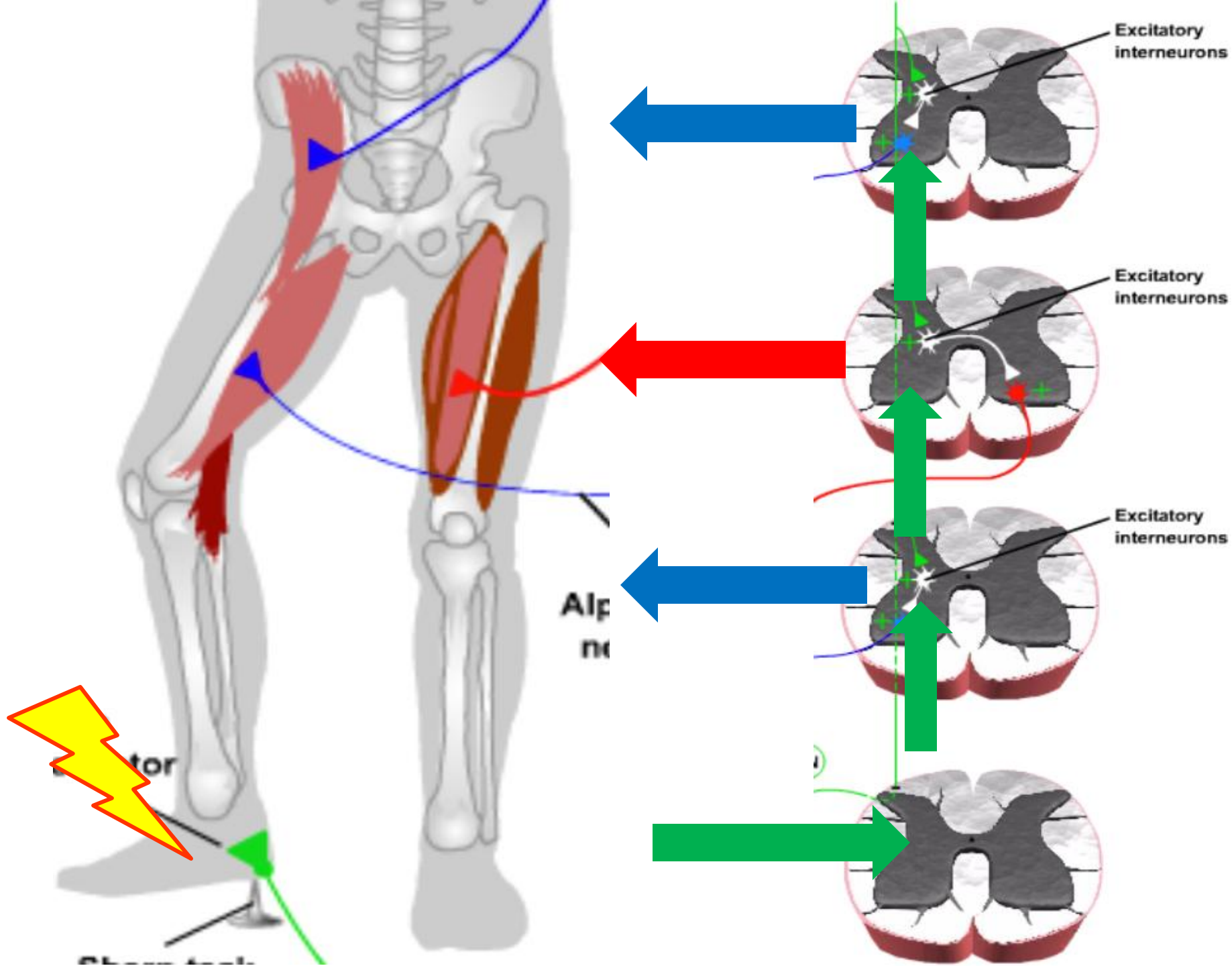


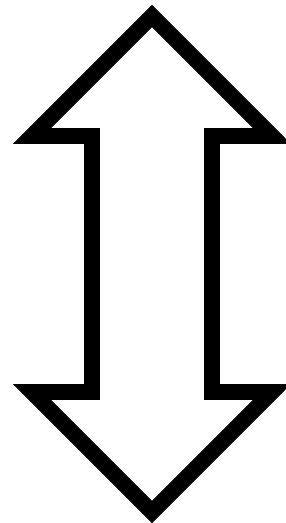
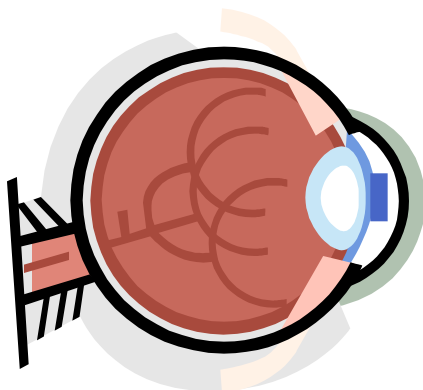
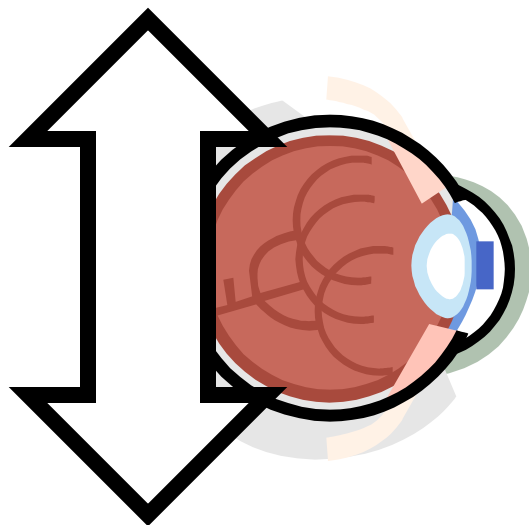
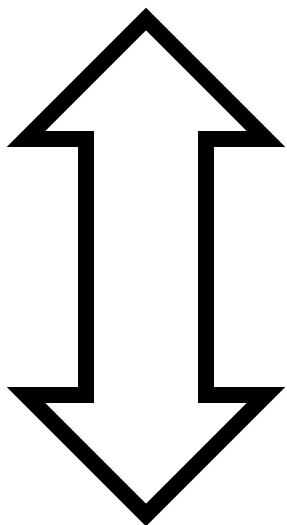
Control Loop

Feed-Back Differential
Ascending Neural Radiations to Cortex
Descending Neural Radiations to the Hippocampus/Thalamus/hypothalamus
Cerebral Cortex
Anterior Thalamic Nucleus
Cerebral Hemisphere
Olfactory Bulb
Visual Impulses
Hypothalamus
Pituitary Gland
Mamillary Body of Hypothalamus
Amygdaloid Nucleus
Corpus Callosum
Thalamus
Pineal Gland
Hippocampus
Cerebellum
Auditory Impulses
Projection to Spinal Cord
Ascending Sensor Tracts

Flexor Reflex







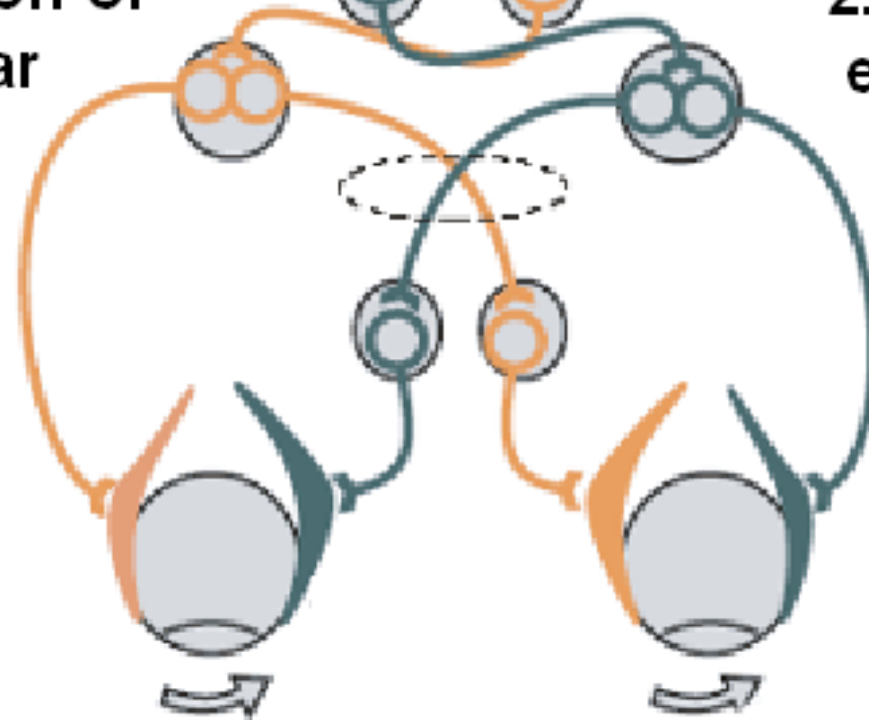
Vestibulo-ocular reflex

1. Detection of rotation

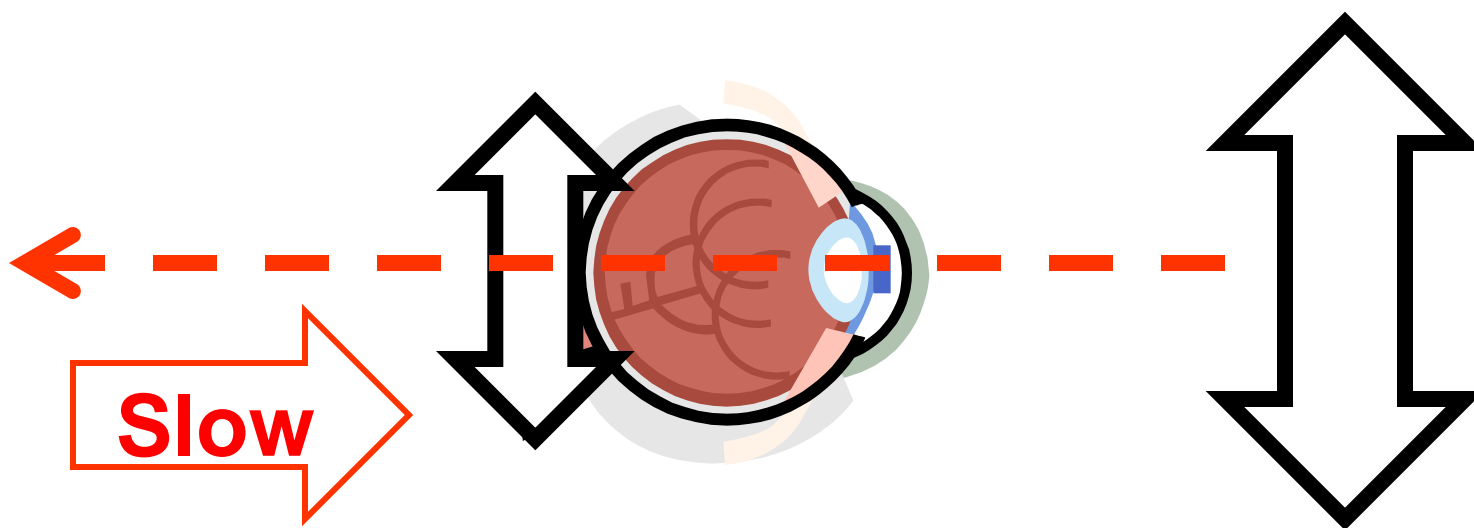
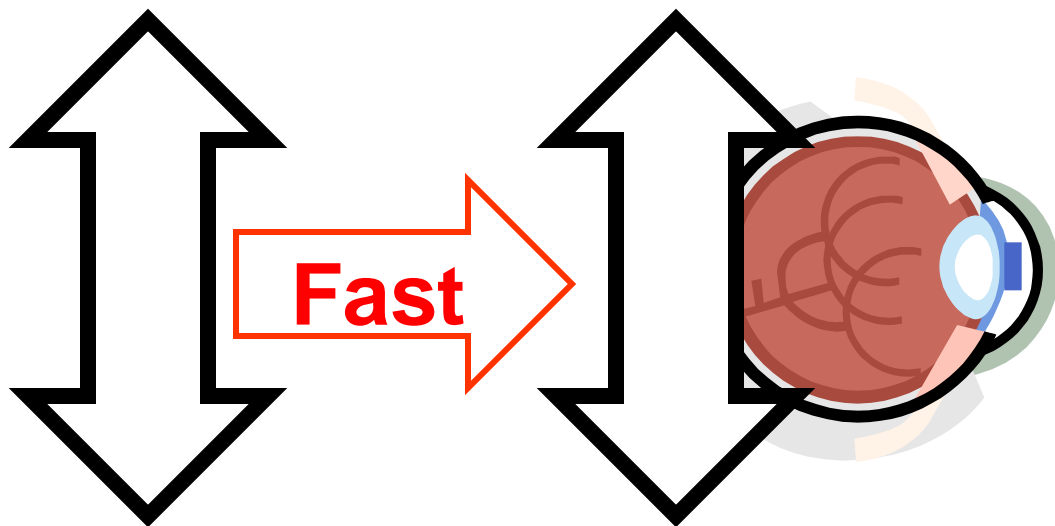


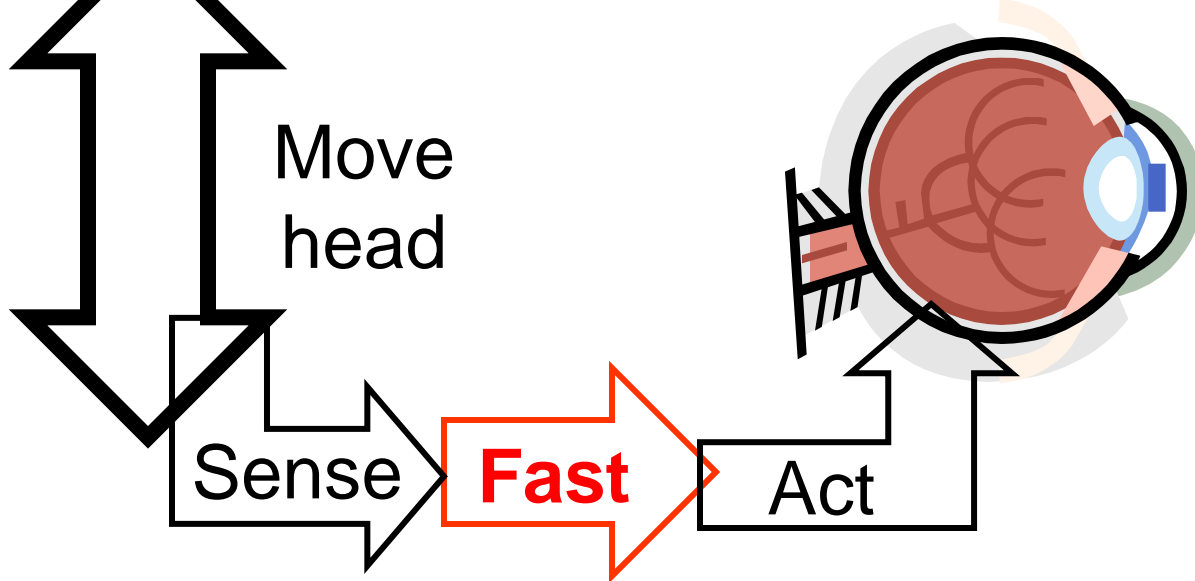
2. Inhibition of extraocular muscles on one side.

2. Excitation of extraocular muscles on the other side

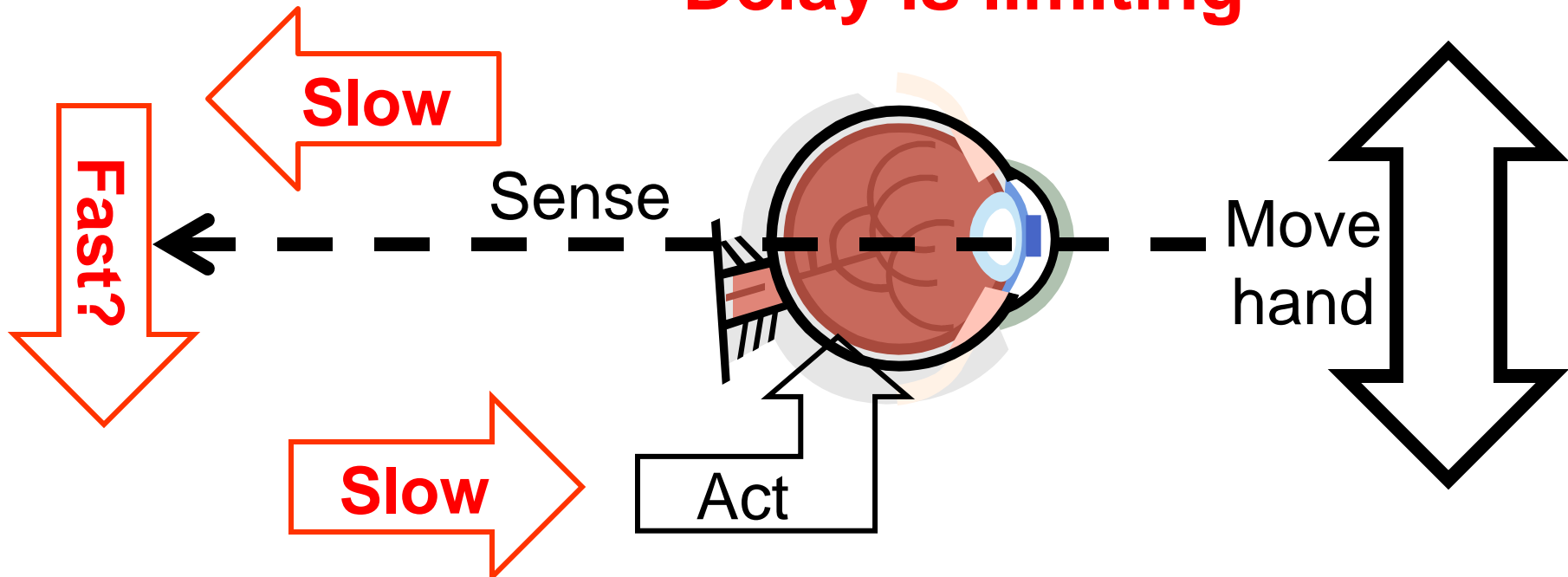


3. Compensating eye movement



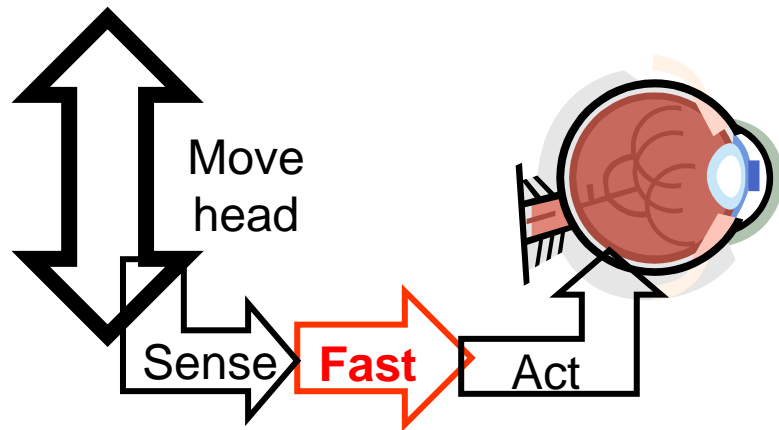


Same actuators
Delay is limiting

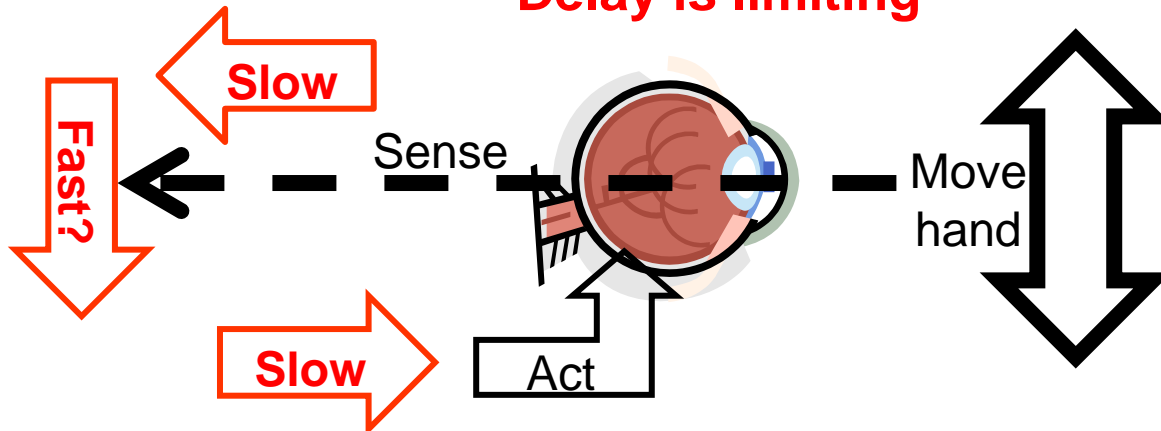


Versus standing on one leg

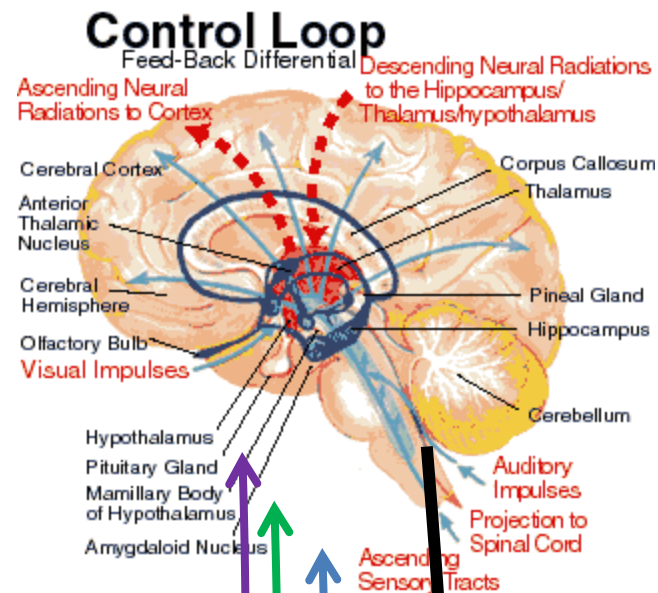
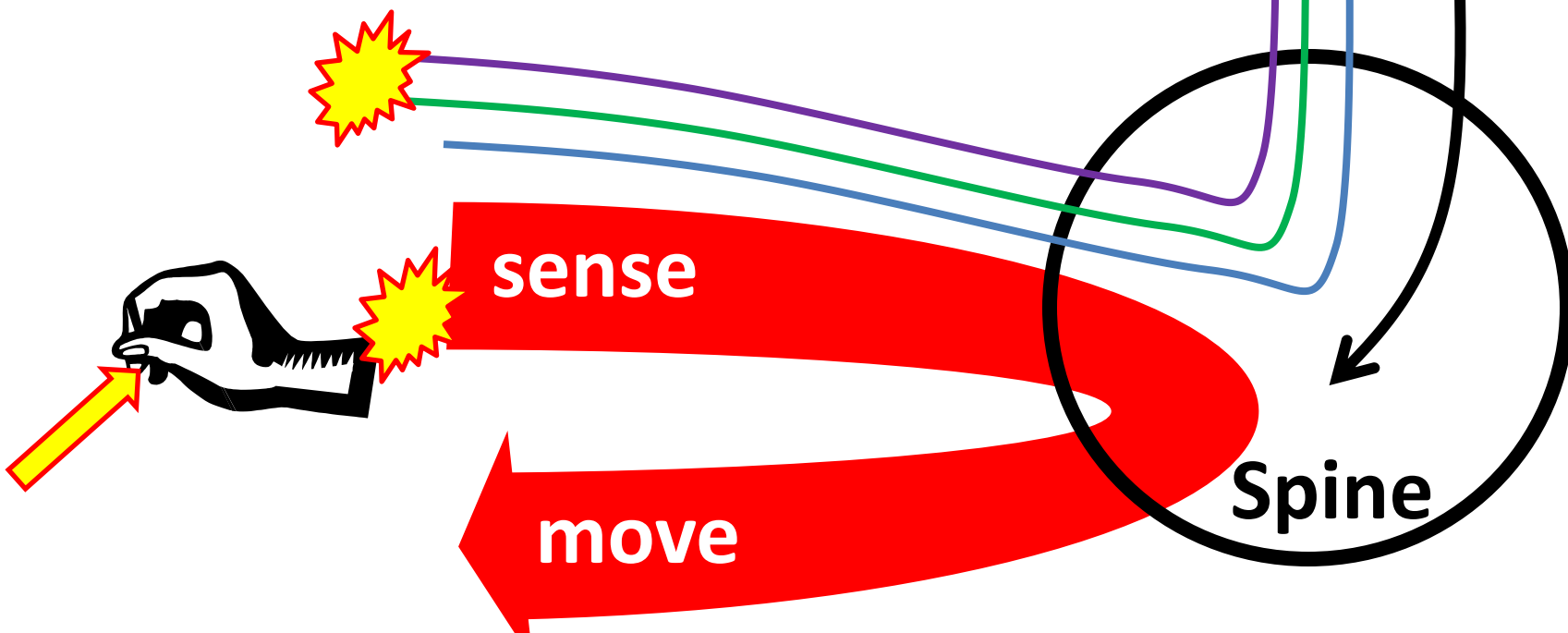
- Eyes open vs closed
- Contrast
 - young surfers
 - old football players



Same actuators
Delay is limiting



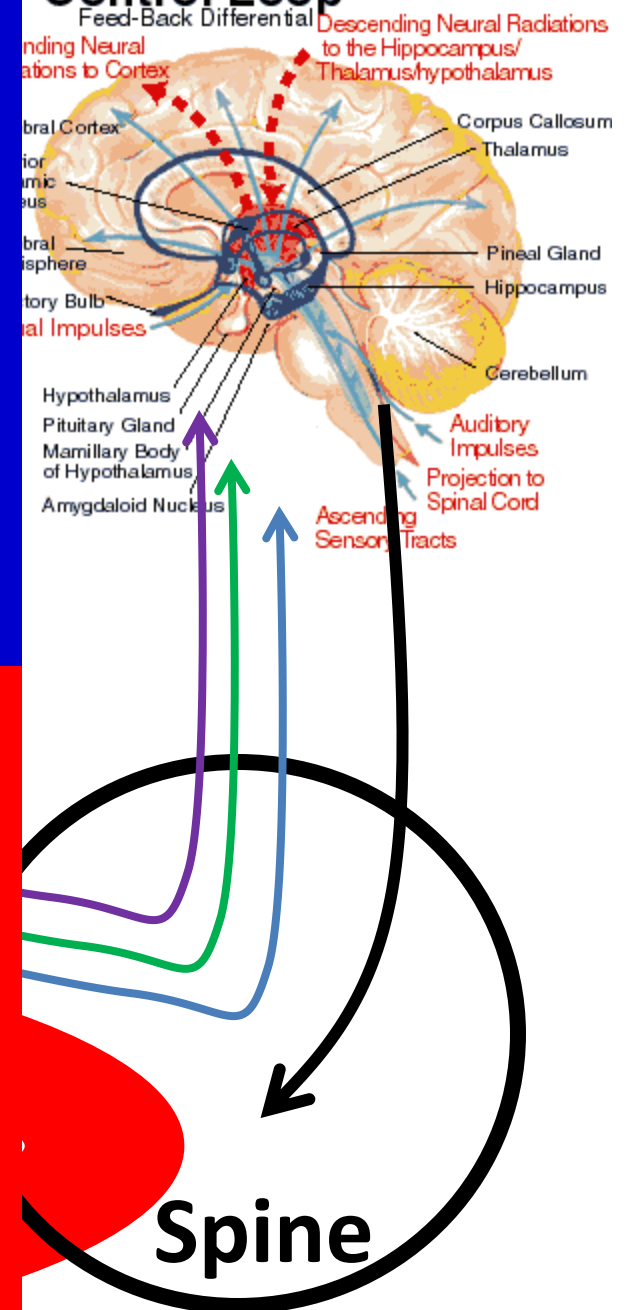
delay=death



Reflect

Reflex

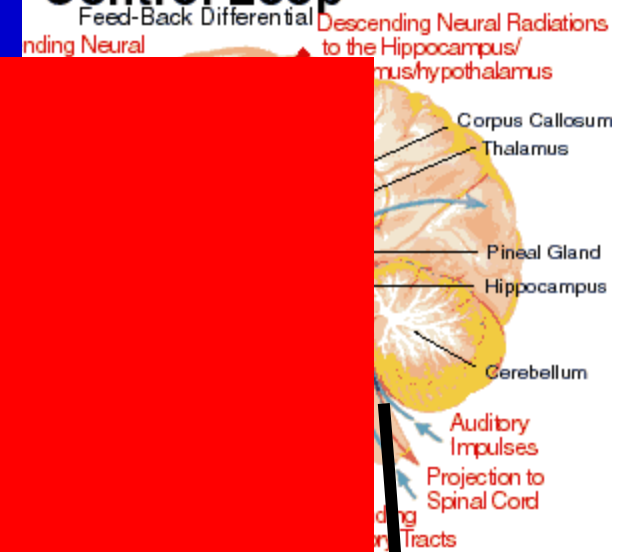
Control Loop



Reflect

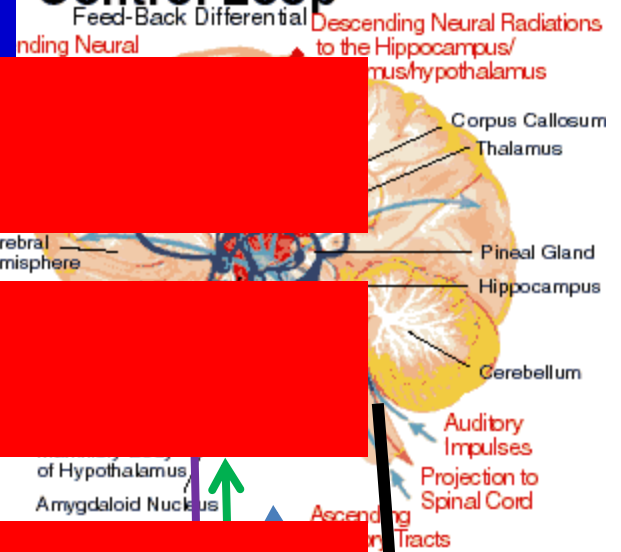
Reflex

Control Loop



Reflect

Control Loop



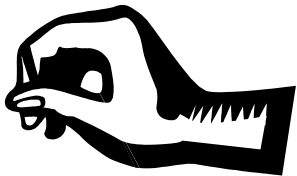
Layered

Reflex

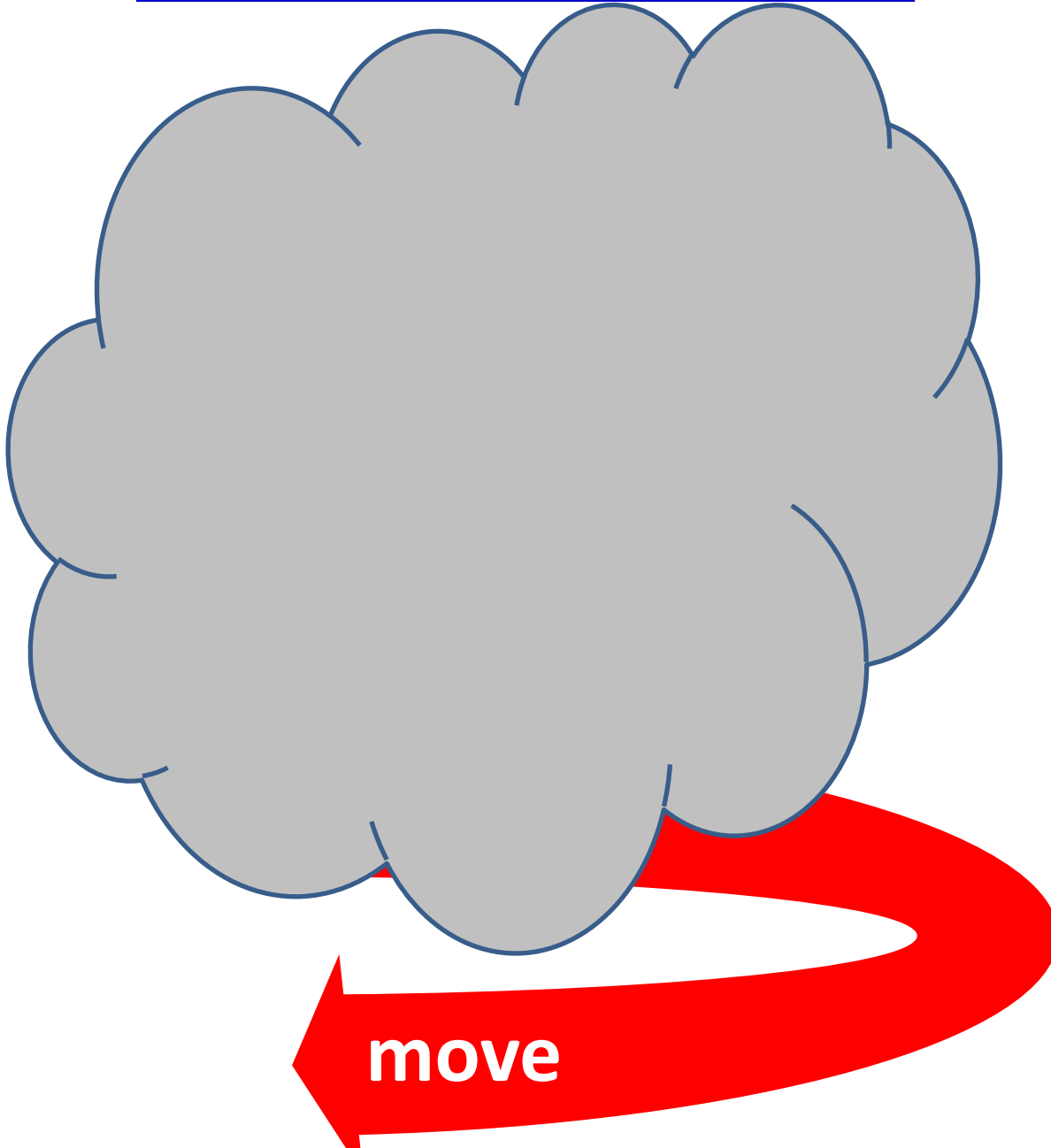
sense

move

Spine

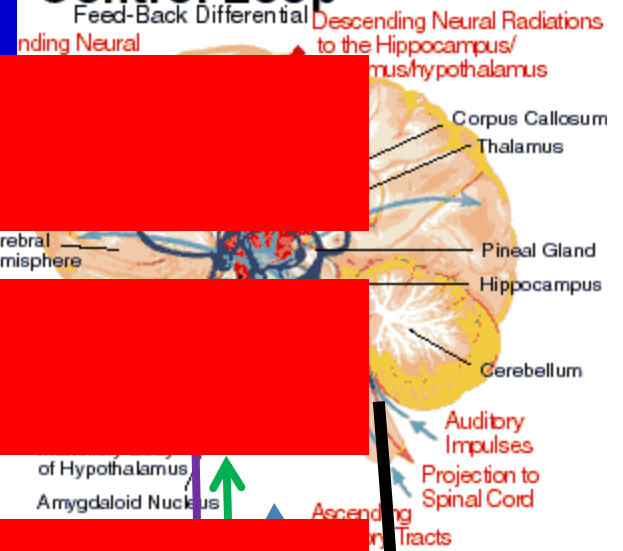


Reflect



Reflect

Control Loop



Layered

Reflex

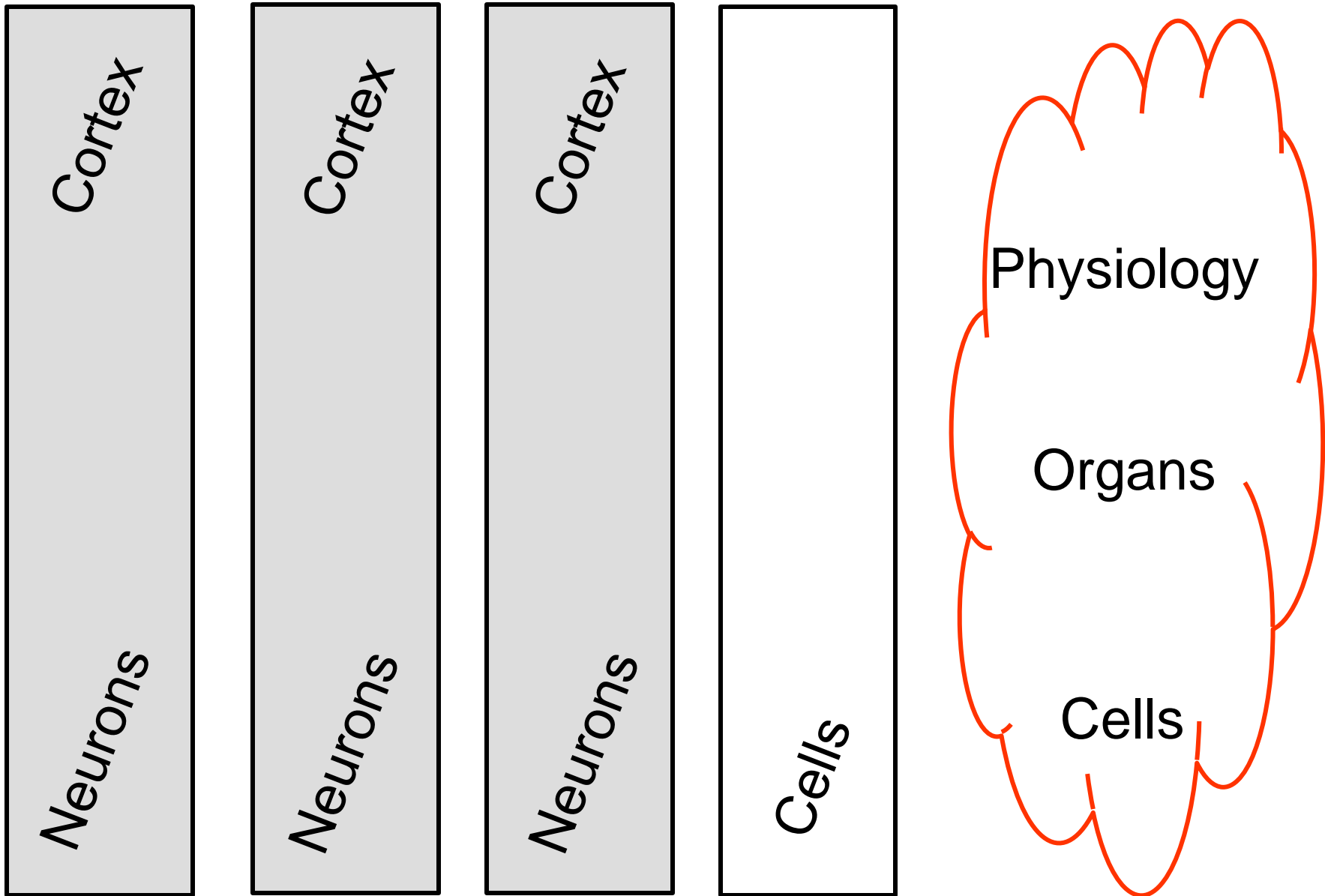


sense

move

Spine

Layered architectures (cartoon)



Reflect

Control Loop

Prediction Goals Actions

Actions

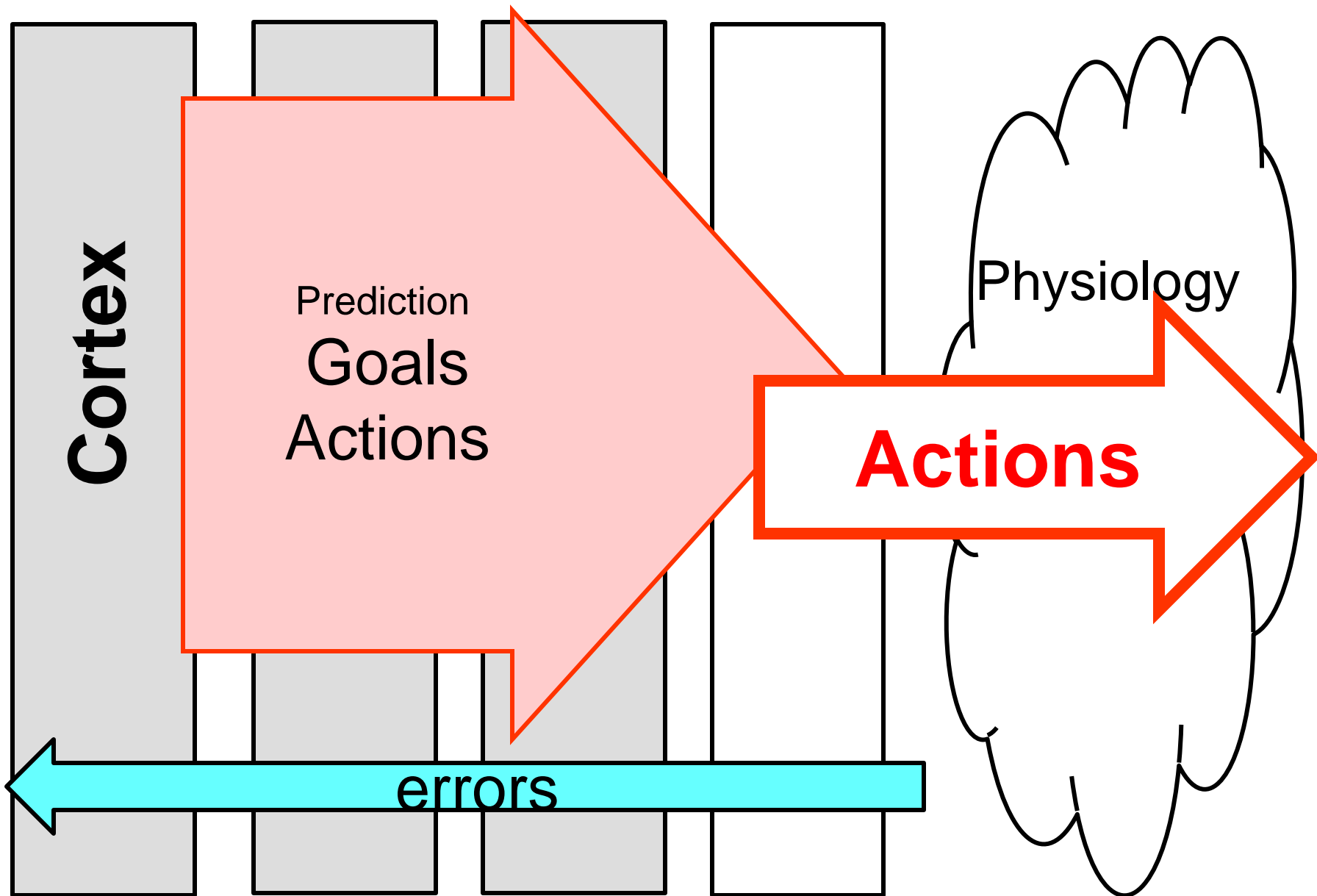
spine

errors

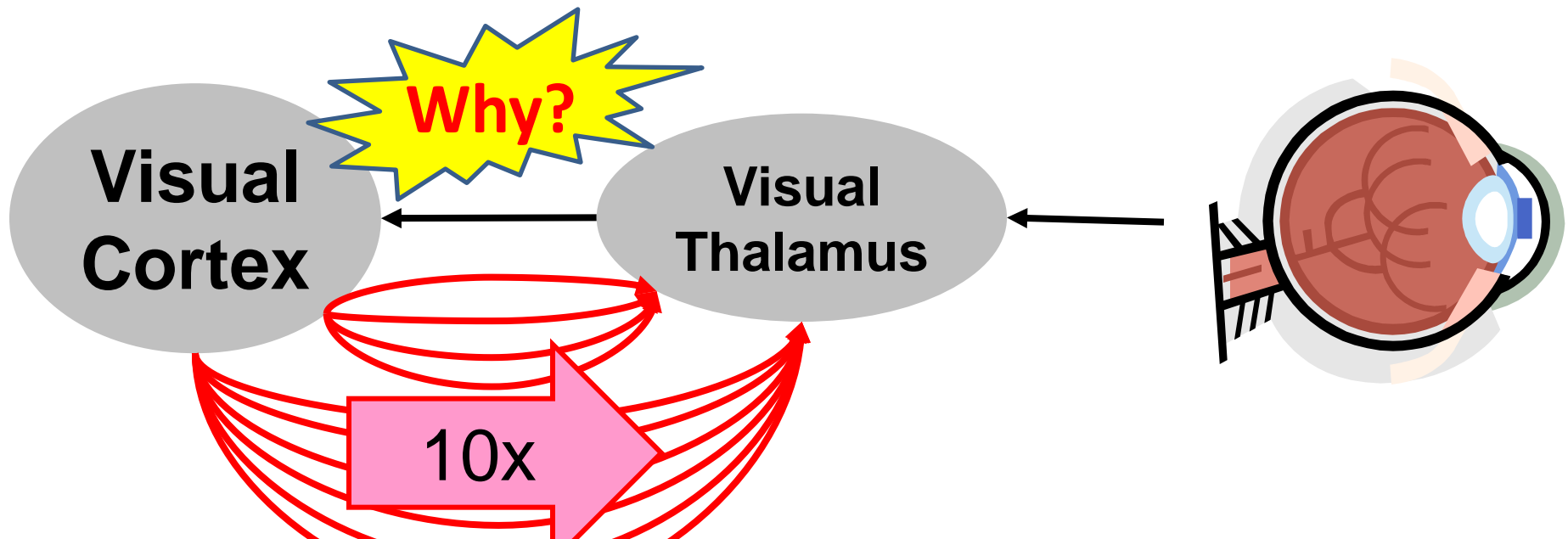


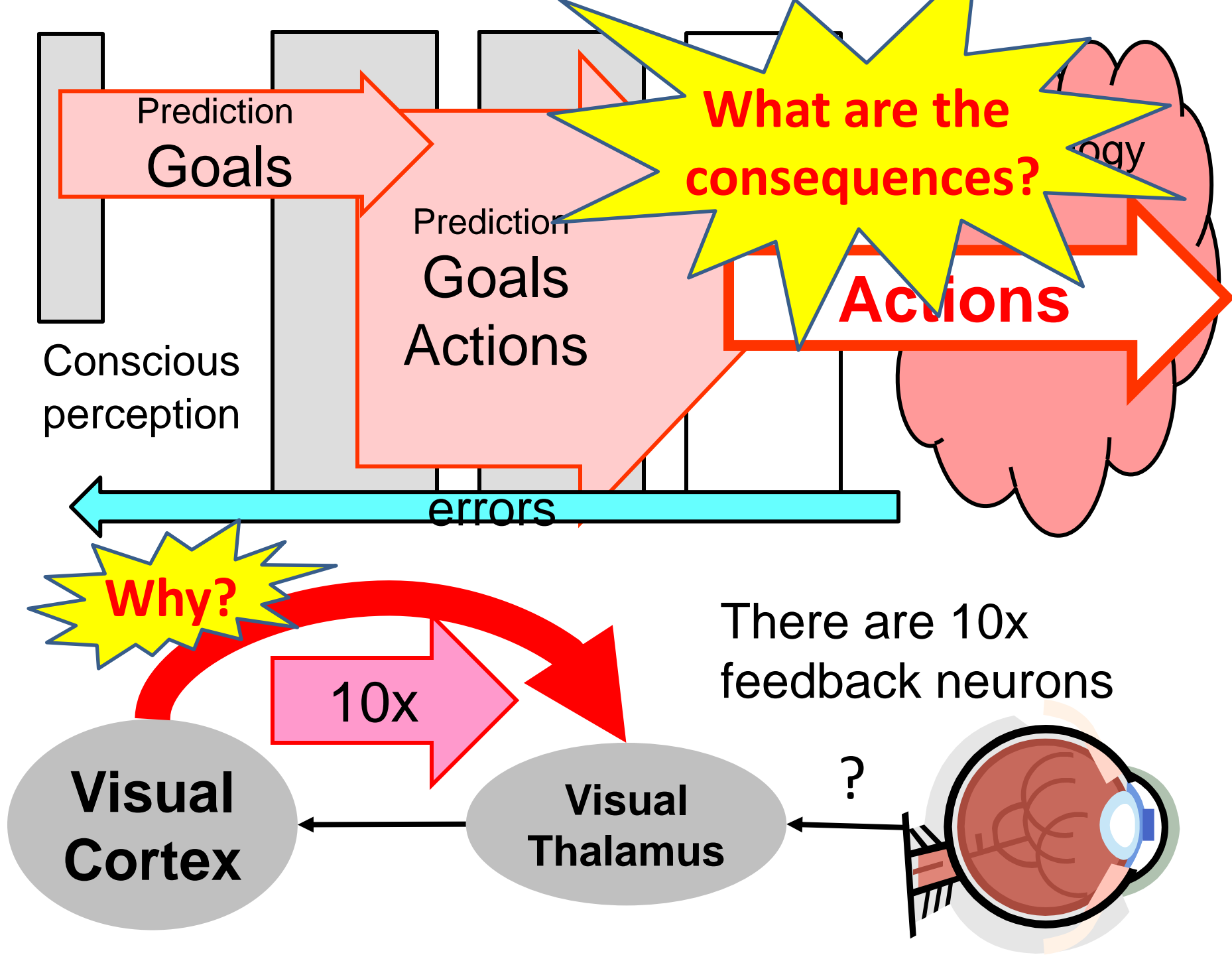
errors

Meta-layers cartoon

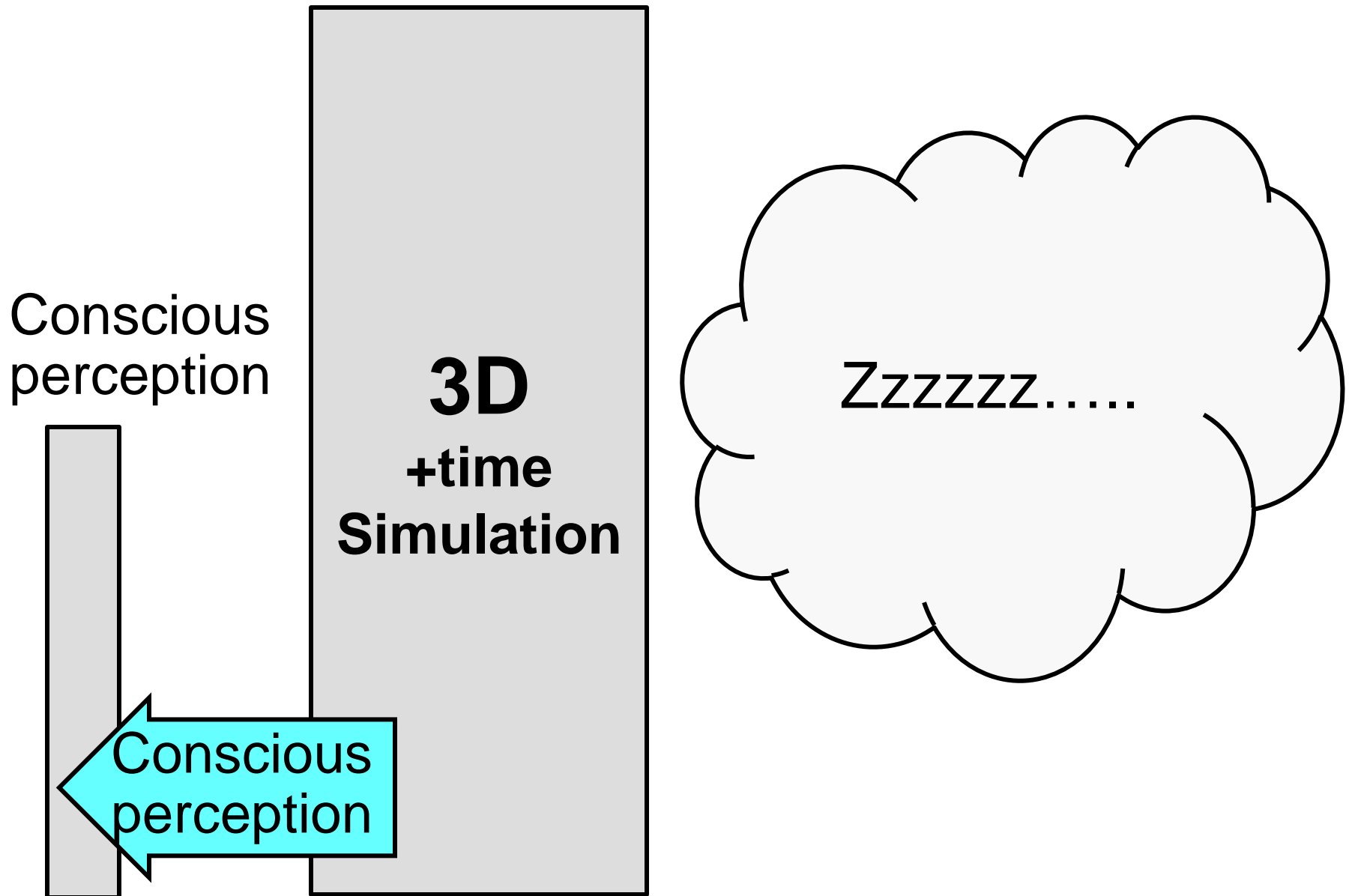


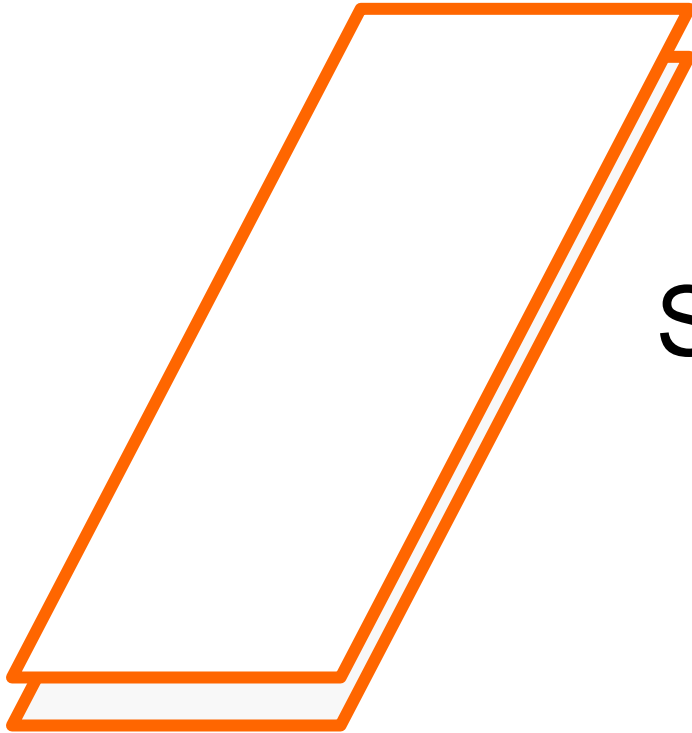
There are 10x
feedback neurons





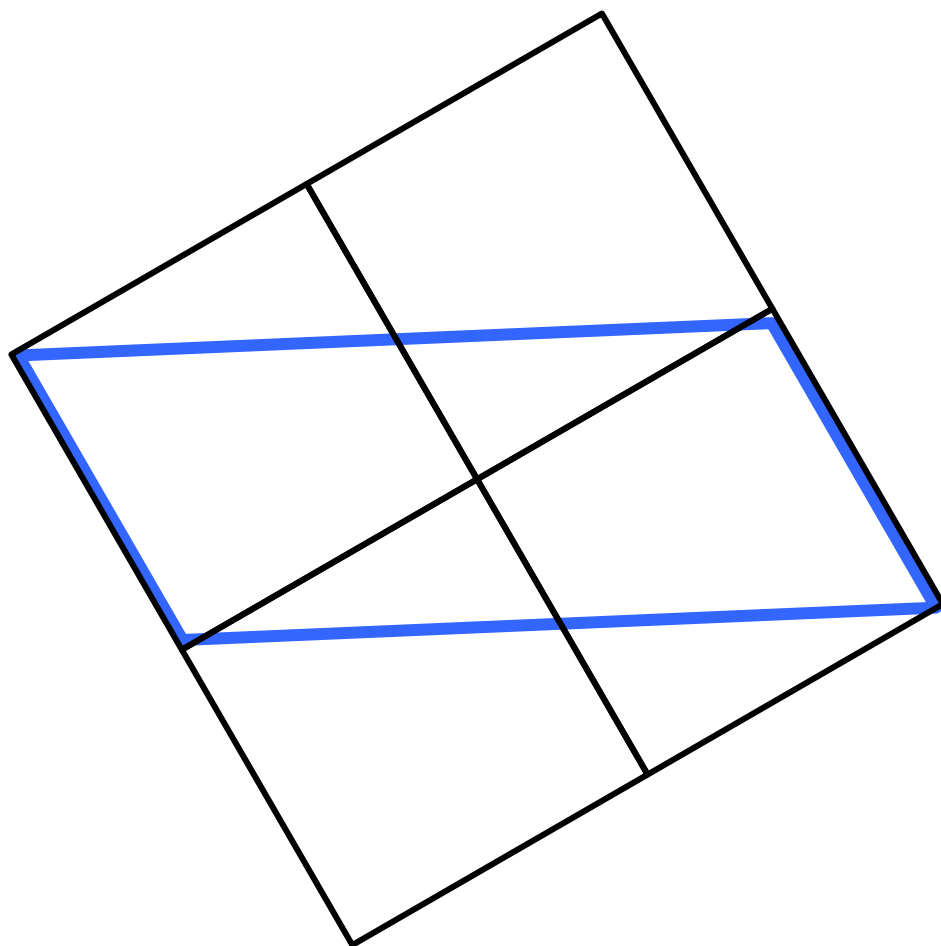
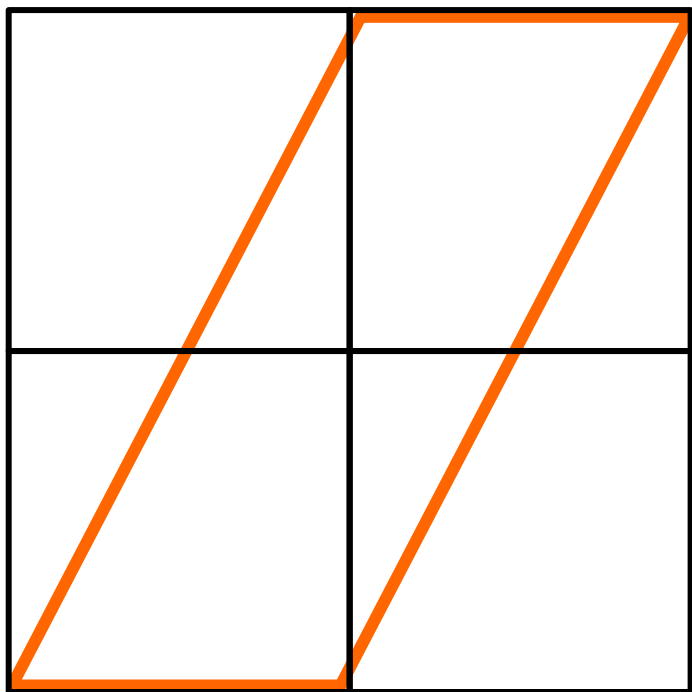
Seeing is *dreaming*

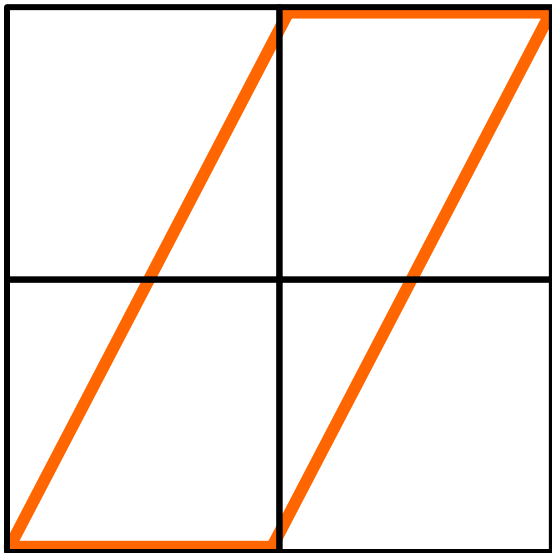




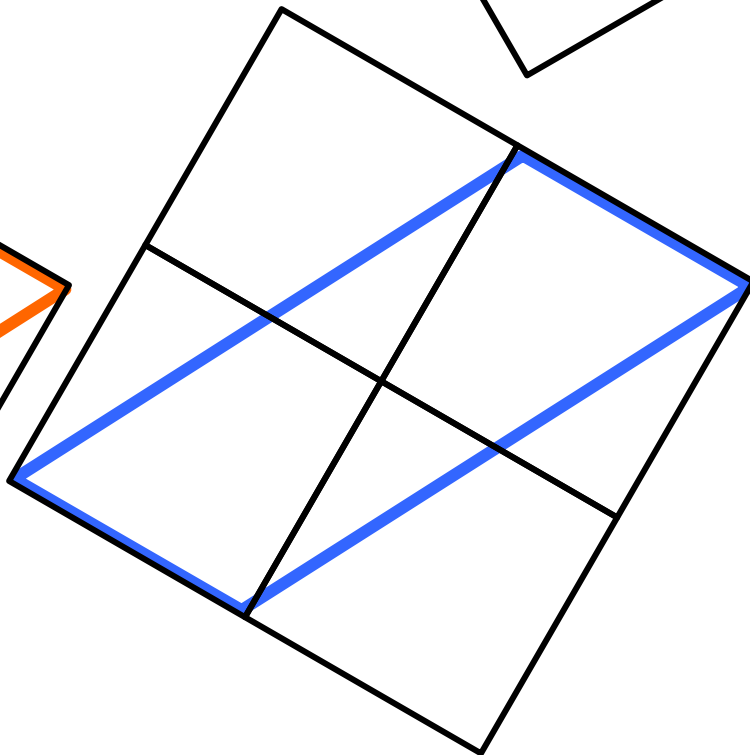
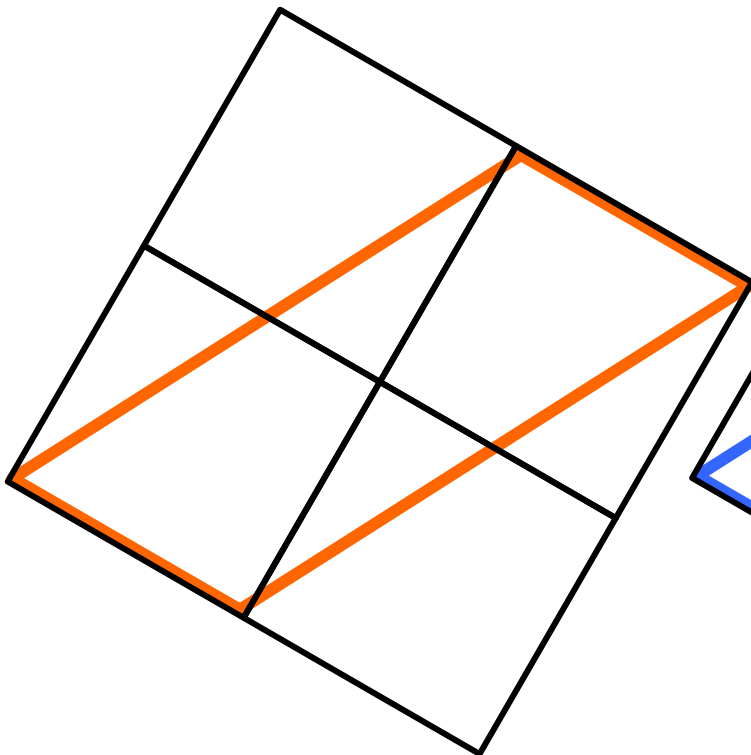
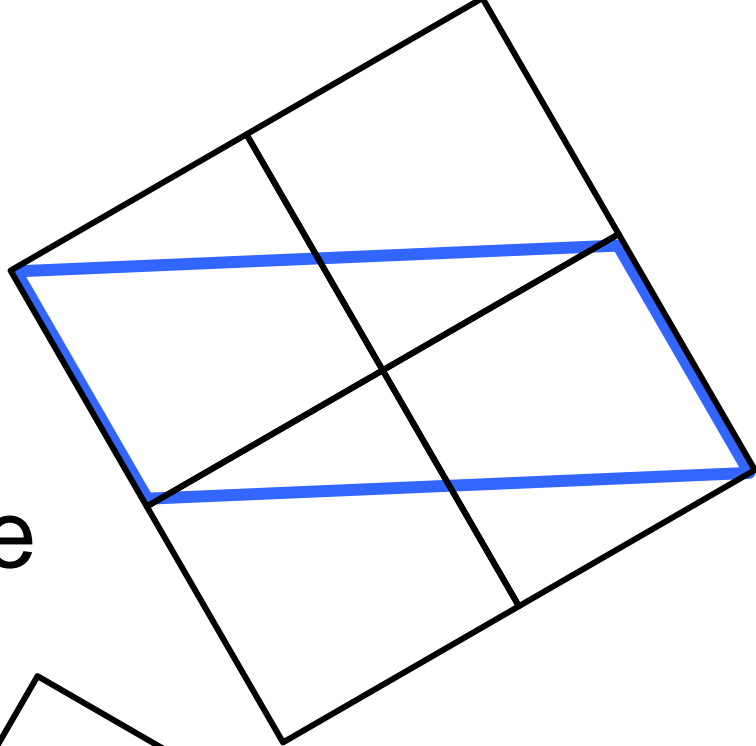
Same size?

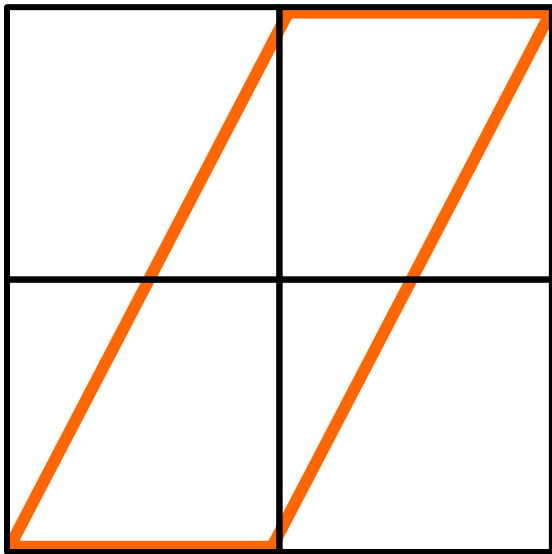




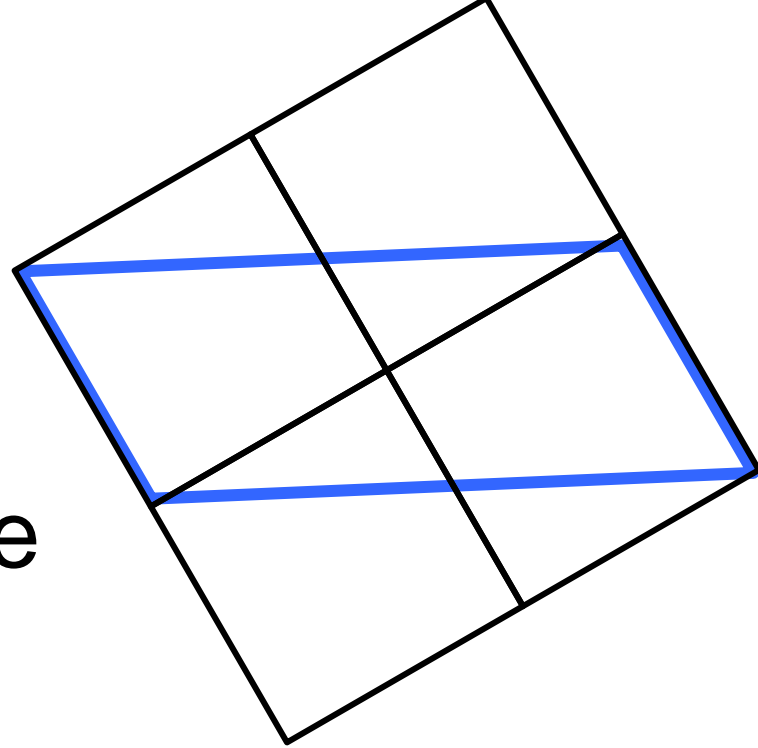


Same size





Same size



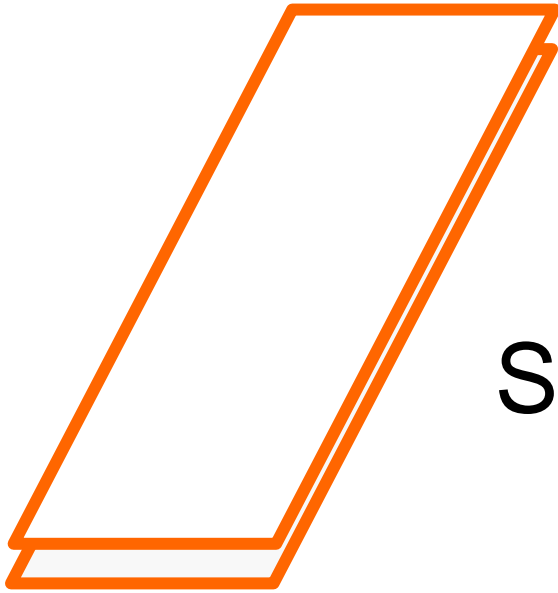


Same size



Toggle between this slide and
the ones before and after

Even when you “know” they are
the same, they appear different



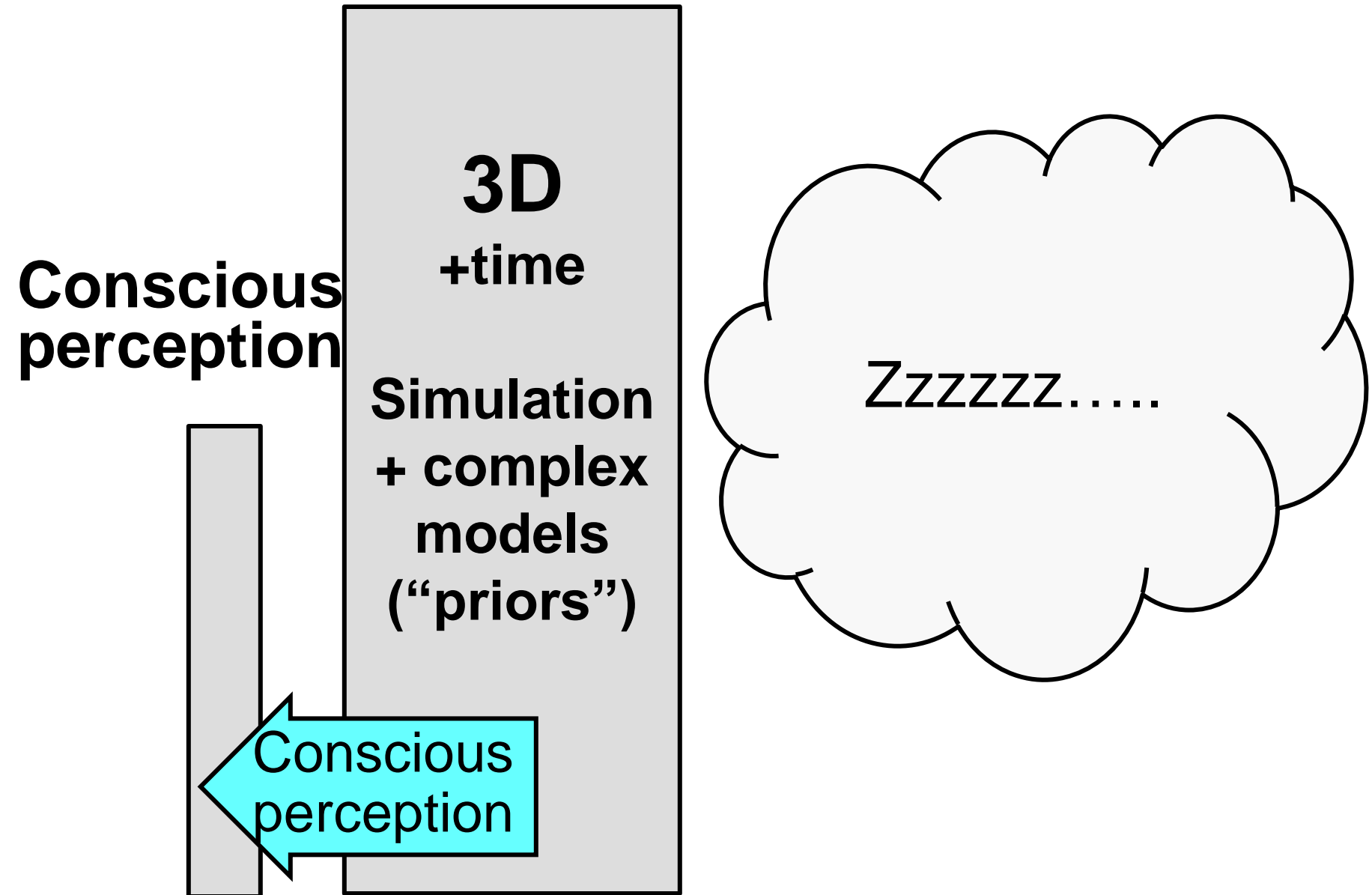
Same size?



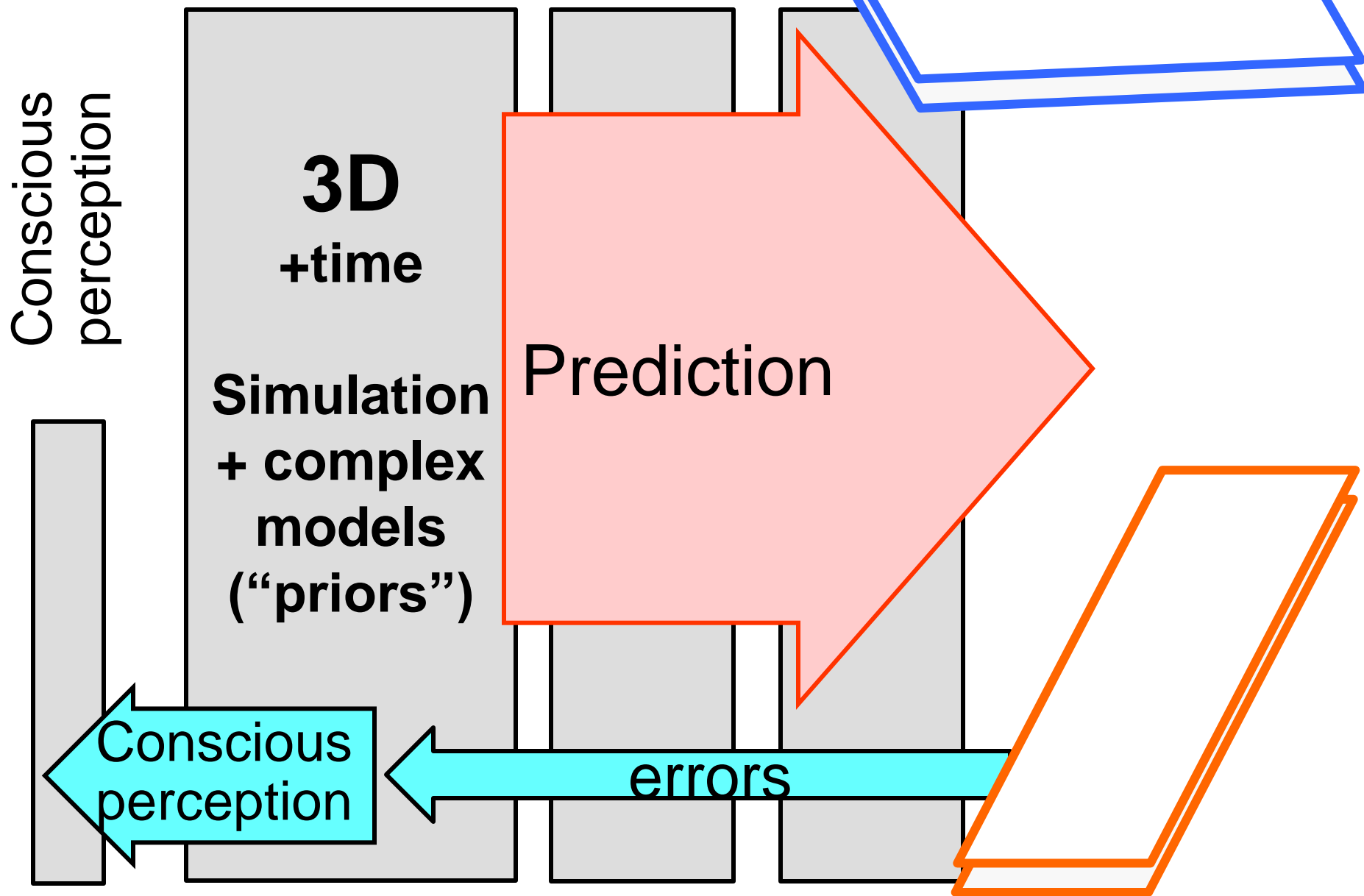
Vision: evolved for complex
simulation and control, not
2d static pictures

Even when you “know” they are
the same, they appear different

Seeing is *dreaming*



Seeing is *dreaming*



Seeing is dreaming

Seeing is *believing*

Conscious
perception

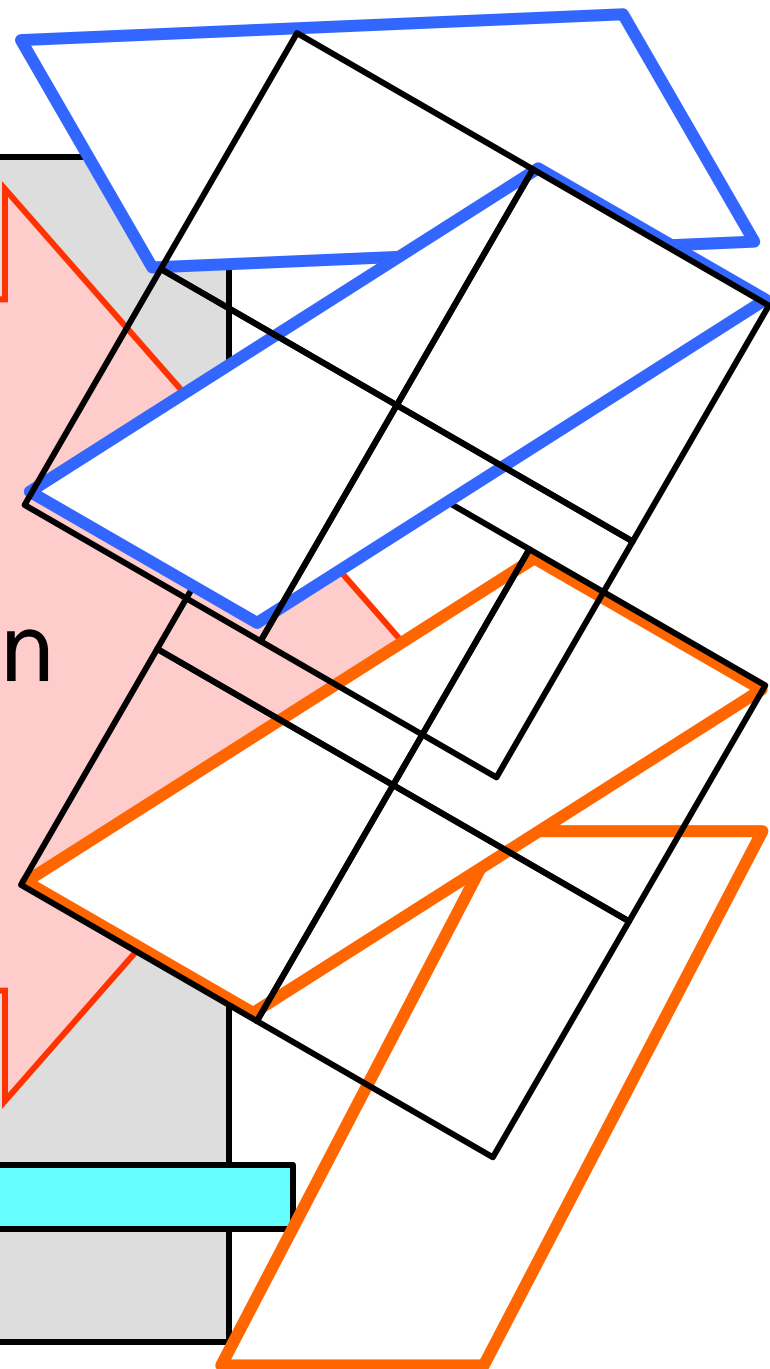
**3D
+time**

**Simulation
+ complex
models
("priors")**

Prediction

Conscious
perception

errors



Seeing is dreaming

Seeing is *believing*

Conscious
perception

**3D
+time**

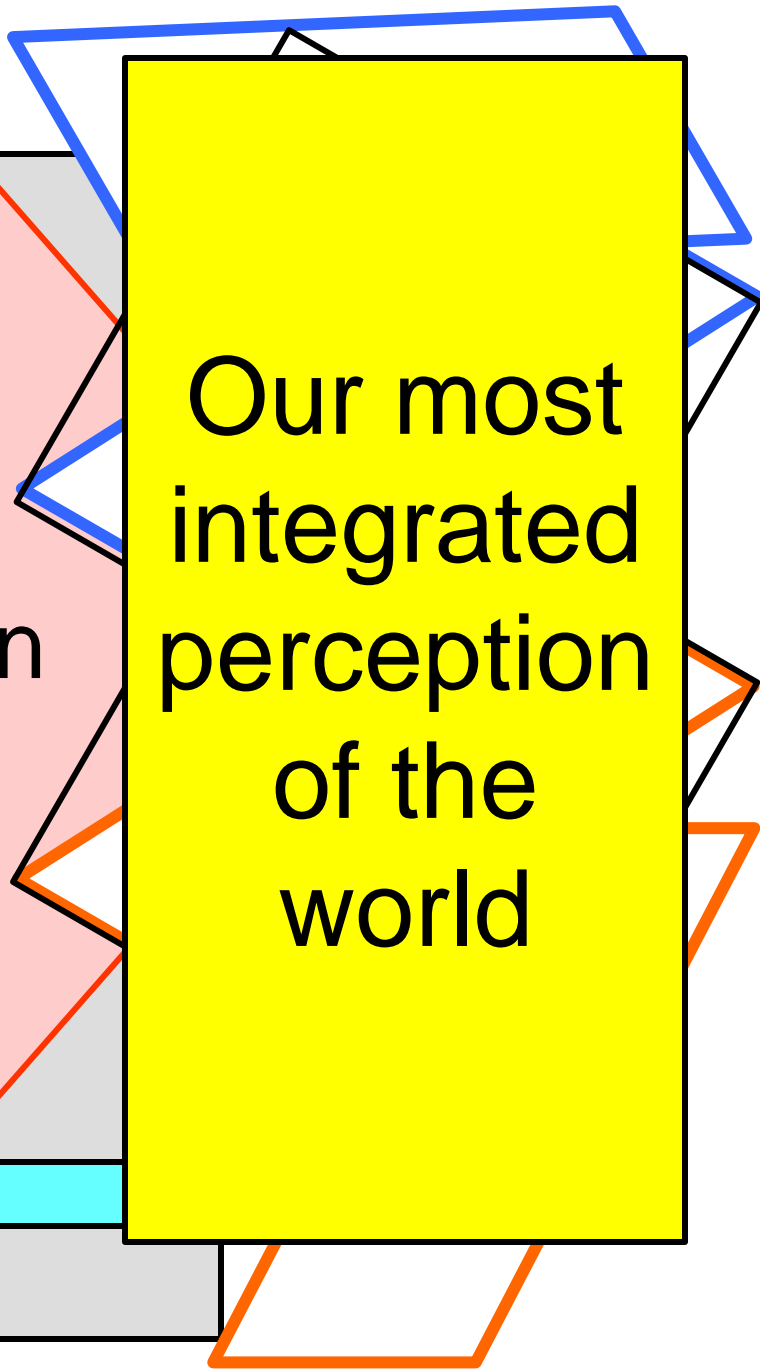
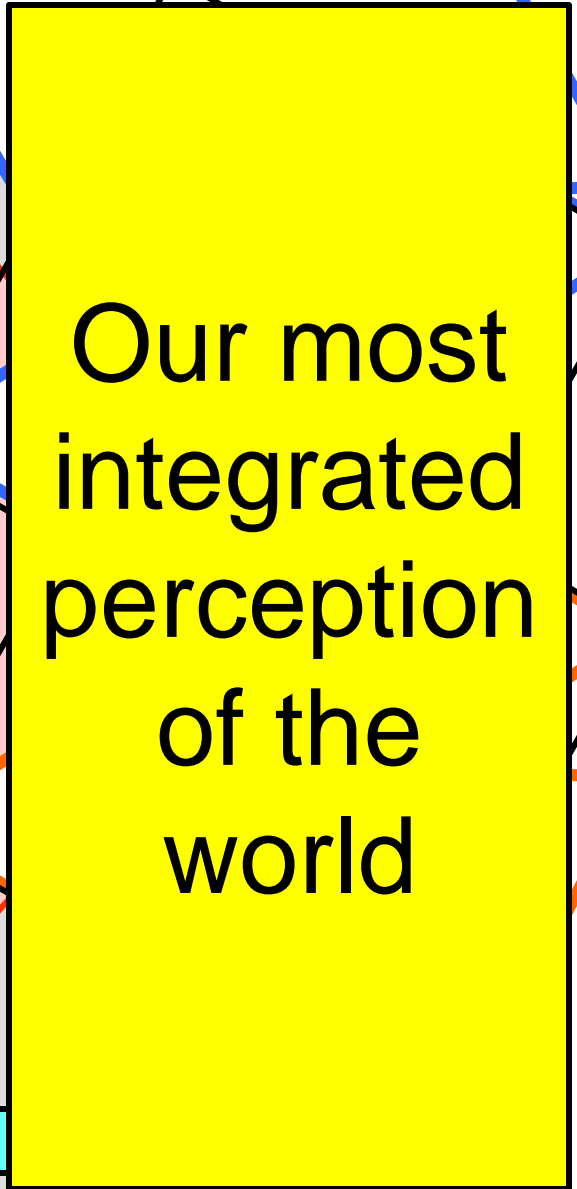
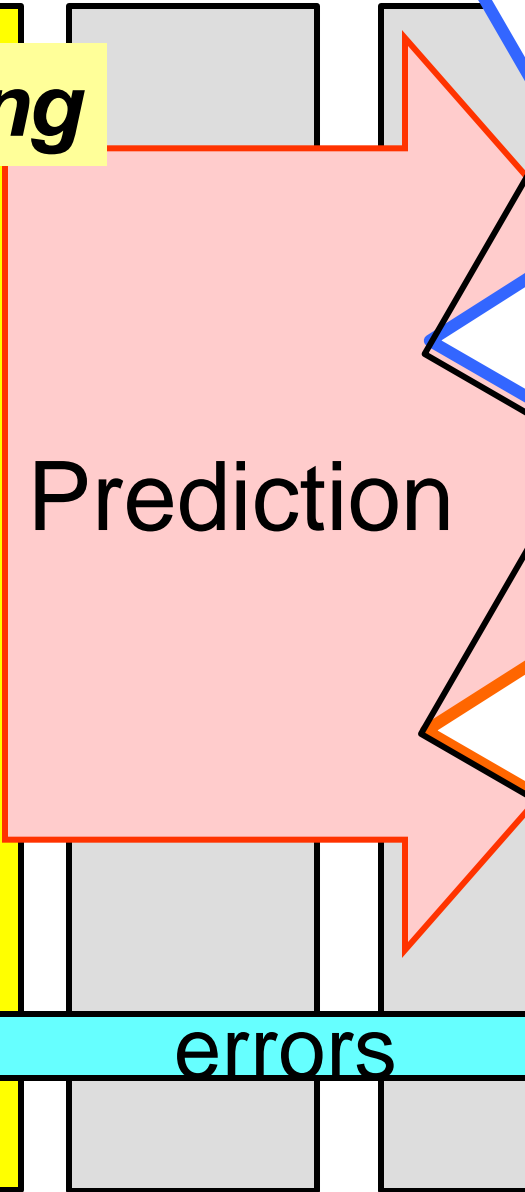
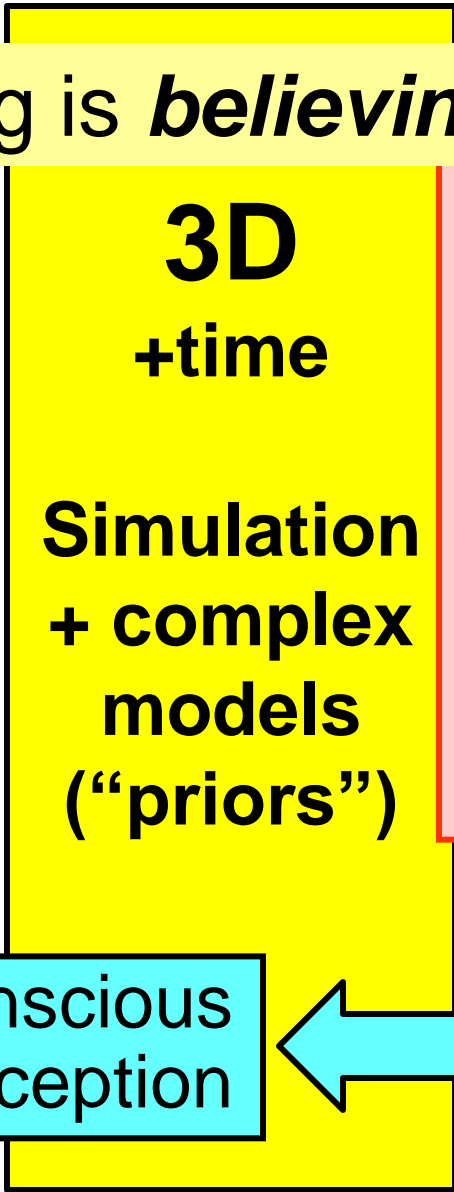
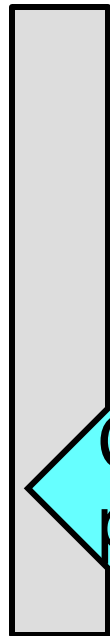
**Simulation
+ complex
models
("priors")**

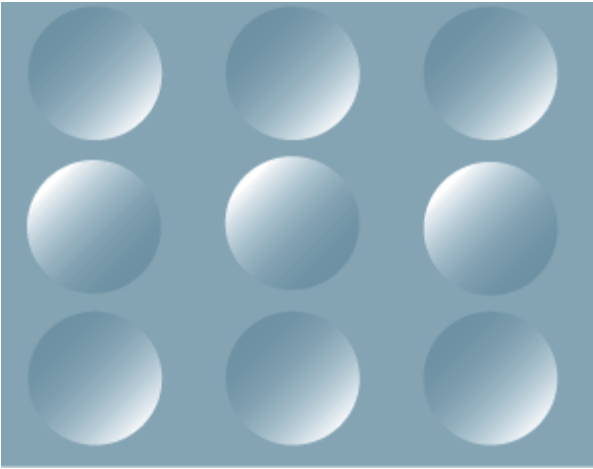
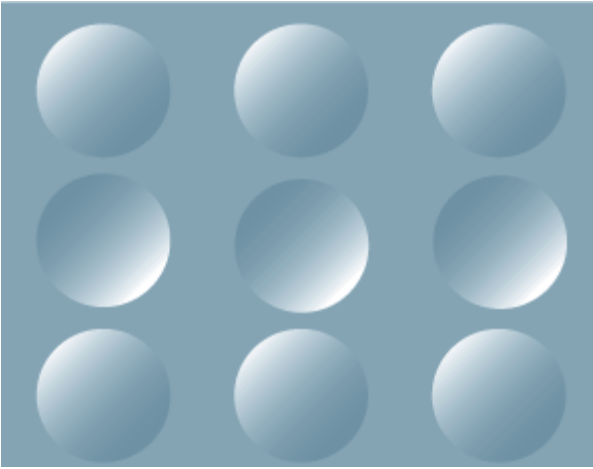
Prediction

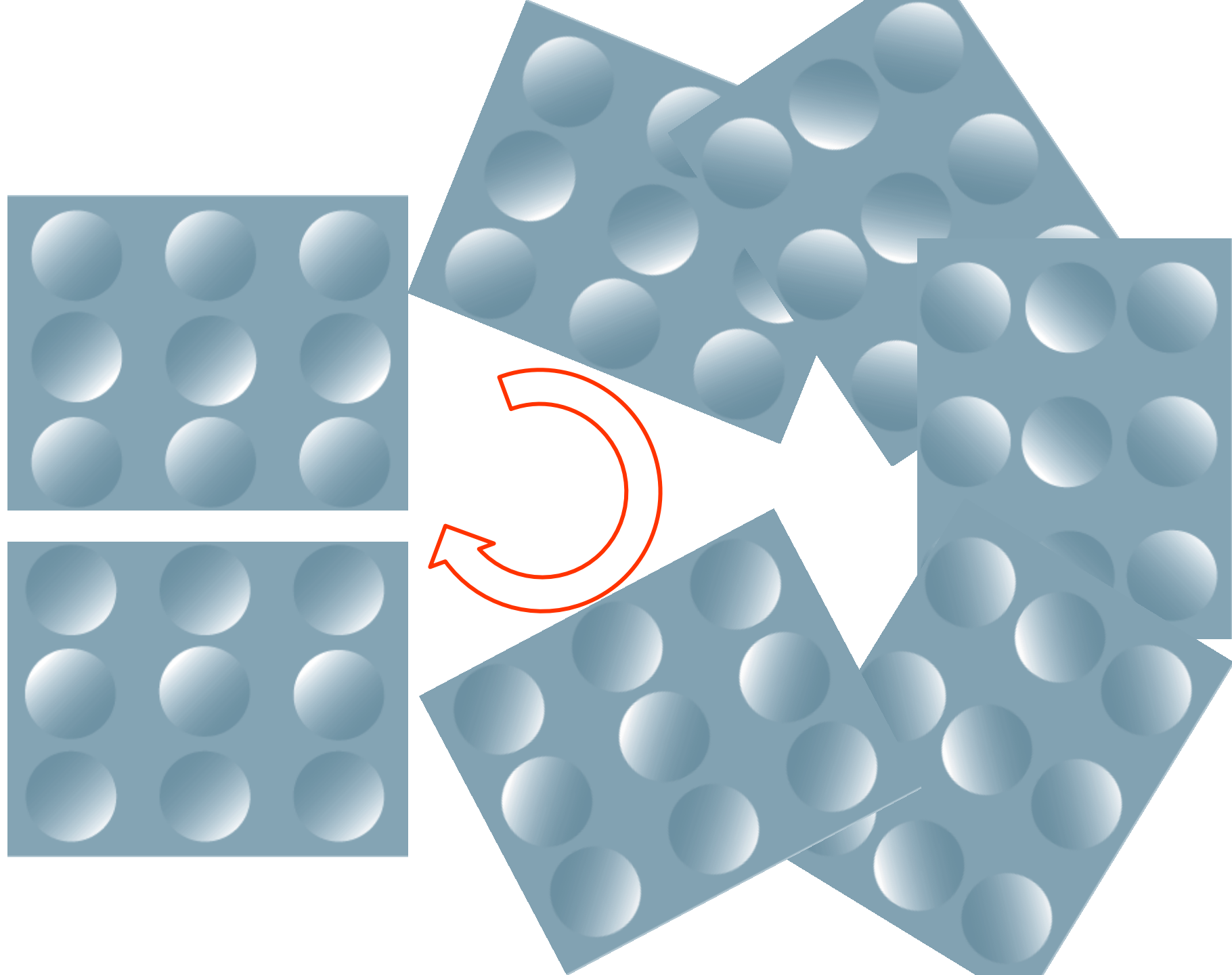
Our most
integrated
perception
of the
world

Conscious
perception

errors



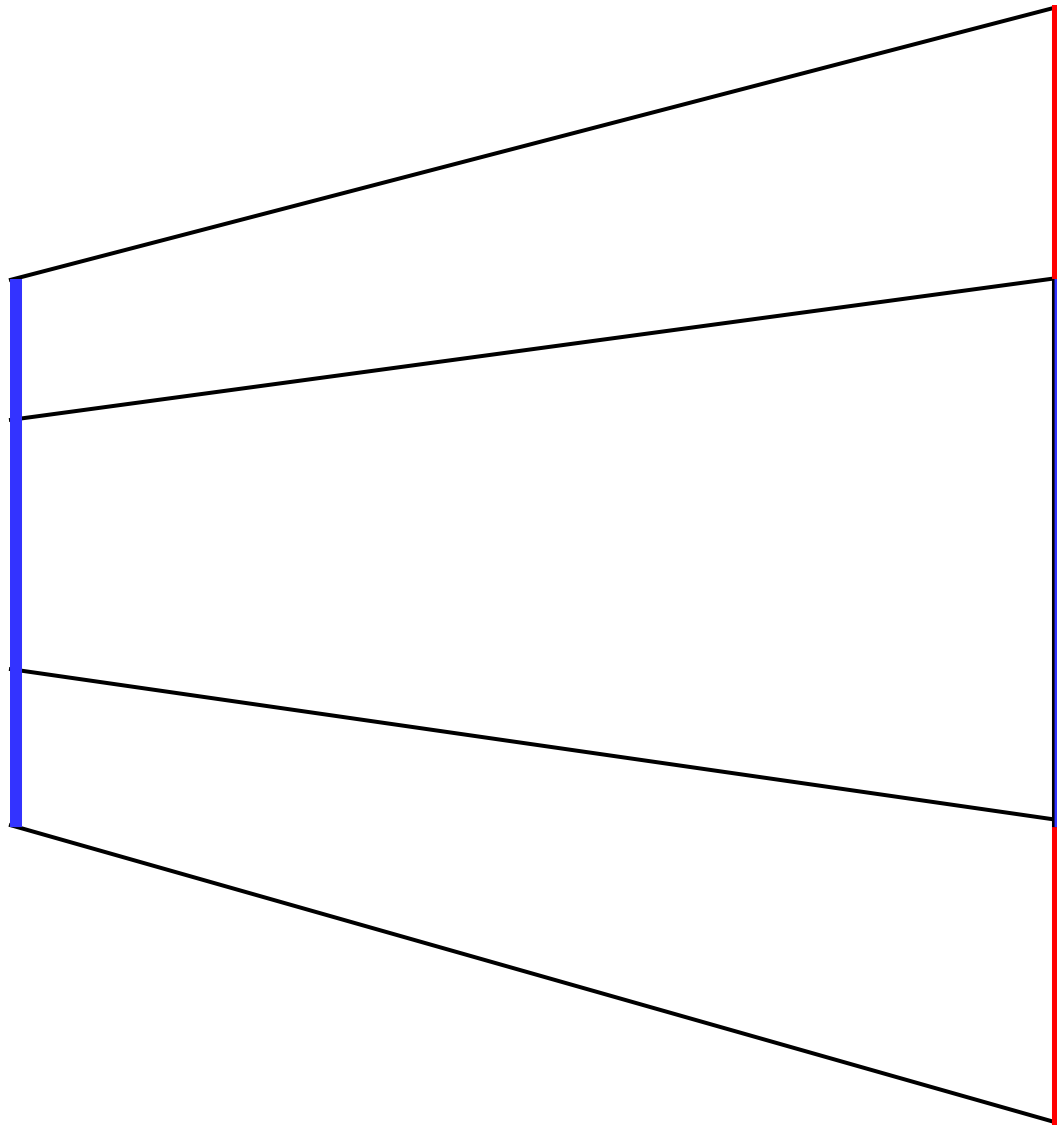




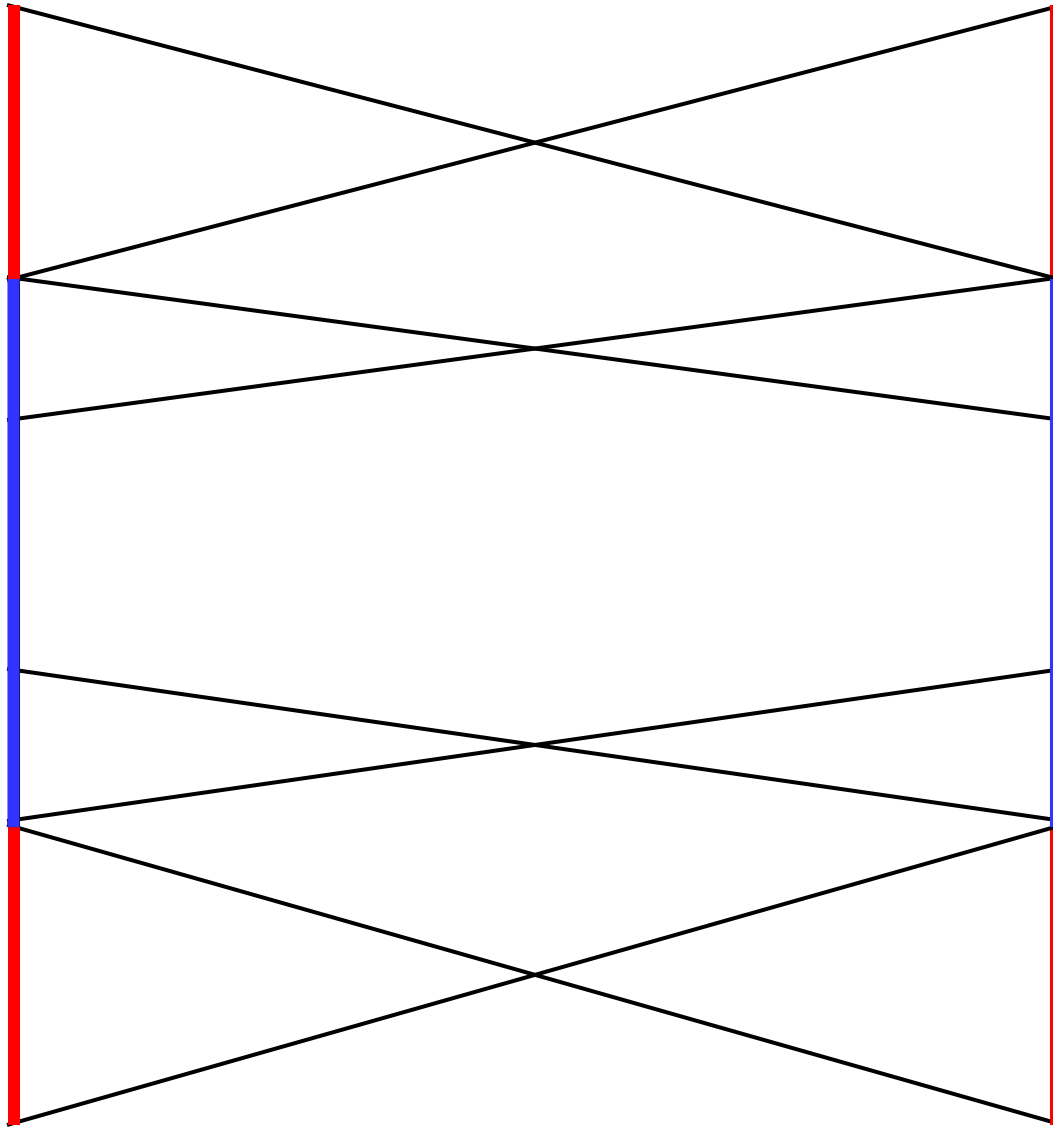
Which blue line is longer?



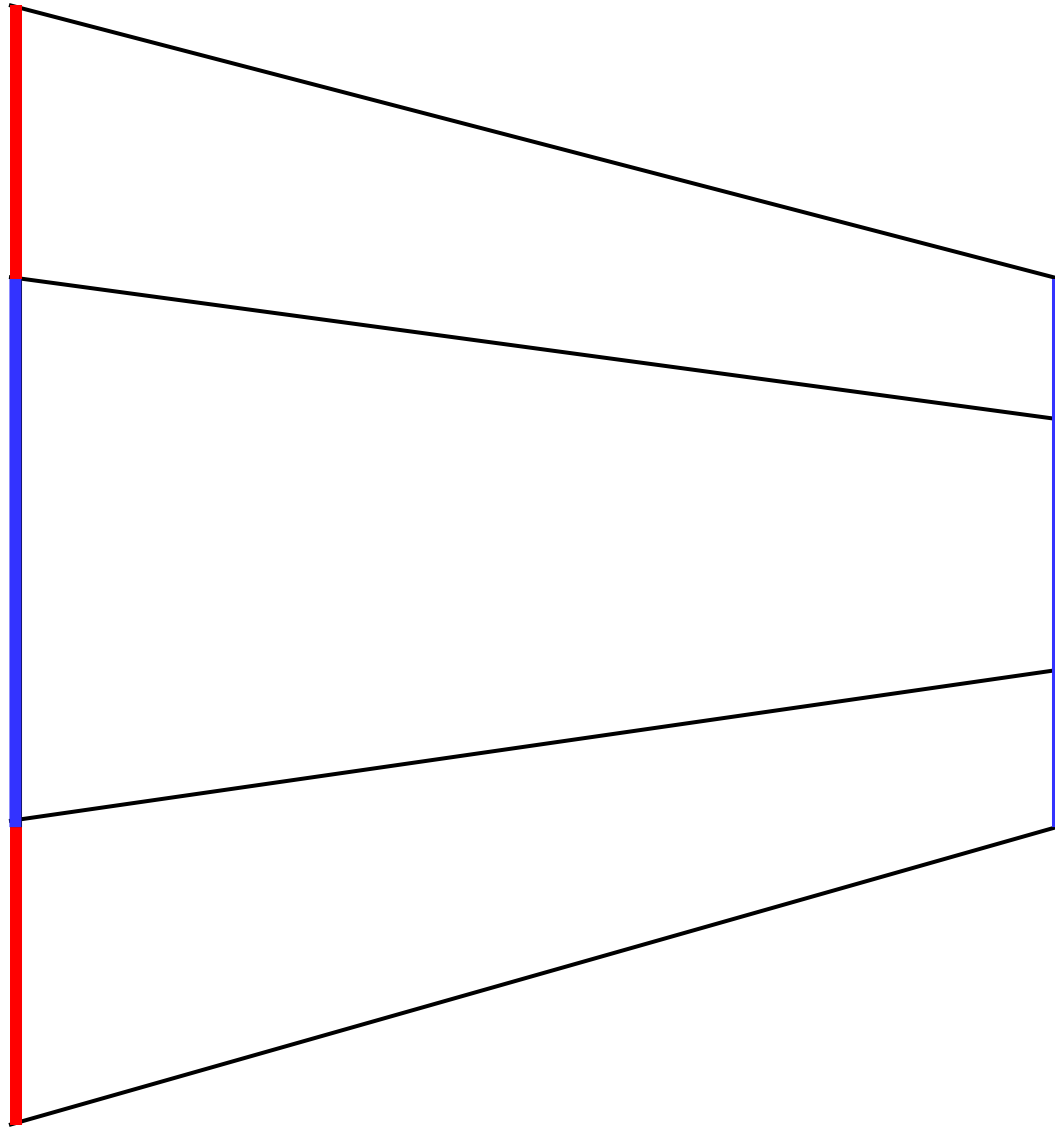
Which blue line is longer?



Which blue line is longer?



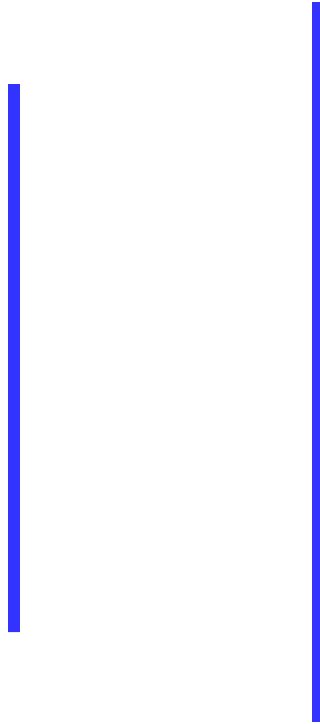
Which blue line is longer?



Which blue line is longer?



Which blue line is longer?



Which blue line is longer?



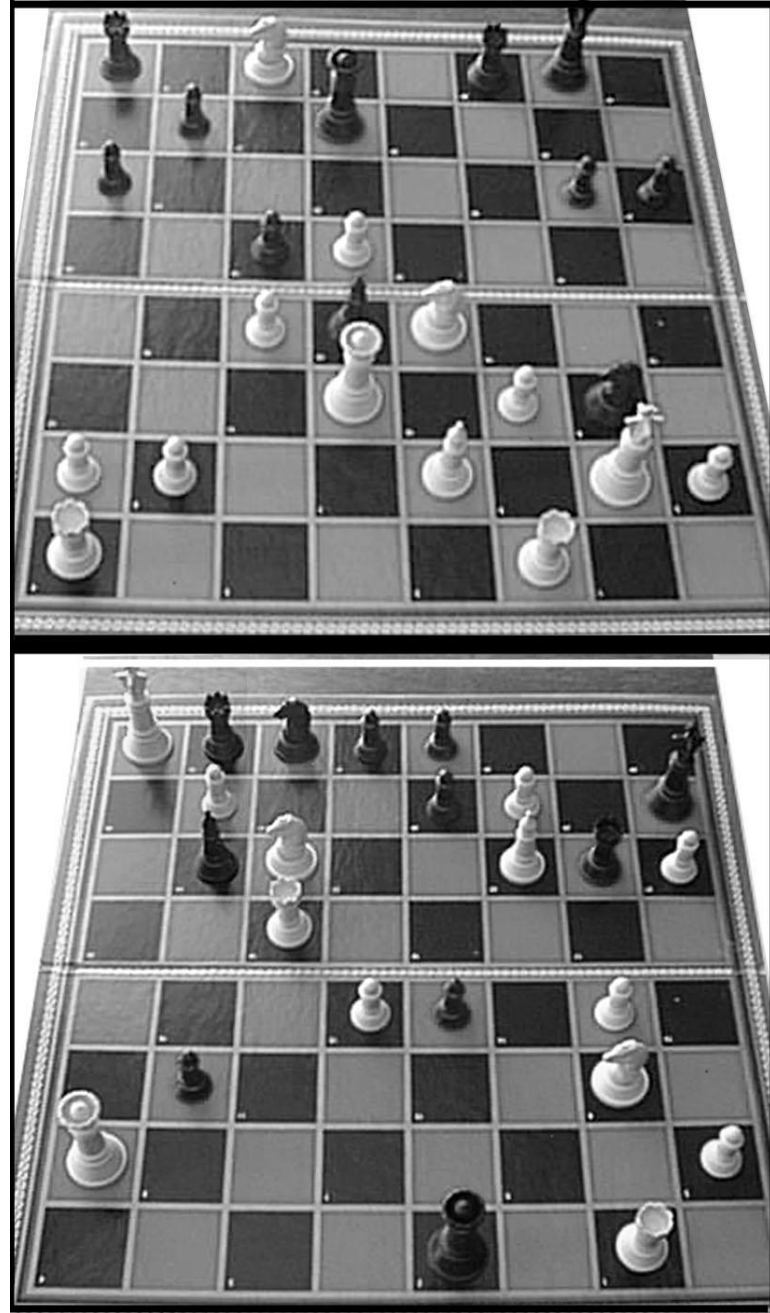
Standard social psychology experiment.



Chess experts

- can reconstruct entire chessboard with $< \sim 5s$ inspection
- can recognize $1e5$ distinct patterns
- can play multiple games blindfolded and simultaneous
- are no better on random boards

(Simon and Gilmarin, de Groot)



Specialized Face Learning Is Associated with Individual Recognition in Paper Wasps



Michael J. Sheehan* and Elizabeth A. Tibbetts

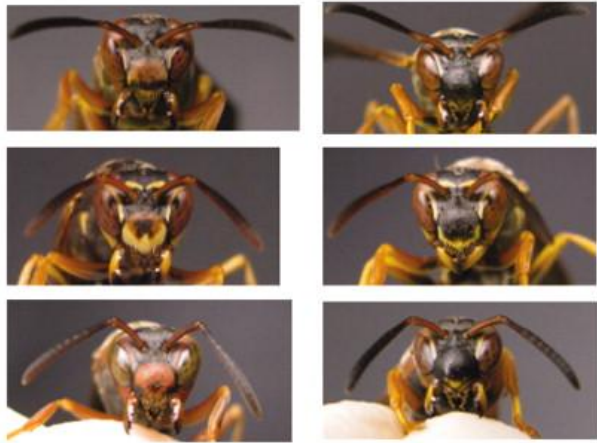
We demonstrate that the evolution of facial recognition in wasps is associated with specialized face-learning abilities. *Polistes fuscatus* can differentiate among normal wasp face images more rapidly and accurately than nonface images or manipulated faces. A close relative lacking facial recognition, *Polistes metricus*, however, lacks specialized face learning. Similar specializations for face learning are found in primates and other mammals, although *P. fuscatus* represents an independent evolution of specialization. Convergence toward face specialization in distant taxa as well as divergence among closely related taxa with different recognition behavior suggests that specialized cognition is surprisingly labile and may be adaptively shaped by species-specific selective pressures such as face recognition.

When needed, even wasps can do it.

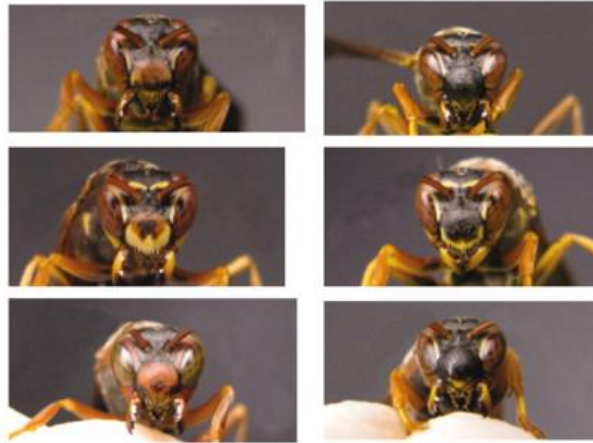
- *Polistes fuscatus* can differentiate among normal wasp face images more rapidly and accurately than nonface images or manipulated faces.
- *Polistes metricus* is a close relative lacking facial recognition and specialized face learning.
- Similar specializations for face learning are found in primates and other mammals, although *P. fuscatus* represents an independent evolution of specialization.
- Convergence toward face specialization in distant taxa as well as divergence among closely related taxa with different recognition behavior suggests that specialized cognition is surprisingly labile and may be adaptively shaped by species-specific selective pressures such as face recognition.

Fig. 1 Images used for training wasps.

***P. fuscatus* faces**



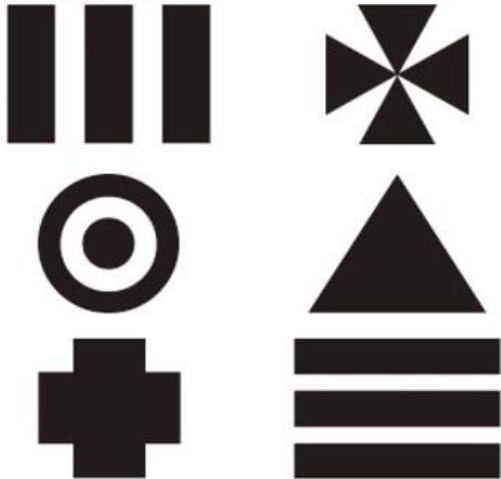
Antenna-less faces



Rearranged faces



Patterns

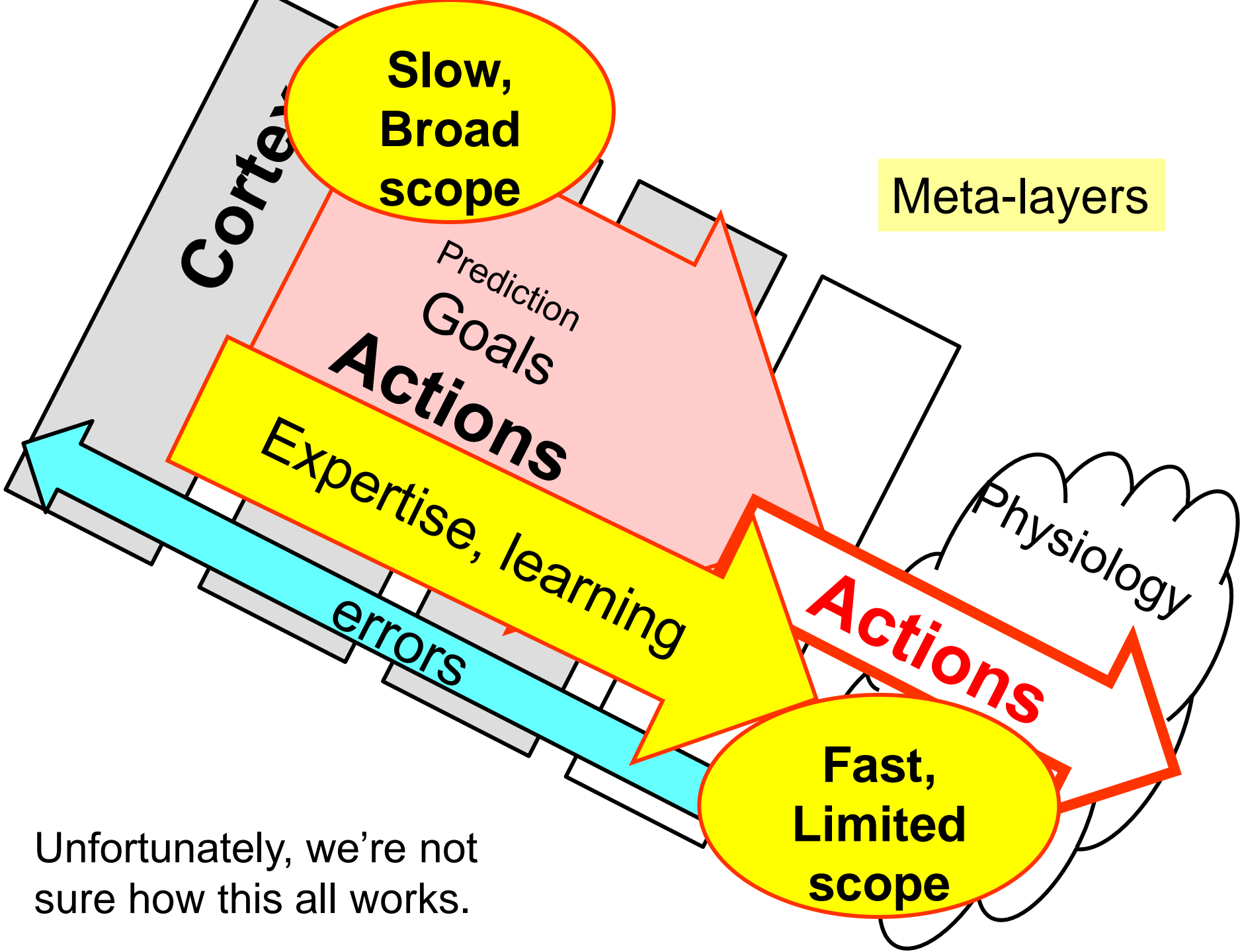


Caterpillars



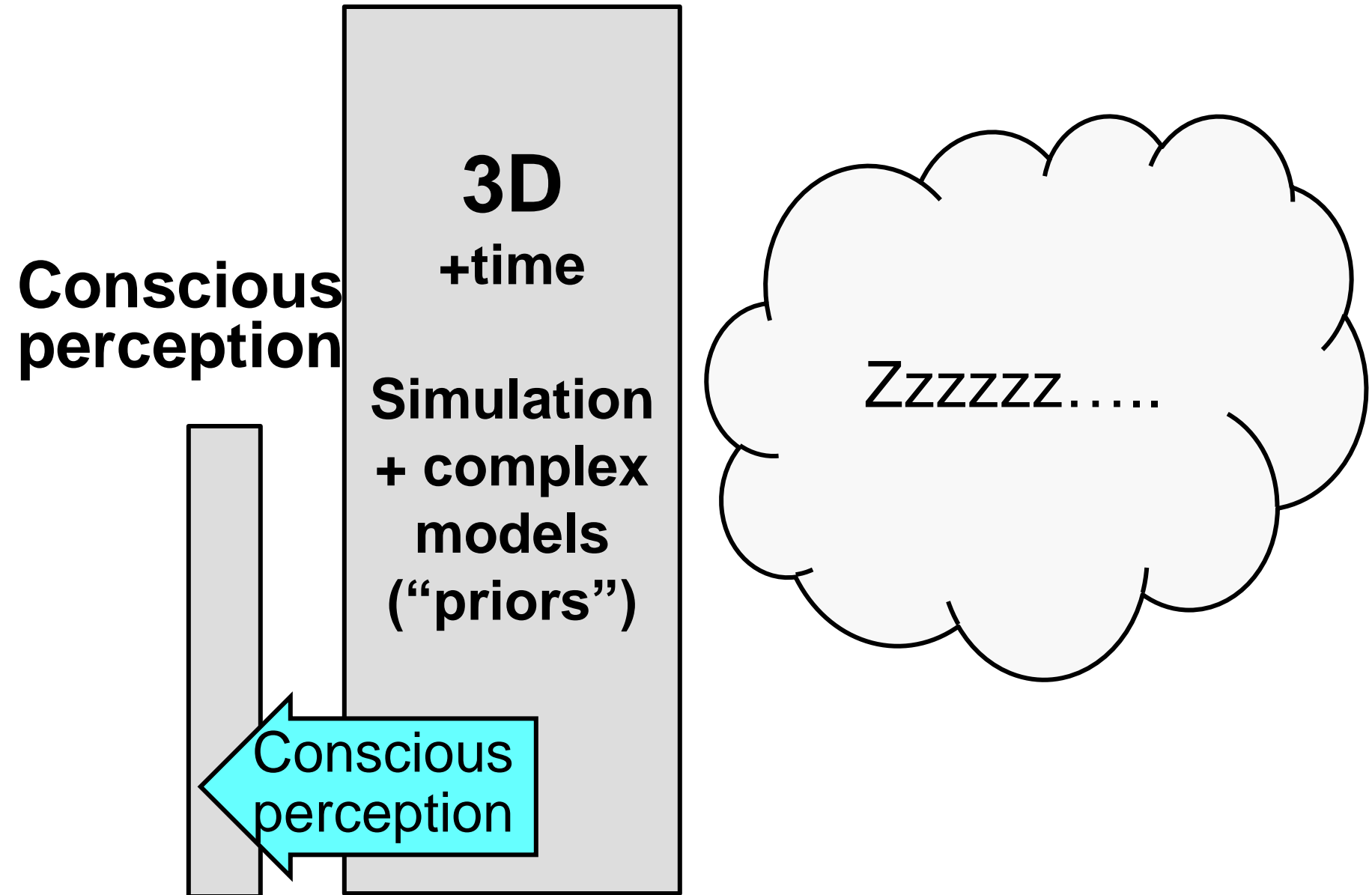
***P. metricus* faces**





Unfortunately, we're not sure how this all works.

Seeing is *dreaming*



Seeing is dreaming

Seeing is *believing*

Conscious
perception

**3D
+time**

**Simulation
+ complex
models
("priors")**

Prediction

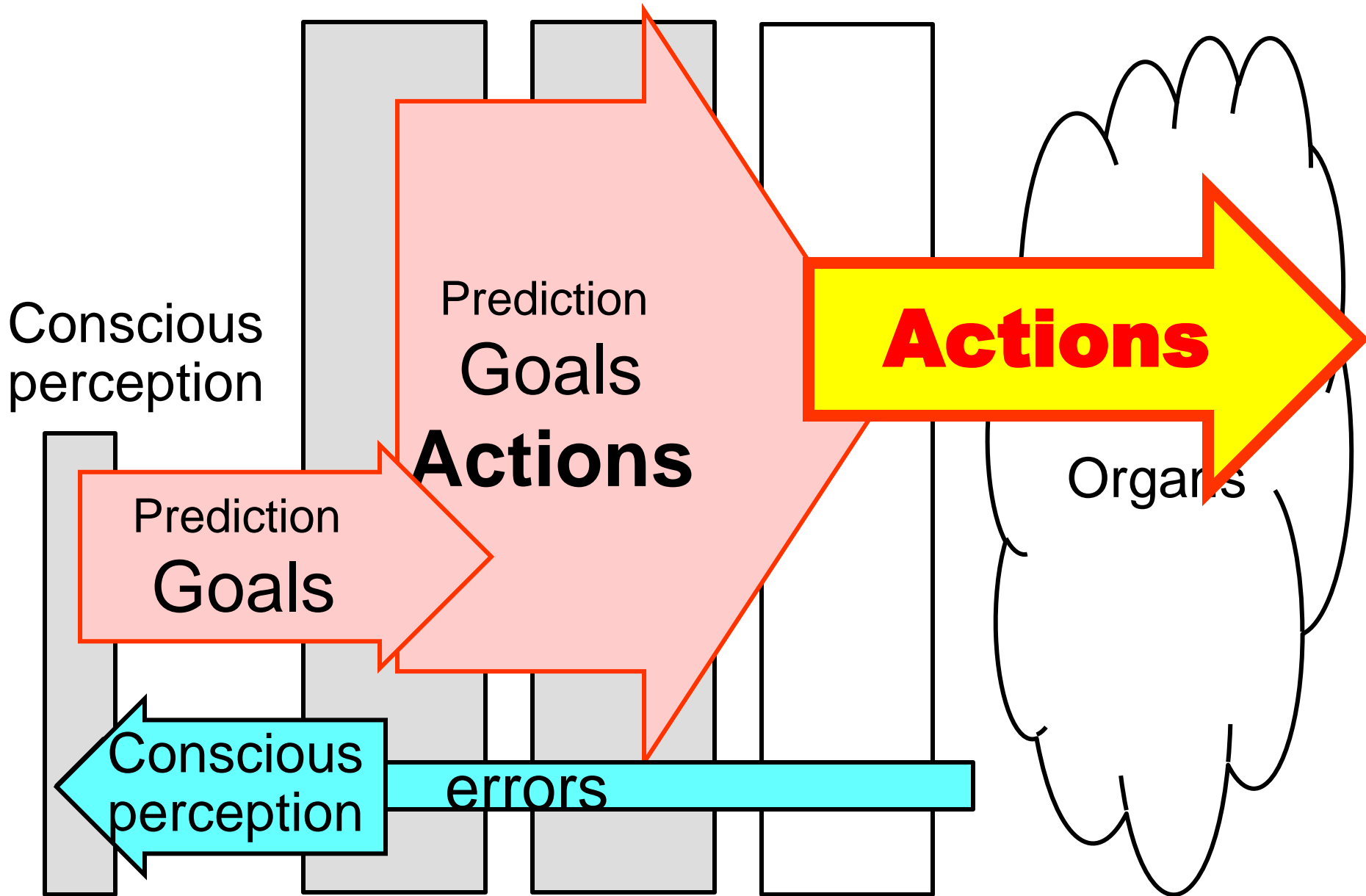
Our most
integrated
perception
of the world

Conscious
perception

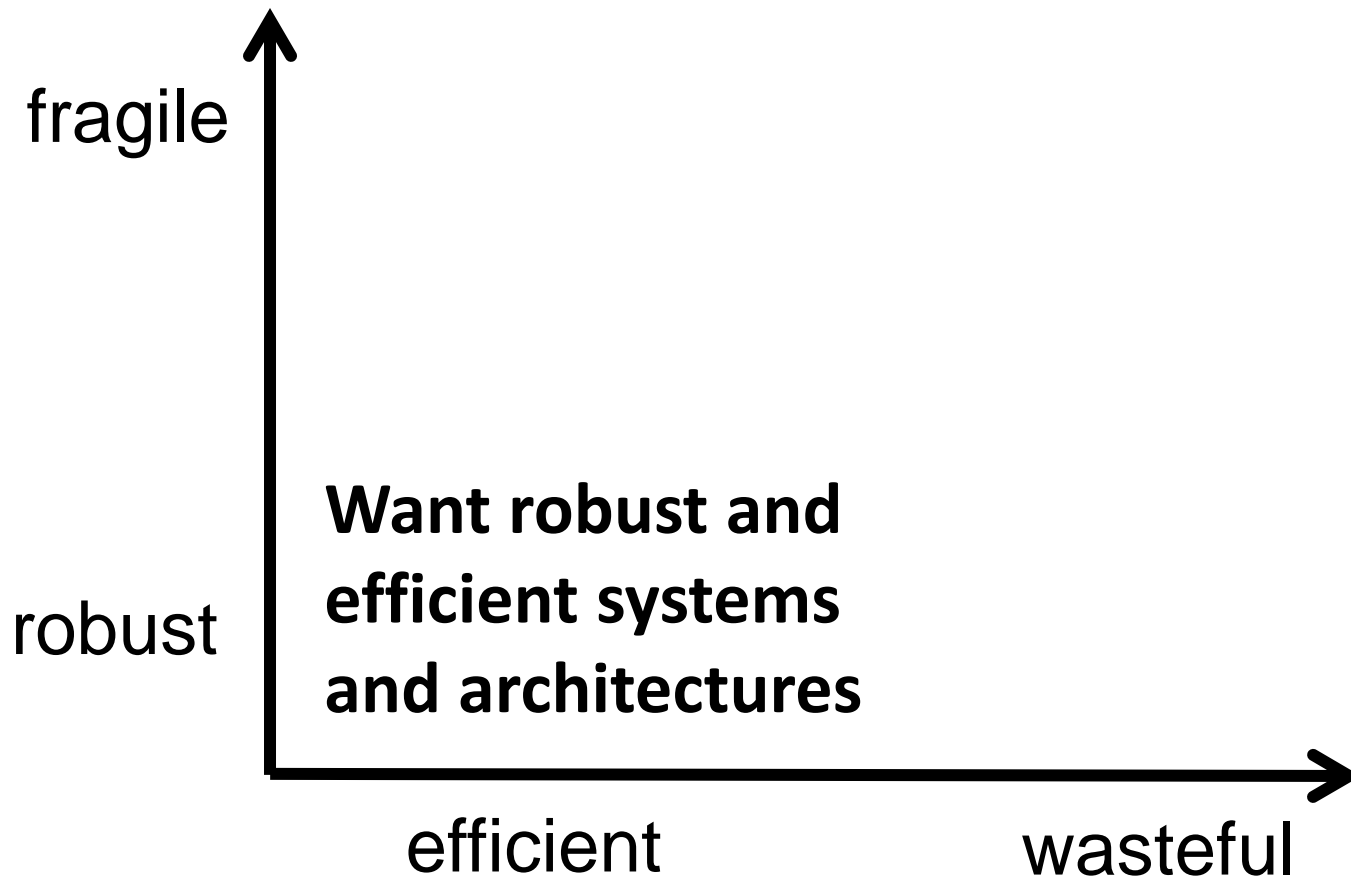
errors



But ultimately, only actions matter.



Want to understand the space of systems/architectures

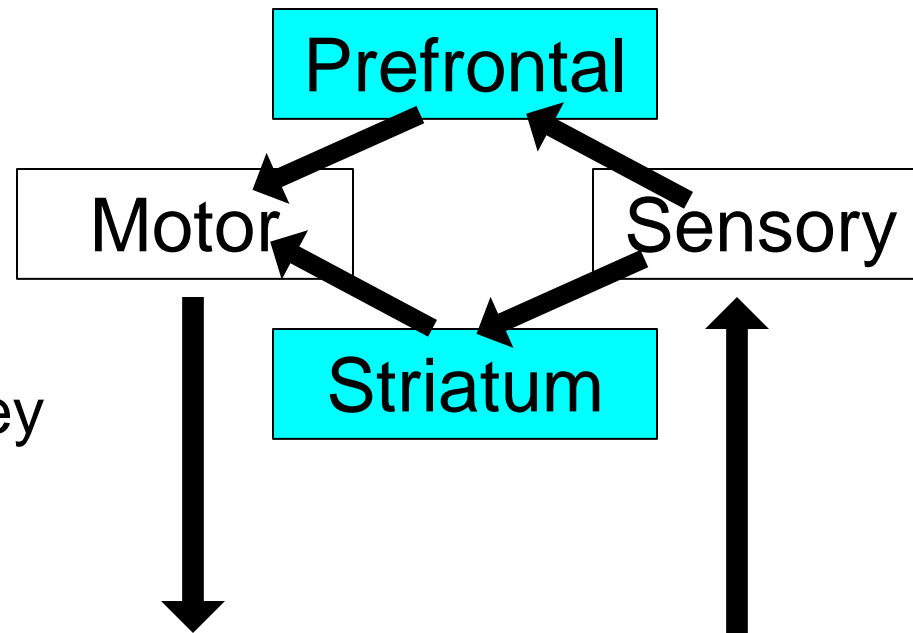


Where we are going

- Human's have huge capacity for flexibility, to learn and adapt
- High skill is highly automated but less flexible
- Mammalian NS seems highly organized to reduce delays in motor control
- Tradeoff between flexibility and delay
- Building on Turing and recent results in control theory to understand the speed/flexibility tradeoff and the mind/brain architecture

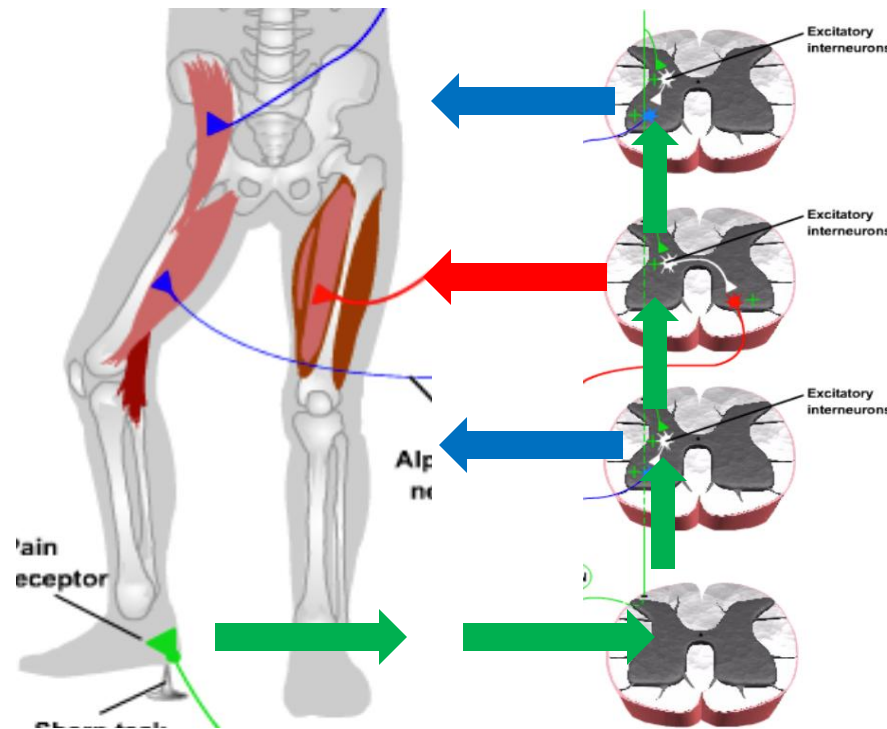
Learning

**Slow
Flexible**



Ashby & Crossley

- **Acquire**
- Translate/
integrate
- Automate



Thanks to
Bassett & Grafton

**Slow
Flexible**

Prefrontal

Motor

Sensory

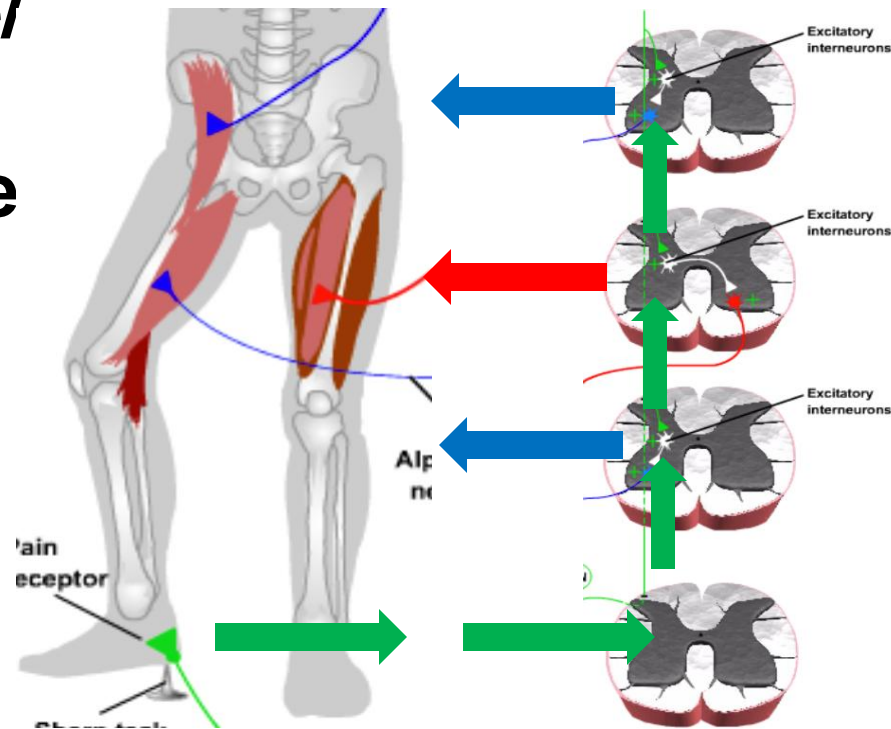
Striatum

Learning

**Fast
Inflexible**

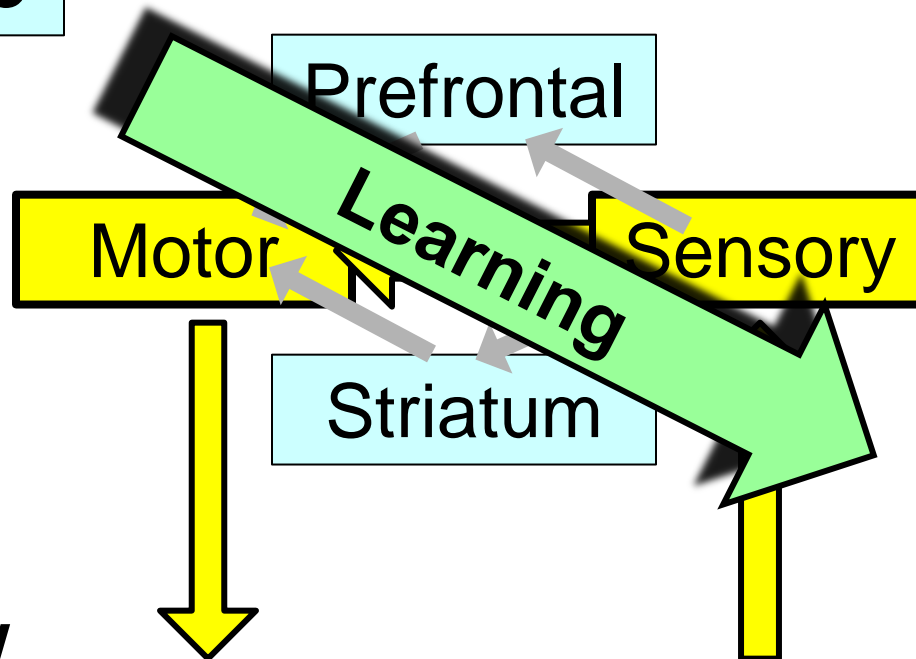
Ashby & Crossley

- Acquire
- **Translate/
integrate**
- Automate



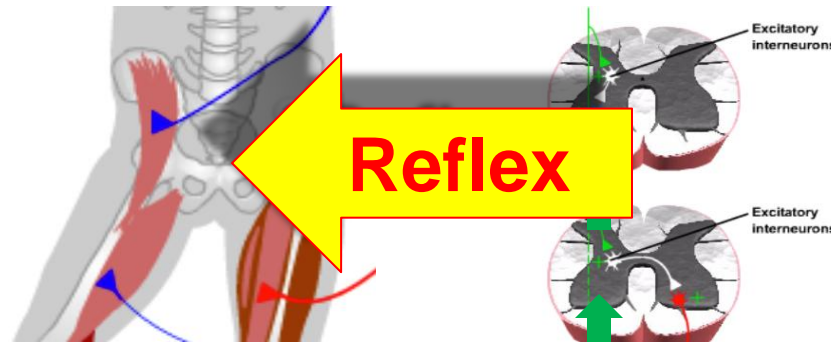
Build on Turing to show what is *necessary* to make this work.

**Slow
Flexible**



- Acquire
- Translate/
integrate
- Automate

**Fast
Inflexible**

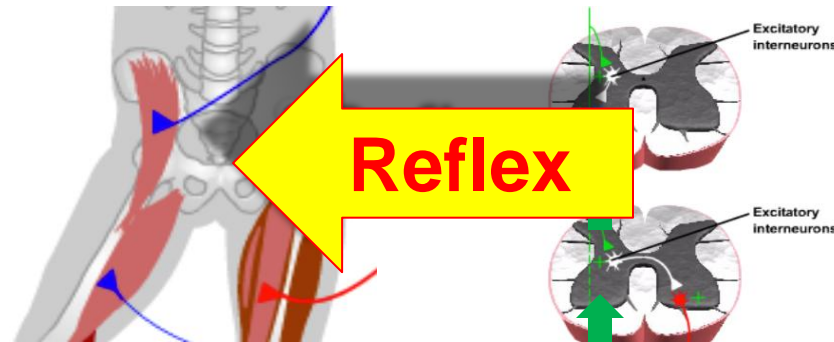


Wolpert, Grafton, etc

robust

Brain as ~~optimal~~ controller

- Acquire
- Translate/
integrate
- **Automate**

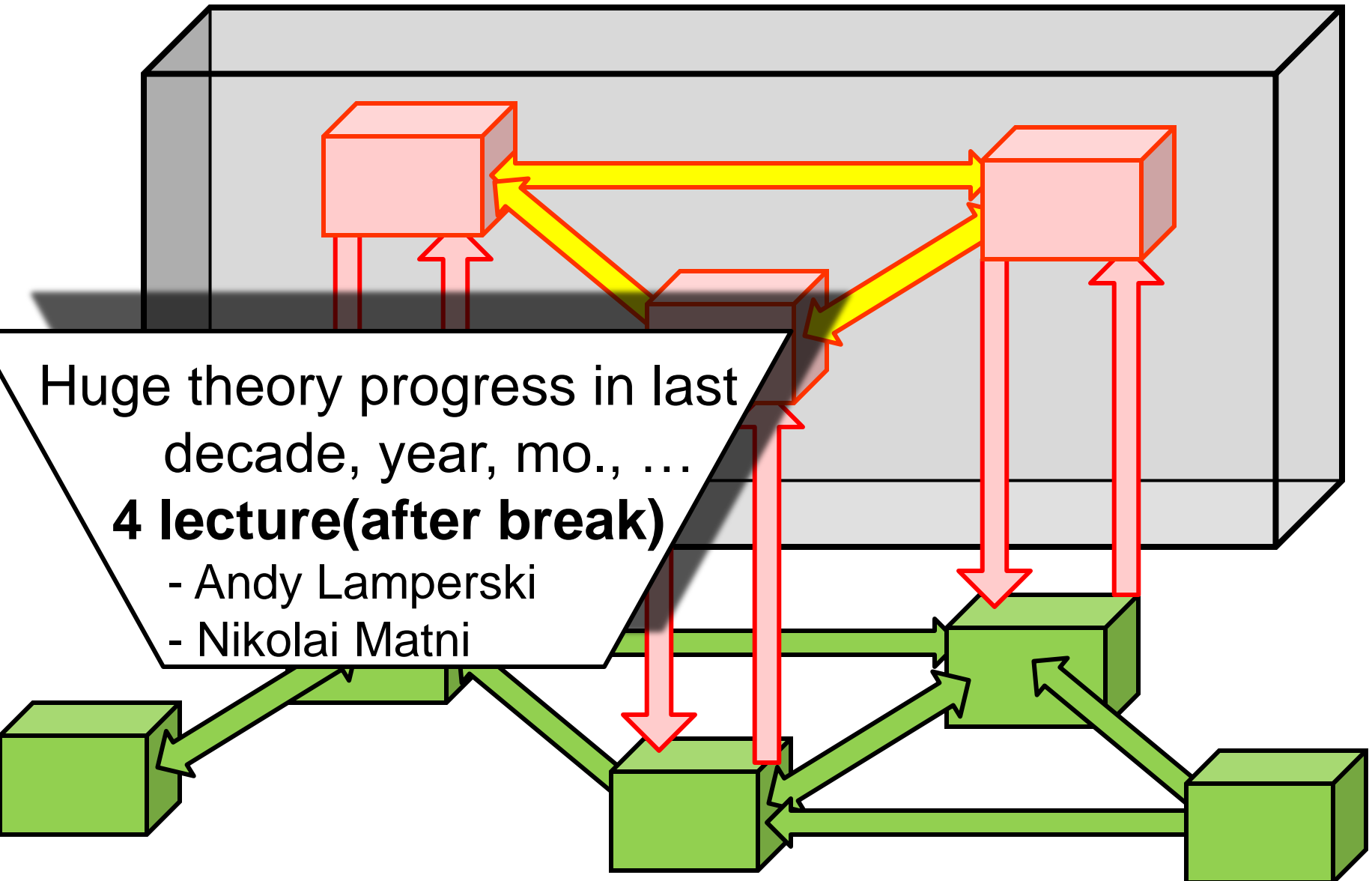


What I'm not going to talk about

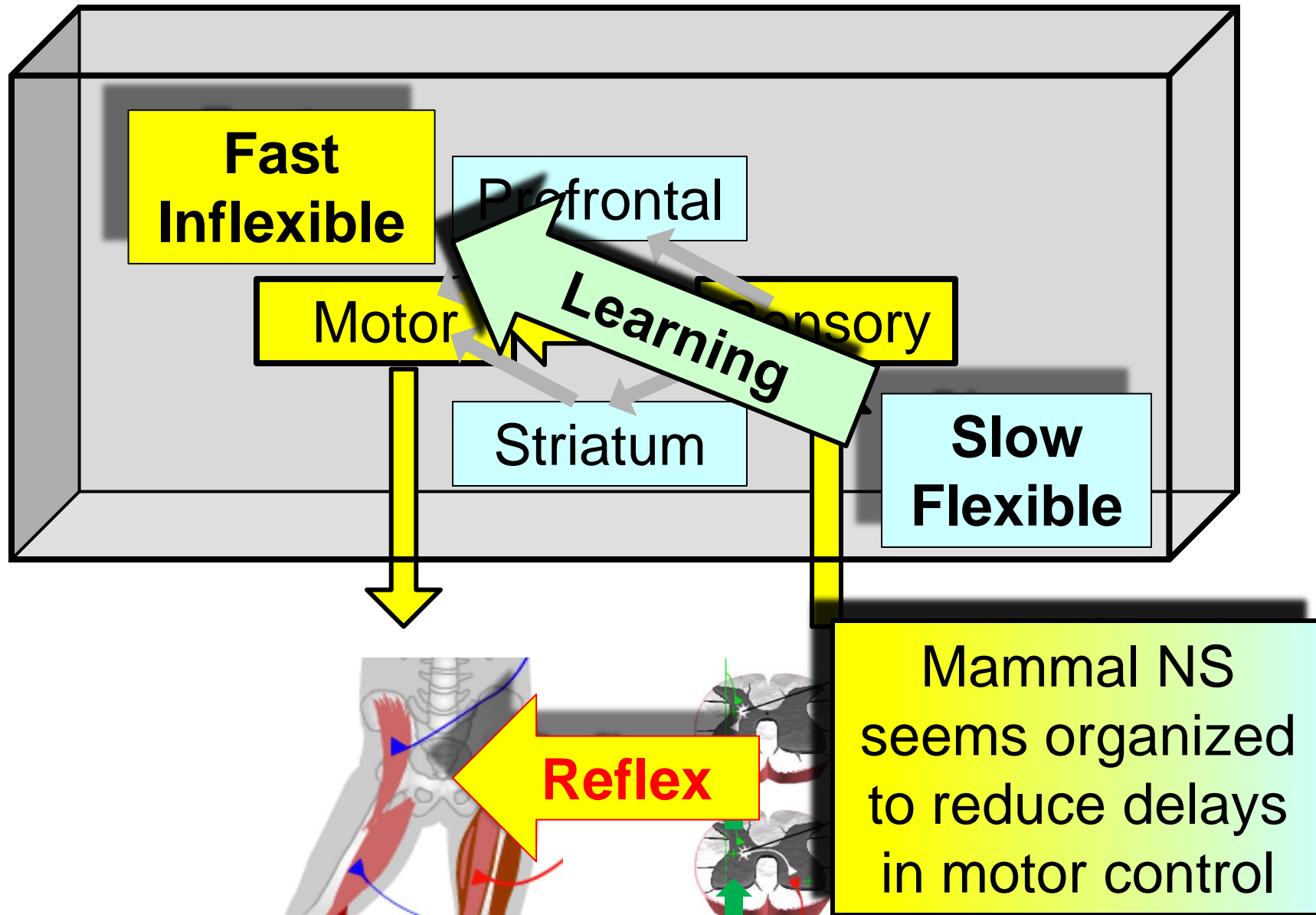
- Connections between robustness and risk sensitivity
- Asymmetry between false positives and negatives
- Risk aversion and risk seeking
- Uncertainty is more in models than in probabilities
- Life is not like a casino

All very important but triaged because of time

Going beyond black box: control is decentralized with internal delays.



Going beyond black box: control is decentralized with internal delays.



Requirements on systems and architectures

accessible
accountable
accurate
adaptable
administrable
affordable
auditable
autonomy
available
credible
process
capable
compatible
composable
configurable
correctness
customizable
debugable
degradable
determinable
demonstrable

dependable
deployable
discoverable
distributable
durable
effective
efficient
evolvable
extensible
failure
transparent
fault-tolerant
fidelity
flexible
inspectable
installable
Integrity
interchangeable
interoperable
learnable
maintainable

manageable
mobile
modifiable
modular
nomadic
operable
orthogonality
portable
precision
predictable
producible
provable
recoverable
relevant
reliable
repeatable
reproducible
resilient
responsive
reusable
robust

safety
scalable
seamless
self-sustainable
serviceable
supportable
securable
simplicity
stable
standards
compliant
survivable
sustainable
tailorable
testable
timely
traceable
ubiquitous
understandable
upgradable
usable

Simplified, minimal requirements

accessible
accountable
accurate
adaptable
administrable
affordable
auditable
autonomy
available
credible
process
capable
compatible
composable
configurable
correctness
customizable
debugable
degradable
determinable
demonstrable

dependable
deployable
discoverable
distributable
durable
effective
efficient
evolvable
extensible
failure
transparent
fault-tolerant
fidelity
flexible
inspectable
installable
Integrity
interchangeable
interoperable
learnable
maintainable

manageable
mobile
modifiable
modular
nomadic
operable
orthogonality
portable
precision
predictable
producible
provable
recoverable
relevant
reliable
repeatable
reproducible
resilient
responsive
reusable
robust

safety
scalable
seamless
self-sustainable
serviceable
supportable
securable
simple
stable
standards
compliant
survivable
sustainable
tailorable
testable
timely
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ubiquitous
understandable
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Requirements on systems and architectures

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relevant
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robust

safety
scalable
seamless
self-sustainable
serviceable
supportable
securable
simple
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standards
compliant
survivable
sustainable
tailorable
testable
timely
traceable
ubiquitous
understandable
upgradable
usable

Requirements on systems and architectures

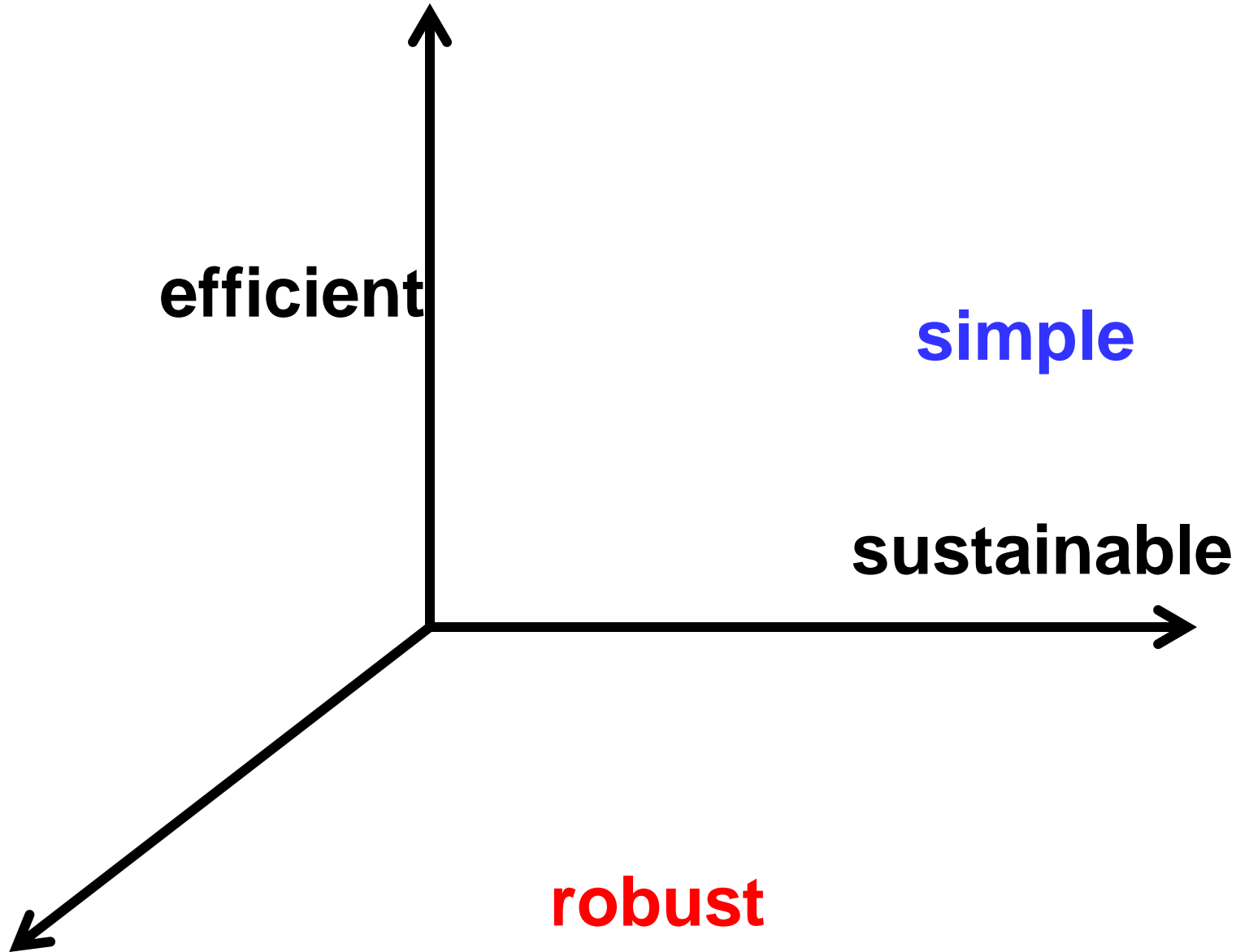
efficient

simple

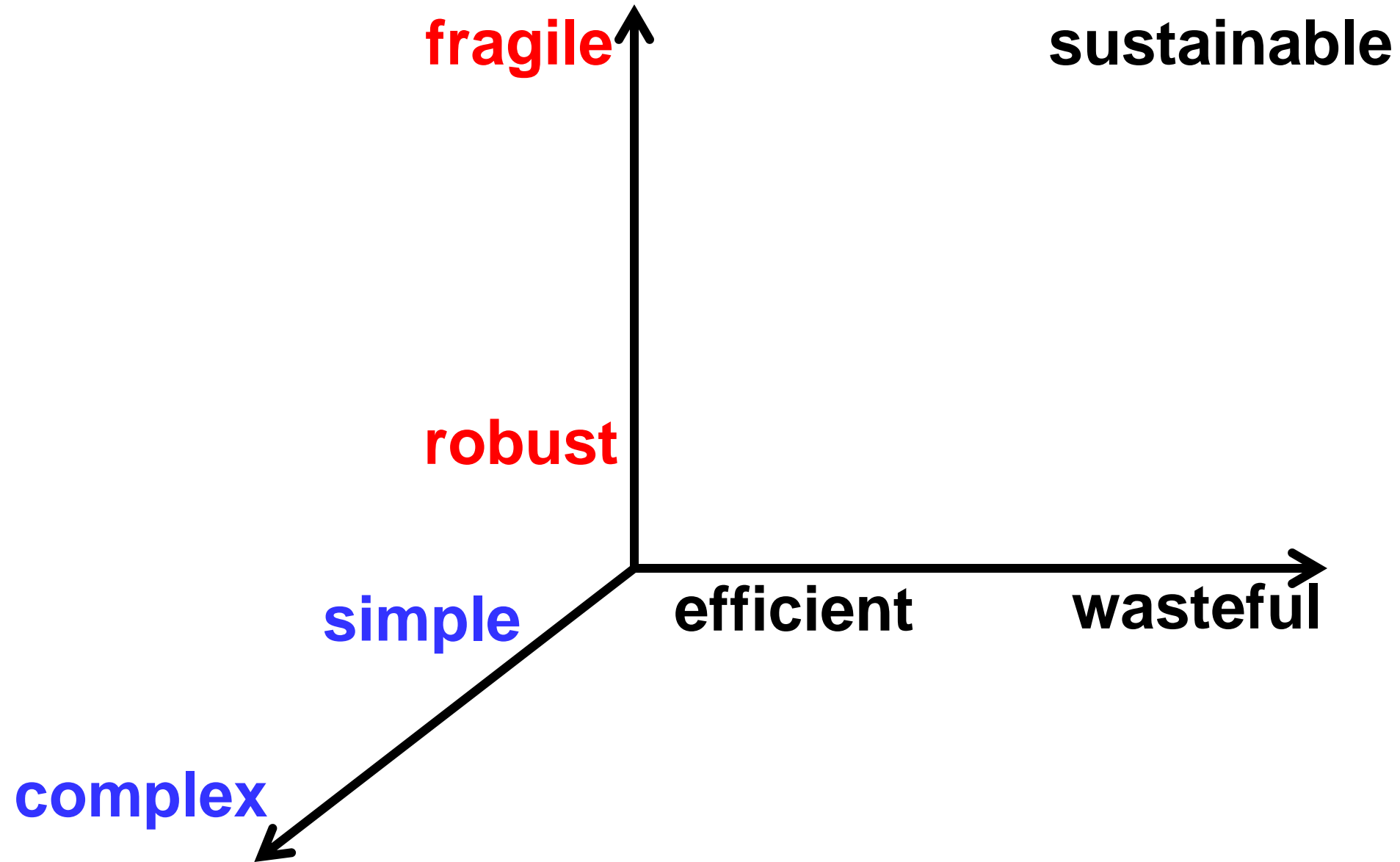
sustainable

robust

Requirements on systems and architectures

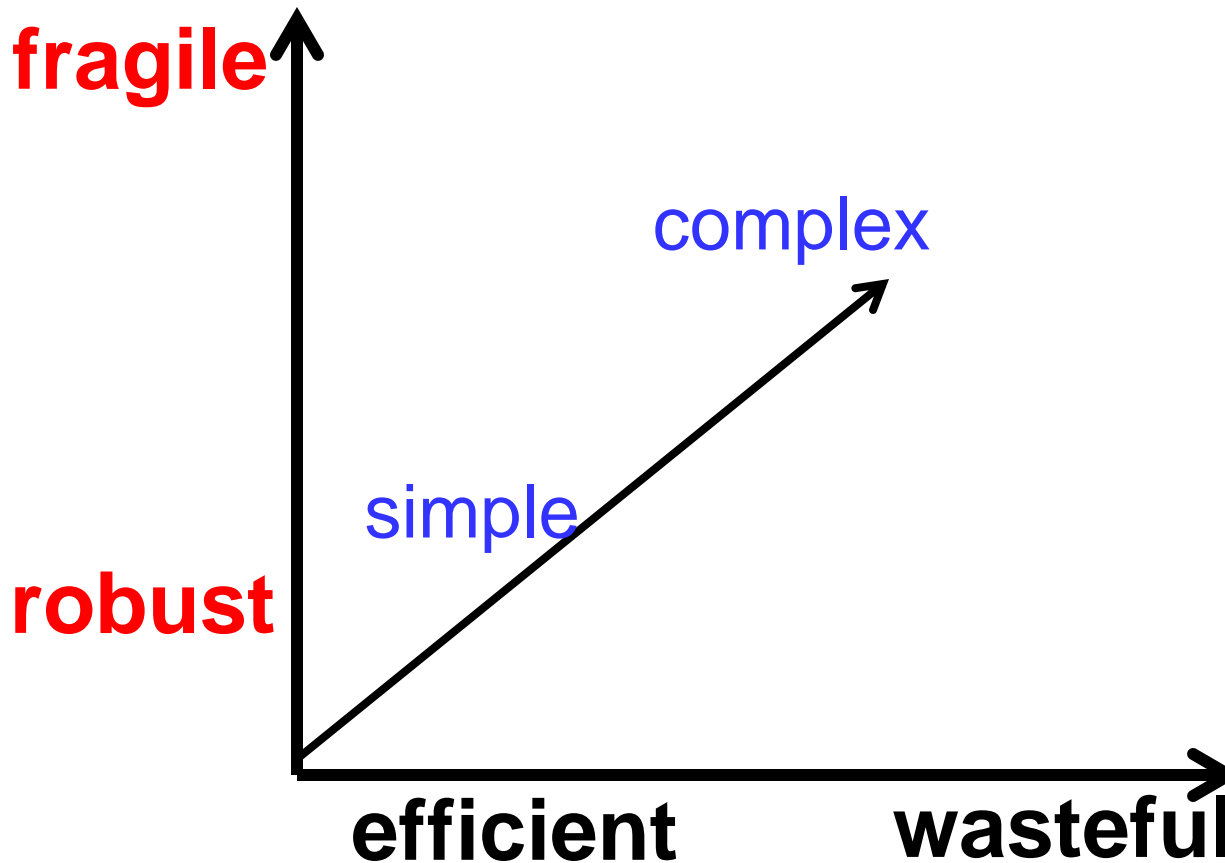


Requirements on systems and architectures

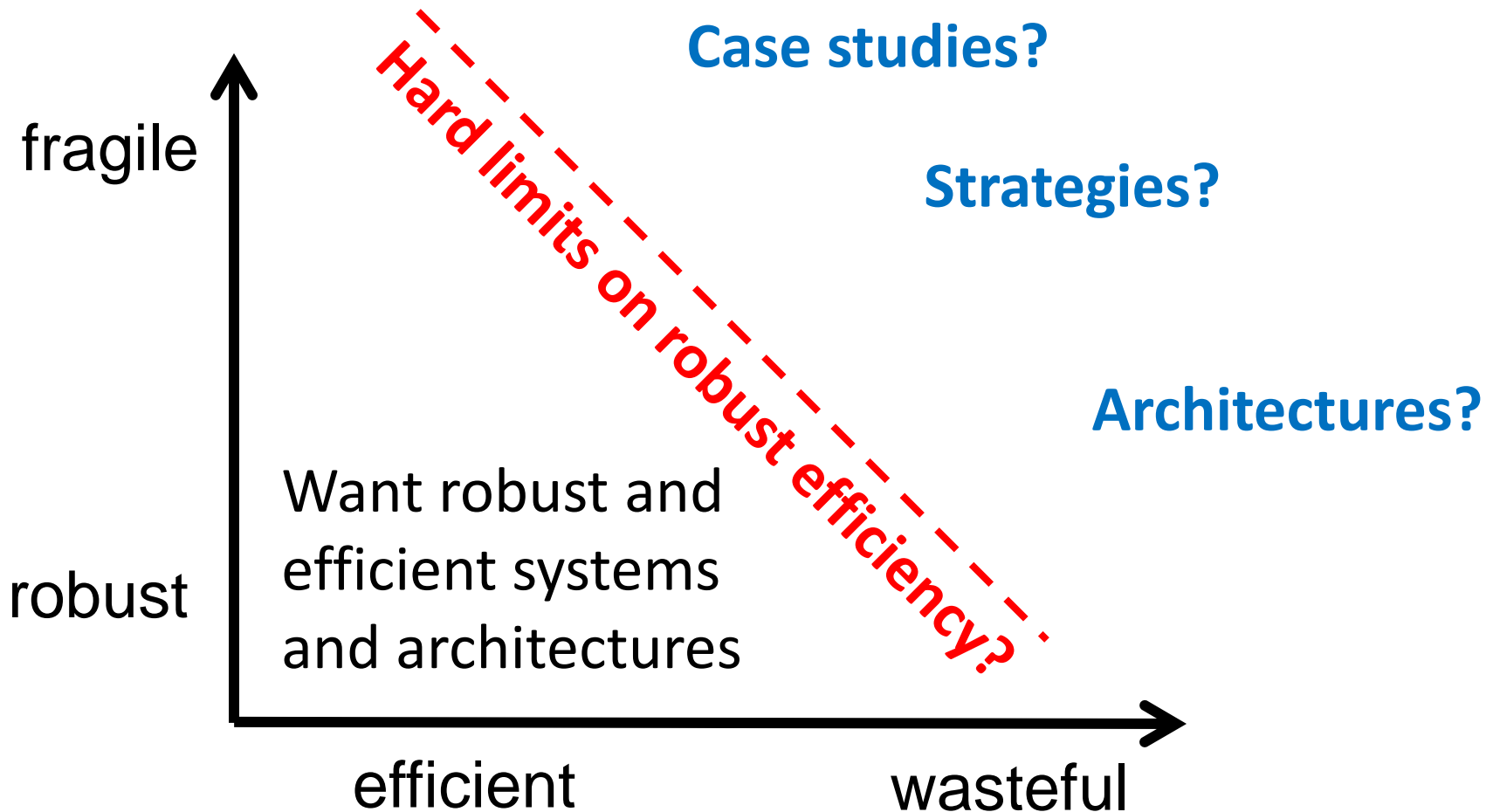


Requirements on systems and architectures

sustainable



Want to understand the space of systems/architectures



WHAT WE GET

Unlock
\$5
trillion
in savings

Support a
158%
bigger
economy

Use
0
energy from oil,
coal, and nuclear

SOURCES

RMI analysis detailed in *Reinventing Fire*
(Chelsea Green Publishing)
available at rmi.org

Learn more at rmi.org

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Amory B. Lovins,
Reinventing Fire



Fire in the Earth System

I'm interested
in fire...

David M. J. S. Bowman,^{1*} Jennifer K. Balch,^{2,3,4*}† Paulo Artaxo,⁵ William J. Bond,⁶
Jean M. Carlson,⁷ Mark A. Cochrane,⁸ Carla M. D'Antonio,⁹ Ruth S. DeFries,¹⁰ John C. Doyle,¹¹
Sandy P. Harrison,¹² Fay H. Johnston,¹³ Jon E. Keeley,^{14,15} Meg A. Krawchuk,¹⁶
Christian A. Kull,¹⁷ J. Brad Marston,¹⁸ Max A. Moritz,¹⁶ I. Colin Prentice,¹⁹ Christopher I. Roos,²⁰
Andrew C. Scott,²¹ Thomas W. Swetnam,²² Guido R. van der Werf,²³ Stephen J. Pyne²⁴

Fire is a worldwide phenomenon that appears in the geological record soon after the appearance of terrestrial plants. Fire influences global ecosystem patterns and processes, including vegetation distribution and structure, the carbon cycle, and climate. Although humans and fire have always coexisted, our capacity to manage fire remains imperfect and may become more difficult in the future as climate change alters fire regimes. This risk is difficult to assess, however, because fires are still poorly represented in global models. Here, we discuss some of the most important issues involved in developing a better understanding of the role of fire in the Earth system.

Very accessible
No math



Wildfires, complexity, and highly optimized tolerance

Max A. Moritz*, Marco E. Morais†, Lora A. Summerell‡, J. M. Carlson§¶, and John Doyle||

*Department of Environmental Science, Policy, and Management, University of California, Berkeley, CA 94720; Departments of †Geography and ‡Physics, University of California, Santa Barbara, CA 93106; ‡Department of Earth Sciences, California Polytechnic State University, San Luis Obispo, CA 93407; and ||Department of Control and Dynamical Systems, California Institute of Technology, Pasadena, CA 91125

Communicated by James S. Langer, University of California, Santa Barbara, CA, October 19, 2005 (received for review July 26, 2004)

Recent, large fires in the western United States have rekindled debates about fire management and the role of natural fire regimes in the resilience of terrestrial ecosystems. This real-world experience parallels debates involving abstract models of forest fires, a central metaphor in complex systems theory. Both real and modeled fire-prone landscapes exhibit roughly power law statistics in fire size versus frequency. Here, we examine historical fire catalogs and a detailed fire simulation model; both are in agreement with a highly optimized tolerance model. Highly optimized tolerance suggests robustness tradeoffs underlie resilience in different fire-prone ecosystems. Understanding these mechanisms may provide new insights into the structure of ecological systems and be key in evaluating fire management strategies and sensitivities to climate change.

Highly optimized tolerance (HOT) is a conceptual framework for examining organization and structure in complex systems (18). Theoretically, HOT builds on models and mathematics from physics and engineering, and identifies robustness tradeoffs as a principle underlying mechanism for complexity and power law statistics. HOT has been discussed in the context of a variety of technological and natural systems, including wildfires (18, 22). A quantitative prediction for the distribution of fire sizes has come from an extremely simple analytical HOT model, referred to as the PLR (probability–loss–resource) model (22). As a precursor to results presented later in this article, Fig. 2 demonstrates the PLR prediction and truncated power law statistics (23) for several fire history catalogs. This plot represents the rank data as rank or cumulative frequency of fires $P(I)$ greater than

Accessible ecology
UG math

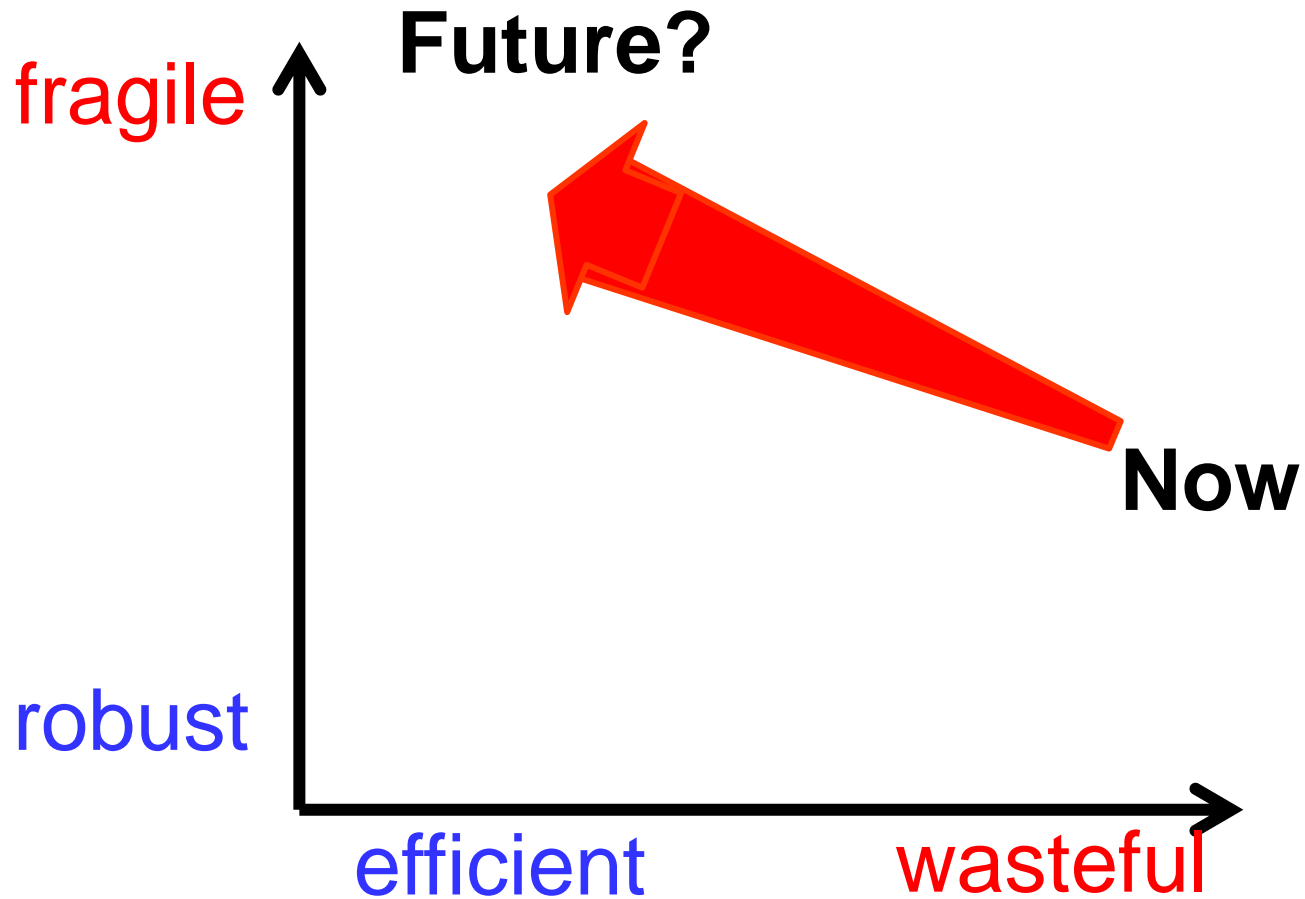
Wildfire ecosystem as ideal example

- Cycles on years to decades timescale
- Regime shifts: grass vs shrub vs tree
- Fire= keystone “specie”
 - Metabolism: consumes vegetation
 - Doesn’t (co-)evolve
 - Simplifies co-evolution spirals and metabolisms
- 4 ecosystems globally with convergent evo
 - So Cal, Australia, S Africa, E Mediterranean
 - Similar vegetation mix
 - Invasive species

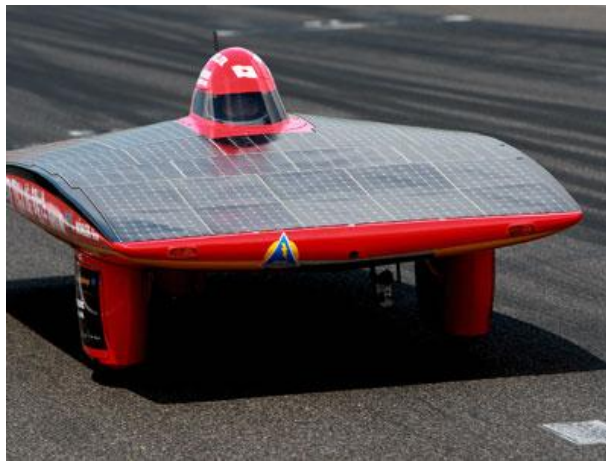


“Physics”

Future evolution of the “smart” grid?



Current Technology?



fragile

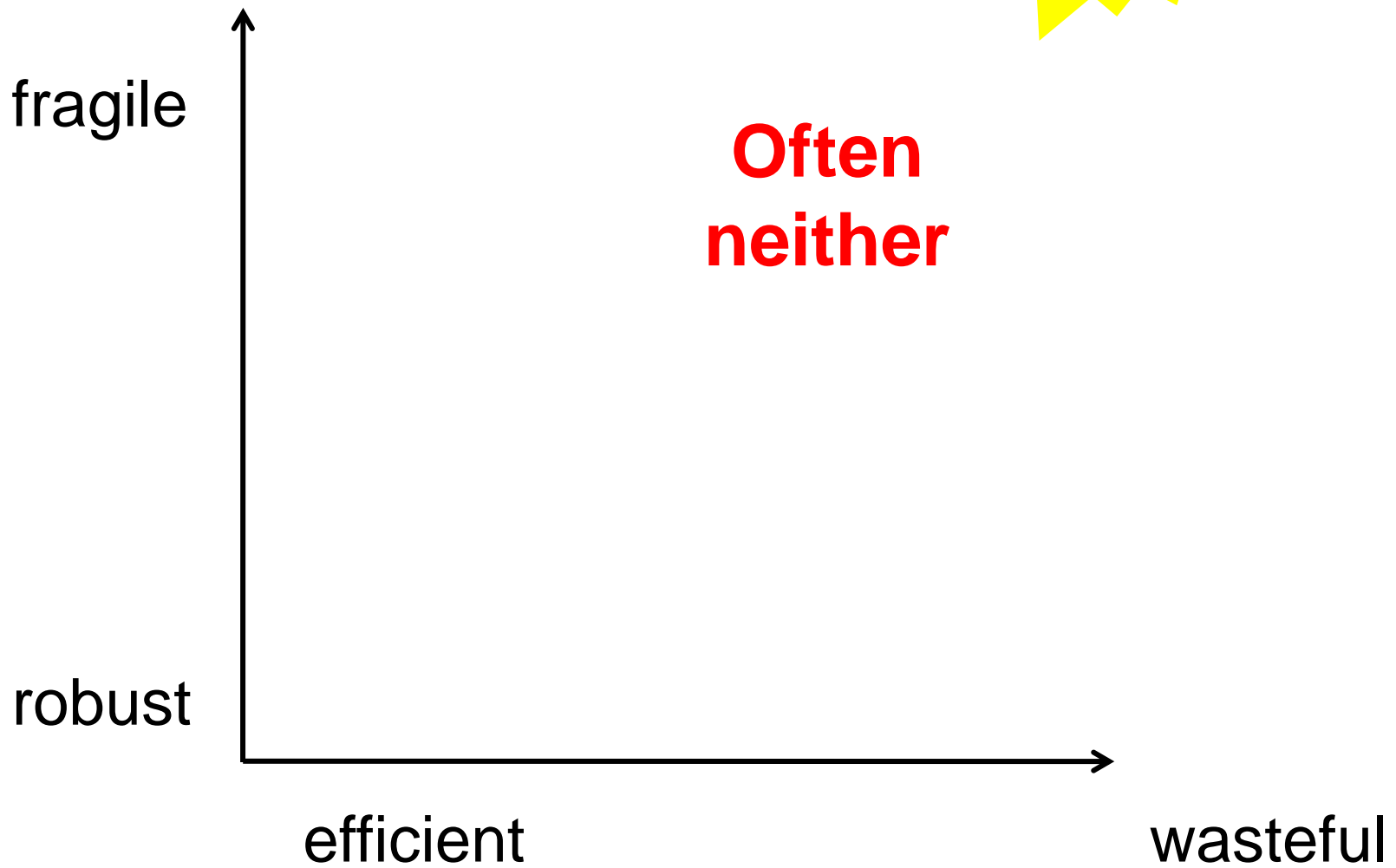
**At best we
get one**

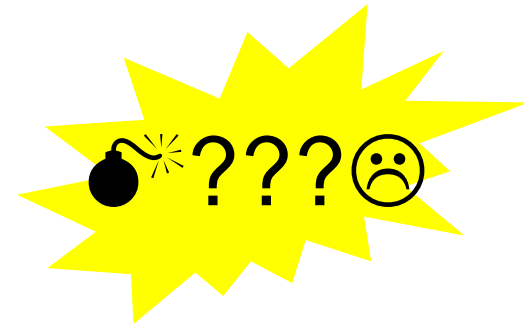
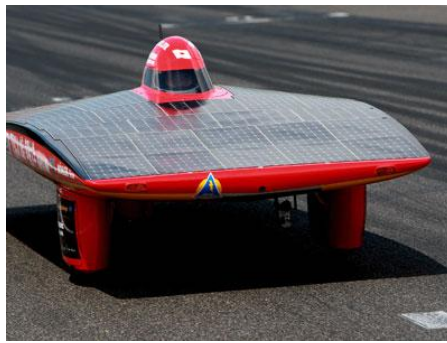
robust

efficient

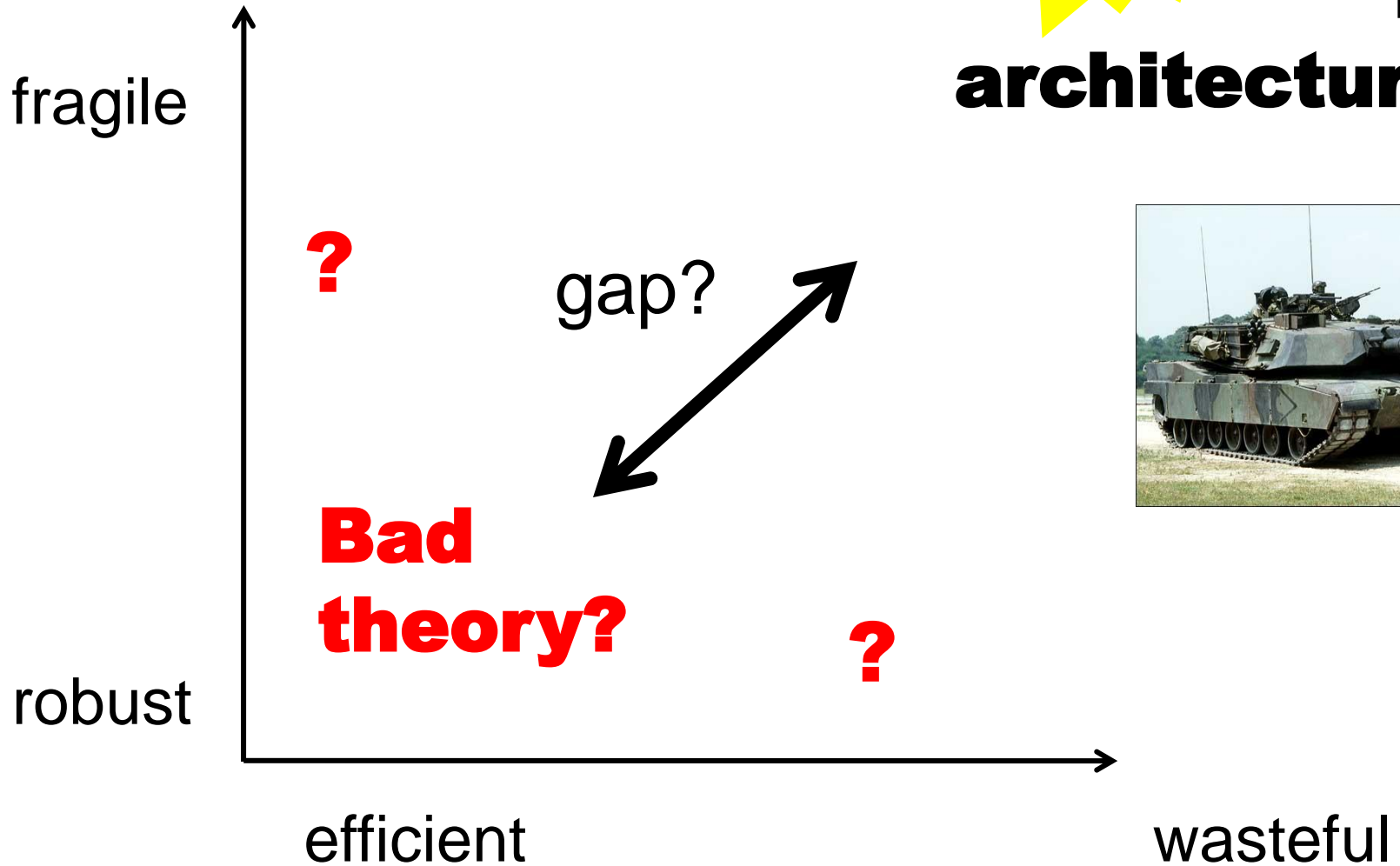
wasteful

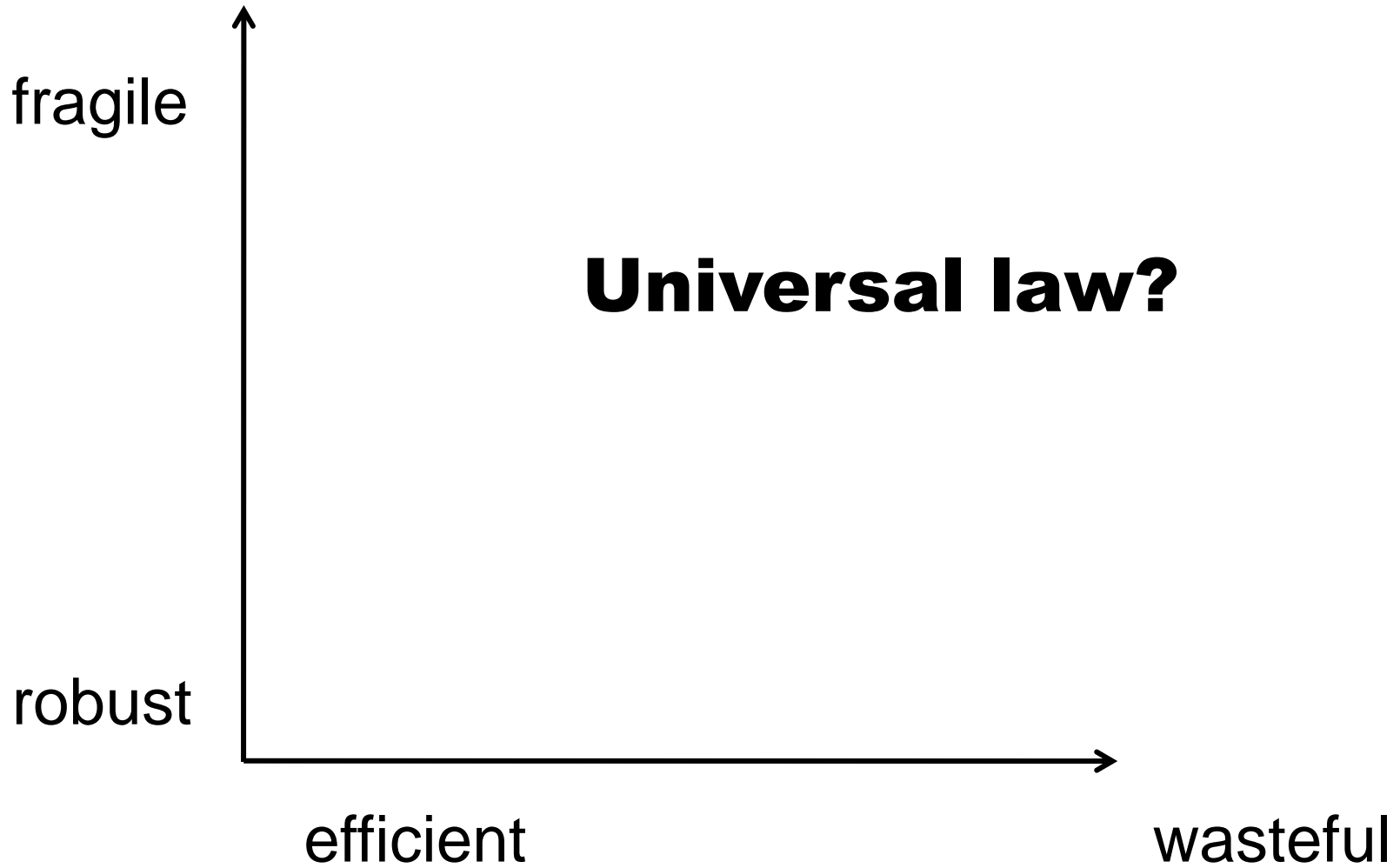




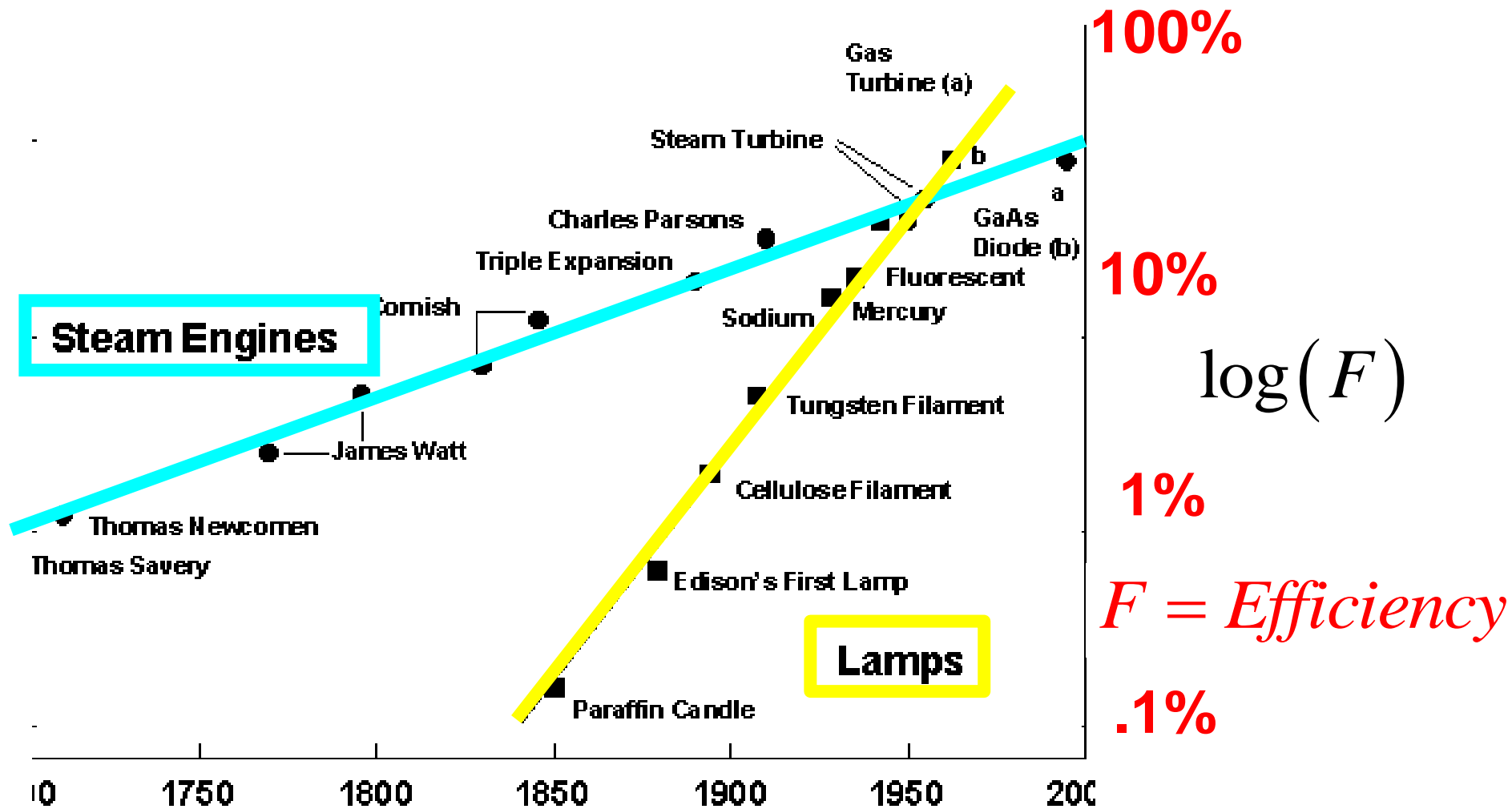


**Bad
architectures?**



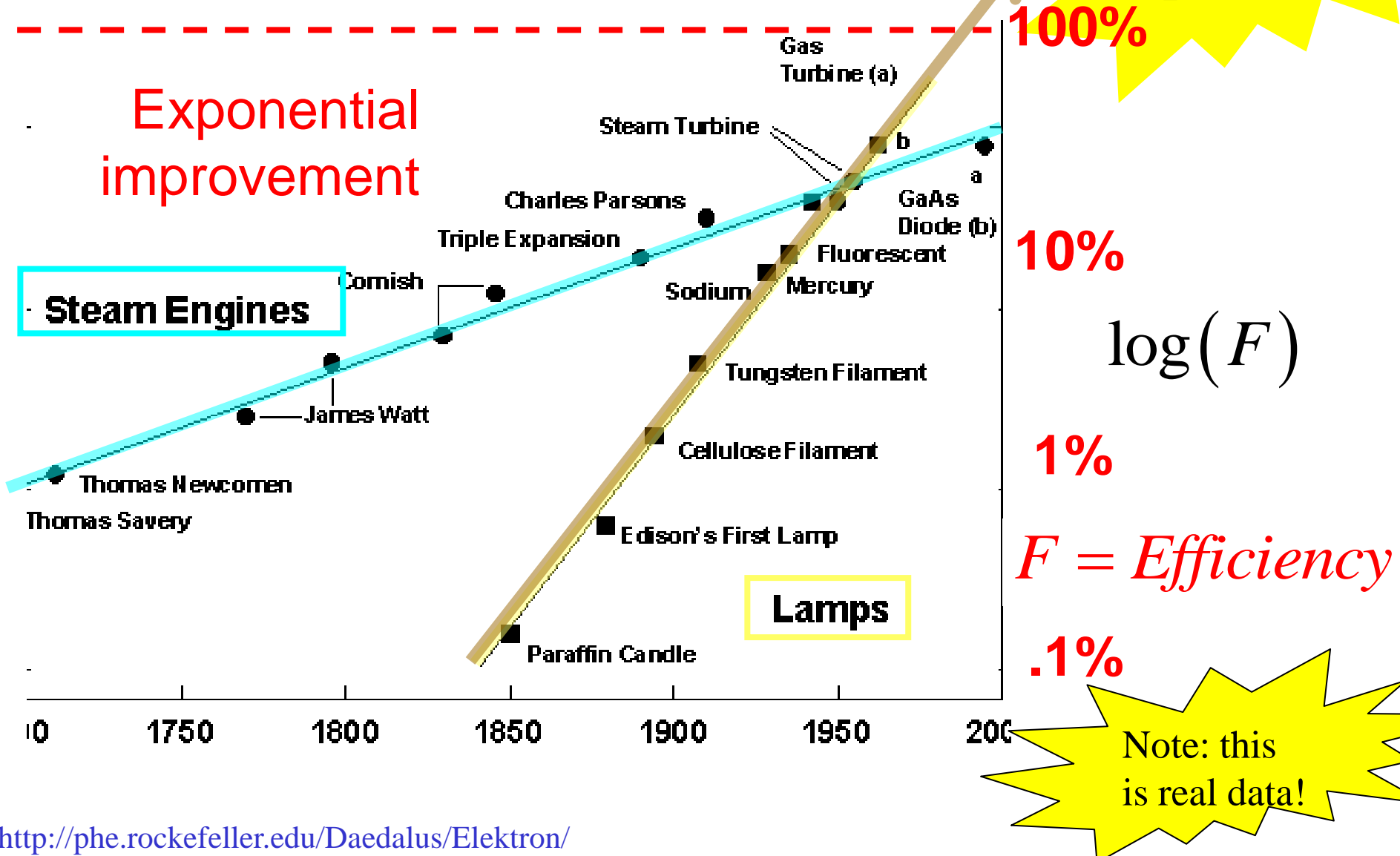


Exponential improvement in efficiency F



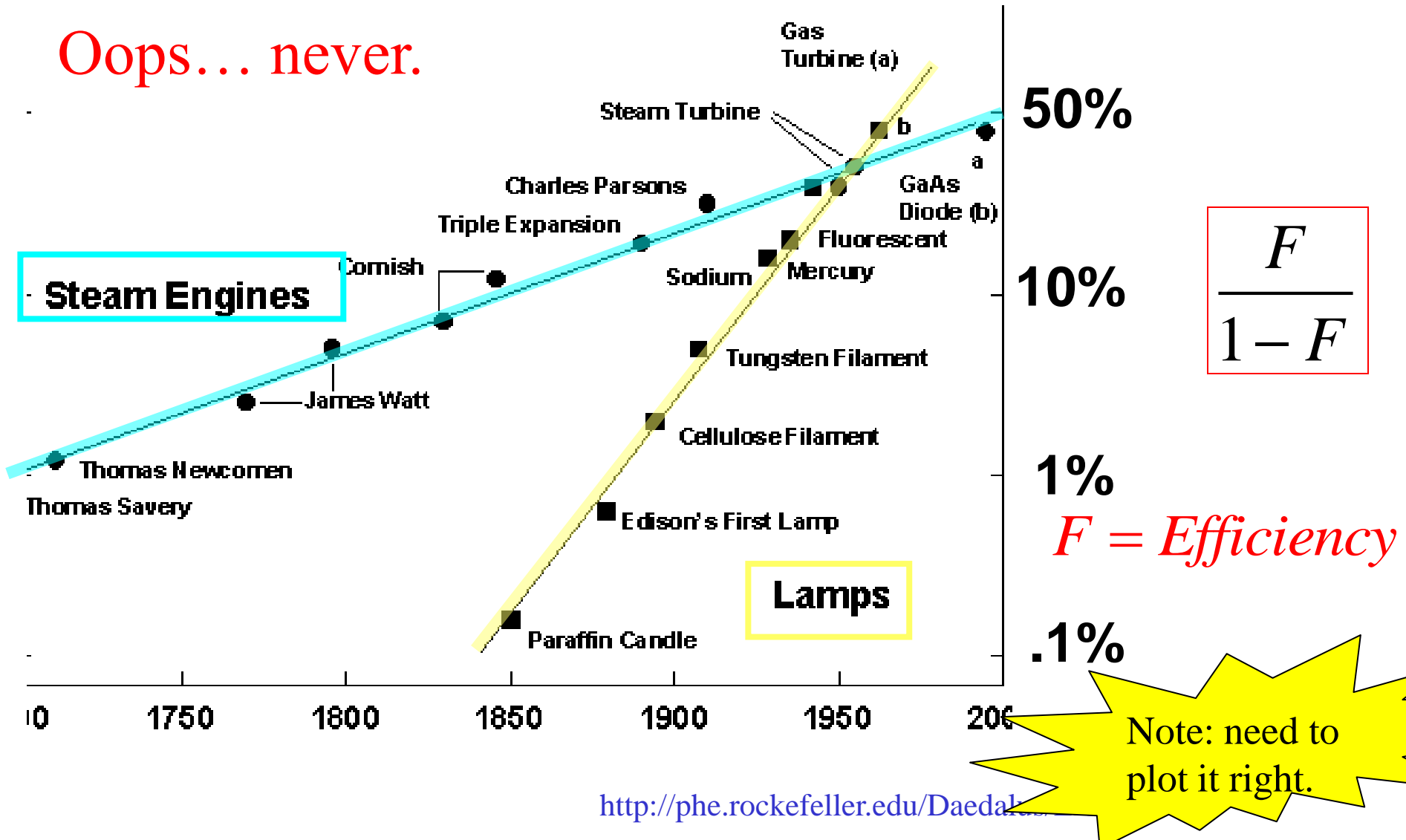
When will lamps be 200% efficient?

Solving all energy problems?

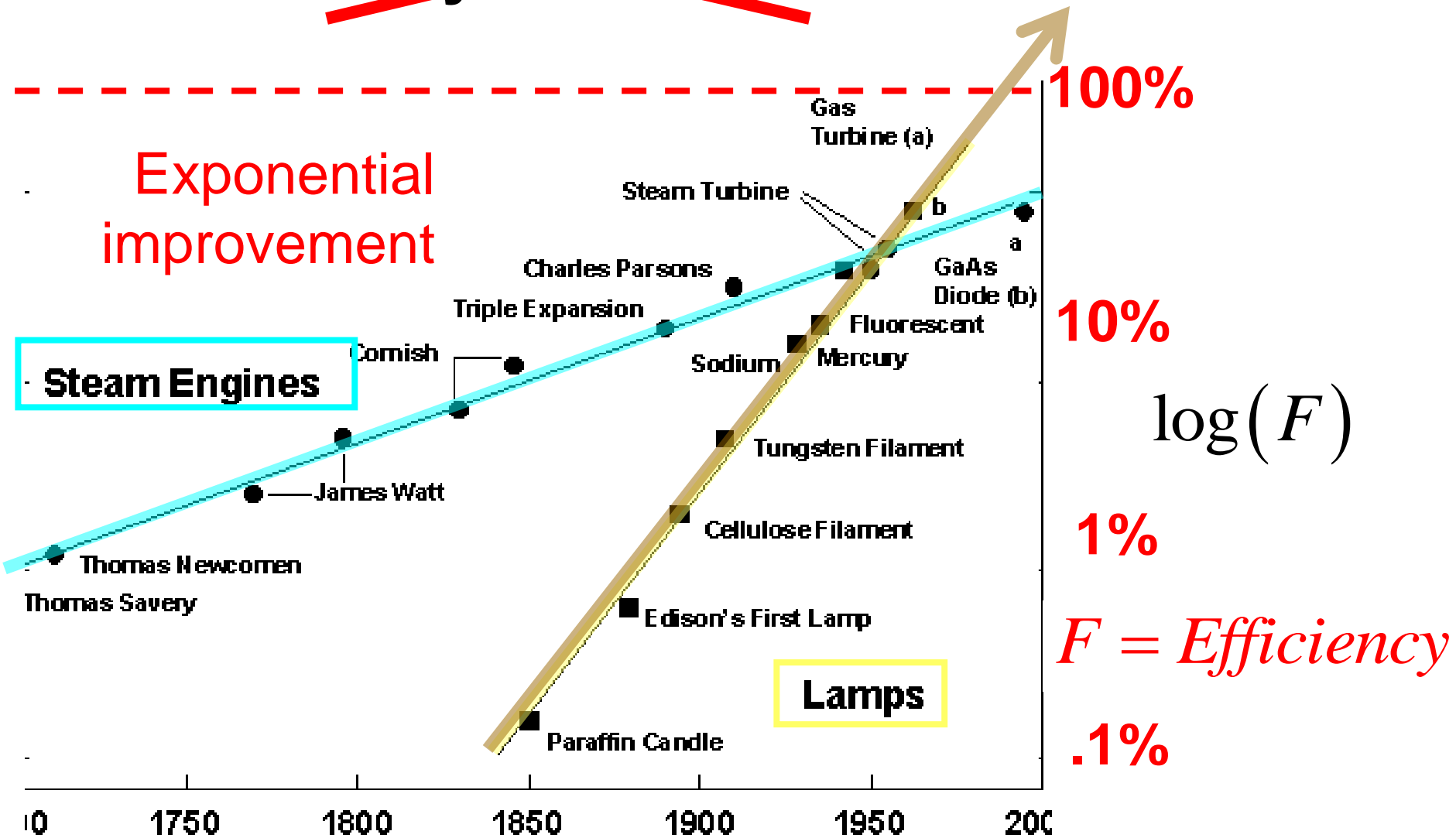


When will lamps be 200% efficient?

Oops... never.



~~Doyle's law?~~



Universal law

■ ■ ■ ■ ■ ■ ■ 100%

10%

1%

$F = \text{Efficiency}$

.1%

Universal law?



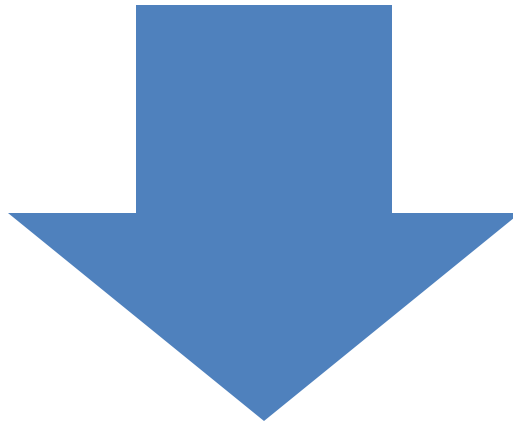
efficient

wasteful

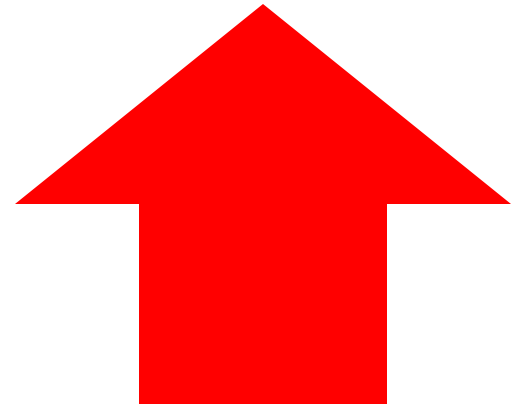
100%

fragile

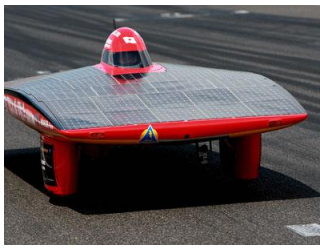
robust



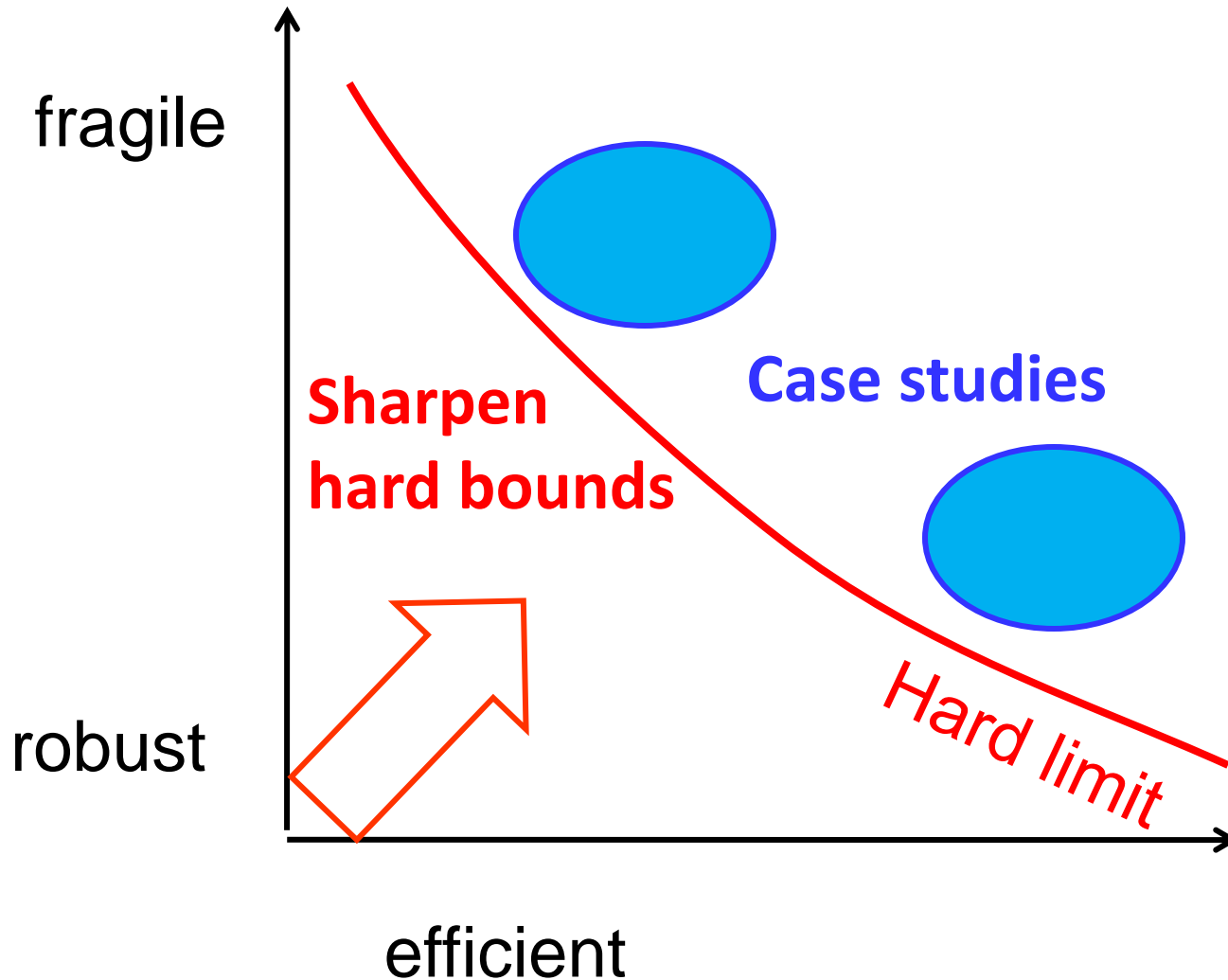
**Some features
robust to some
perturbations**



**Other features or
other
perturbations**



laws and architectures?



Control, OR

Kalman

Comms

Bode

Pontryagin

Shannon

Nash

Theory?

Deep, but fragmented,
incoherent, incomplete

Von
Neumann

Carnot

Turing

Boltzmann

Godel

Heisenberg

Compute

Einstein

Physics

Control

Comms

Bode

Shannon

fragile?

slow?

?

wasteful?

- Each theory \approx one dimension
- Tradeoffs ***across*** dimensions
- Assume architectures a priori
- Progress is encouraging, but...
- Stovepipes are an obstacle...

Carnot

Turing

Boltzmann

Godel

Heisenberg

Compute

Einstein

Physics

- Turing 100th birthday in 2012
- Turing
 - machine (math, CS)
 - test (AI, neuroscience)
 - pattern (biology)
- Arguably greatest*
 - all time math/engineering combination
 - WW2 hero
 - “invented” software

Turing (1912-1954)

Compute

*Also world-class runner.

Key papers/results

- Theory (1936): Turing machine (TM), computability, (un)decidability, universal machine (UTM)
- Practical design (early 1940s): code-breaking, including the design of code-breaking machines
- Practical design (late 1940s): general purpose digital computers and software, layered architecture
- Theory (1950): Turing test for machine intelligence
- Theory (1952): Reaction diffusion model of morphogenesis, plus practical use of digital computers to simulate biochemical reactions

Cyberphysical theories

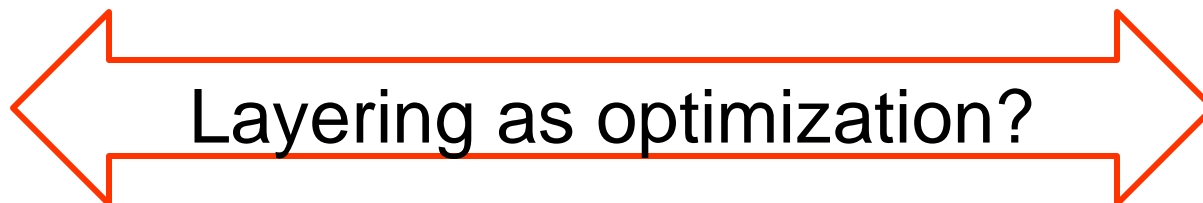
Cyber (digital)

- Turing computation (time)
- Shannon compression (space)
- Content centric nets (time, space, location)

Physical (analog)

- Bode (latency)
- Shannon (channels)
- Networked control (AndyL)
- Redo StatMech and efficiency

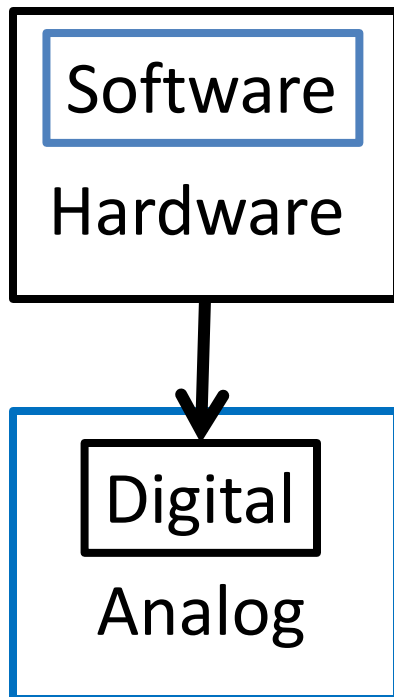
Lots of challenges not yet addressed
(e.g. Smartgrid, biology, neuro,...)



Turing as
“new”
starting
point?

Essentials:

0. Model
1. Universal laws
2. Universal architecture
3. Practical implementation



Turing's 3 step research:

0. Virtual (TM) machines
1. hard limits, (un)decidability using standard model (TM)
2. Universal architecture achieving hard limits (UTM)
3. Practical implementation in digital electronics (biology?)

Control

Comms

Bode

Shannon

fragile?

slow?

?

wasteful?

- Each theory \approx one dimension
- Tradeoffs ***across*** dimensions
- Assume architectures a priori
- Progress is encouraging, but...
- Stovepipes are an obstacle...

Carnot

Turing

Boltzmann

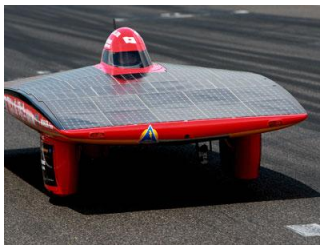
Godel

Heisenberg

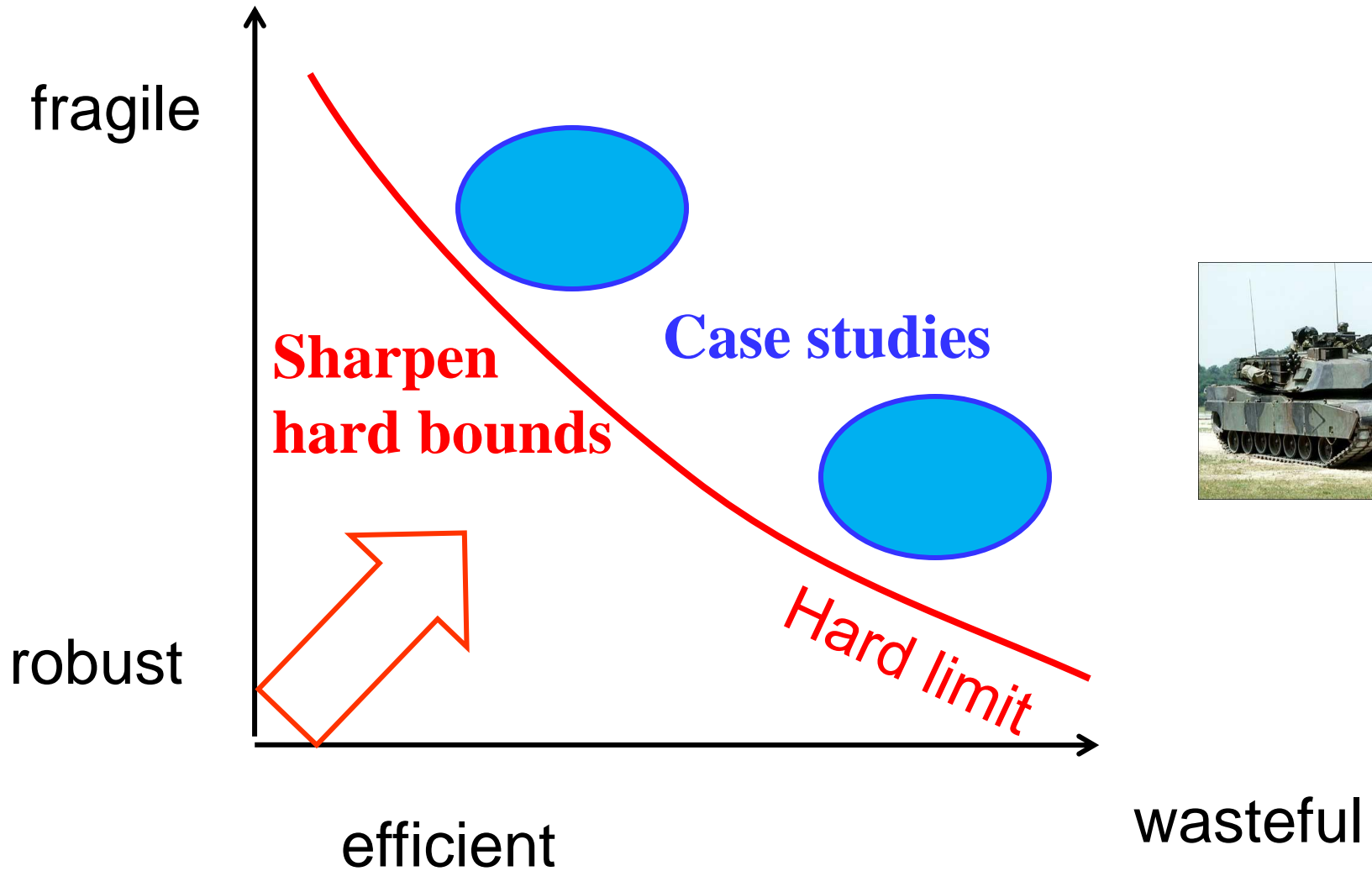
Compute

Einstein

Physics



laws and architectures?



Reverse Engineering of Biological Complexity

Marie E. Csete¹ and John C. Doyle^{2*}

Advanced technologies and biology have extremely different physical implementations, but they are far more alike in systems-level organization than is widely appreciated. Convergent evolution in both domains produces modular architectures that are composed of elaborate hierarchies of protocols and layers of feedback regulation, are driven by demand for robustness to uncertain environments, and use often imprecise components. This complexity may be largely hidden in idealized laboratory settings and in normal operation, becoming conspicuous only when contributing to rare cascading failures. These puzzling and paradoxical features are neither accidental nor artificial, but derive from a deep and necessary interplay between complexity and robustness, modularity, feedback, and fragility. This review describes insights from engineering theory and practice that can shed some light on biological complexity.

ty in components or the

Biologists and biophysicists find that complex networks often have a biological network's characteristics (15). They find that "perturbations in homeostatic regulation are often tolerated in networks (16, 17), despite the fact that organisms" that can seem to be robust (18–20). Some even conclude that organisms and their resulting networks are robust in engineering (20, 21). However, it is in the nature of their robustness that biology and advanced

Csete and Doyle



UG biochem, math,
control theory

Glycolytic Oscillations and Limits on Robust Efficiency

Fiona A. Chandra,^{1*} Gentian Buzi,² John C. Doyle²

Both engineering and evolution are constrained by trade-offs between efficiency and robustness, but theory that formalizes this fact is limited. For a simple two-state model of glycolysis, we explicitly derive analytic equations for hard trade-offs between robustness and efficiency with oscillations as an inevitable side effect. The model describes how the trade-offs arise from individual parameters, including the interplay of feedback control with autocatalysis of network products necessary to power and catalyze intermediate reactions. We then use control theory to prove that the essential features of these hard trade-off “laws” are universal and fundamental, in that they depend minimally on the details of this system and generalize to the robust efficiency of any autocatalytic network. The theory also suggests worst-case conditions that are consistent with initial experiments.

un-
fo-
w-
the cell's use of ATP. In glycolysis, two ATP molecules are consumed upstream and four are produced downstream, which normalizes to $q = 1$ (each y molecule produces two downstream) with kinetic exponent $a = 1$. To highlight essential trade-offs with the simplest possible analysis, we normalize the concentration such that the unperturbed ($\delta = 0$) steady states are $\bar{y} = 1$ and $\bar{x} = 1/k$ [the system can have one additional steady state, which is unstable when $(1, 1/k)$ is stable]. [See the supporting online material (SOM) part I]. The basal rate of the PFK reaction and the consumption rate have been normalized to 1 (the 2 in the numerator and feedback coefficients of the reactions come from these normalizations). Our results hold for more general systems as discussed below and in SOM, but the analysis

Chandra, Buzi, and Doyle

Most important paper so far.



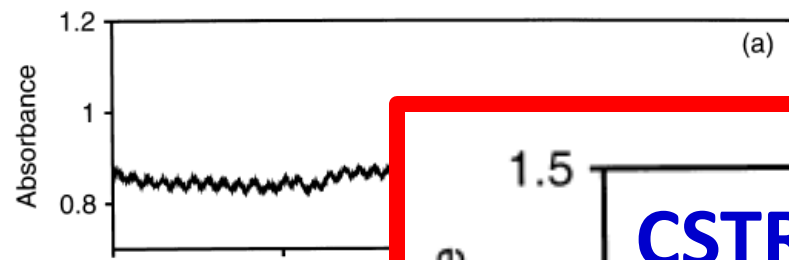
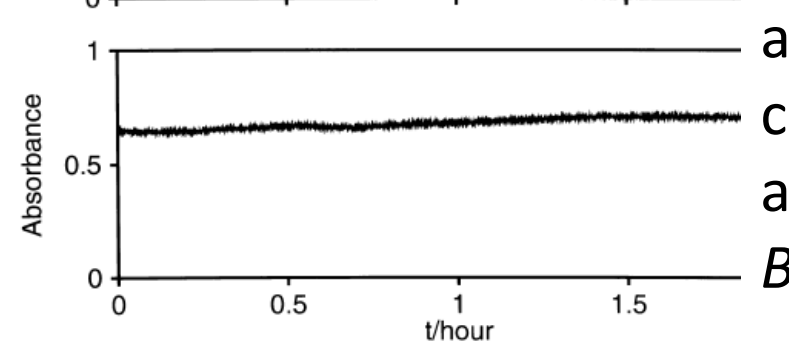
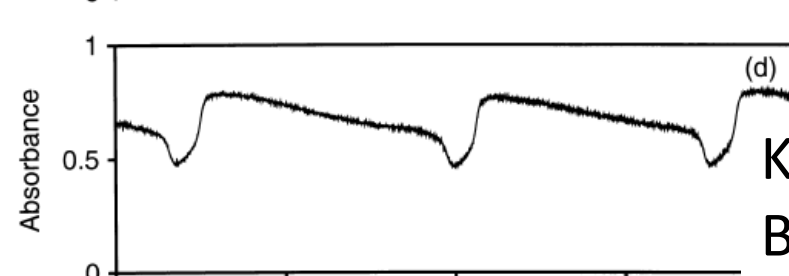
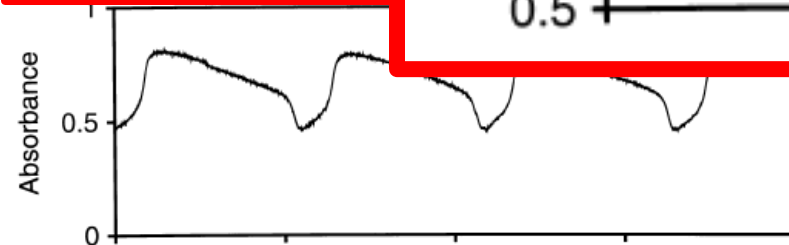
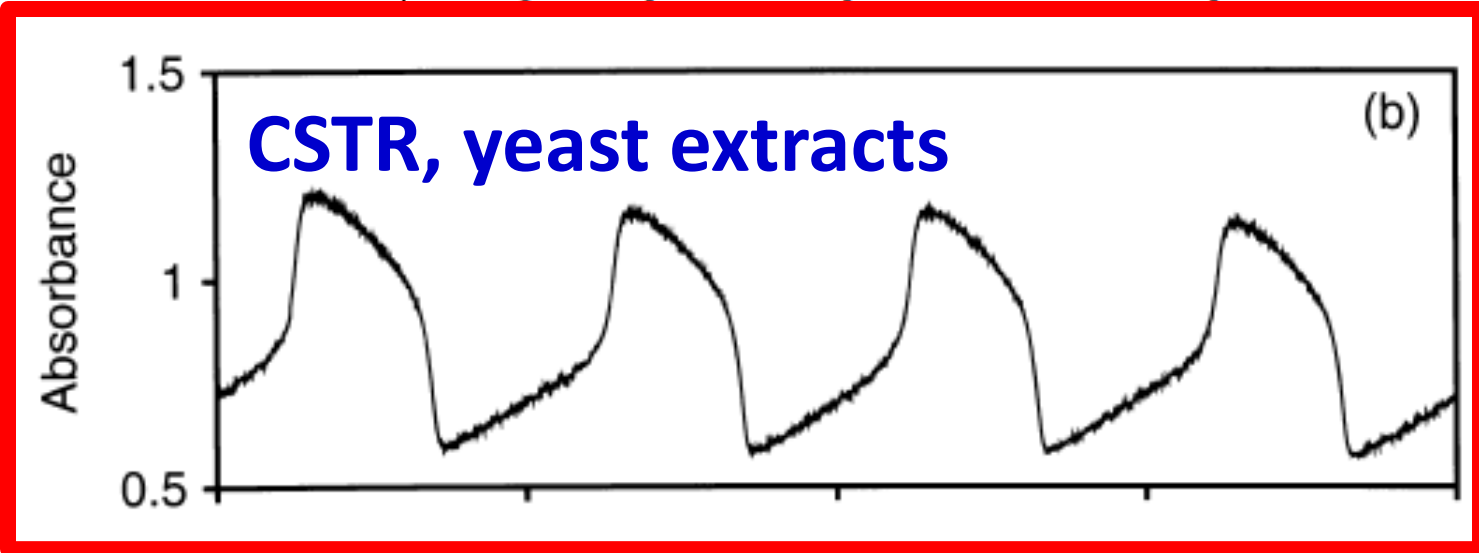
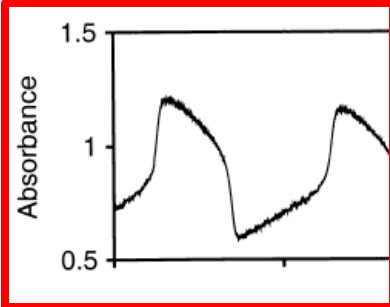


Fig. 2. Dependence of pattern on flow rate. Experimental time



tion becomes longer (b–d), and at the highest flow rate (e), the state is stationary.

Experiments

K Nielsen, PG Sorensen, F Hynne, H-G Busse. **Sustained oscillations in glycolysis:** an experimental and theoretical study of chaotic and complex periodic behavior and of quenching of simple oscillations. *Biophys Chem* 72:49-62 (1998).

“Standard” Simulation

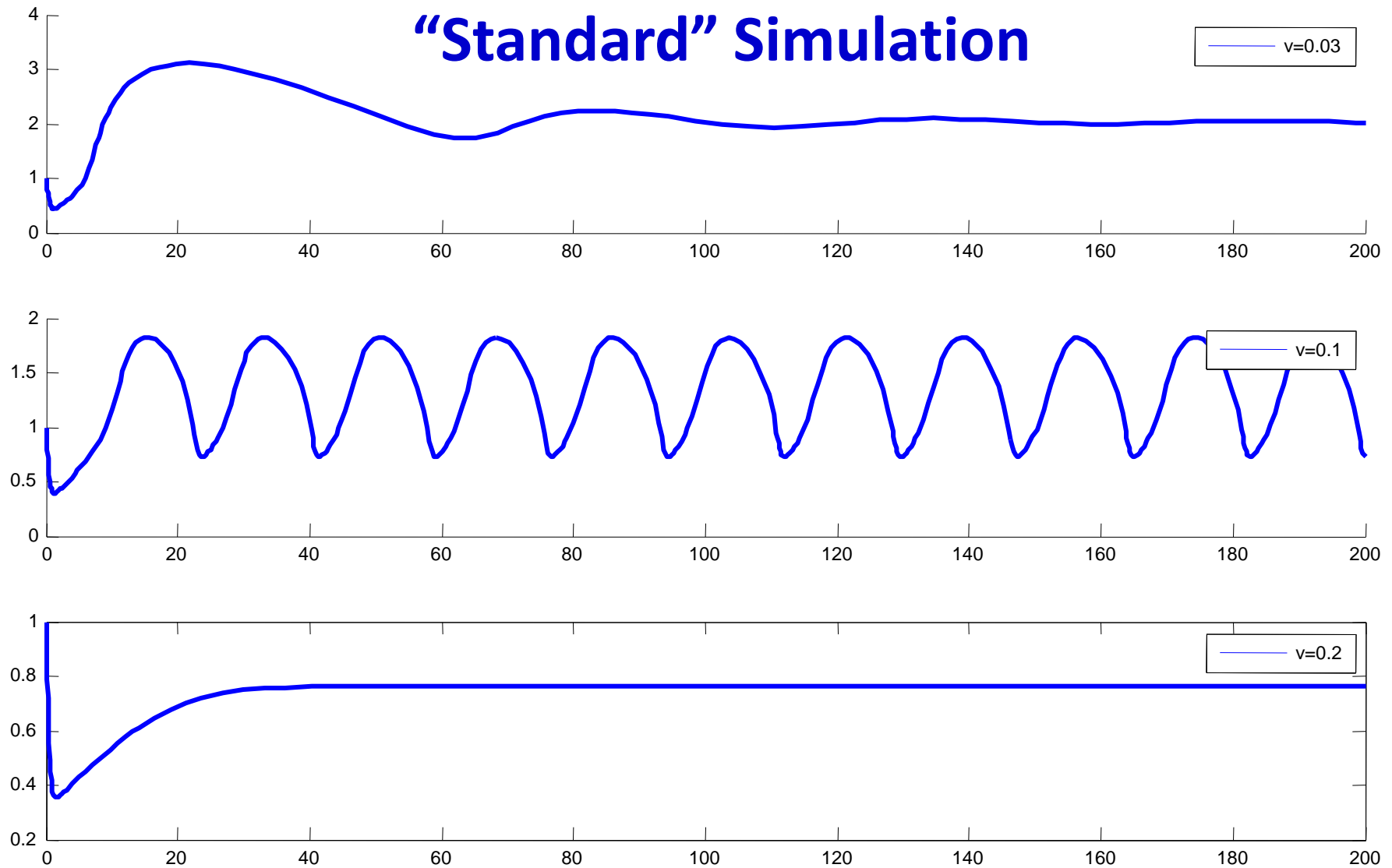
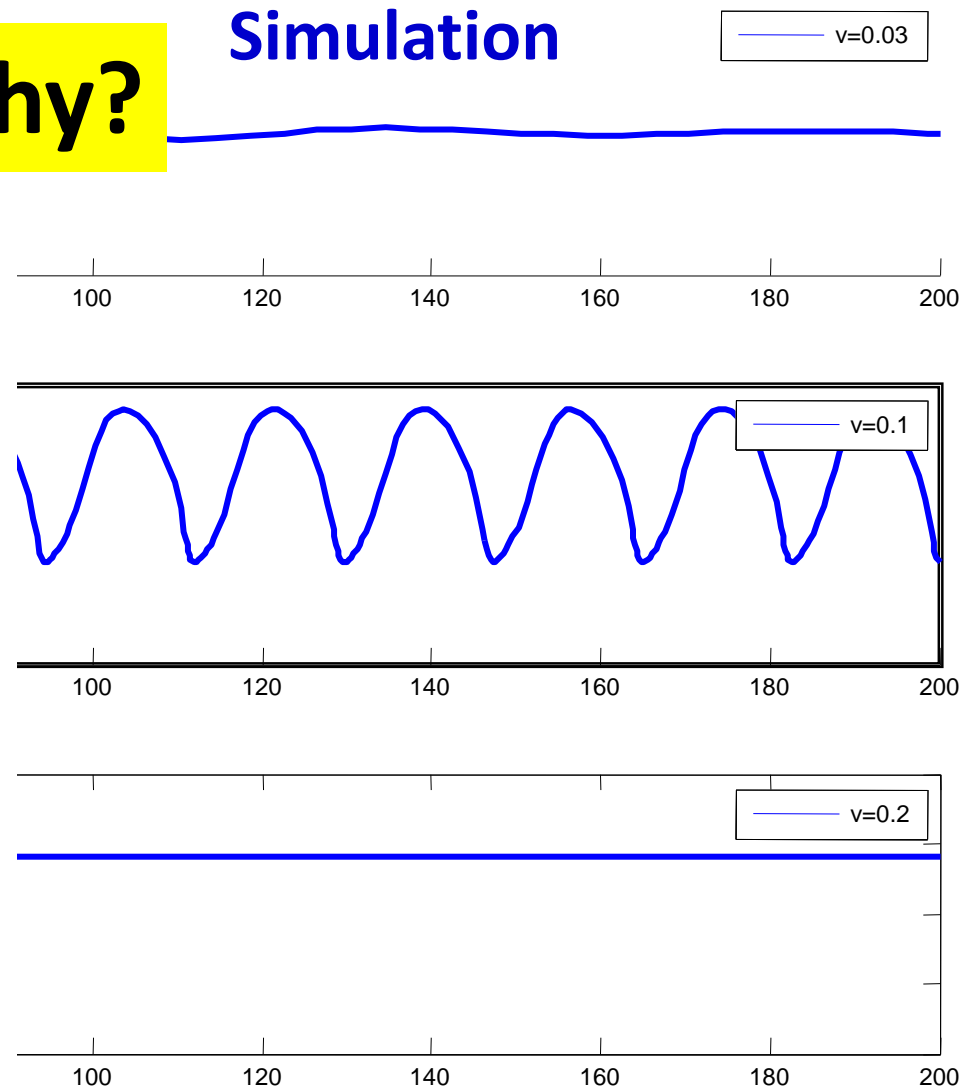
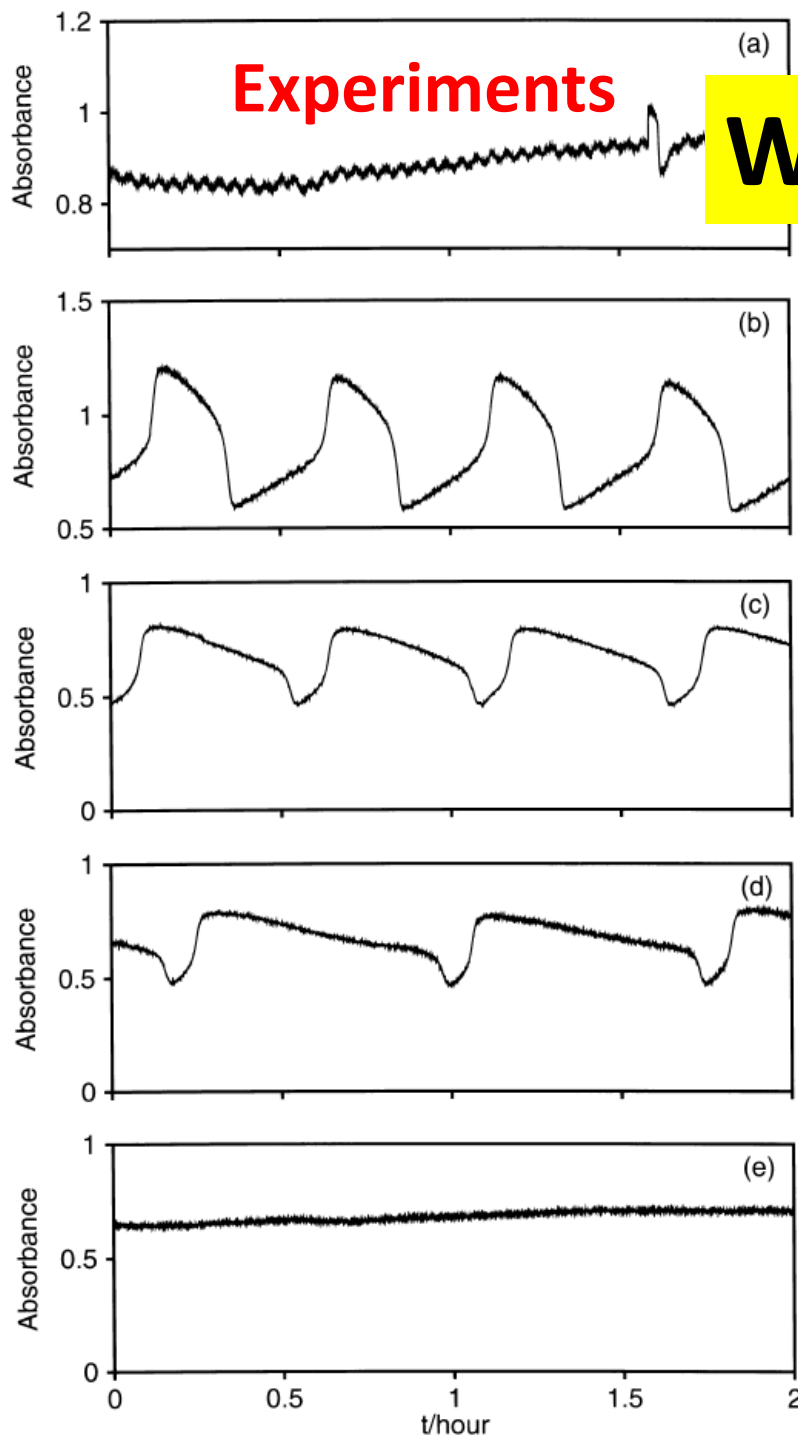


Figure S4. Simulation of two state model (S7.1) qualitatively recapitulates experimental observation from CSTR studies [5] and [12]. As the flow of material in/out of the system is increased, the system enters a limit cycle and then stabilizes again. For this simulation, we take $q=a=Vm=1$, $k=0.2$, $g=1$, $u=0.01$, $h=2.5$.

Experiments

Why?

Simulation



Model (S7.1) qualitatively recapitulates studies [5] and [12]. As the flow of material in the system enters a limit cycle and then we take $q=a=Vm=1$, $k=0.2$, $g=1$, $u=0.01$, $h=2.5$.

Why?

Levels of explanation:

1. Possible

2. Plausible

3. Actual

Science

4. Mechanistic

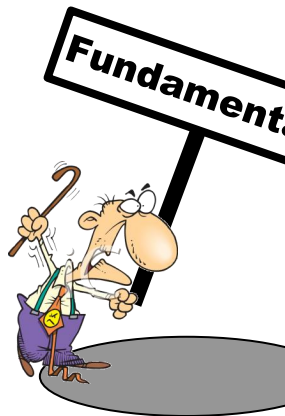
5. Necessary

Engineering

Medicine

Glycolytic “circuit” and oscillations

- Most studied, persistent mystery in cell dynamics
- End of an old story (why oscillations)
 - side effect of hard robustness/efficiency tradeoffs
 - no purpose per se
 - just needed a theorem
- Beginning of a new one
 - robustness/efficiency tradeoffs
 - complexity and architecture
 - need more theorems and applications



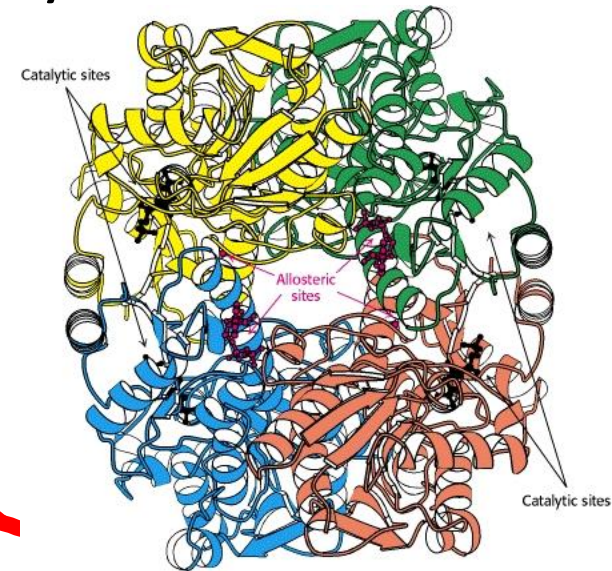
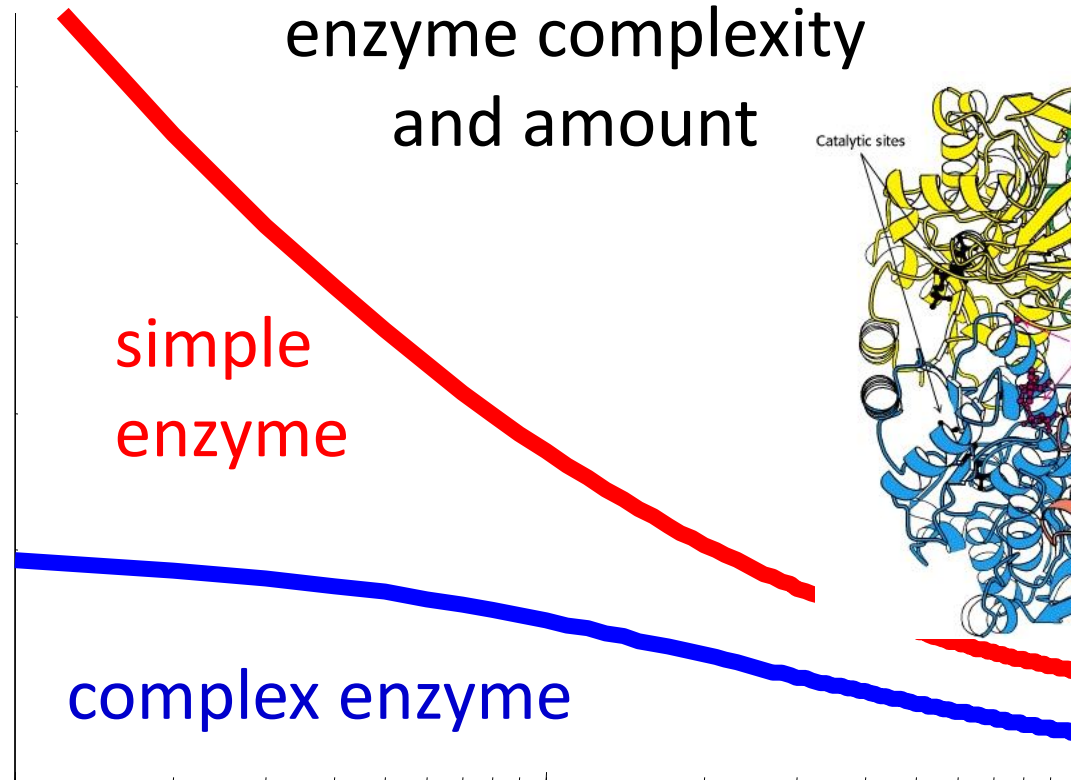
Theorem!

$$\frac{1}{\pi} \int_0^{\infty} \ln |S(j\omega)| \left(\frac{z}{z^2 + \omega^2} \right) d\omega \geq \ln \left| \frac{z + p}{z - p} \right|$$

z and p functions of
enzyme complexity
and amount

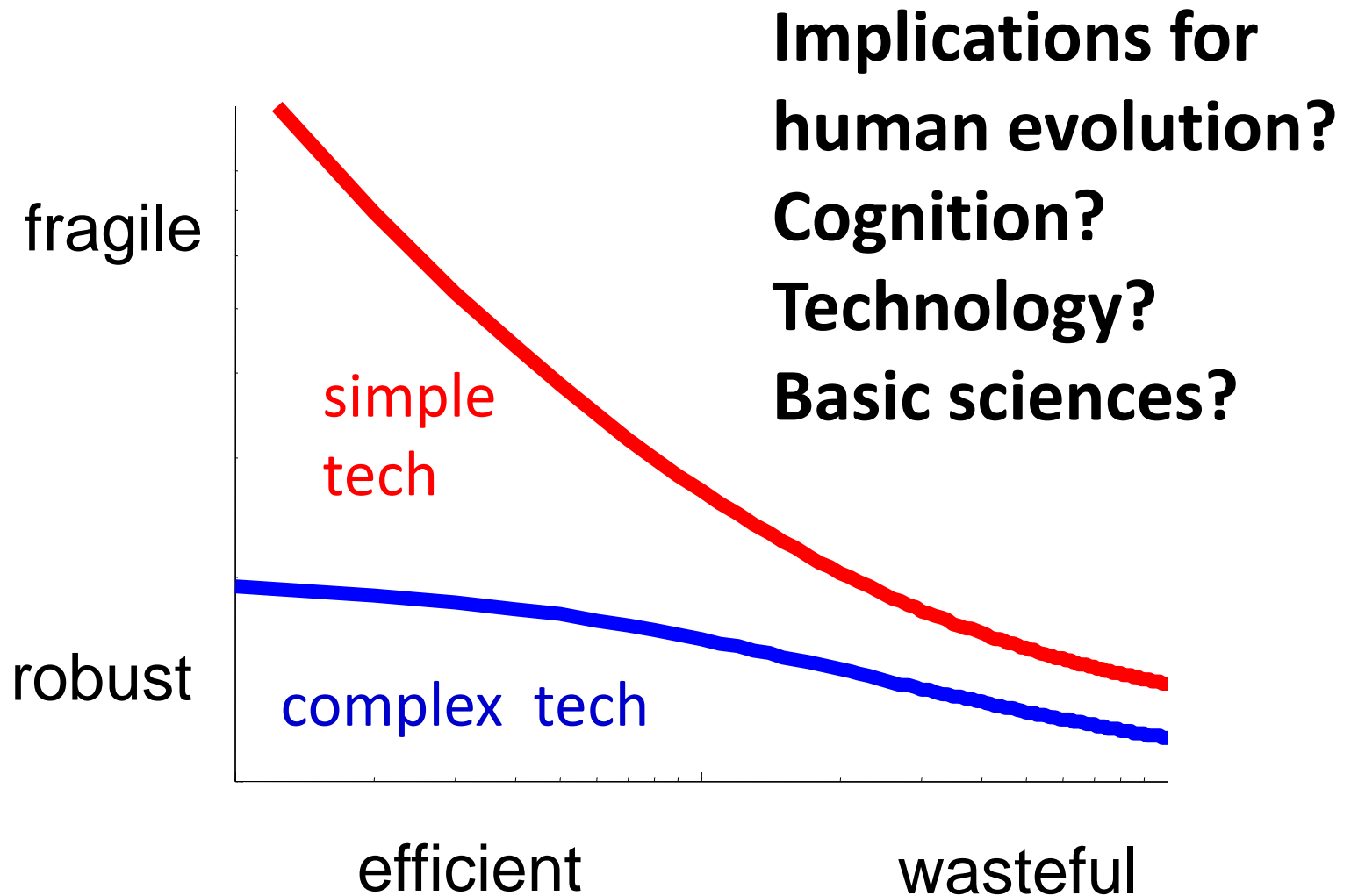
Fragility

$$\ln \left| \frac{z + p}{z - p} \right|$$



Enzyme amount

How general is this picture?



Evolution and architecture

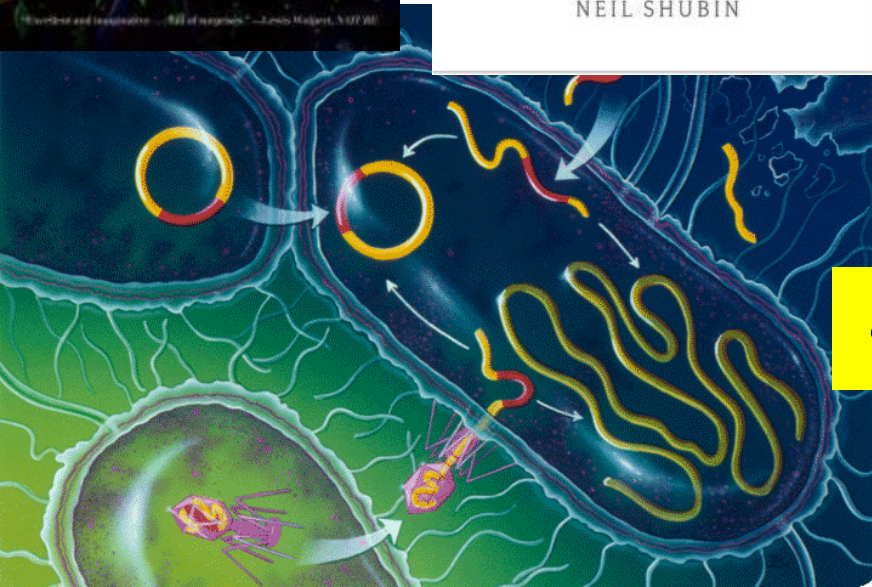
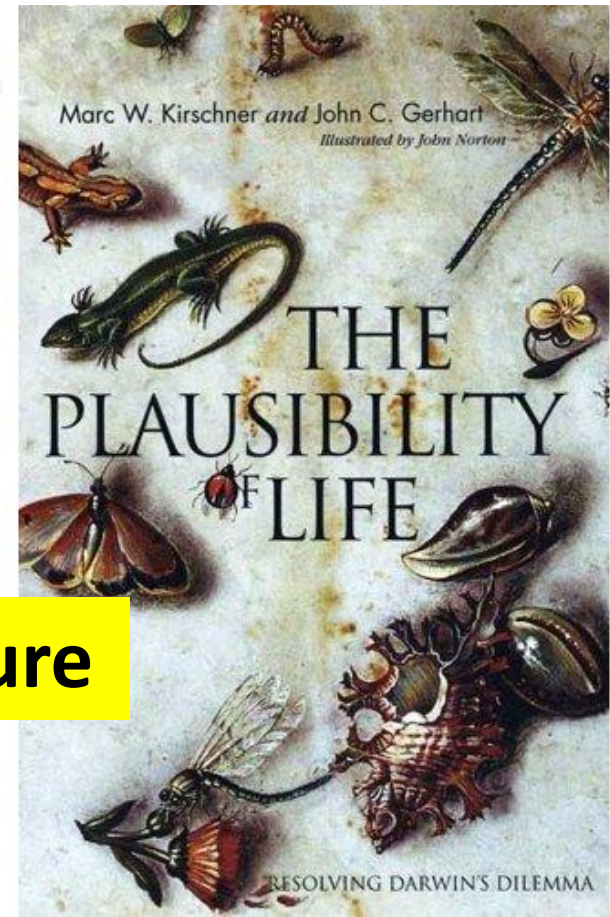
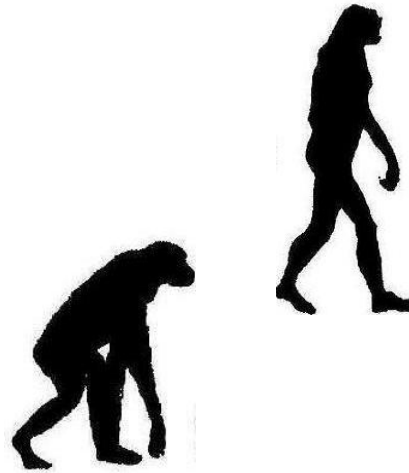
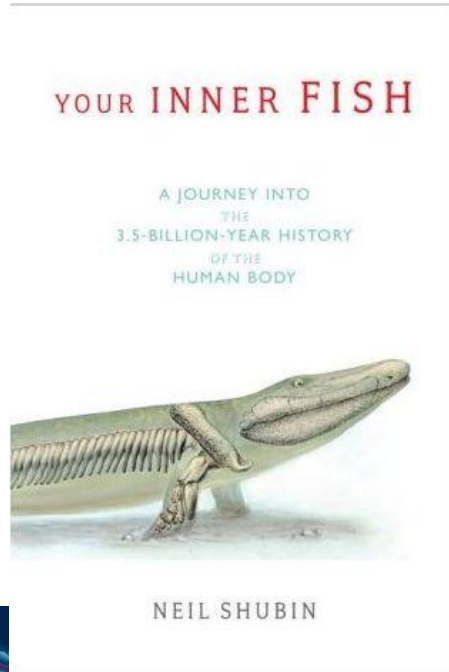
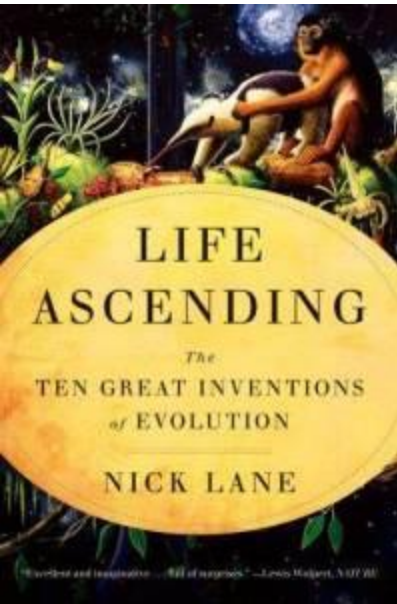
Nothing in biology makes sense except in the light of evolution

Theodosius Dobzhansky
(see also de Chardin)

Nothing in evolution makes sense except in the light of biology

?????

natural selection + genetic drift
+ mutation + gene flow



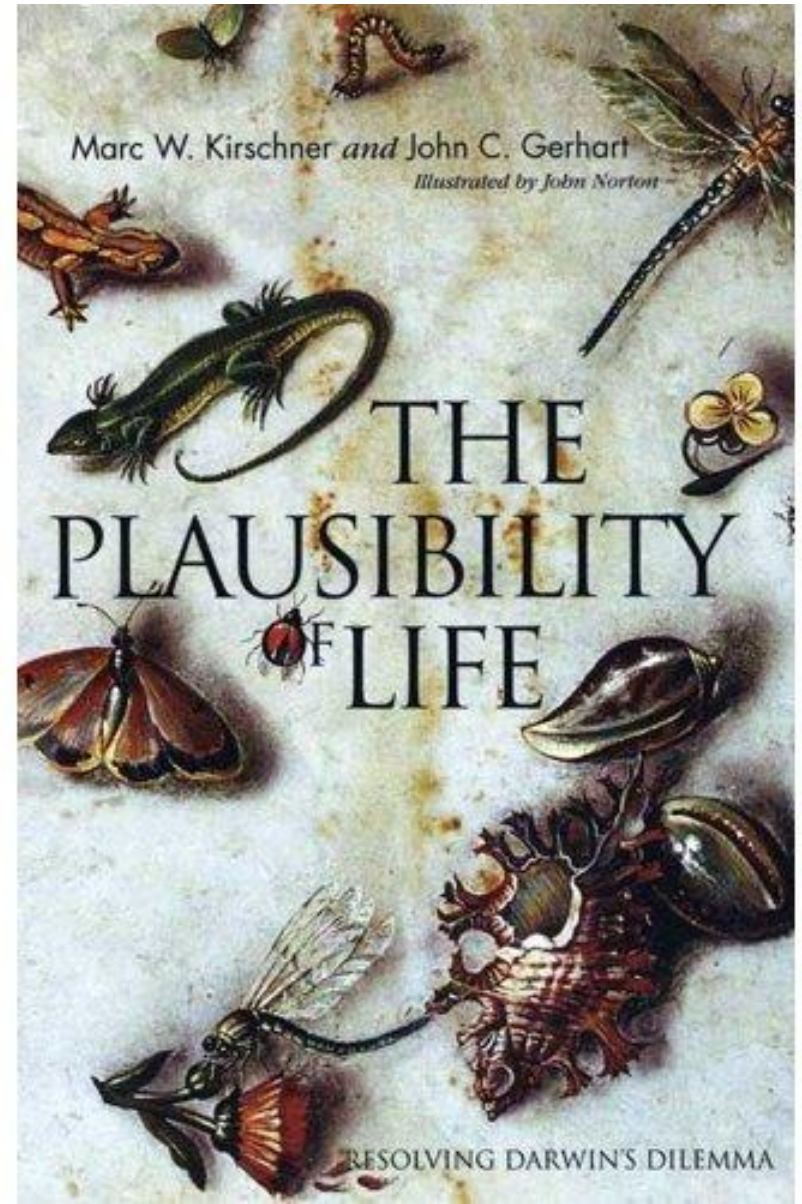
++ architecture

Gerhart and Kirschner

Facilitated variation

Architecture =
Constraints that deconstrain

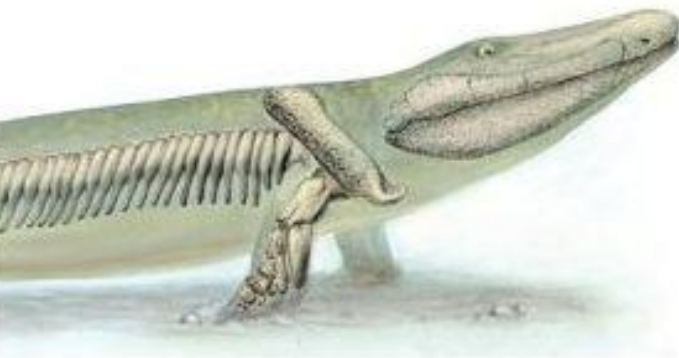
- Weak linkage
- Exploratory mechanisms
- Compartmentalization



Unfortunately, not
intelligent design

YOUR INNER FISH

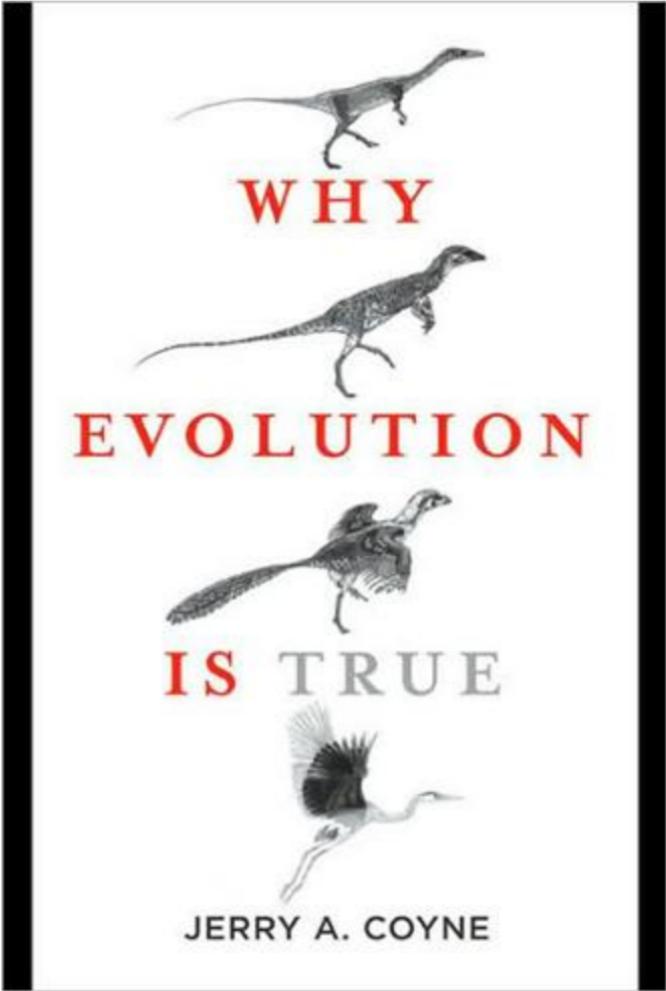
A JOURNEY INTO
THE
3.5-BILLION-YEAR HISTORY
OF THE
HUMAN BODY



NEIL SHUBIN

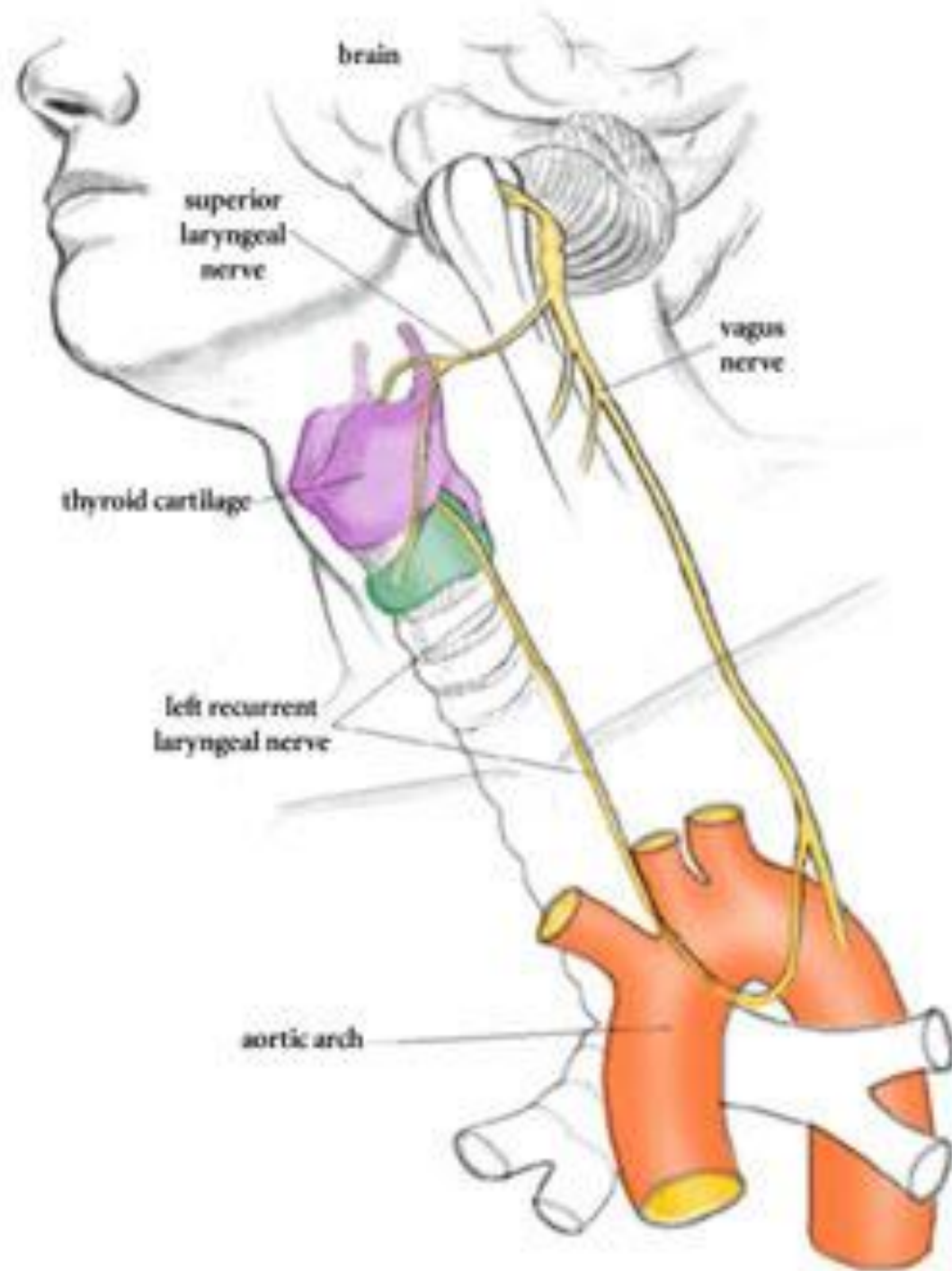


Ouch.

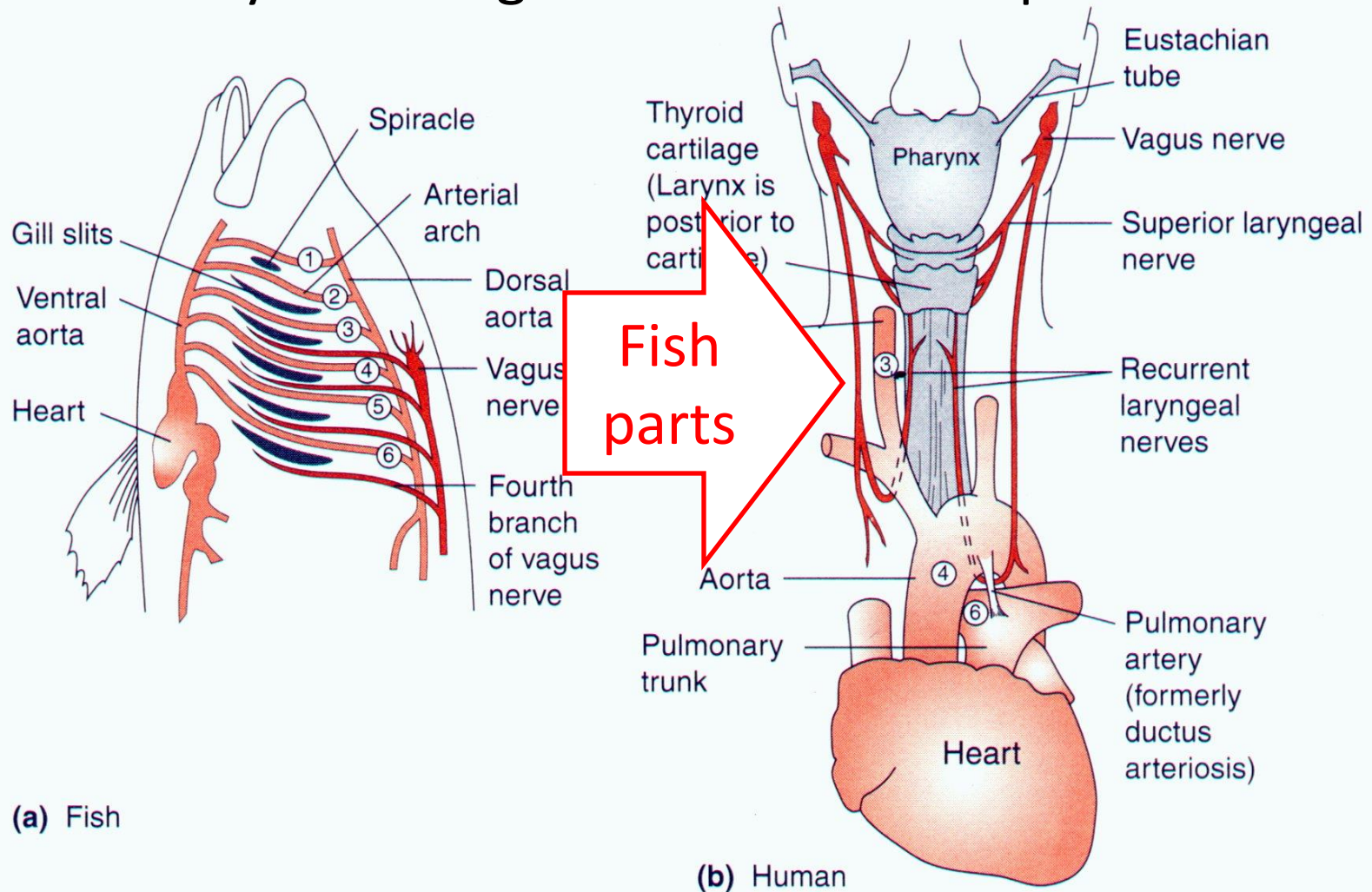


WHY
EVOLUTION
IS TRUE

JERRY A. COYNE



Why? Building humans from fish parts.

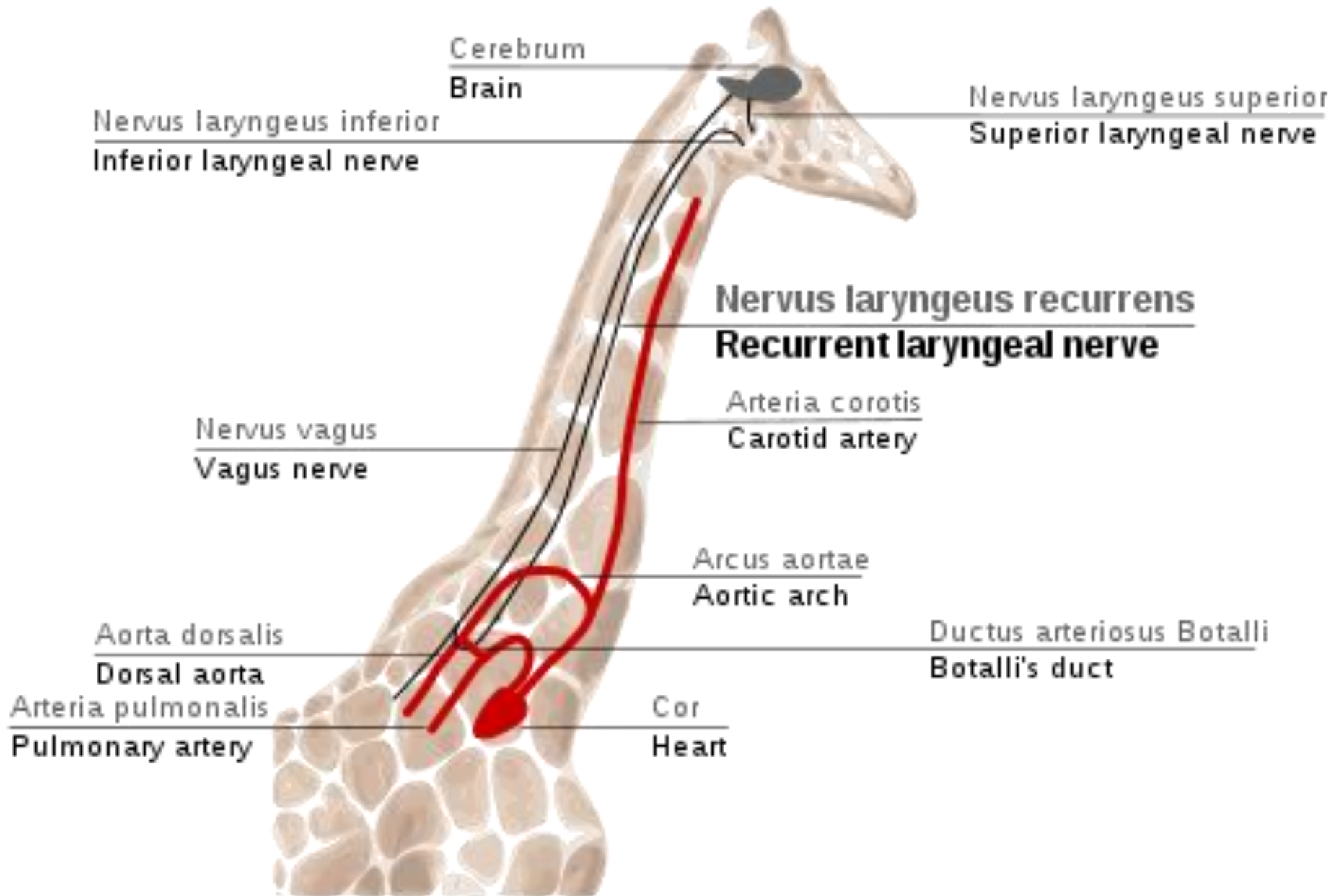


(a) Fish

(b) Human

FIGURE 3-11 Schematic diagram showing the relationship between the vagus cranial nerve and the arterial arches in fish (a) and human (b). Only the third, fourth, and part of the sixth arterial arches remain in placental mammals, the sixth acting only during fetal development to carry blood to the placenta. The fourth vagal nerve in mammals (the recurrent laryngeal nerve) loops around the sixth arterial arch just as it did in the original fishlike ancestor, but must now travel a greater distance since the remnant of the sixth arch is in the thorax.

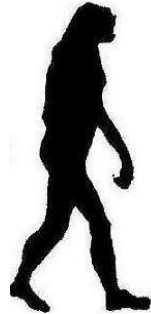
It could be worse.



weak
fragile
slow



Human evolution



hands
feet
skeleton
muscle
skin
gut
long helpless childhood

All very
different.

strong
robust
fast



Apes

How is this
progress?

Homo Erectus?



weak
fragile

hands
feet
skeleton
muscle
skin
gut

Roughly
modern

Very
fragile

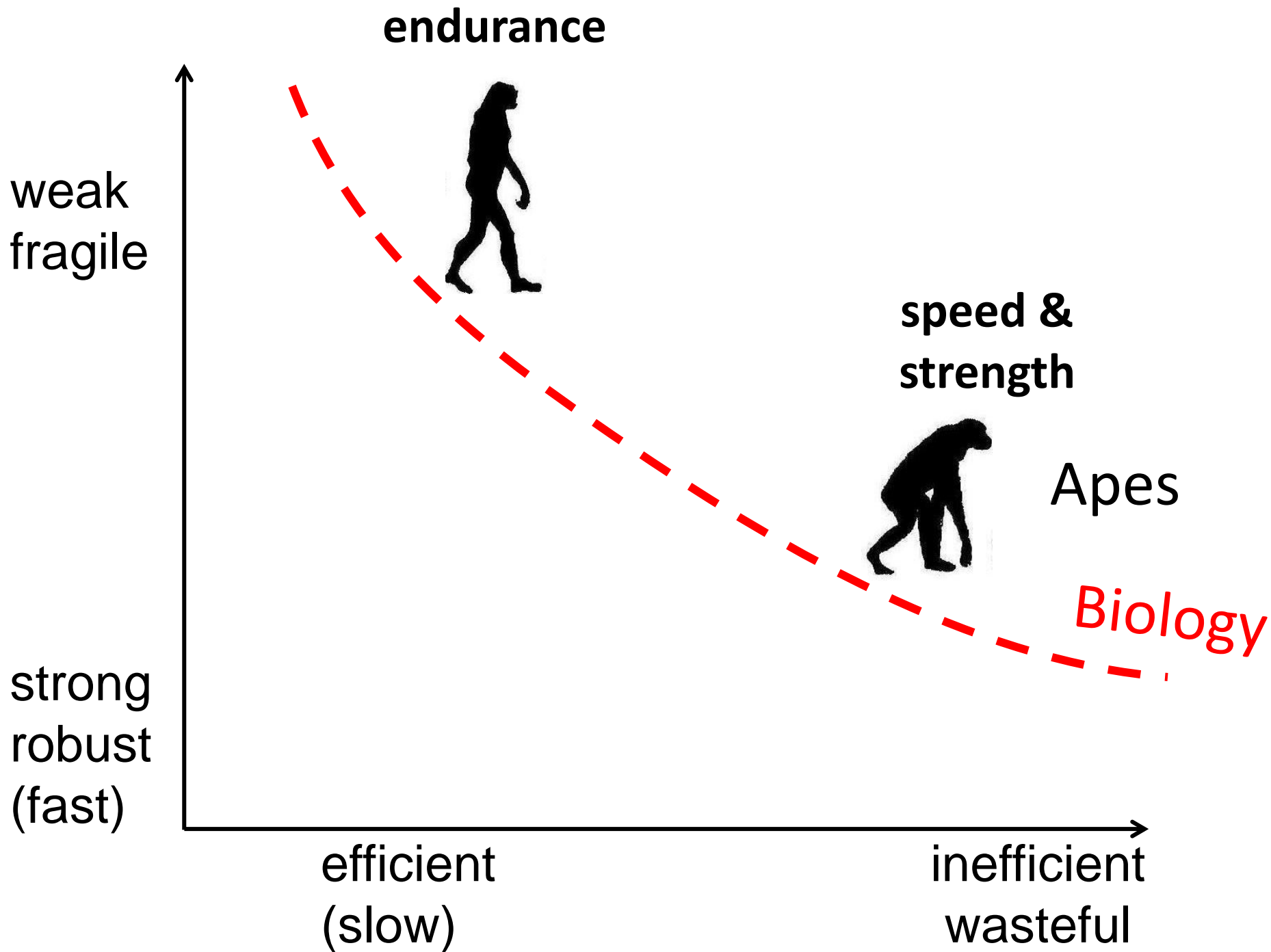
This much seems pretty
consistent among experts
regarding circa 1.5-2Mya

strong
robust

So how did H. Erectus
survive and expand globally?

efficient
(slow)

inefficient
wasteful



weak
fragile
(slow)

**Human
evolution**

hands
feet
skeleton
muscle
skin
gut

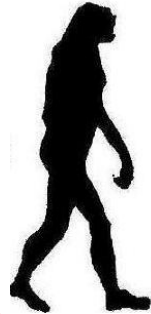
Apes

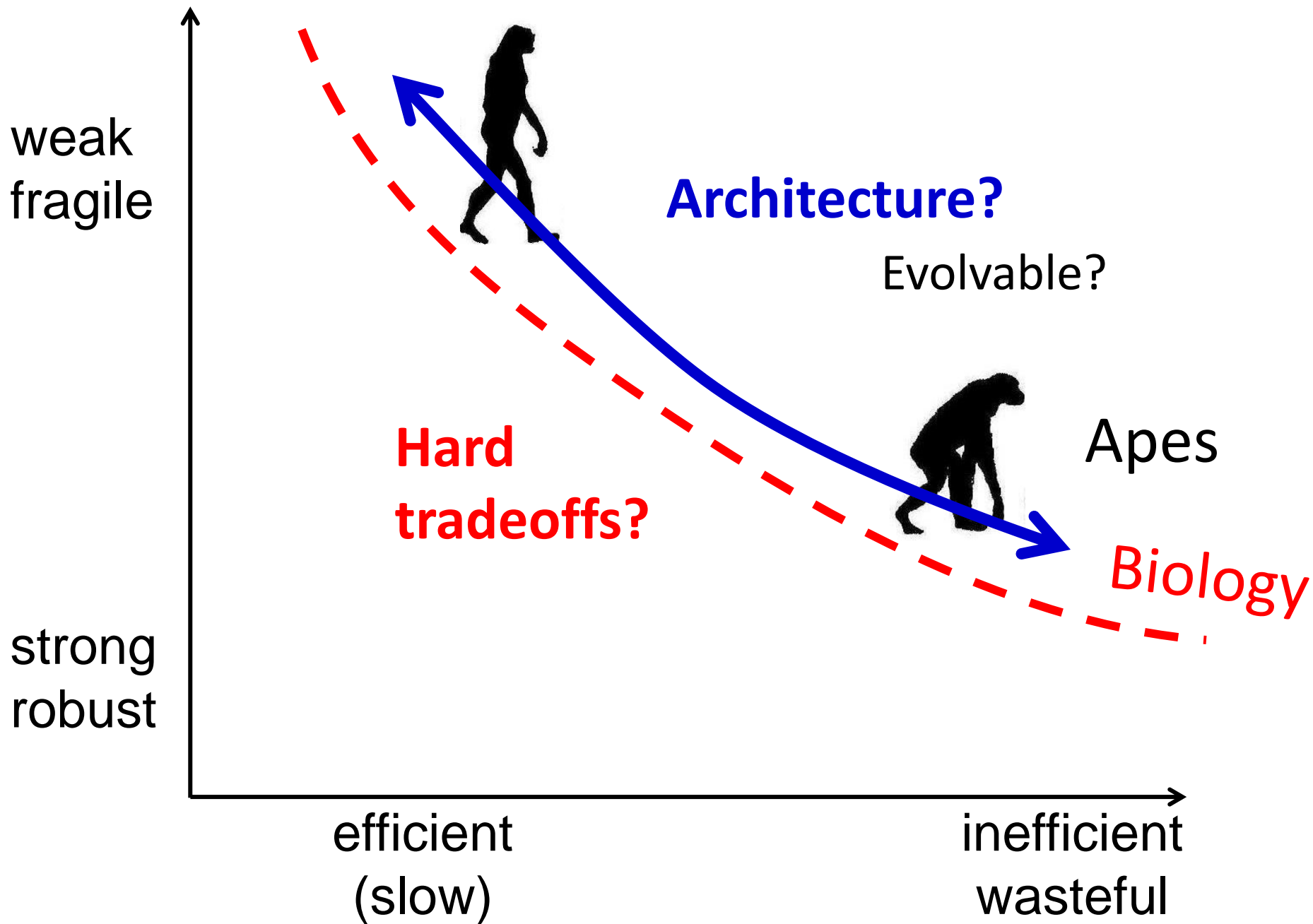
Biology

strong
robust
(fast)

efficient
(slow)

inefficient
wasteful





endurance

weak
fragile

+
sticks
stones
fire
teams



From weak prey
to invincible
predator?



strong
robust

efficient
(slow)

**Speculation? There is only
evidence for crude stone tools.
But sticks, fire, teams might
not leave a record?**

weak
fragile



Speculation? With only
evidence for crude stone tools.
But sticks and fire might not
leave a record?

+
sticks
stones
fire
teams



From weak prey to
invincible predator

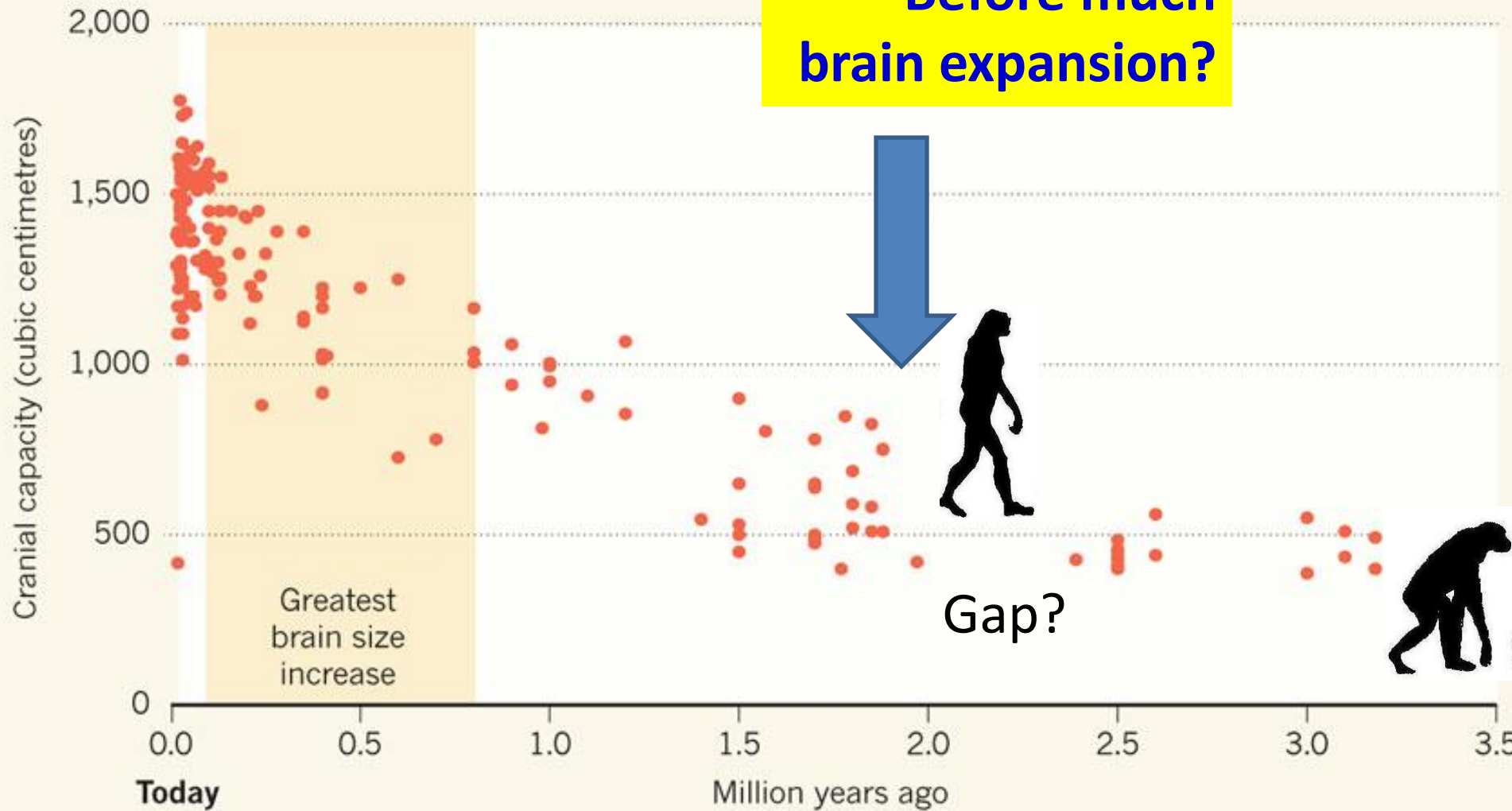
**Before much
brain expansion?**

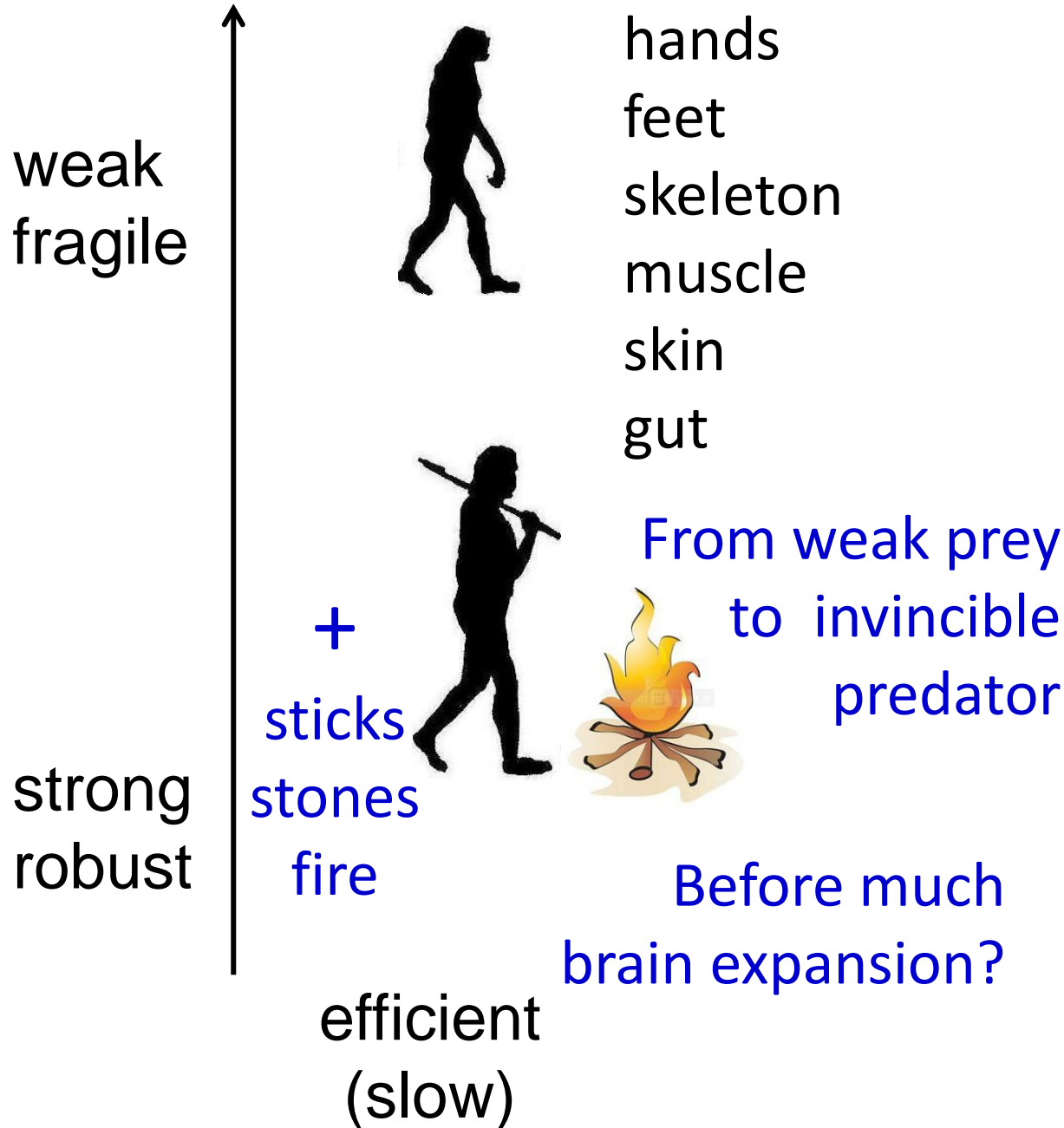
strong
robust

efficient
(slow)

Plausible but speculation?

Cranial capacity

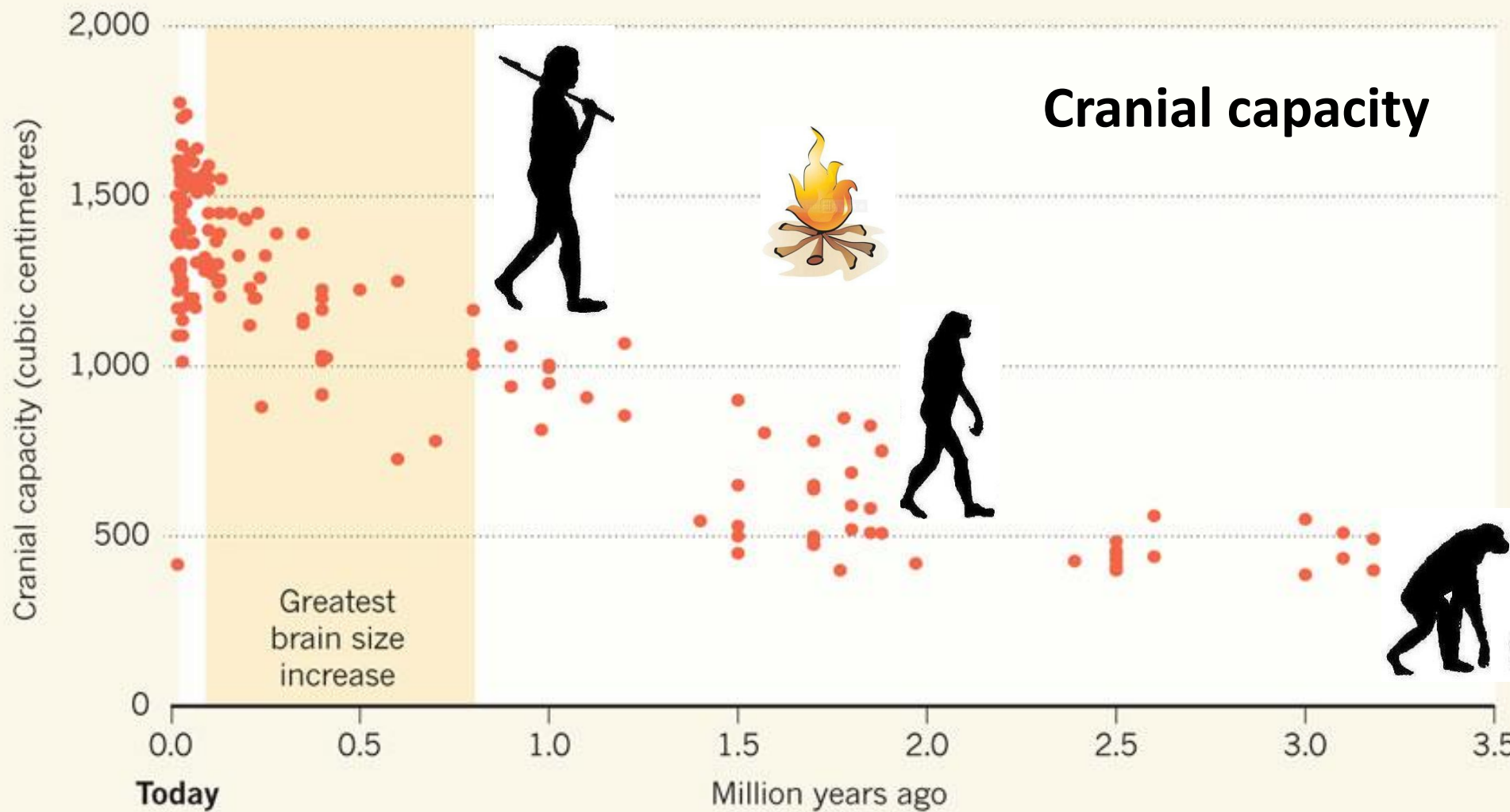




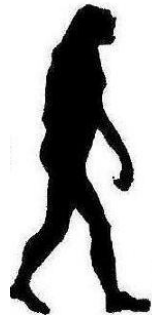
Key point:
Our physiology,
technology,
and brains
have co-
evolved

Probably true
no matter what

Huge
implications.



weak
fragile



hands
feet
skeleton
muscle
skin
gut

**Key point needing
more discussion:**
The evolutionary
challenge of big brains
is *homeostasis*, not
basal metabolic load.

strong
robust

+

sticks
stones
fire



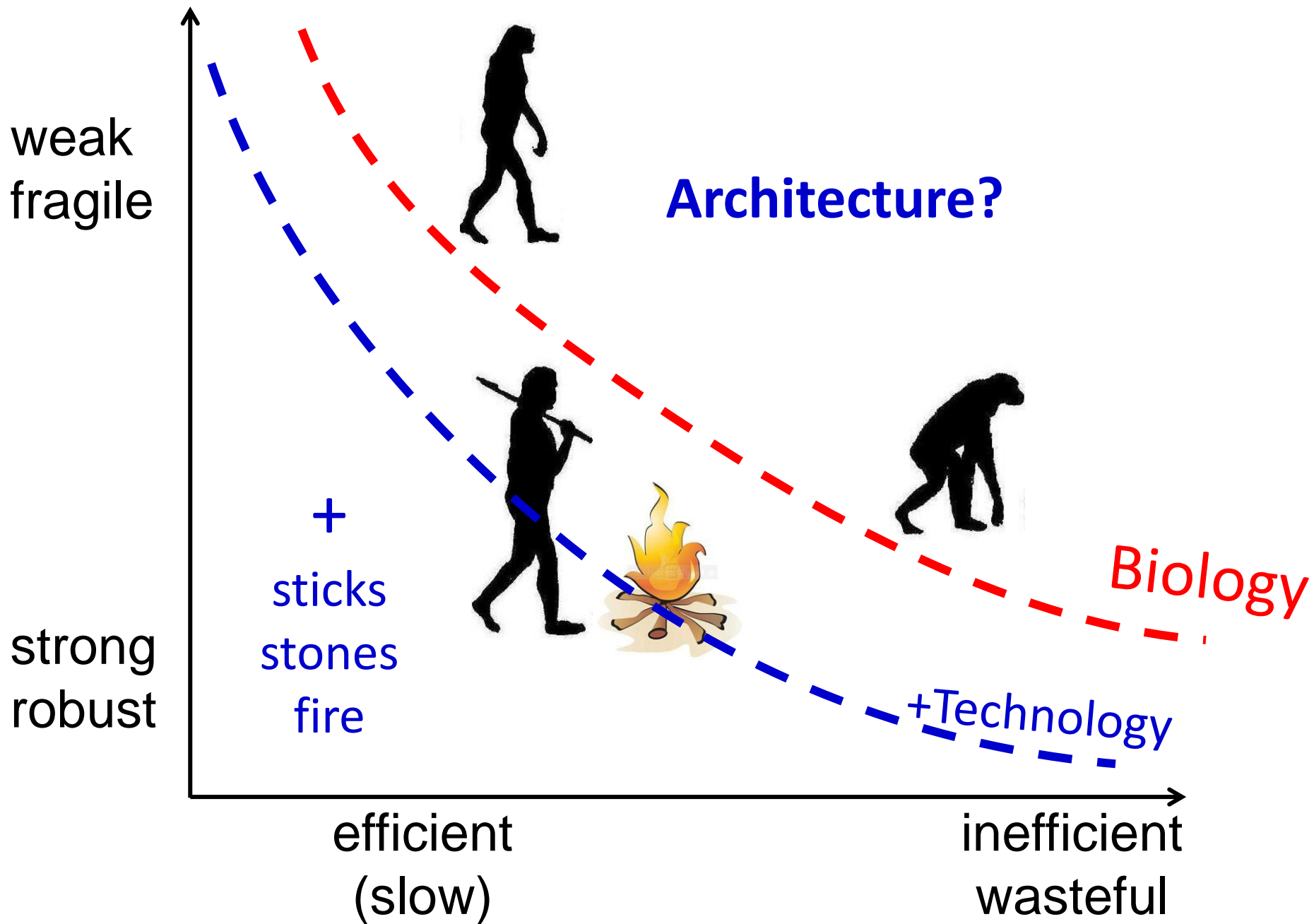
From weak prey
to invincible
predator

Before much
brain expansion?

efficient
(slow)



Huge
implications.



weak
fragile



hands
feet
skeleton
muscle
skin
gut

+
sticks
stones
fire

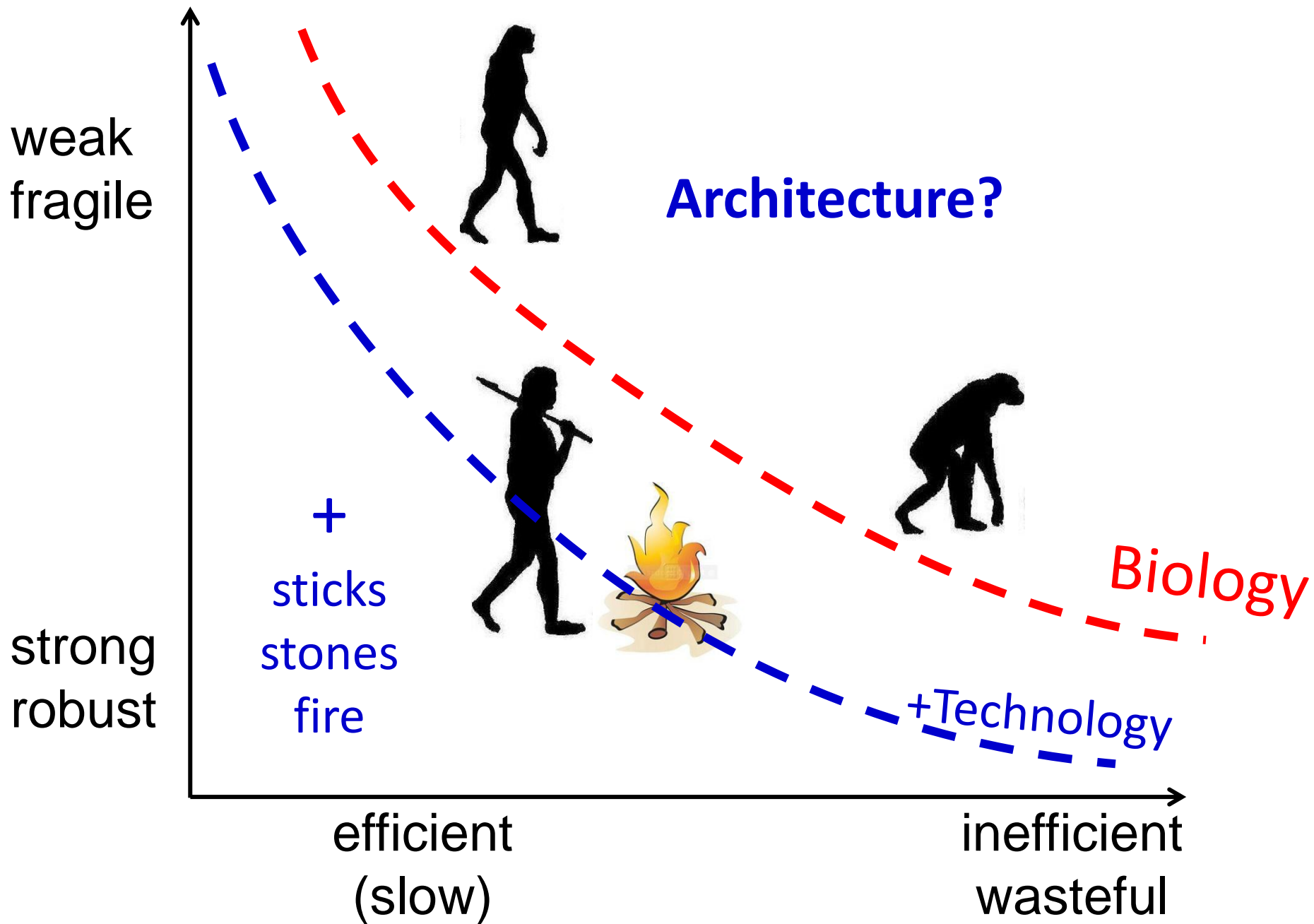


From weak prey
to invincible
predator

strong
robust

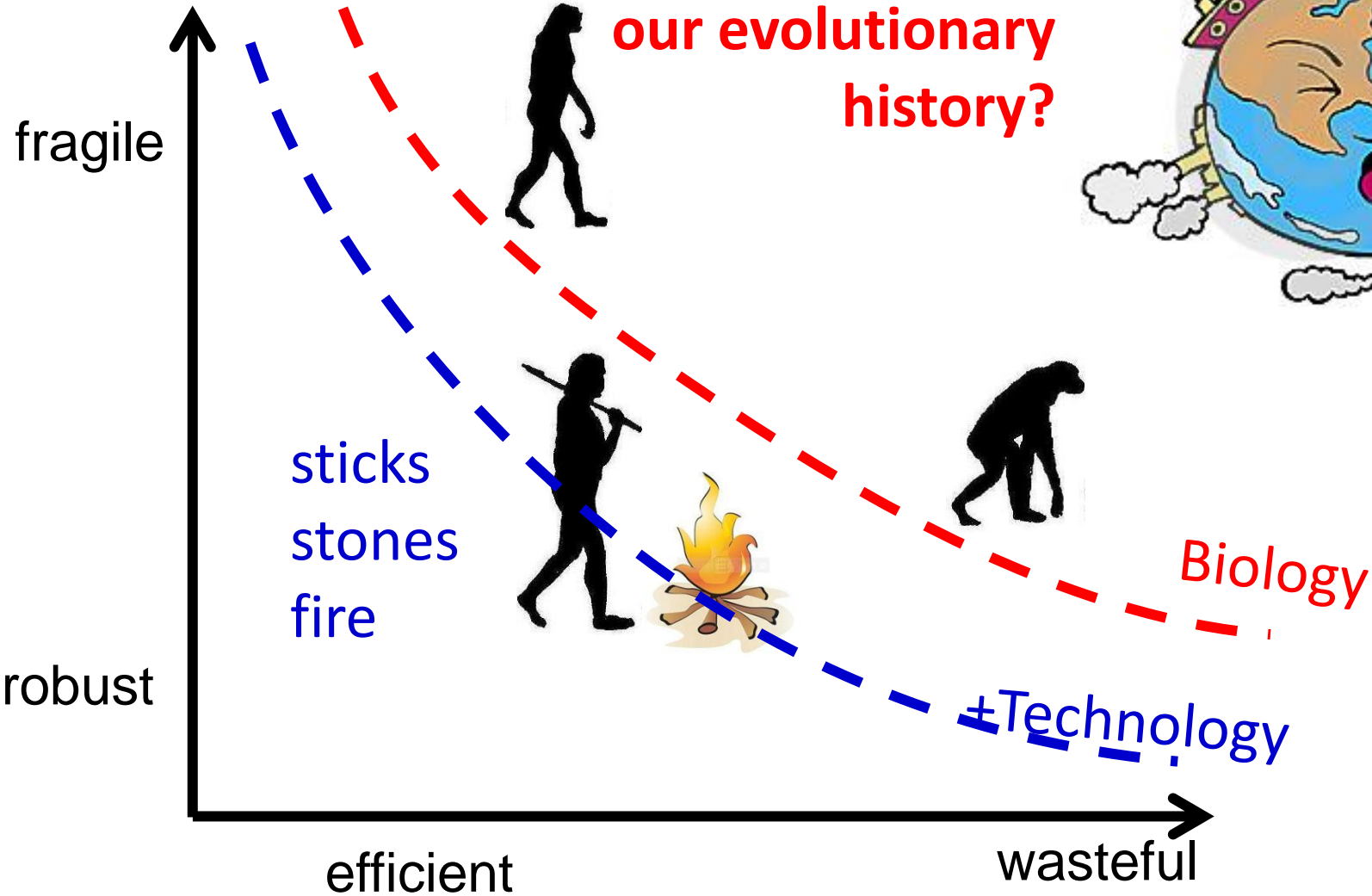
efficient
(slow)

Before much
brain expansion?



Human complexity?

Consequences of
our evolutionary
history?



Constraints (that deconstrain)

fragile

robust

**Hard
tradeoffs?**

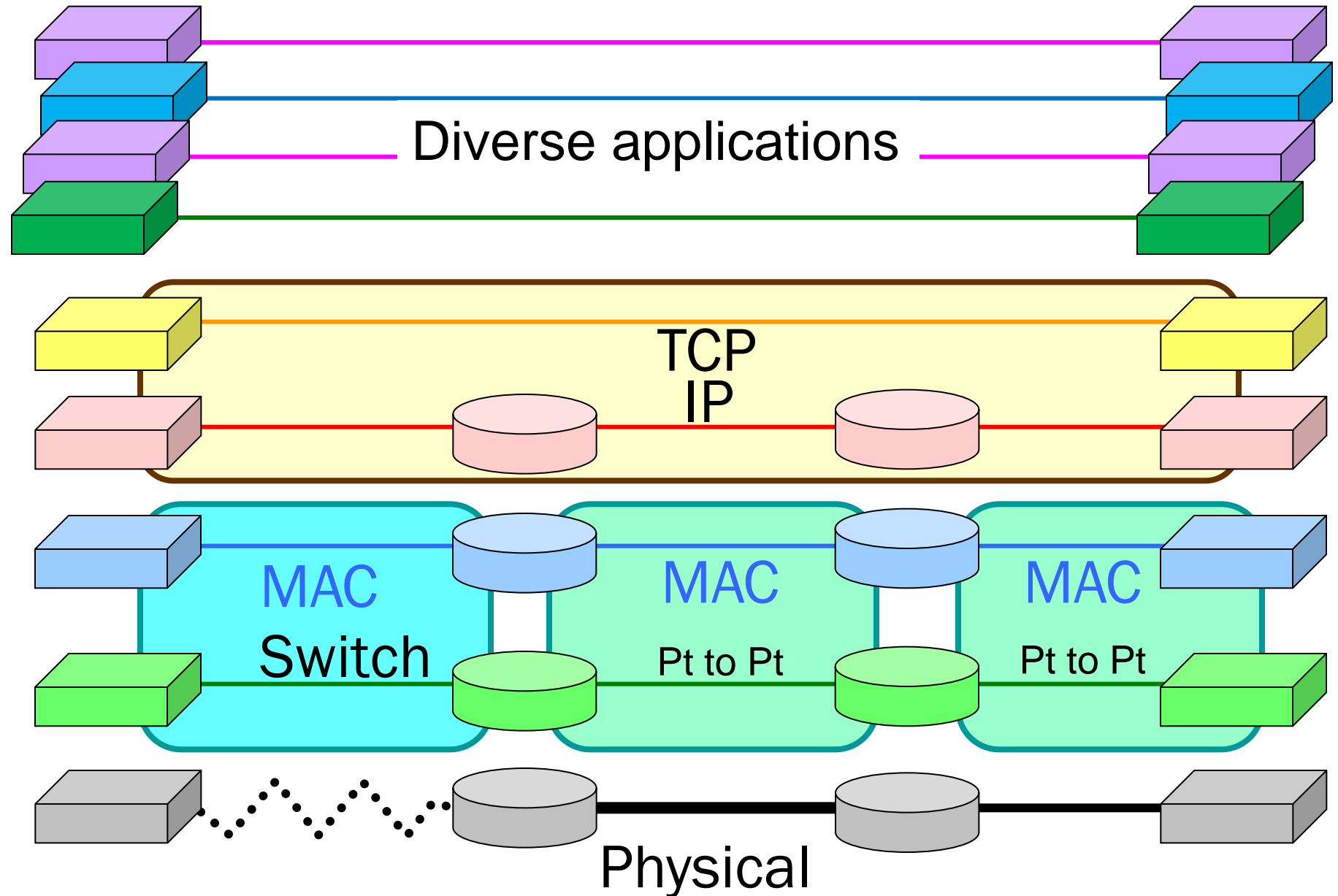
efficient

wasteful

Architecture?



Layered architectures



Layering as Optimization Decomposition: A Mathematical Theory of Network Architectures

What's
next?

There are various ways that network functionalities can be allocated to different layers and to different network elements, some being more desirable than others. The intellectual goal of the research surveyed by this article is to provide a theoretical foundation for these architectural decisions in networking.

By MUNG CHIANG, Member IEEE, STEVEN H. LOW, Senior Member IEEE,
A. ROBERT CALDERBANK, Fellow IEEE, AND JOHN C. DOYLE

Chang, Low, Calderbank, Doyle



Fundamentals!

A rant

Layered architectures

Essentials

Deconstrained
(Applications)

Few global variables

Don't cross layers

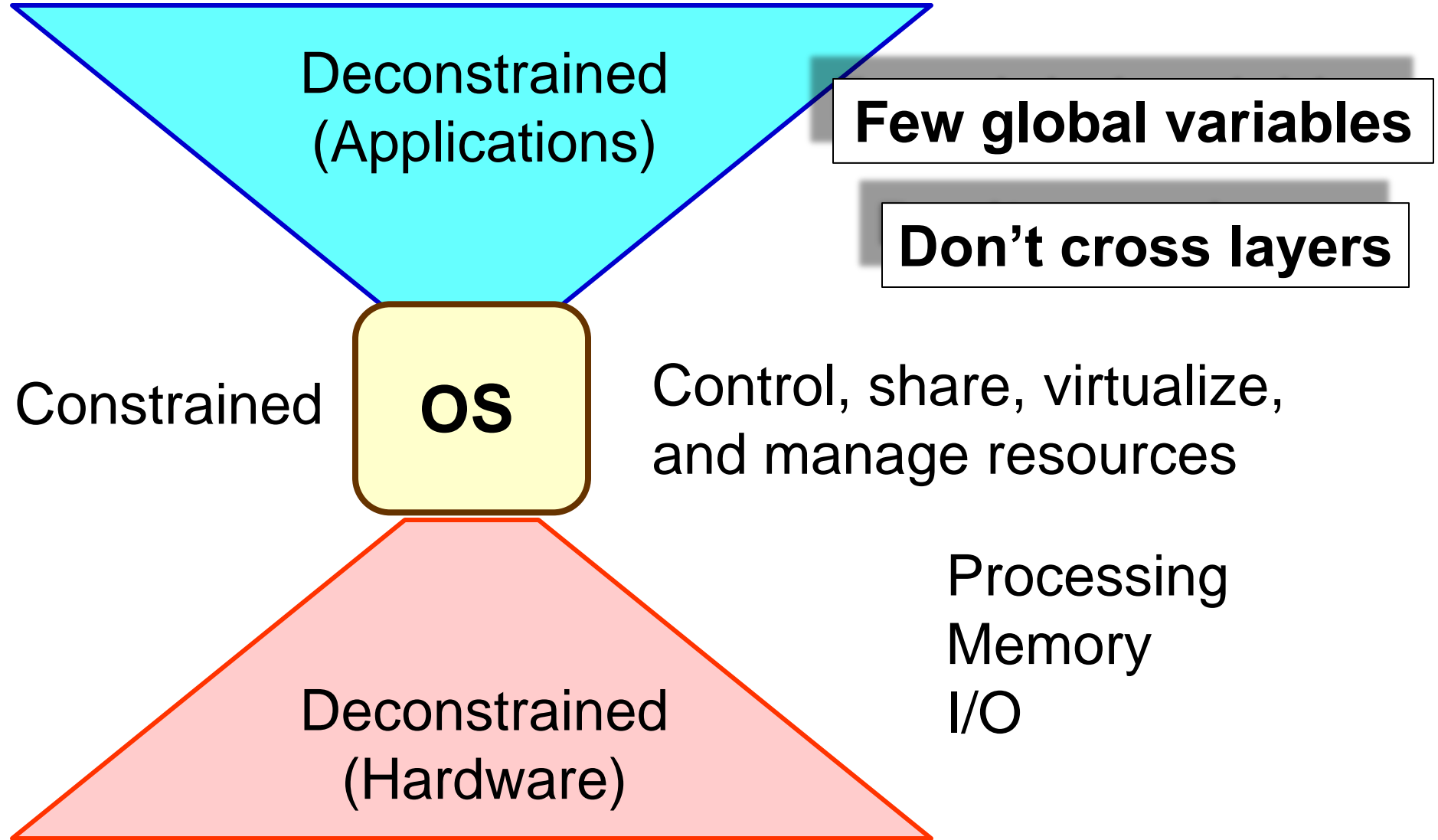
Constrained

OS

Control, share, virtualize,
and manage resources

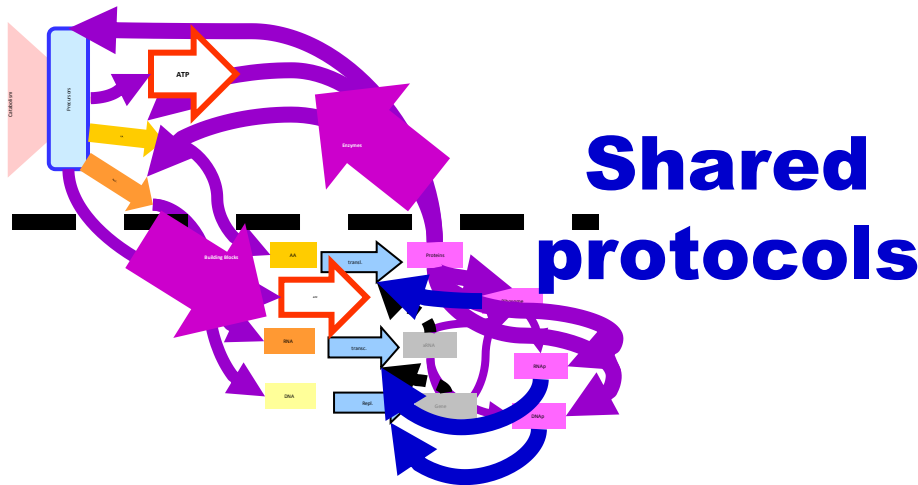
Processing
Memory
I/O

Deconstrained
(Hardware)



Layered architectures

Deconstrained
(diverse)
Environments

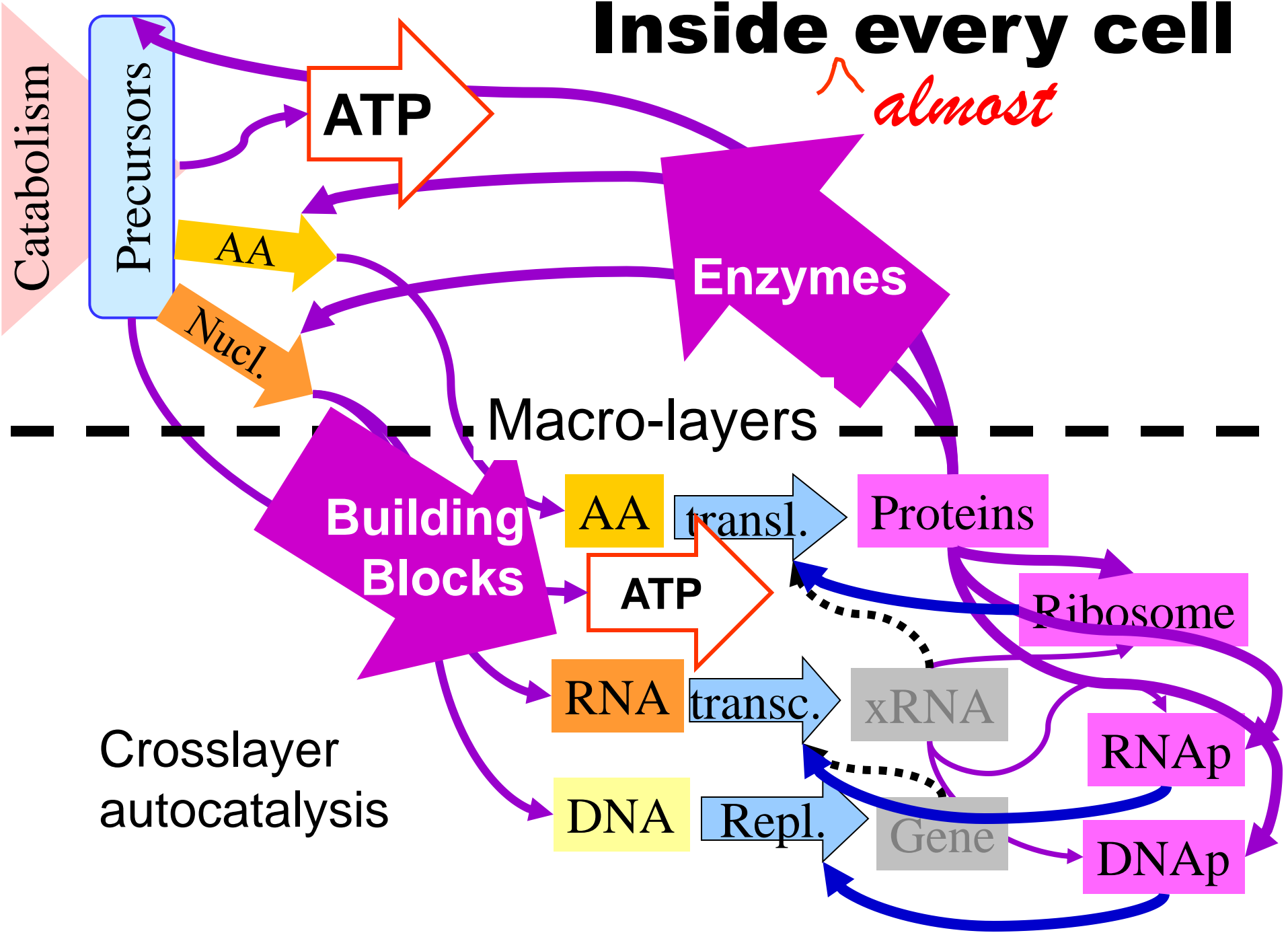


Deconstrained (diverse)
Genomes

Bacterial biosphere

Architecture
=
Constraints
that
Deconstrain

Inside every cell



What makes the bacterial biosphere so adaptable?

Deconstrained phenotype

Environment

Action

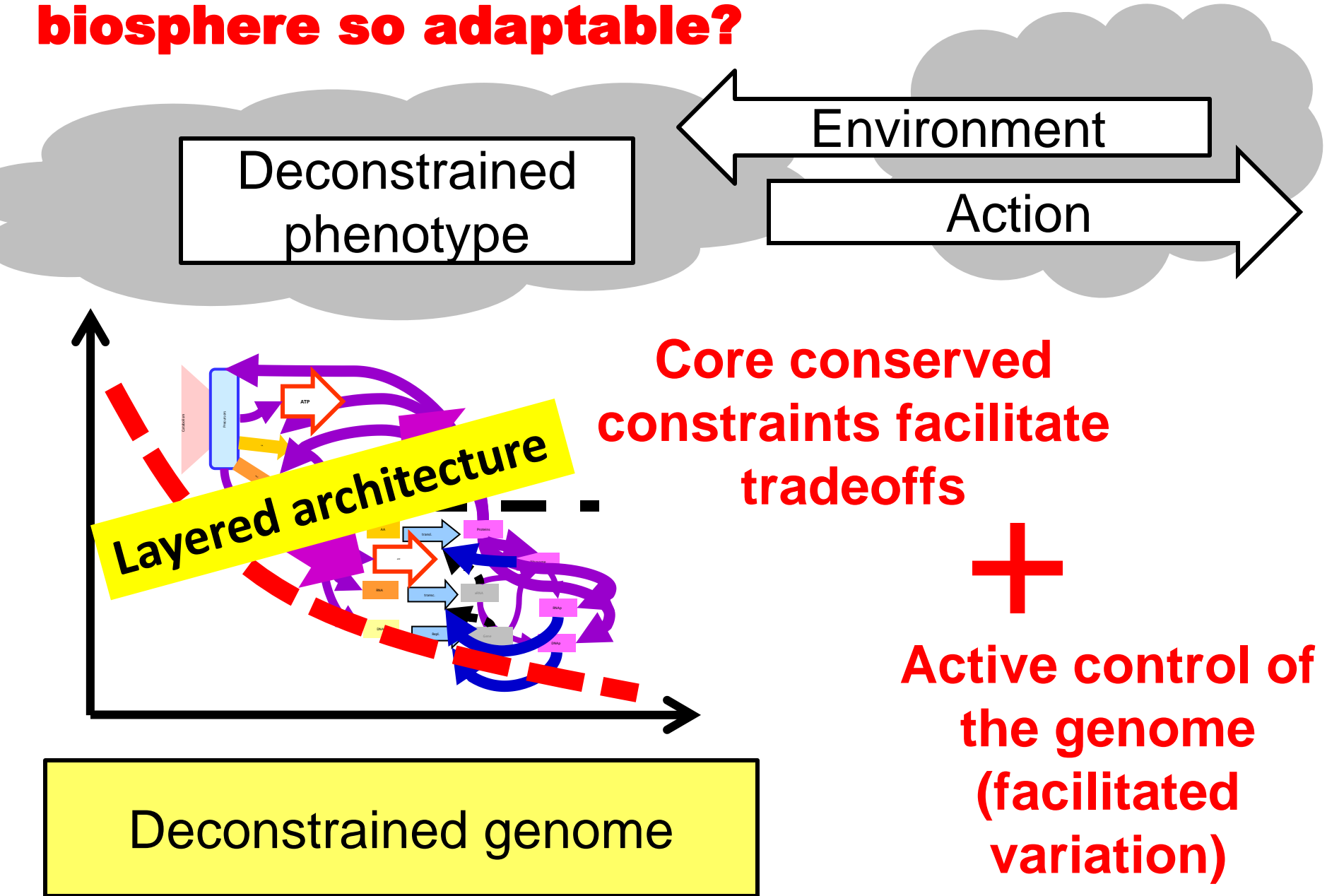
Core conserved constraints facilitate tradeoffs

+

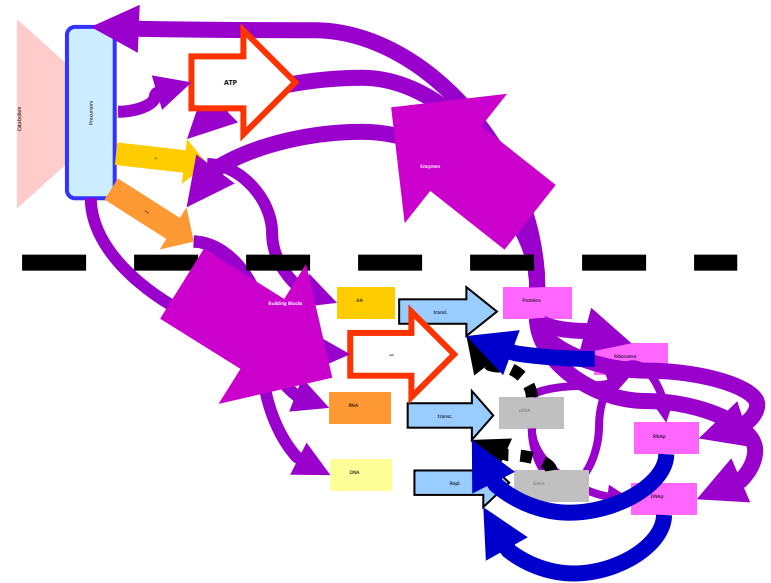
Active control of the genome (facilitated variation)

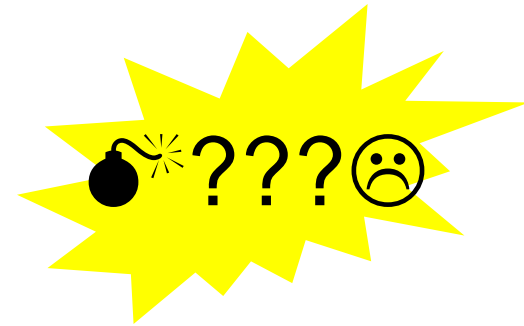
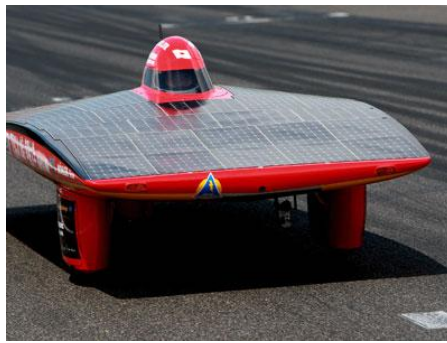
Layered architecture

Deconstrained genome

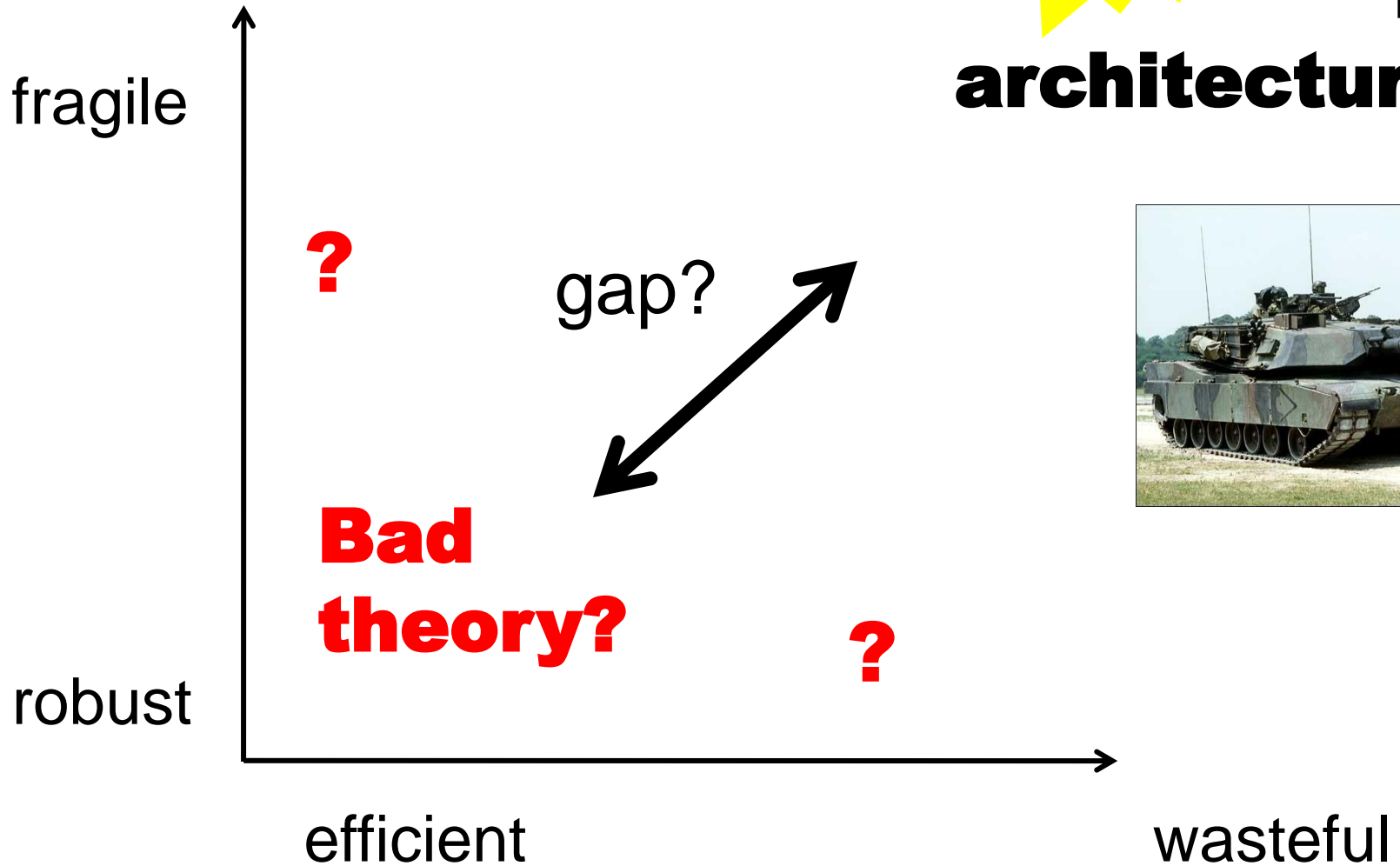


i.e. hard limits and architecture





**Bad
architectures?**

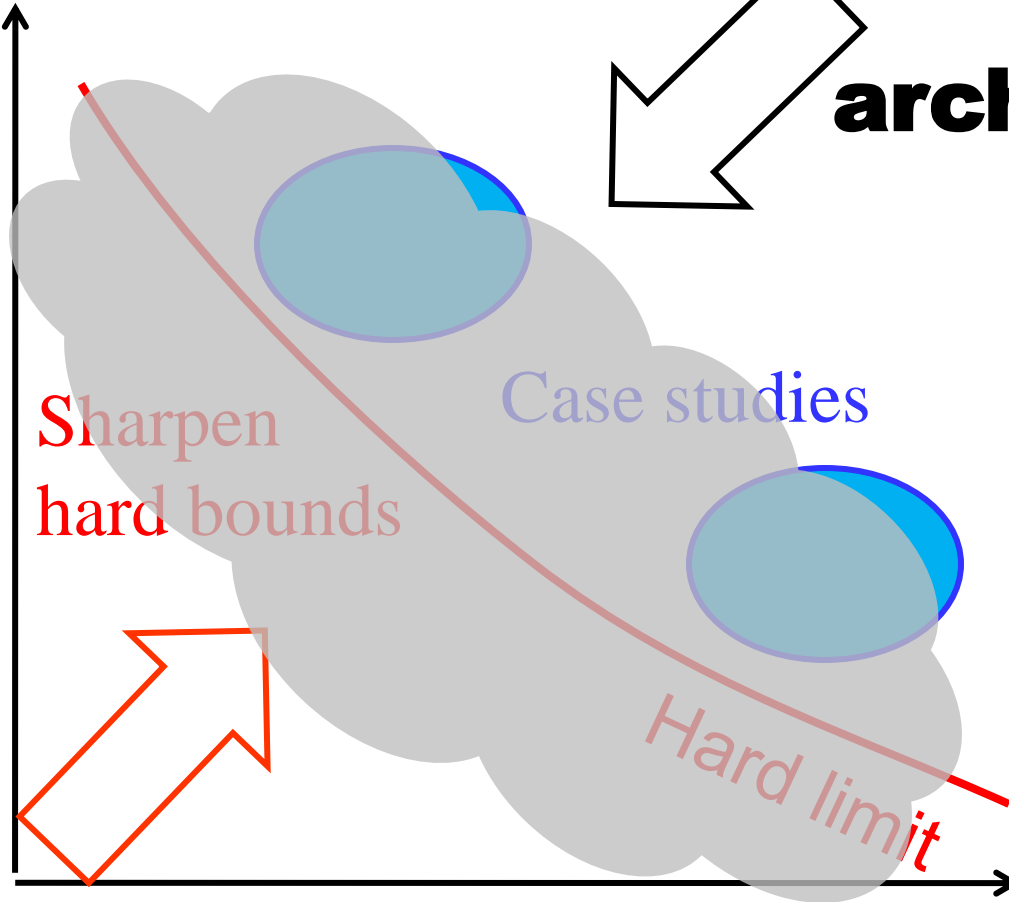


**Find and
fix bugs**



**Bad
architectures?**

fragile



Case studies

Sharpen
hard bounds

Hard limit

wasteful

“New sciences” of “complexity” and “networks”?



Science as

- Pure fashion
- Ideology
- Political
- Evangelical
- Nontech trumps tech

- Edge of chaos
- Self-organized criticality
- Scale-free “networks”
- Creation “science”
- Intelligent design
- Financial engineering
- Risk management
- “Merchants of doubt”
- ...

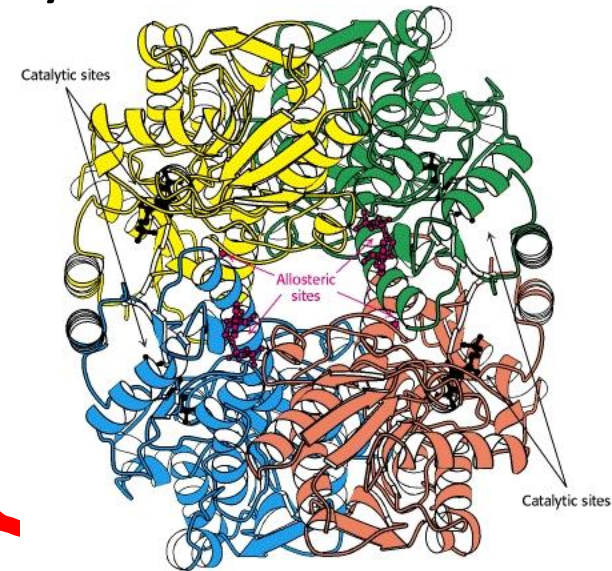
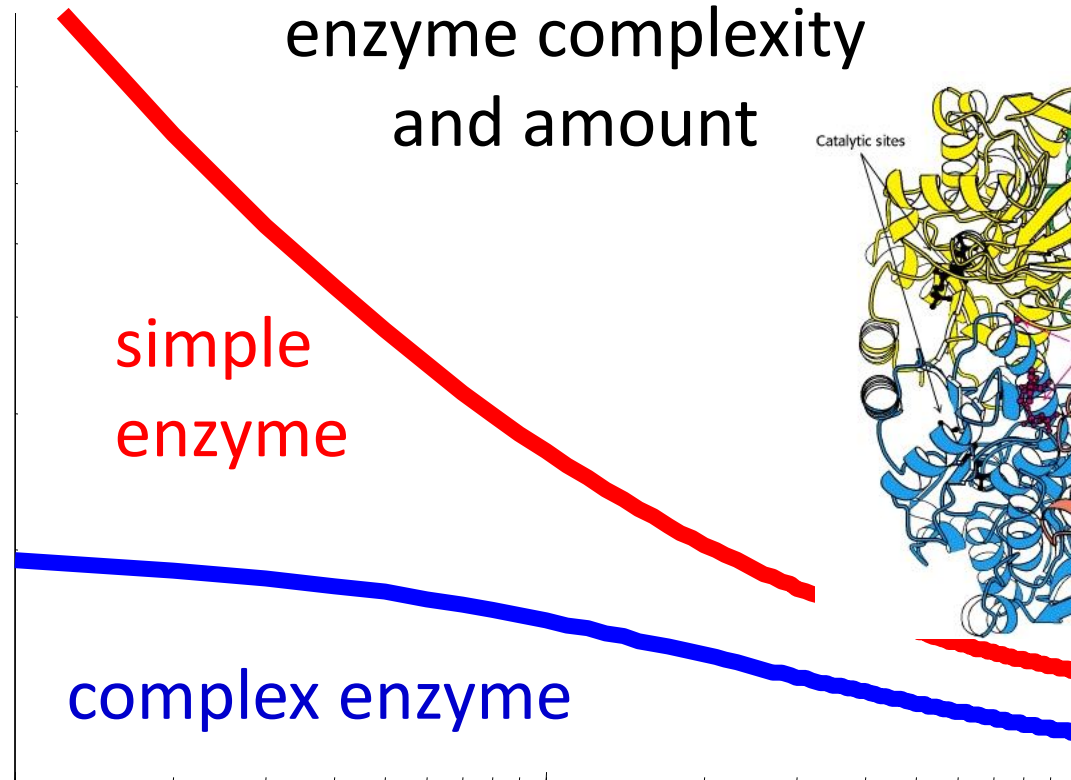
Theorem!

$$\frac{1}{\pi} \int_0^{\infty} \ln |S(j\omega)| \left(\frac{z}{z^2 + \omega^2} \right) d\omega \geq \ln \left| \frac{z + p}{z - p} \right|$$

z and p functions of
enzyme complexity
and amount

Fragility

$$\ln \left| \frac{z + p}{z - p} \right|$$



Enzyme amount

Fragility

hard limits

- General
- Rigorous
- First principle

simple

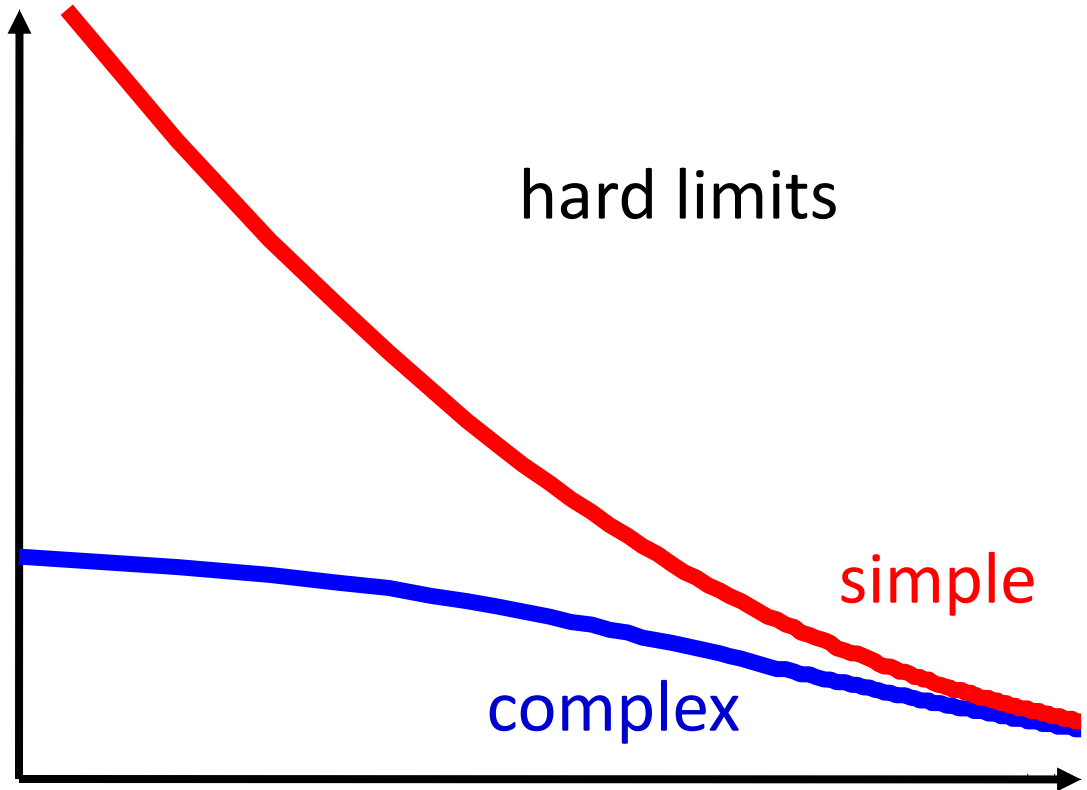
complex

Overhead, waste

**Plugging in
domain details**

?

- Domain specific
- Ad hoc
- Phenomenological



Control

Wiener

Comms

Bode

robust control

Shannon

Kalman

- General
- Rigorous
- First principle

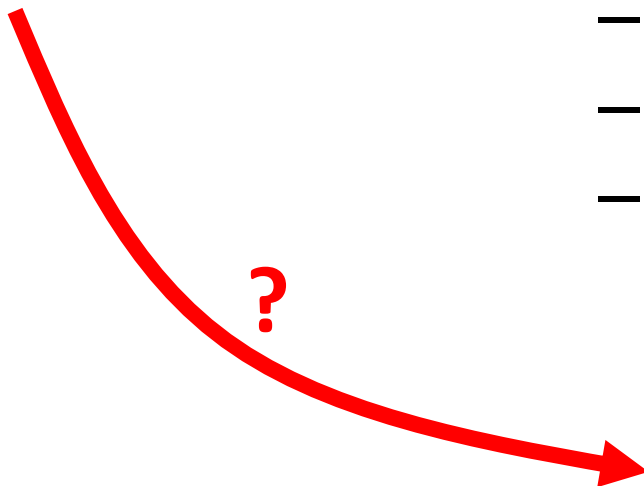
- **Fundamental multiscale physics**
- Foundations, origins of
 - noise
 - dissipation
 - amplification
 - catalysis

Carnot

Boltzmann

Heisenberg

Physics



What I'm not going to talk much about

- It's true that most "really smart scientists" think almost everything in these talks is nonsense
- Why they think this
- Why they are wrong
- Time (not space) is our problem, as usual
- Don't have enough time for what is true, so have to limit discussion of what isn't
- No one ever changes a made up mind (almost)
- But here's the overall landscape

Control

Comms

Complex
networks

Wildly “successful”



Compute

“New sciences” of
complexity and networks
edge of chaos, self-organized
criticality, scale-free,...

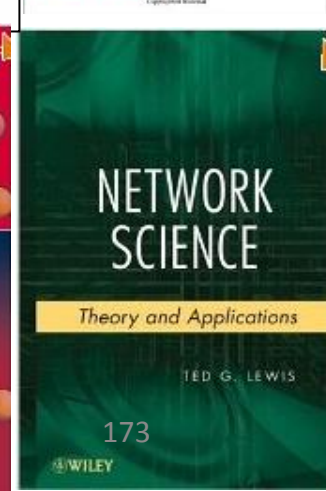
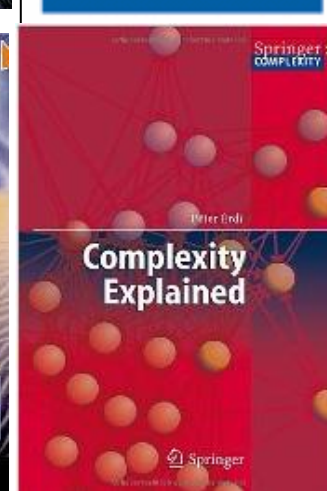
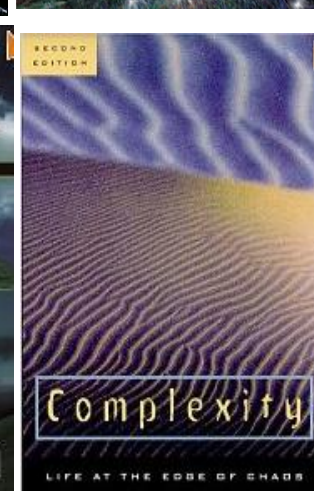
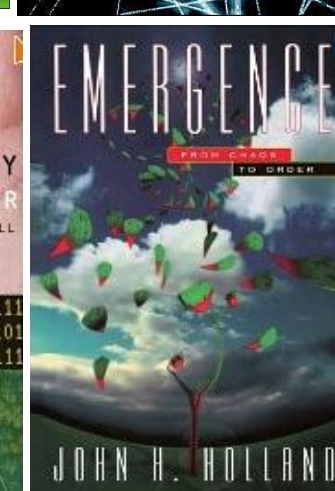
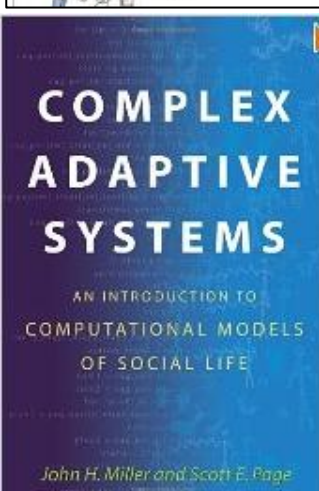
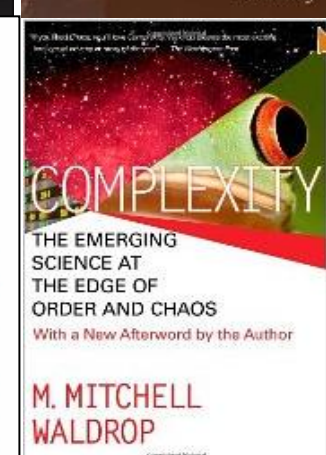
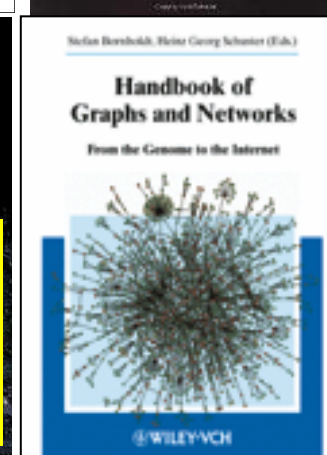
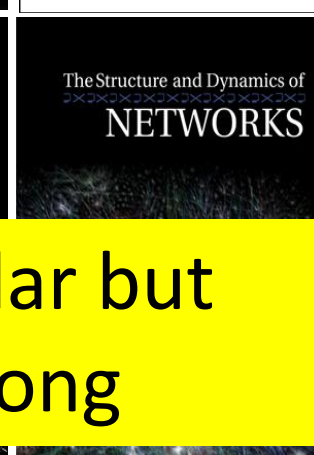
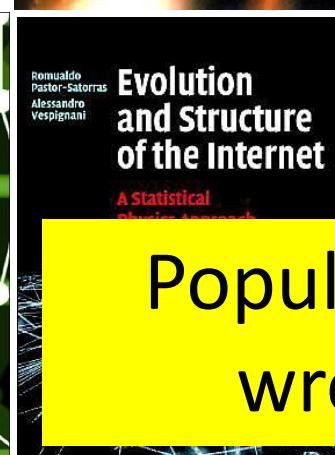
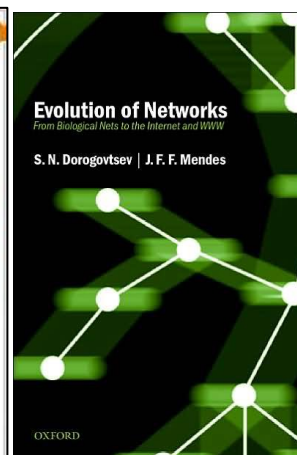
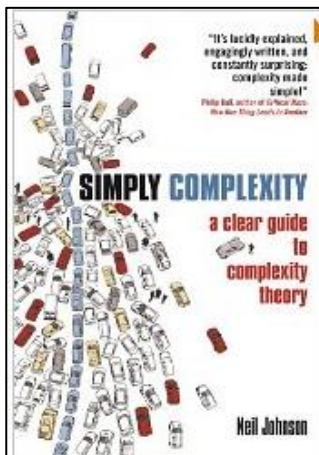
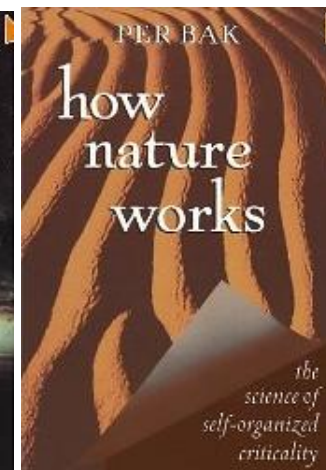
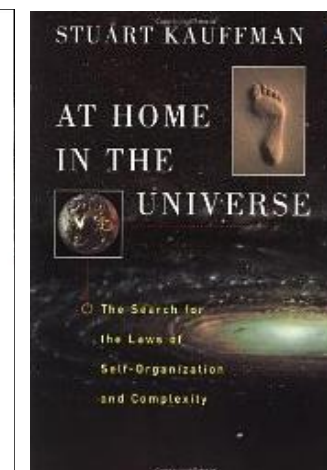
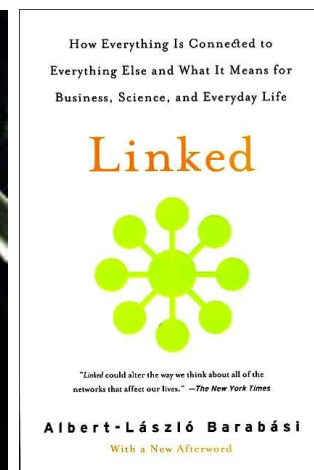
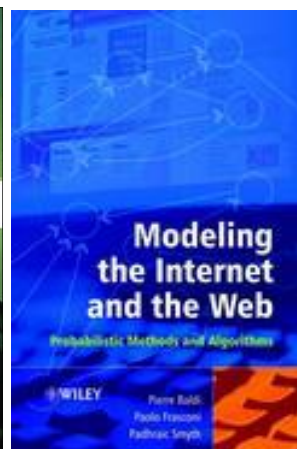
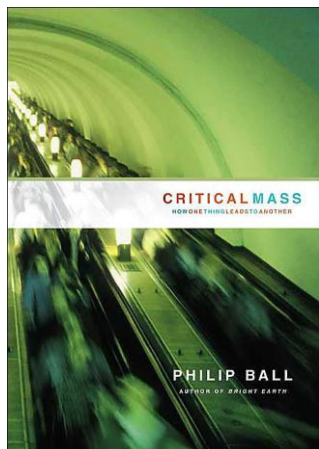
Stat physics

Carnot

Boltzmann

Heisenberg

Physics



Popular but wrong

Complex systems?

Fragile

Even small
amounts can
create
bewildering
complexity

- Scale
- Dynamics
- Nonlinearity
- Nonequilibrium
- Open
- Feedback
- Adaptation
- Intractability
- Emergence
- ...

Complex systems?

Robust

- Scale
- Dynamics
- Nonlinearity
- Nonequilibrium
- Open
- Feedback
- Adaptation
- Intractability
- Emergence
- ...

Fragile

- Scale
- Dynamics
- Nonlinearity
- Nonequilibrium
- Open
- Feedback
- Adaptation
- Intractability
- Emergence
- ...

Complex systems?

Robust complexity

- Scale
 - Dynamics
 - Nonlinearity
 - Nonequilibrium
 - Open
 - Feedback
 - Adaptation
 - Intractability
 - Emergence
 - ...
- Resources
 - Controlled
 - Organized
 - Structured
 - Extreme
 - *Architected*
 - ...

- These words have lost much of their original meaning, and have become essentially meaningless synonyms
- e.g. nonlinear \neq not linear
- Can we recover these words?
- Idea: make up a new word to mean “I’m confused but don’t want to say that”
- Then hopefully we can take these words back (e.g. nonlinear = not linear)

Fragile complexity

- Scale
- Dynamics
- Nonlinearity
- Nonequilibrium
- Open
- Feedback
- Adaptation
- Intractability
- Emergence
- ...

New words

Emergent

**Emergence
at the edge of
chaocritiplexity**

**Fragile
complexity**

- Scale
- Dynamics
- Nonlinearity
- Nonequilibrium
- Open
- Feedback
- Adaptation
- Intractability
- Emergence
- ...

Alderson & Doyle,
Contrasting Views of
Complexity and Their
Implications for
Network-Centric
Infrastructure,
IEEE TRANS ON
SMC,
JULY 2010

Complex
networks

doesn't
work

Stat physics

“New sciences” of
complexity and networks
edge of chaos, self-organized
criticality, scale-free,...

Complex systems?

Control

Comms

Complex
networks

Compute

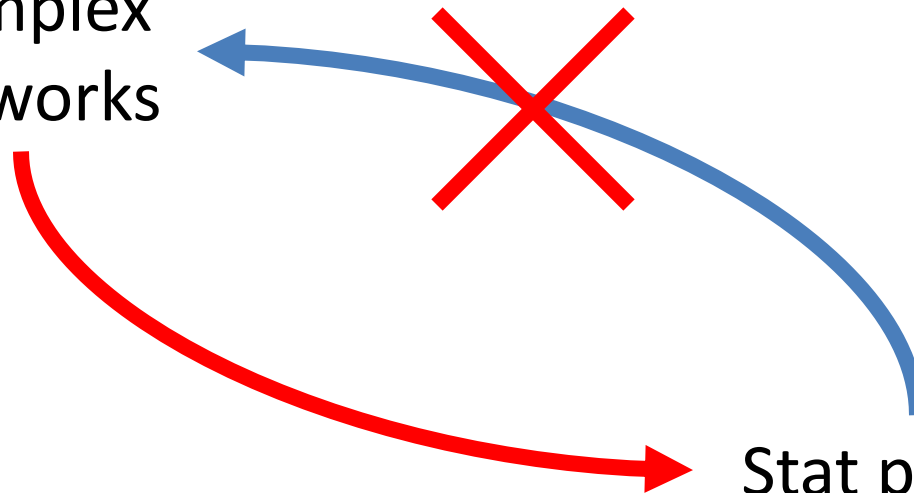
Stat physics **Carnot**

Boltzmann

Heisenberg

Physics

Jean Carlson, UCSB Physics



Alderson & Doyle, Contrasting
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Infrastructure,
IEEE TRANS ON SMC,
JULY 2010

Complex
networks

Control

Stat physics

Carnot

Boltzmann

Heisenberg

Physics

Sandberg, Delvenne,
& Doyle, On Lossless
Approximations, the Fluctuation-
Dissipation Theorem, and
Limitations of Measurement,
IEEE TRANS ON AC,
FEBRUARY, 2011

“The last 70 years of the 20th century will be viewed as the dark ages of theoretical physics.” (Carver Mead)

Complex
networks

“orthophysics”

From prediction
to mechanism
to control

Sandberg, Delvenne,
& Doyle, On Lossless
Approximations, the Fluctuation-
Dissipation Theorem, and
Limitations of Measurement,
IEEE TRANS ON AC,
FEBRUARY, 2011

Stat physics,
fluids, QM

Carnot

Boltzmann

Heisenberg

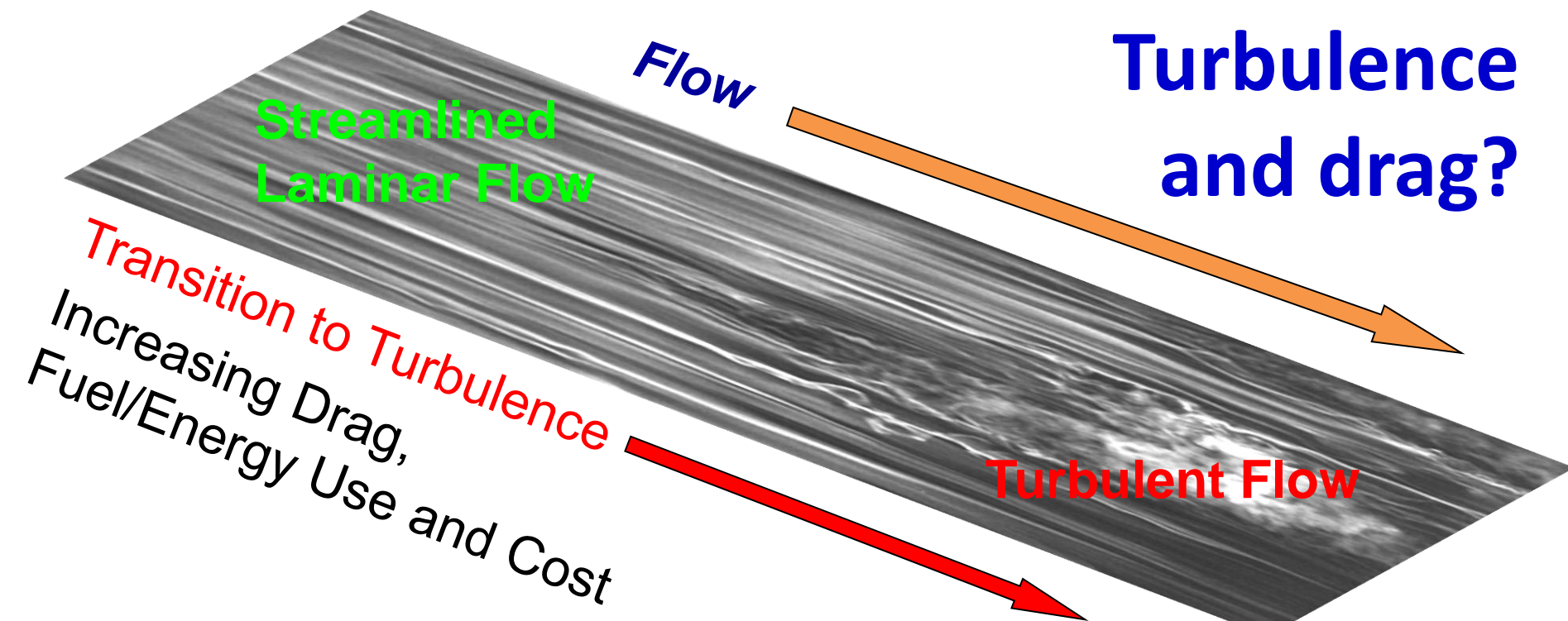
Physics



J. Fluid Mech (2010)

A streamwise constant model of turbulence in plane Couette flow

D. F. GAYME^{1†}, B. J. McKEON¹,
A. PAPACHRISTODOULOU², B. BAMIEH³
AND J. C. DOYLE¹



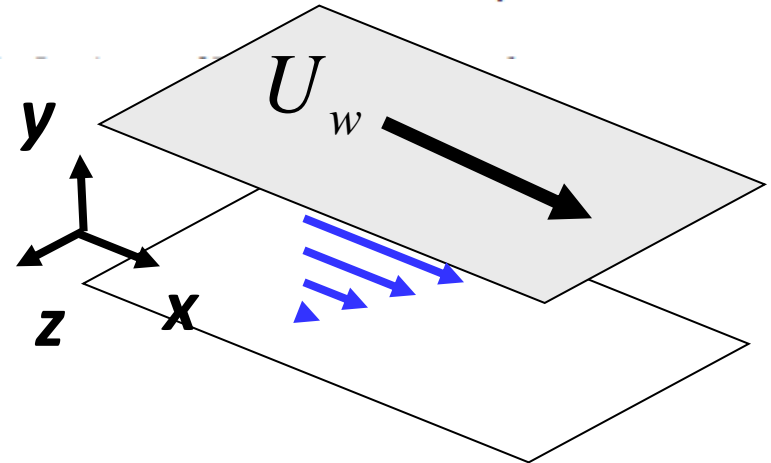
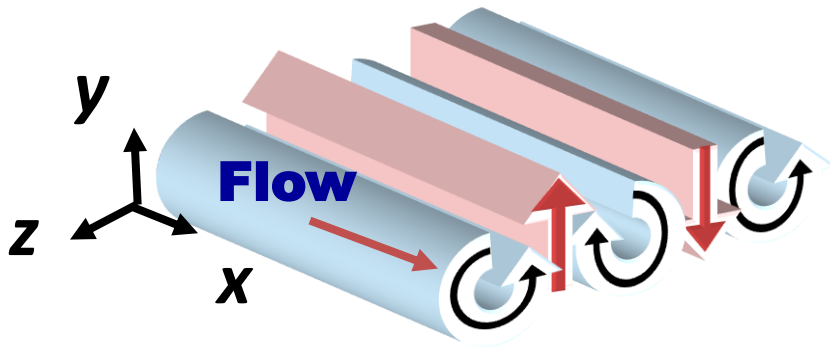
Amplification and nonlinear mechanisms in plane Couette flow

Dennice F. Gayme,¹ Beverley J. McKeon,¹ Bassam Bamieh,² Antonis Papachristodoulou,
and John C. Doyle³

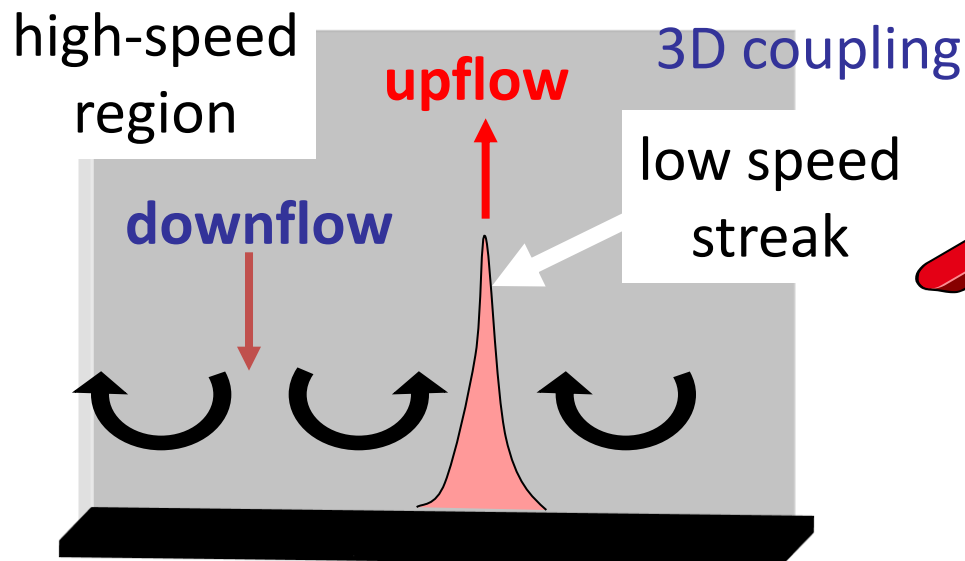
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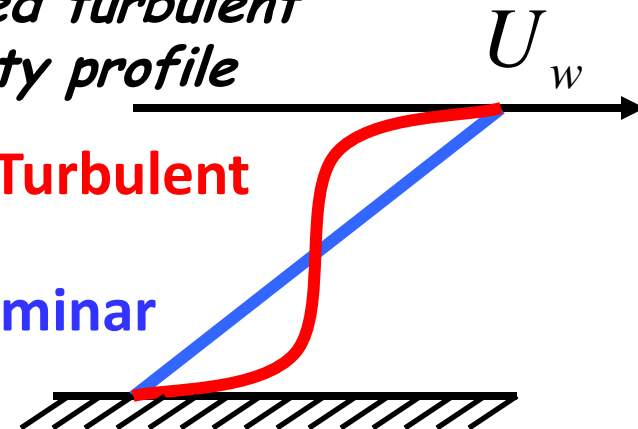


Coherent structures and turbulent drag



Blunted turbulent velocity profile

Turbulent
Laminar





fragile

Laminar

robust

efficient

wasteful

Control?

?

Turbulent

Laminar

Turbulent

U_w



- # Existing design frameworks
- Sophisticated components
 - Poor integration
 - Limited theoretical framework

Fix?

